



**The role of Planum Temporale in processing accent variation in spoken language comprehension**

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Manuscripts

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3 THE ROLE OF PLANUM TEMPORALE IN PROCESSING ACCENT  
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6 VARIATION IN SPOKEN LANGUAGE COMPREHENSION  
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30 **Short title:** Neural activity associated with processing variation in speech  
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32 **Keywords:** repetition-suppression, speech, speaker, auditory cortex  
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**Abstract**

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A repetition-suppression fMRI paradigm was employed to explore the neuroanatomical substrates of processing two types of acoustic variation - speaker and accent - during spoken sentence comprehension. Recordings were made for two speakers and two accents: Standard Dutch and a novel accent of Dutch. Each speaker produced sentences in both accents. Participants listened to two sentences presented in quick succession while their haemodynamic responses were recorded in an MR scanner. The first sentence was spoken in Standard Dutch; the second was spoken by the same or a different speaker and produced in Standard Dutch or in the artificial accent. This design made it possible to identify neural responses to a switch in speaker and accent independently. A switch in accent was associated with activations in predominantly left-lateralised areas including posterior temporal regions, including Superior Temporal Gyrus (STG), Planum Temporale (PT), and Supramarginal Gyrus, as well as in frontal regions, including left Pars Opercularis of the Inferior Frontal Gyrus (IFG). A switch in speaker recruited a predominantly right-lateralised network, including Middle Frontal Gyrus and Preuneus. It is concluded that posterior temporal areas, including PT, and frontal areas, including IFG, are involved in processing accent variation in spoken sentence comprehension.

## Introduction

The human speech comprehension system seems to effortlessly extract the linguistic message from the acoustic signal. This is a remarkable feat, given the variability inherent to this signal, for instance as a result from speaker differences (Peterson and Barney 1952). These differences are not only anatomical/physiological in nature, but also emerge from social factors such as a speaker's geographical background and socioeconomic status. These social factors result in different spoken varieties of the standard language, which can be exemplified by phonetic and phonological variation in the sounds of a language (Wells 1982). For instance, the Dutch word *bed* (bed) is pronounced with the vowel /ɛ/ in the western part of the Netherlands, but with a vowel close to /a/ as in *bad* (bath) in the south-eastern part (Adank, et al. 2007). Listeners are continuously confronted with ambiguities in speech that they have to resolve perceptually (or, *normalise*) to extract the linguistic message (Nearey 1989). This disambiguating process requires cognitive effort; reflected in longer response times for comprehension of sentences spoken with an unfamiliar regional or foreign accent compared to listeners' native accent (Adank, et al. 2009; Floccia, et al. 2006; Rogers, et al. 2004; Van Wijngaarden 2001).

Behaviourally, listeners process accented speech by shifting their phonetic boundaries to match those of the speaker, when confronted with a speaker whose speech displays accent or specific idiosyncrasies (Evans and Iverson 2003; Norris, et al. 2003). It has finally been suggested that the adaptation process involves pattern matching mechanisms (Hillenbrand and Houde 2003; Nearey 1997) that are based on statistical learning (Nearey and Assmann 2007).

The neural bases underlying processing of accent-related variation are largely unknown. It has been hypothesized that the Planum Temporale (PT) is involved in

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2  
3 processing complex spectrotemporal variation in speech (Griffiths and Warren, 2002;  
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5 Warren, Wise, Warren, 2005). PT is a large region in the temporal lobe, posterior to  
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7 Heschl's Gyrus in the posterior Superior Temporal Gyrus (STG) and represents the  
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9 auditory association cortex. PT is involved in elementary acoustic pattern perception  
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11 (Binder, et al. 2000; Giraud, et al. 2000; Hall, et al. 2002; Penhune, et al. 1998),  
12  
13 spatial processing (Warren, et al. 2005) auditory scene analysis (Bregman 1990),  
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15 musical perception (Zatorre, et al. 1994), and more specifically, speech perception,  
16  
17 (Binder, et al. 1996; Giraud and Price 2001; Shtyrov, et al. 2000). PT is hypothesized  
18  
19 to be involved in continuous updating of incoming traces required for phonological  
20  
21 working memory and speech production (Binder, et al. 2000). Griffiths and Warren  
22  
23 (Griffiths and Warren 2002) propose a functional model for the processing in PT of  
24  
25 spectrotemporally complex sounds that change over time. PT continuously analyses  
26  
27 these incoming signals and compares them with those previously experienced using  
28  
29 pattern matching. Griffiths and Warren furthermore suggest that PT is associated with  
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31 "...constructing a transient representation of the spectrotemporal structures embodied  
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33 in spoken words, regardless of whether these are heard or retrieved from lexical  
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35 memory (i.e. a phonological template.)".  
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44 The present study aimed to provide insights into the neural locus of processing  
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46 accent and speaker variation using functional Magnetic Resonance Imaging (fMRI).  
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48 We investigated whether PT is involved in disambiguation processes required for  
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50 understanding accented speech using a repetition-suppression fMRI design.  
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52 Repetition suppression is based on the finding that the repeated presentation of a  
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54 stimulus induces a decrease in brain activity. This decrease can be detected using  
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56 fMRI (Grill-Spector, et al. 1999; Grill-Spector and Malach 2001). This technique can  
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58 be used to identify brain areas involved in processing specific stimulus characteristics.  
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3 By varying the property that is repeated, the neural bases involved in processing that  
4 specific property are uncovered. For example, repetition suppression paradigms have  
5 been employed to locate the neural substrates of speaker processing (Belin and  
6 Zatorre 2003), spoken syllables (Zevin and McCandliss 2005), spoken words  
7 (Orfanidou, et al. 2006), and spoken sentences (Dehaene-Lambertz, et al. 2006).

