1	A parsimony estimator of the number of populations from a
2	STRUCTURE-like analysis
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Left running head: J Wang 7 Right running head: Estimating the number of populations 8 Key words: STRUCTURE, markers, genetic differentiation, number of populations 9 Corresponding author: 10 Jinliang Wang 11 Institute of Zoology 12 Regent's Park 13 London NW1 4RY 14 United Kingdom 15 Tel: 0044 20 74496620 16 17 Fax: 0044 20 75862870 Email: jinliang.wang@ioz.ac.uk 18

Abstract

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Population genetics model based Bayesian methods have been proposed and widely applied 21 22 to making unsupervised inference of population structure from a sample of multilocus genotypes. Usually they provide good estimates of the ancestry (or population membership) 23 of sampled individuals by clustering them probabilistically or proportionally into (anonymous) 24 populations. However, they have difficulties in accurately estimating the number of 25 populations (K) represented by the sampled individuals. This study proposed a new ad hoc 26 estimator of K, calculable from the output of a population clustering program such as 27 28 STRUCTURE or ADMIXTURE. The new criterion, called parsimony index (PI), aims to identify the number of populations (K) which yields consistently the minimal admixture 29 30 estimates of sampled individuals. Extensive simulated and empirical data were used to compare the accuracy of PI and two popular K estimators based on Pr[X|K] (i.e. the 31 32 probability of genotype data X given K) and ΔK (i.e. the rate of change of the probability of data as a function of K) calculated from STRUCTURE outputs, and the accuracy of PI and 33 34 the cross-validation method calculated from ADMIXTURE outputs. It was shown that PI was more accurate than the other methods consistently in various population structure (e.g. 35 36 hierarchical island model, different extents of differentiation) and sampling (e.g. unbalanced sample sizes, different marker information contents) scenarios. The ΔK method was more 37 accurate than the Pr[X|K] method only for hierarchically structured or highly inbred 38 populations, and the opposite was true in the other scenarios. The PI method was 39 40 implemented in a computer program, KFinder, which can be run on all major computer platforms. 41

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Introduction

Traditional population structure analysis uses Wright's (1951) F statistics to describe and 44 understand the patterns of genetic variation in populations. These statistics, F_{IS} , F_{ST} and F_{IT} , 45 can be estimated from genetic marker data collected from several populations (e.g. Weir and 46 Cockerham 1984), and offer a convenient and elegant means of summarising population 47 structures. However, the analysis of F statistics relies on information of known predefined 48 (e.g. by geographic locations) source populations of sampled individuals. In reality, however, 49 the information might be unavailable, incomplete, or unreliable for sorting individuals into 50 51 populations. A typical example is mixed stock analysis (Smouse et al. 1990), where

individuals coming from different source populations to mix in the same feeding/breeding ground are sampled to determine the genetic structure. Another typical example is a batch of seized illegally traded animals or animal parts (e.g. tusks). In both examples, the source populations of the sampled individuals are unknown and are the primary interest of analysis (Hsieh *et al.* 2003; Velo-Anton *et al.* 2007).

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Pritchard et al. (2000) proposed a Bayesian method, based on a population genetics model, to identify populations represented by a sample of individuals and to assign the individuals (or their genomes) probabilistically to the identified source populations using individual genotypic data. This is possible because population genetics theory tells us that individuals from the same source population share the same gene pool, and thus have similar multilocus genotypes that are roughly in Hardy-Weinberg equilibrium and linkage equilibrium. The method, implemented in the computer program STRUCTURE, has largely solved the problem challenging the traditional population structure analysis, and has revolutionized our ability to conduct unsupervised population structure analysis using marker genotypes only. Following Pritchard et al. (2000), many similar methods (e.g. Dawson and Belkhir 2001; Dupanloup et al. 2002; Corander et al. 2003; Guillot et al. 2005; Tang et al. 2005; François et al. 2006; Gao et al. 2007; Huelsenbeck and Andolfatto 2007; Alexander et al. 2009; Jombart et al. 2010; Raj et al. 2014) have been developed to infer population structure with higher computational efficiency and with extended models (e.g. inbreeding models to accommodate inbred individuals and spatial models to use geographic as well as genetic data). The most popular method remains that of Pritchard et al. (2000), because of its accurate, robust and versatile models thanks to Pritchard and coworker's original and continued work (e.g. Falush et al. 2003; 2007; Hubisz et al. 2009). The dominance of STRUCTURE over other programs in marker-based population structure/admixture analyses, even in this genomics era, is readily confirmed by a survey of studies published in the most recent issues of peer-reviewed journals such as Molecular Ecology.

STRUCTURE and related methods work well in assigning individuals to their source populations for a given number of populations, K. When population differentiation is substantial or/and marker information is sufficient, they give accurate individual ancestry (or population membership) inferences. However, they have difficulties in identifying source populations and inferring the optimal number of populations, K, represented by the sampled individuals. Pritchard *et al.* (2000) proposed an *ad hoc* procedure to estimate the marginal likelihood Pr[X|K], the probability of obtaining the genotype data X given K. The K value that

maximizes Pr[X|K] is the best estimate of the number of populations. They demonstrated, using a couple of simple empirical datasets, that the method works well. Evanno et al. (2005) found by simulations that the Pr[X|K] method gives poor estimates of K for hierarchically structured populations, and proposed another ad hoc statistic, ΔK (i.e. the rate of change of the probability of data as a function of K), to estimate the number of populations at the uppermost hierarchical level of structure. Alexander and Lange (2011) employed a crossvalidation method, implemented in ADMIXTURE software, to identify the best K value as judged by the prediction of systematically withheld data points. Gao et al. (2007) and Durand et al. (2009) used the deviance information criterion (DIC) for inferring K in InStruct and TESS programs, respectively. Dawson and Belkhir (2001), Pella and Masuda (2006), and Huelsenbeck and Andolfatto (2007) took both K and individual assignments to populations as random variables and used joint priors, such as a Dirichlet process prior, to estimate both in programs PARTITION and STRUCTURAMA. Corander et al. (2003, 2004) implemented a split-and-merge algorithm in their program BAPS to estimate K. Patterson et al. (2006) proposed an eigenanalysis method, implemented in SmartPCA software, to estimate K as 1 plus the number of significant eigenvalues explaining the variation of genotype data. Jombart et al. (2010) and Beugin et al. (2018) used Akaike information criterion (AIC, Akaike 1998), Bayesian Information Criterion (BIC, Schwarz 1978), Kullback Information Criterion (KIC, Cavanaugh 1999) and their variants to assess the best supported model, and therefore the most likely number of populations. These and other methods were demonstrated to yield good estimates of K in some simple scenarios (e.g. Gao et al. 2011), but can be highly inaccurate in difficult situations such as many source populations (say, K>10), unbalanced sample sizes (Wang 2017), hierarchical population structures (Evanno et al. 2005), weak differentiation or low marker information (Gao et al. 2011), and high admixture.

