Generating options for roadspace allocation in busy urban roads

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### **Roadspace allocation**









always controversial

now even more

**Option generation:** a neglected stage of roadspace allocation



## A new set of option generation tools

#### ROADSPACE ALLOCATION OPTION GENERATION TOOL



now is at:

https://more.traffwebdev.uk

from 2022 will be at :

https://www.roadspace.eu



**Funded by** 



# Option generation tools

#### **Tool 1: Policy interventions**

#### Tool 2: Road layout designs

## A database of 210 possible interventions. Examples:



Contraflow, bidirectional, etc



Unusual solutions, considering all uses (including greenery, underground utilities, etc)



**Shared solutions** 



Various possible positions for a design element



Various degrees of segregation between design elements

## **Policy Interventions tool: Behind the scenes**

#### 210 interventions

 $\rightarrow$ 

	-			-	()	
•	ID	W01	W02	W03		
	policy	Pedestrianisation	Part-time pedestrianisation	Walkways		
on, 📗	type	Space allocation	Time reallocation	Space allocation		
- /	counterfactual	Road open to all modes	Road always open to all modes	No walkways. All pedestrian links along ro	i	inte
es,	description1	Street for the exclusive use of pedestrians. It usually has level	Streets for the exclusive use of pedestrians at certain hours of	Space for walking separated from the roa		
<u> </u>		surfaces, seating, on-street commercial areas (e.g. kiosks,	the day or days of the week. At other times, the street is open to	elevated or underground, or across build		
е,		outdoor cafes, stands), street furniture (e.g. information boards,	motorised traffic, including private cars. However, car parking	are also known as skywalks. Some section	ğ	
es		bins), public art, greenery, and good-quality lighting.	may be banned.	walkways or escalators. Many at-level an	e.	
	description2	Pedestrianised areas are common in city centres and high-density	In shopping streets, the pedestrianised times may be mornings	Walkways can form a network, connectin	÷	
			()		127	
		reduced an pondulon and increased the number of bus and	winning to pay more for day-time pedestrianisation (±74) than for	וויייייייייייייייייייייייייייייייייייי	•	<u></u>
		pedestrian trips.	full-time pedestrianisation (£64)	cases negative		
	evidence3ref	European Commission 2004 Reclaiming city streets for people -	ITS University of Leeds and Atkins 2011 Valuation of townscapes	Cui et al 2013 The development of grade		
•		Chaos or quality of life?	and pedestrianisation. Report for UK Department for Transport.	system: a review. Tunnelling and Underg 38, 151-160.		
o ot	image_ref	MORE	MORE	MORE		
ect	peds_walk	+	+	-		
ad	peds_walk_why	More space to walk	More space to walk at the restricted times	Change of levels, causing detours, delays		
nd )		T	()			
/	emergency_move	-	-	+		
	emergency_move_why	Can use road but usually many pedestrians	Can use road but usually many pedestrians	Gain of carriageway space by releasing fo		
•	service_stop	-		+		
	service_stop_why	Can use road but usually many pedestrians	Can use road but usually many pedestrians	Gain of carriageway space by releasing fo		
	trips	+	+	-		
oct	trips_why	More public transport and walking trips to city centres	More public transport and walking trips to city centres	Discourages some people from walking		
	time	-	-	+		
	later ester					
es			()			
on) 🗌	climate_why	Less emissions, more space for green areas	Less emissions	More and faster traffic, less green		
	energy	+	+	-		
	energy_why	Less use of motorised modes	Less use of motorised modes	Less walking, more scope for motorised t		
	regional	+	+	-		
	regional why	Less emissions	Less emissions	Less walking, more scope for motorised t		

# **Policy Interventions tool input 1: Road use priorities**

0 ~

0 ~

0 ~

Stop

Move

Move

Choose from the green dropdown menus the degree of priority of each type of road user or road use

- 0 Can be worse off than now, if needed
- 1 Should not be worse off than now
- 2 Should be better off than now

Choose a maximum of 3 road uses with level 1 Choose a maximum of 3 road uses with level 2