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10 In the experiment, listeners heard two sentences presented in quick succession.  
11 The first sentence was spoken in Standard Dutch; the second sentence was spoken by  
12 the same or a different speaker, in Standard Dutch or in a novel accent of Dutch. This  
13 design allowed us to identify neural responses to a switch in speaker, in accent, or  
14 both. Recordings were made for a male and a female speaker of Dutch, to maximise  
15 the amount of variation related to anatomical/physiological differences between  
16 speakers. *Accent* and *speaker* were implemented in a factorial design with both factors  
17 crossed, allowing us to determine the neural bases associated with processing both  
18 variation types independently. Phonological/phonetic variation was introduced into  
19 the speech signal by creating an artificial, non-existing, accent. Using a non-existing  
20 accent has two advantages: first, speaker and accent were not confounded as both  
21 factors were manipulated independently. Second, the use of a novel accent ensures  
22 that all listeners are equally unfamiliar with the accent. This is necessary as  
23 familiarity with an accent affects language comprehension: spoken language  
24 comprehension slows when listeners are unfamiliar with the accent (Floccia, et al.  
25 2006), especially in noisy conditions (Adank, et al. 2009).

## 54 55 **Materials & Methods**

### 56 *Participants*

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3 Twenty participants (14F and 6M, mean 21.2 years, range 18-26 years) took part in  
4 the study, although the data from two (2F) were subsequently excluded due to i) to  
5 excessive head movement (>3mm) and ii) an unexpected brain anomaly. The  
6 remaining 18 participants were right-handed, native monolingual speakers of Dutch,  
7 with no history of oral or written language impairment, or neurological or psychiatric  
8 disease. All gave written informed consent and were paid for their participation. The  
9 study was approved by the local ethics committee.  
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### 22 *Experiment and Design*

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24 The present repetition-suppression fMRI experiment used a mini-block design, with  
25 continuous scanning. The choice of continuous rather than sparse sampling was based  
26 on a trade-off between the ability to reliably detect suppression in the blood oxygen  
27 level dependent (BOLD) signal and the length of the experiment. Continuous  
28 sampling results in both acoustic masking of the auditory sentences (Shah, et al. 1999)  
29 and contamination of the BOLD signal response in auditory regions (Bandettini, et al.  
30 1998; Hall, et al. 1999; Talavage, et al. 1999). The former, however, was not a  
31 problem as a relatively quiet acquisition sequence (~80dB) coupled with sound  
32 attenuating headphones (~30dB attenuation) ensured the sentences were easily heard.  
33  
34 Indeed, all participants confirmed their ability to hear and understand the sentences  
35 during a familiarisation session in which only sentences in Standard Dutch (not  
36 included in the main experiment) were presented. Contamination of the BOLD signal  
37 was potentially more problematic because scanner noise elevates BOLD responses in  
38 auditory areas (Gaab, et al. 2006; Hall, et al. 1999), and these effects need not be  
39 identical across regions (Tamer, et al. 2009; Zaehle, et al. 2007). In the current  
40 experiment, however, we were specifically interested in relative *reductions* in BOLD  
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3 signal. As a result, elevated BOLD responses may not be problematic; only responses  
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5 driven to saturation levels by the scanner noise would reduce sensitivity and previous  
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7 studies have clearly shown that typical EPI sequences reduce, but do not eliminate,  
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9 the dynamic range of the BOLD response (Gaab, et al. 2006; Zaehle, et al. 2007).  
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11 Moreover, to avoid scanner-noise contamination and ensure an adequate sampling of  
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13 the evoked haemodynamic response function (HRF) requires silent periods between  
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15 volume acquisitions lasting between 16 and 32 seconds (Eden, et al. 1999; Edmister,  
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17 et al. 1999; Hall, et al. 1999; Hickok, et al. 1997; Tamer, et al. 2009). A sparse design  
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19 would therefore result in the experiment lasting up to twice as long as using a  
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21 continuous design, which was deemed likely to reduce participants' ability to attend  
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23 to the sentences. Consequently, we chose to use a continuous sampling paradigm.  
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30 Listeners were presented with two sentences in quick succession in four  
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32 conditions as in Table I. The first sentence was always spoken in Standard Dutch,  
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34 followed by the same sentence spoken by the same speaker in the same accent  
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36 (condition SS, same speaker, same accent), spoken by a different speaker in the same  
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38 accent (DS, different speaker, same accent, representing a switch of speaker), by the  
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40 same speaker in a different accent (DS, same speaker, different accent, representing a  
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42 switch of accent), or finally by a different speaker in a different accent (DSDA,  
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44 different speaker, different accent, representing a switch of speaker and accent).  
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46 Thirty-two sentences were presented per condition, in eight mini-blocks of four  
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48 stimuli. Participants were required to listen to the sentences and to pay close attention.  
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53 There was no additional task.  
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56 *Insert Table I about here*