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Except for the cross-validation method (Alexander and Lange 2011) and the significant eigenvalue method (Patterson *et al.* 2006), all *K* estimators described above are based (in one form or another) on the estimated marginal likelihood of the model or the probability of data. This is, in theory, a natural choice for measuring model fit. In practice, however, several problems arise. First, this quantity is difficult to calculate accurately, and as a result, some *ad hoc* approximation is adopted (Pritchard *et al.* 2000). It is unclear how well the approximation works, especially when marker information is insufficient or the inference is difficult (e.g. with many populations, unbalanced sampling, and low differentiation). Second, the likelihood maximization procedures (e.g. expectation maximization algorithm,

EM) or the Bayesian Markov Chain Monte Carlo (MCMC) procedures may not converge for this high dimensional optimization problem. The number of parameters to be estimated are roughly N(K-1)+LK(A-1), where N, K, A, and L are the number of sampled individuals, number of populations, average number of alleles at a locus, and the number of loci. The estimated likelihood or probability of data could vary substantially among replicate runs of the same data, especially in difficult situations (above). Third, the criteria of these *ad hoc* methods in selecting the best K value may not be appropriate. For example, AIC, BIC, and KIC are all based on the same principle, assessing model quality by considering its likelihood against its complexity. Apparently, the penalty for model complexity is different among these criteria, and it is unclear which (if any) is the most suitable for this clustering problem. It is possible that none applies in general, and some modified forms of these criteria (e.g. Chen and Chen 2008; Gao and Song 2010) might be more appropriate for this high dimensional clustering problem.

In this paper, I propose another *ad hoc* criterion to estimate K, and use extensive simulations and empirical data to show that it is in general more accurate than previous methods. The criterion is based mainly on the quality of individual ancestry estimates from STRUCTURE-like programs, and the best K is the one that consistently yields the minimal mean admixture of sampled individuals. This principle, called minimal admixture or parsimony for simplicity hereafter, is derived from the observation that suboptimal K (i.e. values higher or lower than the true *K*) usually leads to inconsistent and inflated admixture (mixed ancestry) estimates from Bayesian (e.g. Pritchard et al. 2000) or likelihood (e.g. Tang et al. 2005; Alexander et al. 2009) population clustering analyses. The method is implemented in a computer program, KFinder (https://www.zsl.org/science/software/KFinder), to yield the best K given the outputs for a range of K values from a STRUCTURE-like program. Extensive simulations, considering many population scenarios (e.g. differentiation levels, subdivision models) and sampling scenarios (e.g. sample sizes per subpopulation, numbers of markers), were conducted to compare the performances of the parsimony method, the Pr[X|K]method (Pritchard et al. 2000) and the ΔK method (Evanno et al. 2005) in estimating K from STRUCTURE outputs, and of the parsimony method and the cross-validation method (Alexander and Lange 2011) in estimating K from ADMIXTURE outputs. I showed that the parsimony method improves K estimates consistently and sometimes dramatically over other methods calculated from both programs STRUCTURE and ADMIXTURE.

Methods

The parsimony method

I assume a dataset was analysed by STRUCTURE (or related methods such as ADMIXTURE) under the same set of model parameters (e.g. admixture and correlated allele frequency models) except for different K values, from a low bound K_L to a high bound K_H . For each K value ($K = K_L, K_{L+1}, ..., K_{H-1}, K_H$), a number of n_r =20 replicate runs were conducted, following Evanno *et al.* (2005). Therefore, the total number of runs (and output files) for a single dataset is $N_R = (K_H - K_L + 1) n_r$. Parameter options for STRUCTURE and ADMIXTURE runs are detailed below.

A parsimony index was calculated for each K in the range K_L to K_H , using the information in the n_r replicate-run output files. First, the mean estimate of the log probability of data, $\Pr[X|K]$, was calculated from the n_r output files, and the replicate runs with $\Pr[X|K]$ values smaller than the mean were discarded from further analyses. This is because the clustering algorithms may not converge, and different runs may end up with highly different $\Pr[X|K]$ values and individual ancestry estimates. Replicate runs with low $\Pr[X|K]$ values are expected to give poor estimates of individual ancestries and are thus abandoned. Note in the best scenario where all n_r replicate runs converge, no runs are abandoned, such that the number of retained runs, $n'_r = n_r$.

Second, an assignment quality score is calculated for each of the n_r' retained replicate runs. The (main) source population of an individual is determined as the one that has the largest ancestry coefficient estimate for the individual. The average co-assignment score within populations is calculated as

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$$ACS_{w} = \frac{1}{n_{w}} \sum_{i=1}^{N} \sum_{j=1, ij \in \Phi}^{i} \sum_{l=1}^{k} q_{l}^{(i)} q_{l}^{(j)},$$
 (1)

where $q_l^{(i)}$ and $q_l^{(j)}$ are the estimated proportions of individual i's and individual j's genomes that originate from population l (=1, 2, ..., k), respectively, $ij \in \Phi$ signifies that individuals i and j are inferred to come from the same (main) source population, n_w is the number of pairs of individuals (including an individual with itself) that share the same inferred source population, and N is the number of sampled individuals. The quantity calculated by (1) is similar to Dawson and Belkhir's (2001) probability of co-assignment. Both measure the probability that a set of individuals belong to the same population, independent of the arbitrary labelling of source populations.

The average co-assignment score between populations, ACS_b , is calculated similarly by (1), except n_w is replaced by n_b , the number of pairs of individuals that have different source populations, and $ij \in \Phi$ is replaced by $ij \in \emptyset$ which signifies that individuals i and j are inferred to belong to different source populations.