Road user Ro	oad use			Road user	Road use	
Pedestrians		Walk	0 ~	Bus drivers		Move
		Cross the road	0 ~			Stop
		Stroll	0 ~	Bus Passengers		Interchange
		Sit (street furpiture)	0 ~			Wait
		Sit (outdoor	0 ~	Rail/metro/bus pass	engers	Interchange
		cafe)		Car drivers		Move
Pedestrians with restricted m	nobility	Walk	0 ~			Park
		Cross the road	0 ~			Stop
Cyclists		Move	0 ~	Car share users		Move
		Park	0 ~	Motorcyclists		Move
		Rent (dock)	0 ~	Taxi drivers (inc. ride	e-hailing)	Wait
		Rent (dockless)	0 ~	Taxi passengers (inc	. ride-hailing)	Wait
Micromobility users (scooters	s, skates, etc.)	Move	0 ~	Goods vehicles		Move

**Emergency vehicles** 

Service vehicles

# **Policy Interventions tool input 2: Policy objectives**

#### Fill the checkboxes of the objectives the intervention aims to achieve Choose only the main objectives (Maximum of 5)

#### Movement

- Increase number of trips
- Reduce travel time
- Increase travel time reliability
- Reduce congestion
- Improve trip quality
- Achieve a more sustainable modal split

#### Place

- Facilitate place activities (e.g. people sitting)
- Facilitate kerbside activities
- Improve access to local buildings

#### **Road operation**

Improve resilience (to weather conditions)
 Increase flexibility (to different road uses)

#### Wider objectives: economic

Reduce costs of transport

Promote	te local	econom	/

Wider objectives: social
Improve traffic safety
Reduce community severance
Increase personal security
Promote physical activity/health
Promote social interaction
Promote social inclusion
Increase wellbeing
Wider objectives: environmental
🗌 Increase green space
Improve air quality
🗌 Reduce noise
Improve visual environment
□ Protect soil/water and reduce flood risk
Improve local climate
Reduce energy consumption
Improve regional/global environment

### **Policy Interventions tool output**

#### POSSIBLE INTERVENTIONS

Print to PDF

Back Restart

Save and Finish

- Scroll to see more interventions
- Click on intervention for further information
- Click the checkboxes of the policies that are feasible in your road section

#### **Policy Description**

- Pedestrianisation
- + Part-time pedestrianisation
- Walkways
- + Greenways
- + Widen footway
- + Raised/kerbed footway
- + Add or widen median strip
- + Walkable median strip
- + Pedestrian fast/slow lanes

# **Policy Interventions tool output:** *Description* page

#### Add or widen median strip

Description

Examples and evidence

#### Effect on road uses

Effect on policy objectives



Source of image: MORE

#### Type of policy: Space allocation

Also known as central reservation. Space between traffic lanes in different directions. It can be painted, raised with kerbs, or planted. Physical barriers (e.g. guardrailings) may be added, or kept, if already existent, to separate vehicles.

If the median has no physical barriers, it allows vehicles to pass cyclists or slower vehicles; emergency vehicles to cross over into the opposite lane; and pedestrians to stop and cross in two stages (at crossing facilities or informal crossings)

If the median is raised, wide enough, and has few gaps, it also allows pedestrians to walk along the road. Alternatively, it can provide space for place activities (e.g. seating areas), car parking, bicycle parking, or street furniture (e.g. lighting).

Median strips can be green spaces (e.g. trees, swales, grassed strips). If wide, they can be used as a cycle track or as a corridor for trams, light railway systems, or buses. Underground rivers can also be restored to run at-surface along the median.

The presence of a median strip, especially if kerbed, may reduce travel speeds, as gives drivers less flexibility. Kerbed medians without ramps also become a barrier to pedestrians with impairments at informal crossings.

# Policy Interventions tool output: *Examples/evidence* page

#### Add or widen median strip

Description Examples and evidence Effect on road uses Effect on policy objectives

#### Examples

- Restricted-access roads (e.g. motorways) and multilane roads usually have wide medians, with barriers at the carriageway edges, and sometimes a grassed strip in the middle.
- In 2013, a long and wide median strip was added to Avenida 9 de Julio in Buenos Aires (one of the widest urban streets in the world), with a busway, greenery, and pedestrian paths.
- The space between Carretera 7 and Calle 32 in central Bogota is a wide median accommodating a cycle lane, several clear paths for pedestrians, benches, a planted strip, and a station entrance.

#### Evidence

The redesign of a 4-lane road in New Jersey, adding a raised median, reduced pedestrian exposure risk and increased driver predictability, and little effect on traffic speed and volume.

