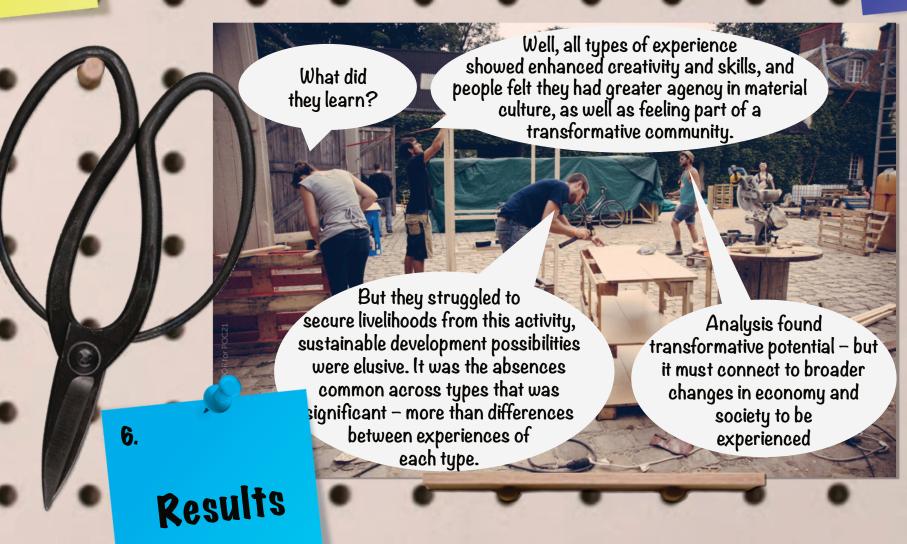
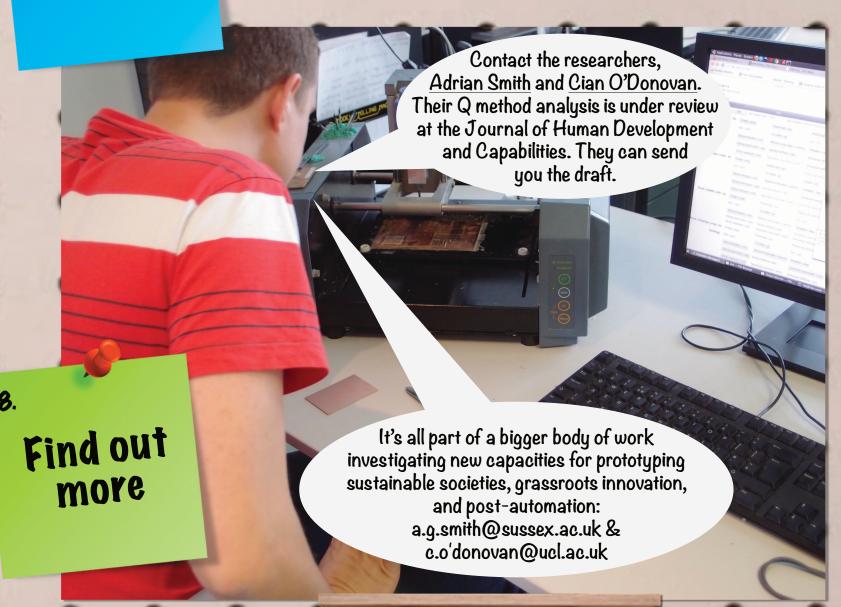


types of prototyping experience common amongst makers. They found three types of typical experience.







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## **Further reading**

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