The strength of population structure is characterized by a high value of ACS_w close to 1, and a small value of ACS_b close to 0. When there is no hybridization (admixture) and individual ancestry inference is perfect, ACS_w reaches its maximal value of 1 and ACS_b reaches its minimal value of 0. An overall measure of the strength of population structure is

$$SPS = ACS_w - ACS_h. (2)$$

Third, the harmonic mean of the sizes of well-defined clusters is calculated. For each individual i (=1, 2, ..., N), its main source population is determined to be l (=1, 2, ..., k) if $q_l^{(i)}$ is the largest and $q_l^{(i)} \ge Q_{min}$, where Q_{min} is a chosen threshold value (say, 0.8). Its main source population is undetermined if $q_l^{(i)} < Q_{min}$. The proportion of the N sampled individuals whose main source population can be determined is then calculated. If this proportion is not smaller than Q_{min} , then main cluster structure of the sample is obtained. Otherwise, the value of Q_{min} is halved and used to repeat the above process until the main cluster structure of the sample is attained. The size of the lth (for l=1, 2, ..., k) cluster, S_l , is calculated as the number of individuals whose main source populations are determined to be l. The harmonic mean of the cluster sizes that are larger than 5, HMCS, is then calculated,

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$$HMCS = n_{5+} / \sum_{l=1, S_l > 5}^k S_l^{-1},$$
 (3)

where n_{5+} is the number of clusters with each containing 5 or more individuals. The threshold cluster size, 5, is more or less arbitrary. However, it is chosen to reduce the population splitting errors and the population merging errors.

Fourth, the overall strength of the inferred population structure for a given run is calculated as

$$SPS' = \frac{SPS}{HMCS}.$$
 (4)

Among the n'_r runs retained after Pr[X|K] screening in step 1, the largest value of SPS', SPS^* , is obtained.

- 209 Fifth, the total number of clusters whose sizes are not larger than 5 (as determined in 210 step 3) across the n'_r retained runs, n_{5-} , is calculated.
- 211 Sixth, the consistency of ancestry assignments cross runs is calculated as

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$$CAA = \frac{1}{N(N-1)/2} \sum_{i=1}^{N} \sum_{j=1}^{i-1} (\delta_{0,m}^{(ij)} + \delta_{n'r,m}^{(ij)}),$$
 (5)

- where m is the number of runs among a total number of n'_r retained ones in which individuals
- 214 *i* and *j* are assigned to the same cluster, $\delta_{0,m}^{(ij)} = 1$ and 0 if m=0 and m>0 respectively,
- 215 $\delta_{n'_r,m}^{(ij)} = 1$ and 0 if $m = n'_r$ and $m < n'_r$ respectively. CAA measures the consistency in main
- cluster assignments among replicate runs. Its maximal and minimal values are 1 and 0,
- 217 respectively.
- Seventh, the overall assignment quality for an assumed number of k populations is
- 219 measured by the parsimony index

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$$PI = SPS^* + CAA - \frac{2n_{5-}}{kn_r} - \frac{1}{2k}$$
 (6)

- The last term in (6) is a penalty against small k because both SPS and CAA tend to increase
- with a decreasing k value. In the extreme case of k=1, $SPS^* \equiv 1$ and $CAA \equiv 1$ because all N
- individuals must be inferred to come from the same source population (i.e. $ACS_w \equiv 1$ and
- 224 $ACS_b \equiv 0$ in (2) and $\delta_{0,m}^{(ij)} \equiv 0$ and $\delta_{n',m}^{(ij)} \equiv 1$ in (5)).
- For each k in the range K_L to K_H , a corresponding value of PI is calculated. The k
- value that yields the largest PI value is inferred to be the most likely number of populations
- represented by the sample, K.

228 Simulations

- 229 Simulated data were generated under different population models and sampling intensities,
- and used to evaluate the accuracy of the above described parsimony index (PI) and two
- popular methods, Pr[X|K] (Pritchard et al. 2000) and ΔK (Evanno et al. 2005), in estimating K
- from STRUCTURE. Because increasingly large SNP datasets are produced and analysed by
- 233 ADMIXTURE and other programs faster than STRUCTURE, I also simulated data with
- 234 many SNPs and estimated K using PI and the cross-validation method (Alexander and Lange
- 235 2011) calculated from ADMIXTURE outputs.

I assumed Wright's (1931) island (IS) model or a two-level hierarchical island (HI) 236 model (Evanno et al. 2005) for population structure in simulating genotype data. A number of 237 N_k individuals were drawn at random from population k (k = 1, 2, ..., K), and each sampled 238 individual was genotyped at a number of L loci, each having A codominant alleles. 239 240 The ancestral allele frequencies at a marker locus l (l=1, 2, ..., L), $p_{0l} = \{p_{0l1}, p_{0l2}, ..., p_{0l}\}$ p_{0lA} , were drawn from a uniform Dirichlet distribution, $\mathcal{D}(1,1,...,1)$. The corresponding 241 allele frequencies of population i under IS model, $p_{il} = \{p_{il1}, p_{il2}, ..., p_{ilA}\}\$, were drawn from 242 p_{0l} following the Dirichlet distribution $\mathcal{D}(fp_{0l1}, fp_{0l2}, ..., fp_{0lA})$, where $f = 1/F_{ST} - 1$ 243 (Nicholson et al. 2002; Falush et al. 2003) and F_{ST} was the genetic differentiation among 244 populations. For HI model, the allele frequencies of an archipelago a, $p_{al} = \{p_{al1}, p_{al2}, ..., p_{al2$ 245 p_{alA} , were sampled from p_{0l} using $\mathcal{D}(fp_{0l1}, fp_{0l2}, ..., fp_{0lA})$, where $f = 1/F_{ST1} - 1$ and 246 F_{ST1} was the genetic differentiation among archipelagos. The allele frequencies of an island i247 within an archipelago a were sampled from p_{al} using $\mathcal{D}(fp_{al1}, fp_{al2}, ..., fp_{alA})$, where f =248 $1/F_{ST2}-1$ and F_{ST2} was the genetic differentiation between islands within the archipelago. 249 Given the allele frequencies of a population (or island) i, the genotype of an 250 251 individual sampled at random from the population at L loci were generated, assuming Hardy– Weinberg equilibrium and linkage equilibrium. The data, a number of N_k (k=1, 2, ..., K) 252 253 multilocus genotypes sampled from population k, were then pooled across populations and 254 were subjected to STRUCTURE or/and ADMIXTURE analysis. Data simulated with a few loci and many alleles per locus were analysed by STRUCTURE only, while data simulated 255 with many SNPs (A=2) were analysed by both STRUCTURE and ADMIXTURE, or by the 256 latter only. 257 Simulation 1, differentiation F_{ST}: The accuracy of a population structure analysis relies on the 258 strength, measured by F_{ST} , of the true structure. Populations of low F_{ST} values (close to 0) are 259 difficult to identify and thus the number of populations represented by a sample of 260 individuals is difficult to estimate from a STRUCTURE-like analysis. This simulation 261 investigated the impact of F_{ST} in an IS model of K=6 populations on different K estimators. 262 263 The 6 populations were assumed to differentiate from the ancestor population to the same extent of F_{ST} =0.02, 0.04, 0.08 or 0.16, or to different extents of F_{ST} =0.02 for populations 1 264 and 2, F_{ST} =0.04 for populations 3 and 4, and F_{ST} =0.08 for populations 5 and 6. Thirty 265 individuals from each population were genotyped at 20 (equal F_{ST}) or 50 (unequal F_{ST}) loci, 266 267 each having A=10 alleles.