**See:** King et al 2003 Pedestrian safety through a raised median and redesigned intersections. Transportation Research Record 1828, p56-66.

A study in 24 cities in California found that the proportion of streets with (raised or painted) medians is associated with only small changes in the walking and cycling modal share.

See: Marshall and Garrick 2010 Effect of street network design on walking and biking. Transportation Research Record 2198, 103-115.

Adding a median strip to a road has an estimated monetary benefit for pedestrians crossing the road of £1.08 for each walking trip.
See: Anciaes and Jones 2018 A stated preference model to value reductions in community severance caused by roads. Transport Policy 64, 10-19.

# Policy Interventions tool output: *Effect on road uses* page

#### Add or widen median strip

Description	Examples and evidence	Effect on road uses	Effect on policy objectives					
Likely impact of intervention on road uses								

Compared to: Do not add or widen median strip

Road user	Road use	Impact	Reason
Pedestrians	Walk	+	Median strip can be walkable
	Cross the road	+	Can stop in middle of road when crossing. Lower traffic speed
	Stroll	+	Median strip can be walkable
	Sit (street furniture)	+	Median strip can accommodate seating area
	Sit (outdoor cafe)	+	Median strip can accommodate tables
Pedestrians with restricted mobility	Walk	+	Median strip can be walkable
	Cross the road	+	Can stop in middle of road when crossing. Lower traffic speed
Cyclists	Move	+	Fewer unsafe crossing movements by pedestrians
	Park	+	Median strip can accommodate bicycle parking

# Policy Interventions tool output: *Effect on objectives* page

<ul> <li>Add or widen median strip</li> </ul>						
Description Examples and evidence Ef	ffect on road	uses Effect on policy objectives				
Likely impact of policy intervention on object	tives					
Compared to: Do not add or widen median stri	р					
Objective	Impact	Reason				
Movement						
Increase number of trips	+	Encourages more walking. Easier to cross the road				
Reduce travel time	-	Probably delays to motorised modes				
Increase travel time reliability	-	More probability of queues				
Reduce congestion	-	More probability of recurrent congestion, less space				
Improve trip quality	+	Easier to cross for pedestrians. Safer for cars				
Achieve a more sustainable modal split	ο	No evidence on impact on mode choice				
Place						
Facilitate place activities (e.g. people sitting)	+	Space can be used for place activities				
Facilitate kerbside activities	-	Space probably taken from kerbside area				
Improve access to local buildings	-	More difficult to access the opposite side of road				
Road operation						
Improve resilience (to weather conditions)	+	Fewer motorised vehicles. Scope to add greenery				
Increase flexibility (to different road uses)	-	Fixed element of infrastructure				
Wider objectives: economic						
Reduce costs of transnort	+	Requires only regular maintenance				

# Option generation tools

#### **Tool 1: Policy interventions**

#### **Tool 2: Road designs**

# All possible combinations of design elements (which can assume different sizes)



Сус	cling	Bus + cycle	Parking/ loading	Tram line			
1 lane	2 lanes			1 track	2 tracks		
Å	<b>Å</b> ¶	Å 🖨	÷.	Ā	<b>ÃÃ</b>		
2-3m	3-4.5m	4m	2.5m	3m	6m		

Elements assigned to alternative positions on footways, carriageways, and median strip

• Unfeasible combinations removed, buffers between elements (e.g. cycle lanes and parking spaces) added