- 268 Simulation 2, number of loci L: More markers provide more information and thus should
- 269 yield more accurate inferences of population structure and K. This simulation considered an
- IS model of 6 populations differentiated to the same level of F_{ST} =0.1. Thirty individuals
- were sampled from each population and genotyped at a varying number of loci (each having
- 272 *A*=10 alleles), *L*=4, 6, 8, 10, 12, 14, 16, 18, 20.
- 273 Simulation 3, number of populations K: It becomes increasingly challenging to estimate K
- accurately with an increasing number of populations represented by a sample of individuals.
- This simulation generated data from an IS model of K (=1, 2, ..., 20) populations
- 276 differentiated to the same level of F_{ST} =0.1, and compared the accuracy of different K
- estimators. Thirty individuals were sampled from each population and genotyped at L=10 and
- 278 L=20 loci, each having A=10 alleles.
- 279 Simulation 4, unbalanced sampling: Population structure is difficult to infer from a sample
- 280 containing many individuals from one population but few individuals from another. Heavily
- represented populations tend to split while lightly represented populations tend to merge in
- reconstructing the population structure from such an unbalanced sample of individuals. This
- simulation considered K=3 populations in an IS model with $F_{ST}=0.1$. The sample size was
- fixed at 300 individuals, with a number of X individuals sampled from population 1 and the
- remaining 300 X individuals sampled equally from populations 2 and 3. X took values of
- 100, 120, 140, ..., 280, resulting in a perfectly balanced sample when X=100, and a highly
- unbalanced sample when X=280. Each sampled individual was genotyped at L=20 loci, each
- having A=10 alleles.
- 289 Simulation 5, hierarchical structure: The HI model has two true K values, the number of
- archipelagos (K_a) and the number of islands (K_i). While the ΔK method (Evanno *et al.* 2005)
- was shown to estimate K_a , it is unclear what the Pr[X|K] method (Pritchard et al. 2000)
- estimates. Is it K_a , K_i , or neither? The PI method estimates K_i , because the islands have a
- 293 much smaller harmonic mean cluster size than archipelagos. This simulation considered a HI
- model of K_a archipelagos, each containing K_a islands (such that $K_i = K_a^2$), where $K_a = 2, 3$ and
- 4. Both F_{ST1} and F_{ST2} were assumed 0.1, and 30 individuals were sampled from each island
- 296 (total sample size $N=30K_a^2$). Each sampled individual was genotyped at L=20 loci, each
- 297 having A=10 alleles.
- 298 Simulation 6, hybridization: PI index was partially based on minimizing the estimated
- admixture, and its accuracy might be compromised for a sample containing many hybrid

300	individuals. This simulation considered an IS model of $K=3$ populations with $F_{ST}=0.1$ and
301	different degrees of hybridization. A sample contained 50 individuals from each population,
302	among which a proportion H were either F1 or F2 hybrids (at equal probabilities) between the
303	resident population and any of the other populations (with an equal probability). Each
304	sampled individual was genotyped at $L = 20$ loci, each having $A = 10$ alleles.
305	Simulation 7, inbreeding: Inbreeding causes correlation between the homologous genes at a
306	locus within an individual, and thus a loss of information in inferring population structures.
307	This simulation considered different degrees of inbreeding (due to selfing) in an IS model of
308	$K=5$ populations with $F_{ST}=0.1$. A sample contained 30 individuals from each population,
309	each individual being produced by self-reproduction at a rate s (s=0, 0.05, 0.1, 0.2, 0.4, 0.8)
310	or by outbreeding at a rate 1-s. Each sampled individual was genotyped at $L=10$ or 20 loci,
311	each having $A=10$ alleles.
312	Simulation 8, many SNPs and low F_{ST} : With genomic data of many SNPs, it is now possible
313	to infer population structure even when it is rather weak (i.e. F_{ST} small). This simulation
314	considered an IS model of $K=5$ populations with $F_{ST}=0.01$. A sample of 20 individuals were
315	drawn from each population, and each sampled individual was genotyped at L =100, 200, 400
316	800, 1600, 3200, 6400, 12800, and 204800 loci, each having <i>A</i> =2 alleles. The data were
317	analysed by both STRUCTURE (except for L =204800) and ADMIXTURE, and K was
318	inferred by PI, $Pr[X K]$, ΔK and cross-validation methods.
319	Simulation 9, many SNPs and variable F_{ST} : Simulation 8 showed that the cross-validation
320	method always inferred $K=1$, while the truth is $K=5$, even when $L=204800$ loci were used in
321	ADMIXTURE analysis which yielded almost perfect population assignments under $K=5$.
322	Simulation 9 was conducted to investigate whether the extremely poor performance of
323	ADMIXTURE's cross-validation method was due to the low F_{ST} (0.01) or not. For this
324	purpose, $K=5$ populations in the island model with variable F_{ST} values (0.01, 0.02, 0.03, 0.04,
325	0.05, 0.06, 0.07, 0.08, 0.09, 0.10) were simulated. A sample of 20 individuals were drawn
326	from each population, and each sampled individual was genotyped at $L=1000$ loci, each
327	having $A=2$ alleles. The data were analysed by ADMIXTURE, and K was inferred by the PI
328	and cross-validation methods.

Structure analysis

The simulated data were analysed by STRUCTURE program (version 2.3.4, Pritchard et al. 2000), and the analysis results were further analysed by the Pr[X|K] method (Pritchard et al. 2000), the ΔK method (Evanno et al. 2005) and the new PI method for the most likely number of populations, K. The model and parameter settings adopted in the analyses were admixture model and correlated allele frequency model, INFERALPHA=1, ALPHA=1.0, POPALPHAS=1, UNIFPRIORALPHA=1, ALPHAMAX=10.0, ALPHAPROPSD=0.025. The alternative prior for individual ancestry was adopted, because it gave much more accurate STRUCTURE analysis results than the default prior when sampling was highly unbalanced (Wang 2017). The burn-in length was 10⁴, 10⁵ and 10⁶ iterations in analysing data simulated with K < 6, $6 \le K < 10$, and $K \ge 10$ populations, respectively. More populations lead to more parameters for STRUCTURE to estimate and therefore pose more challenges for the MCMC algorithm to converge. These burn-in lengths were obtained by experimenting with many pilot analyses of data with different simulated K values. The run length was 10^4 iterations. For all other parameters not mentioned above, their default values were used.