## **Road Designs tool: Behind the scenes**

ID 🚽	Lpav1	- 1	Rpav2	✓ Rpav1 ✓	Ww -	Sw 🔹	1 \	Bw 👻	Xw -	Cw 🔹	w 👻	Mov -	Place 🔹	ParkLoad 👻	ľ
:	S1	N	••• 1	S1	4	4	() 0	6	0	4	21.5	295	50	0	
	S1	v	1	S1	6	4	0	6	0	4	22	330	45	0	
:	S1	M	1	S1	6	4	0	6	0	4	23.5	330	50	0	
4	S1	V	1	S1	7	4	0	6	0	4	23	345	45	0	
1	S1	M	1	S1	7	4	0	6	0	4	24.5	345	50	0	
(	S1	V	1	S1	4	4	0	6	0	6	23.5	310	50	0	
	S1	V	1	S1	6	4	0	6	0	6	24	345	45	0	
	S1	V	1	S1	6	4	0	6	0	6	25.5	345	50	0	
9	S1	V	1	S1	7	4	0	6	0	6	25	360	45	0	
10	S1	V	1	S1	7	4	0	6	0	6	26.5	360	50	0	
1	S1	V	1	S1	4	4	6	6	0	0	22	280	45	0	
13	S1	V	1	S1	4	4	6	6	0	5.5	27.5	320	45	0	
13	S1	V	1	S1	4	4	6	6	0	0	23.5	280	50	0	
14	S1	V	1	S1	4	4	6	6	0	4.5	28	310	50	0	
1	S1	M	1	S1	6	4	6	6	0	4.5	30	345	50	0	
1	S1	V	1	S1	6	4	6	6	0	7.5	33	365	50	0	
1	S1	M	1	S1	7	4	6	6	0	4.5	31	360	50	0	
1	S1	V	1	S1	7	4	6	6	0	7.5	34	385	50	0	
19	S1	V	1	S1	6	4	6	6	0	0	24	310	45	0	
20	S1	V	1	S1	6	4	6	6	0	4.5	28.5	345	45	0	
2	S1	V	1	S1	6	4	6	6	0	0	25.5	310	50	0	
2	S1	V	1	S1	7	4	6	6	0	0	25	330	45	0	
2	S1	V	1	S1	7	4	6	6	0	4.5	29.5	360	45	0	
24	S1	V	1	S1	7	4	6	6	0	0	26.5	330	50	0	
2	S1	V	1	S1	4	4	2	6	0	0	28	290	45	0	
20	S1	V	1	S1	4	4	2	6	0	5.5	33.5	330	45	0	
2	S1	V	1	S1	4	4	2	6	0	0	29.5	290	50	0	
28	S1	v	1	S1	4	4	2	6	0	4.5	34	325	50	0	
	Desig	n elei	ment (ty	pe and		Total w	vidth assig	ned to e	ach		Total roa	d Estim	ated roa	ad capaci	t
	siz	e) occ	upying	each	1	type of c	lesign elen	nent (me	etres)		width	(for r	noveme	nt, peop	le

occupied activies, parking/loading)

per 75m2

30,300 designs

position across the road

## Road designs tool input 1: Current situation

Indicate in the green boxes the road width currently allocated to each design element (counting both sides of the road and the median strip)

\* Leave field as 0 if the road does not have that design element

\* Insert values in metres

\* The total road width should be more than 15m and less than 35m

Space for walking	6	0
Space for place activities (stalls, benches, outdoor cafés, etc.)	0	<b>\$</b>
Green area	0	\$
Lane for general traffic	12	\$
Bus lane	0	÷
Space for cycling (cycle lane or cycle track)	0	÷
Mixed bus and cycle lane	0	<b>\$</b>
Space for parking and loading	0	Ŷ
Tram lines	0	\$
Total width:	18 metres	

### **Road designs tool input 2:** *Priorities*

#### Choose from the green dropdown menus the degree of priority of each design element

0: Not relevant in this road (no space provided)

1: Relevant, but not priority (will have some space but not more than now)

2: Relevant and priority (will have at least the same space but more, if possible)

				These values are calculated automatically			
		Minimum	Maximum				
Space for walking	1 ~	4	6				
Space for place activities (stalls, benches, outdoor cafés, etc.)	2 ~	0	6				
Green area	0 ~	0	0	No road designs will include this element			
Lanes for general traffic	1 ~	3	12				
Bus lane	0 ~	0	0	No road designs will include this element			
Space for cycling (cycle lane/cycle track)	0 ~	0	0	No road designs will include this element			
Space for parking and loading	0 ~	0	0	No road designs will include this element			
Tram lines	0 ~	0	0	No road designs will include this element			

The tool will show designs with these widths:

### **Road designs tool output**



## **Tool development and refinement**

Trial in five cities, in busy roads linking to the European Transeuropean Transport Network



#### Feedback from road user groups:

International Federation of Pedestrians European Cyclists Federation International Association of Public Transport (UITP)

### Feedback welcome!

**Tools:** 

https://more.traffwebdev.uk

**Project website:** 

https://www.roadspace.eu (from 2022, will also include tools)

**Contact:** 

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# Thank you for your attention!



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