For a dataset simulated with a given K, STRUCTURE analyses were conducted for each assumed number of populations in the range $[K_L, K_H]$, where $K_L = \text{Max}[K-3, 1]$ and $K_H = K+3$. This narrow range was adopted to reduce the computational burden, and because the primary interest was whether the true simulated K value was recovered or not. For each assumed K value k, a number of $n_r = 20$ replicate runs were conducted.

The simulated data with many SNPs were also analysed by ADMIXTURE program (version 1.3.0, Alexander and Lange 2011). The SNP data were first reformatted by PLINK (version 1.9.0, Purcell *et al.* 2007), and then analysed by ADMIXTURE using the program's default settings. For each dataset and each assumed K in the range $[K_L, K_H]$ where K_L =Max[K-3, 1] and $K_H = K+3$, a number of 10 independent replicate runs of ADMIXTURE were conducted. The most likely K was inferred from ADMIXTURE outputs using its default cross-validation method and the PI method.

All simulations and data analyses described above were conducted on a large Linux cluster, using many cores in parallel by MPI.

Accuracy assessment

For each simulation (i.e. set of parameters), a number of 50 replicate datasets were generated.

Each replicate dataset was analysed by STRUCTURE or/and ADMIXTURE assuming k in

361 the range $[K_L, K_H]$, and was replicated with n_r =20 for each assumed K value. The total number of STRUCTURE-like analyses for a single dataset was thus $(K_H - K_L + 1) \times 20$, which 362 was 80, 100, 120, 140 when the simulated K value was 1, 2, 3, and \geq 4, respectively. The 363 results in STRUCTURE's output files were analysed by the ΔK method as described by 364 Evanno et al. (2005), the Pr[X|K] method (Pritchard et al. 2000) as described by Wang (2017), 365 and the PI method as described above to obtain the estimates of K, denoted by \hat{K}_{Ev} , \hat{K}_{Pr} , and 366 \widehat{K}_{PI} respectively. The ADMIXTURE program outputs were used to yield the K estimates 367 from both PI method and the cross-validation method (Alexander and Lange 2011), denoted 368 369 by \widehat{K}_{AL} .

The accuracy of an estimator was measured by the proportion of replicate datasets in which the estimator was equal to the simulated true K. These accuracy measurements were denoted as $\Pr(\widehat{K}_{Ev} = K)$, $\Pr(\widehat{K}_{Pr} = K)$, $\Pr(\widehat{K}_{PI} = K)$ and $\Pr(\widehat{K}_{AL} = K)$ for estimators \widehat{K}_{Ev} , \widehat{K}_{Pr} , \widehat{K}_{PI} and \widehat{K}_{AL} , respectively.

A human dataset

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The performance of the three K estimators, \widehat{K}_{Ev} , \widehat{K}_{Pr} , and \widehat{K}_{PI} , was also compared by analysing a human dataset, published in Wang et al. (2007). The dataset contains 1484 individuals sampled from 78 world-wide populations, each individual being genotyped at 678 microsatellite loci. It proves to be difficult to reconstruct the population structure unambiguously from the 1484 sampled individuals, even using all of the 678 highly polymorphic microsatellites (Wang et al. 2007). For demonstration purpose and for reducing computational burden of a bootstrapping analysis, I choose to analyse a sub-dataset composing of 24 Basque individuals sampled from France, 19 Melanesian individuals from Bougainville, 21 Surui individuals from Brazil, 22 Mandenka individuals from Senegal, and 29 Japanese individuals from Japan. These populations are well differentiated and have balanced sample sizes, and as a result can be distinguished using about 20 markers. A number of 100 replicate datasets were generated by bootstrapping over loci, for L = 10, 20, 40, 80 and 160. Each dataset was analysed by 20 replicate STRUCTURE runs for each assumed K value from 1 to 10 (including the true value of K=5). The three K-estimators were then applied to the STRUCTURE outputs. Accuracy of the estimators was evaluated by calculating the proportions of the replicate datasets in which K<5, K=5, and K>5 were obtained.

392 **Results**

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Simulation 1, differentiation Fst

- All three estimators become more accurate with an increasing F_{ST} (Figure 1). The accuracy of
- estimators \widehat{K}_{Ev} and \widehat{K}_{Pr} is similar, and is consistently lower than that of \widehat{K}_{PI} .
- Estimator \hat{K}_{PI} has an accuracy increasing rapidly with an increasing F_{ST} value (Figure
- 397 1), and it recovers the simulated *K* value completely (i.e. accuracy = 100%) when $F_{ST} \ge 0.08$.
- The low accuracy at a small F_{ST} value of 0.02 is due to the insufficient marker information.
- Keeping $F_{ST} = 0.02$ and all the other parameters but increasing the number of loci to L=100
- 400 increases the accuracy of \widehat{K}_{PI} to 100%, and that of \widehat{K}_{Ev} and \widehat{K}_{Pr} to 72% and 82% respectively.
- Unequal F_{ST} among populations does not affect the accuracy order of the three K
- 402 estimators. When $F_{ST} = \{0.02, 0.02, 0.04, 0.04, 0.08, 0.08\}$, L=50 and the other parameters
- have the same values as in Figure 1, the accuracy is $\Pr(\widehat{K}_{Ev} = K) = 66\%$, $\Pr(\widehat{K}_{Pr} = K) = 100\%$
- 404 and $Pr(\widehat{K}_{PI} = K) = 100\%$.

405 Simulation 2, number of loci L

- 406 \widehat{K}_{Ev} is less accurate than \widehat{K}_{Pr} and \widehat{K}_{PI} , especially when the number of loci L is small (Figure
- 407 2).

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408 Simulation 3, number of populations K

- 409 \widehat{K}_{Ev} cannot distinguish a panmictic population (K=1) from a structured or subdivided
- 410 population (K > 1), because its statistic is undefined at K=1. When both K and L are small
- 411 (Figure 3, left panel), \hat{K}_{Ev} is less accurate than the other two estimators. \hat{K}_{Pr} and \hat{K}_{PI} have a
- similar accuracy when K>1. When K=1 (i.e. a single panmictic population), however, \widehat{K}_{Pr}
- and \hat{R}_{PI} yield the correct estimate at a frequency of about 45% and 100%, respectively. When
- 414 K>10, all three estimators become highly inaccurate (Figure 3, left panel), and require more
- markers to yield accurate population structure inferences (Figure 3, right panel).

Simulation 4, unbalanced sampling

- 417 \widehat{K}_{Pr} and \widehat{K}_{Pl} are far more accurate than \widehat{K}_{Ev} in the case of unbalanced sampling (Figure 4).
- 418 \widehat{K}_{Ev} is very vulnerable to the unevenness of sample sizes. It gives poor estimates of K even
- when samples from different populations are only slightly different in size.

420 Simulation 5, hierarchical structure

- Figure 5 shows that \widehat{K}_{Ev} estimates the number of archipelagos while \widehat{K}_{Pr} and \widehat{K}_{Pl} estimate
- 422 the number of islands. It also shows that \widehat{K}_{Pr} is less accurate than \widehat{K}_{Ev} and \widehat{K}_{Pl} for different K
- values. Although \widehat{K}_{Ev} and \widehat{K}_{PI} estimate K_a and K_i respectively, they have a similar accuracy.

424 Simulation 6, hybridization

- 425 \widehat{K}_{PI} is robust to the presence of hybrids (Figure 6). Perfect K estimates were obtained even
- when 32% of sampled individuals are either F1 or F2 hybrids. The other two methods also
- 427 perform well, but relatively $\hat{K}_{E\nu}$ is the least accurate method even when hybrid frequencies
- are low. Both \widehat{K}_{Ev} and \widehat{K}_{Pr} show a dip in accuracy when hybrid rate is high.

429 Simulation 7, inbreeding

- 430 \widehat{K}_{PI} is little affected by inbreeding (Figure 7). Almost perfect K estimates were obtained even
- 431 when selfing rate is 80%. In contrast, \hat{K}_{Pr} works well only when inbreeding is absent or very
- low. Its accuracy decreases rapidly with an increasing selfing rate. It outperforms $\widehat{K}_{E\nu}$ when
- 433 selfing rate is negligibly small, but quickly becomes less accurate than \widehat{K}_{Ev} with an increasing
- selfing rate. More markers do not help. Actually when selfing rate is substantial, L=20 loci
- leads to less accurate \hat{K}_{Pr} than L=10 (Figure 7).

436 Simulation 8, many SNPs and low Fst

- At a low differentiation of F_{ST} =0.01, all K estimators calculated from both STRUCTURE
- and ADMIXTURE outputs perform poorly when the number of SNPs (L) is small (L<3200)
- (Figure 8). With more SNPs, \hat{K}_{PI} quickly reaches the maximal accuracy of 100%, no matter it
- 440 is calculated from STRUCTURE or ADMIXTURE outputs. The other three estimators, \hat{K}_{Ev} ,
- 441 \widehat{K}_{Pr} and \widehat{K}_{CV} , still perform poorly even when a large number of SNPs (12800 and 204800 for
- STRUCTURE and ADMIXTURE, respectively) are used. The cross-validation estimator,
- 443 \widehat{K}_{CV} , consistently yields an estimate of K=1 (i.e. no population structure), using 100-204800
- 444 SNPs.

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Simulation 9, many SNPs and variable Fst

- The cross-validation estimator, \widehat{K}_{CV} , is inaccurate when F_{ST} is small (Figure 9), as observed
- before (Figure 8). With $F_{ST} \le 0.06$, the cross-validation method always yields $\widehat{K}_{CV} = 1$, much

smaller than the truth of K=5. The accuracy of \widehat{K}_{CV} increases rapidly with increasing F_{ST} when it is larger than 0.06, and reaches the maximum 100% when $F_{ST}=0.08$. In contrast, \widehat{K}_{PI} becomes perfect when $F_{ST} \ge 0.02$.

Human SSR data

 \widehat{K}_{Ev} consistently underestimates K, irrespective of the number of loci (Figure 10). The vast majority of estimates are \widehat{K}_{Ev} =2, with population Surui forming a cluster and the remaining four populations forming the other cluster. \widehat{K}_{Pr} underestimates and overestimates K when L is low and high respectively, yielding a maximal accuracy (i.e. the frequency of estimates of K=5) of 60% at L=20. It is a bit bizarre that \widehat{K}_{Pr} gives fewer estimates of K=5 with an increasing L when L>20. The accuracy of \widehat{K}_{PI} always increases with L. The estimator is (when L>10) or is close to (when L=10) the most accurate, and yields perfect K estimates when L>20.

Discussion

In this study I proposed an *ad hoc* estimator of the number of populations represented in a sample of individuals (*K*), which can be calculated from the results of a STRUCTURE-like analysis. While previous estimators (e.g. Pritchard *et al.* 2000; Evanno *et al.* 2005) rely on the estimated likelihood or probability of data, the new method, in contrast, evaluates and employs the individual ancestry assignment quality as the criterion in choosing the most likely *K*. It is based on the observation that, in a STRUCTURE-like analysis, assuming a higher and lower than true *K* value leads to the splitting and merging of source populations, respectively. In both cases, the individual ancestry assignment quality is usually undermined, as characterized by inflated admixture within each replicate run and increased inconstancy across replicate runs. Loosely speaking, the parsimony index method estimates the most likely *K* by identifying the number of populations which yields the most consistent and the minimal average admixture.

My extensive simulations under a variety of population structure and sampling scenarios show that the new estimator (\widehat{K}_{PI}) outperforms the current popular estimators overall. In some difficult situations such as unbalanced sampling (Figure 4), low population differentiation (Figures 8, 9, 1), low marker information (Figure 2), hierarchical structure

(Figure 5), and inbreeding (Figure 7), the new estimator improves K estimation substantially. I also show that the new estimator is accurate when hybridization is present (Figure 6), and is more accurate than other estimators when hybridization is high. This seems to be a bit of surprising, given that \widehat{K}_{PI} is partially based on minimizing average admixture. However, true admixture is different from false admixture. While the former is consistently inferred across different K values and across different replicate runs for a given K value, the latter is estimated only when the assumed K deviates from the truth and is estimated inconsistently across replicate runs. Therefore, minimizing average admixture still leads to the recovery of the actual population structure in the presence of true admixture.

My simulation confirms the conclusion that estimator \widehat{K}_{Ev} is more accurate than \widehat{K}_{Pr} for populations in the hierarchical island model (Evanno et~al.~2005). While \widehat{K}_{Ev} estimates the number of archipelagos (K_a) , \widehat{K}_{Pr} tends to estimate the number of islands (K_i) . \widehat{K}_{Ev} estimates K_a with an accuracy consistently and considerably higher than \widehat{K}_{Pr} estimates K_i (Figure 5). The simulations also show \widehat{K}_{Ev} is more accurate than \widehat{K}_{Pr} for highly inbred populations (Figure 7). Unfortunately, however, the accuracy advantage of \widehat{K}_{Ev} is lost in other scenarios of population structure and sampling (Figures 1~4, 6). In several realistic scenarios (e.g. unbalanced sampling, Figure 4), \widehat{K}_{Pr} is much more accurate than \widehat{K}_{Ev} . It is unfortunate that \widehat{K}_{Ev} is now widely favoured over \widehat{K}_{Pr} in estimating K, even when there is no clear evidence that the populations are in a hierarchical structure or highly inbred.

The confusion as to which estimator gives a better K estimate arises because all estimators are $ad\ hoc$ and their accuracies must be evaluated using simulated or empirical datasets. Due to the heavy computational burden, however, few studies (e.g. Evanno $et\ al$. 2003; Gao $et\ al$. 2011) were conducted to compare the accuracy of different estimators under various population structure and sampling scenarios. Typically a simulation study (like the present one) considers many different sets of parameter combinations, and simulates and analyses a large number of replicate datasets for a given parameter combination. Each simulated dataset must be analysed with different assumed K values, and for each assumed K value, a number of replicate runs (say, 20) must be conducted. The total number of STRUCTURE runs for a single dataset is $(K_H - K_L + 1) \times 20$, which is 140 when the simulated K > 3, $K_H = K + 3$, and $K_L = K - 3$. If a typical run takes about 0.5 hours, this means analysing a single dataset takes about 70 hours. Analysing 50 replicate datasets simulated under a given set of parameters would take about 3500 hours. A typical figure with 8 plotting points (values

on the *x* axis) would take about 28000 hours, and the 8 figures from STRUCTURE analyses shown in this study would take about 224000 hours. It is obviously impossible to conduct a simulation study like the present one on a desktop computer. My simulation was carried out on a Linux cluster using 512 cores in parallel.

This study focussed on applying different K estimators to STRUCTURE (Pritchard et al. 2000) analyses. Other methods for population structure inference (e.g. Corander et al. 2003; Tang et al. 2005; Gao et al. 2007; Huelsenbeck and Andolfatto 2007; Alexander et al. 2009) use the same genotype data and give similar outputs such as individual ancestry proportions. For the analysis of genomic SNP data with thousands to millions of loci, STRUCTURE is too slow and much faster methods are increasingly used. Alexander et al. (2009) improved Tang et al.'s (2005) expectation maximization algorithm of a likelihood model, and implemented the algorithm in a computer program ADMIXTURE. The program runs several orders faster than STRUCTURE, and yet provides similarly good results of both ancestry assignments and K estimates (by the cross-validation method, \widehat{K}_{CV}) in some tested situations (Alexander et al. 2009; Alexander and Lange 2011). This study simulated genomic data and compared the performances of the cross-validation method and other methods (Figure 8). It is clear that \hat{K}_{CV} calculated from ADMIXTURE outputs behaves similarly to \widehat{K}_{Pr} and \widehat{K}_{Ev} calculated from STRUCTURE outputs, when populations are little differentiated and many SNPs are used. The accuracy of the three estimators is rather poor, compared with that of the parsimony estimator \hat{K}_{PI} calculated from the outputs of both programs. It seems \widehat{K}_{CV} is very sensitive to the F_{ST} , and becomes accurate only for highly differentiated populations (Figure 9). At low differentiation, it is conservative and always falsely infers a single ($\widehat{K}_{CV} = 1$) panmictic population even when many markers are used (Figures 8 and 9).

The parsimony *K* estimator described in this study was implemented in a computer program, KFinder, freely downloadable from https://www.zsl.org/science/software/KFinder.

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623	
624	Data Accessibility
625 626 627	Source code (in Fortran 9x) for simulating genotype data, preparing input files for STRUCTURE, running STRUCTURE, and calculating the three <i>K</i> estimators: DRYAD entry DOI: ####
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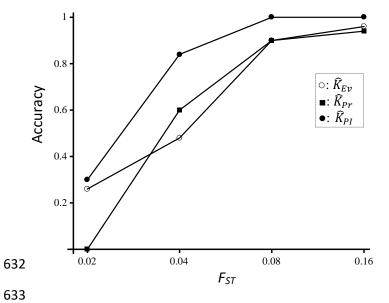


Figure 1: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of F_{ST} . A number of K=6 populations in the island model with F_{ST} =0.02, 0.04, 0.08 or 0.16 (x axis) were simulated. Thirty individuals from each population were sampled and genotyped at 20 loci, each having A=10 alleles.

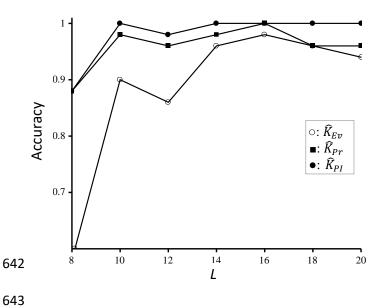


Figure 2: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of the number of loci L. A number of K=6 populations in the island model with F_{ST} =0.1 were simulated. Thirty individuals from each population were sampled and genotyped at L=8, 10, 12, 14, 16, 18 and 20 loci, each having A=10 alleles.

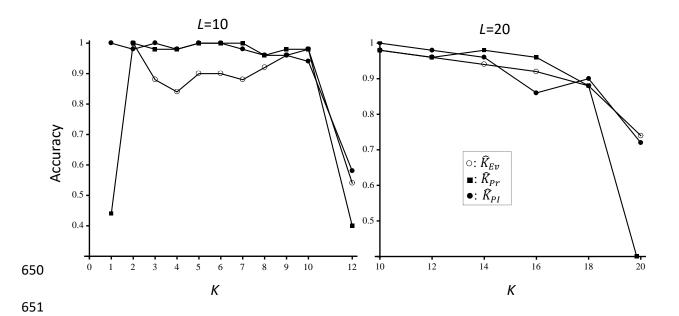


Figure 3: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of the simulated (true) number of populations (K). A number of K (x axis) populations in the island model was simulated, assuming F_{ST} =0.1. A number of 30 individuals were sampled from each population, and each individual was genotyped at either L=10 (left panel) or L=20 (right panel) loci, each having 10 alleles.



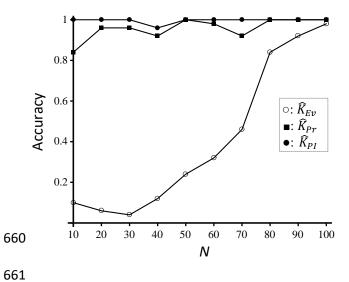


Figure 4: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of the smaller sample size N. Three populations in the island model was simulated, assuming F_{ST} =0.1. A number of 300-2N, N, and N individuals were sampled from populations 1, 2, and 3, respectively. The individuals were genotyped at L=20 loci, each having 10 alleles.

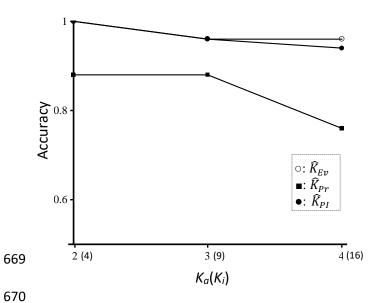


Figure 5: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of the number of archipelagos K_a or the number of islands K_i in a HI model. Note, the HI model has two true K values, the number of archipelagos (K_a) and the number of islands (K_i), the latter being equal to the square of the former in the simulations. Accuracy $\Pr(\widehat{K}_{Ev} = K)$, $\Pr(\widehat{K}_{Pr} = K)$ and $\Pr(\widehat{K}_{PI} = K)$ is calculated with K being K_a for \widehat{K}_{Ev} , and being K_i for \widehat{K}_{Pr} and \widehat{K}_{PI} . The F_{ST} values among archipelagos and among islands within an archipelago are both 0.1. Thirty individuals were sampled from each island, and were genotyped at L=20 loci, each having 10 alleles.

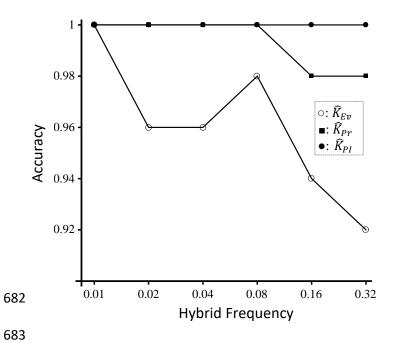


Figure 6: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of the frequency of hybrids (F1 and F2) in a sample of individuals. Three populations in the island model with F_{ST} =0.1 were simulated, and 30 individuals were sampled from each population and were genotyped at L=20 loci, each having 10 alleles.

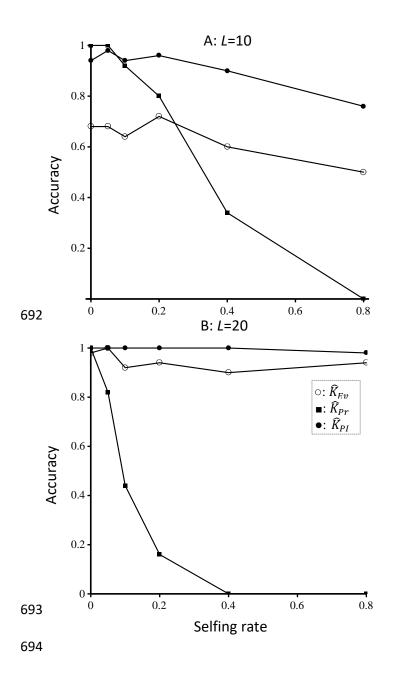


Figure 7: Accuracy of three K estimators (calculated from STRUCTURE outputs) as a function of the selfing rate of sampled individuals. Five populations in the island model with F_{ST} =0.1 were simulated, and 30 individuals were sampled from each population and were genotyped at L=10 (upper panel) or 20 (lower panel) loci, each having 10 alleles.



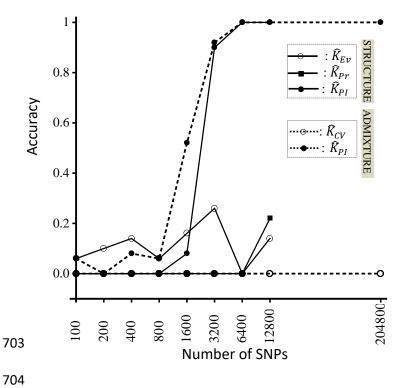


Figure 8: Accuracy of estimators \widehat{R}_{Ev} , \widehat{R}_{Pr} , \widehat{R}_{Pl} calculated from STRUCTURE outputs and \widehat{R}_{CV} and \widehat{K}_{Pl} calculated from ADMIXTURE outputs as a function of the number of SNPs used in population structure analyses. Five populations in the island model with F_{ST} =0.01 were simulated, and 20 individuals were sampled from each population and were genotyped at L=100 - 204800 (x axis) loci, each having 2 alleles.

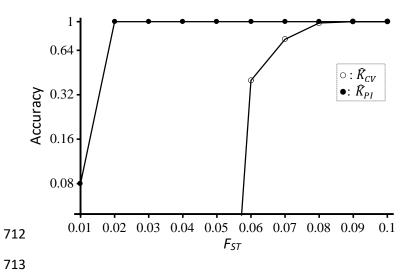


Figure 9: Accuracy of estimators \widehat{K}_{CV} and \widehat{K}_{PI} calculated from ADMIXTURE outputs as a function of F_{ST} . Five populations in the island model with F_{ST} varying (x axis) in the range [0.01, 0.10] were simulated, and 20 individuals were sampled from each population and were genotyped at L=1000 loci, each having 2 alleles.

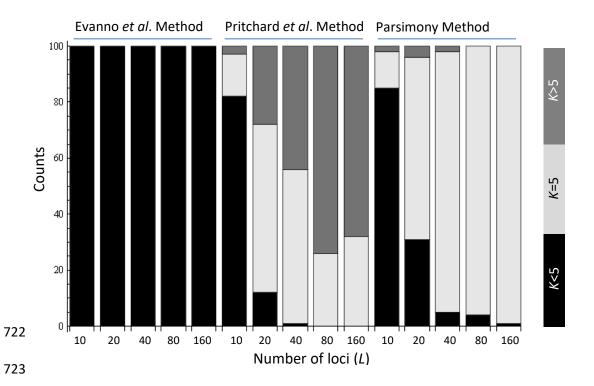


Figure 10: Accuracy of three K estimators as a function of the number of loci, L. A number of 100 replicate datasets were obtained by bootstrapping (over loci) for each number of loci (x axis) from a human SSR dataset, and were analysed by STRUCTURE for estimating K. The original dataset has 117 individuals sampled from 5 (true K=5) populations.