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58 *Stimulus materials*  
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3 The total stimulus set consisted of 256 sentences. The sentences were taken from the  
4 speech reception threshold corpus, or SRT (Plomp and Mimpen 1979). This corpus  
5 has been widely used for assessing intelligibility of different types of stimuli, e.g., for  
6 speech in noise (Zekveld, et al. 2006), or foreign-accented speech (van Wijngaarden,  
7 et al. 2002). The SRT consists of 130 sentences designed to resemble short samples of  
8 conversational speech. All consist of maximally eight or nine syllables, and do not  
9 include words longer than three syllables. Two versions of 128 of the SRT-sentences  
10 were recorded, in Standard Dutch and in the novel accent. The novel accent was  
11 designed to merely sound different from Standard Dutch, and was not intended to  
12 replicate an existing accent.  
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27 The novel accent, also used in (Adank and Janse 2010), was created by  
28 instructing the speaker to read sentences with an adapted orthography. The  
29 orthography was systematically altered to achieve the following changes in all 15  
30 Dutch vowels: the switching of all tense-lax vowel pairs (e.g., /e:/ was pronounced as  
31 /ɛ/ and vice versa), /u/ (not having a lax counterpart in Dutch) was pronounced as /ʏ/,  
32 and all diphthongal vowels were realised as monophthongal vowels (e.g., /ei/ was  
33 pronounced as /e:/). All changes are listed in Table II and all sentences are listed in  
34 Appendix I. Only vowels bearing primary or secondary stress were included in the  
35 conversion of the orthography. An example of a sentence in Standard Dutch and a  
36 converted version is given below, including a broad phonetic transcription using the  
37 International Phonetic Alphabet (IPA 1999):  
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53 Standard Dutch: “De bal vloog over de schutting”

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56 /də bal flox o:fər də sxytɪŋ/

57  
58 [The ball flew over the fence]

59 After conversion: “De baal flog offer de schuuttieng”  
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4 /də ba:l flo:x əfər də sxy:tiŋ/  
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7 *Insert Table II about here*  
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9 These sentences were recorded in both accents by a female and a male speaker of  
10 Dutch. The recordings were made in a sound-attenuated booth. Sentences were  
11 presented on the screen of a desktop computer. The speakers were instructed to read  
12 the sentences aloud as a declarative statement and with primary sentence stress on the  
13 first noun, as to keep the intonation pattern relatively constant across all sentences.  
14 First, two tokens were recorded of each Standard Dutch version followed by one  
15 token of the artificial accent version. Every sentence in the artificial accent was  
16 repeated until it was pronounced as instructed and sounded as fluent as the Standard  
17 Dutch sentences. The speakers were monitored from sentence to sentence during  
18 recording by the first author (a trained phonetician). After recording, the sentences  
19 were checked by the first author, and all sentences with mistakes were re-recorded,  
20 using the same procedure. Finally, 14 additional sentences were recorded in Standard  
21 Dutch for the control task in the fMRI experiment. All sentences were recorded to  
22 hard disk directly via an Imix DSP chip plugged into the USB port of an Apple  
23 Macbook.  
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44 Next, all sentences were saved into separate sound files with begin and end  
45 trimmed at zero crossings and re-sampled at 16 kHz. Subsequently, the speech rate  
46 differences across all six tokens of a specific sentence (two Standard Dutch tokens  
47 and one artificial accent token, for two speakers) were equalized, so that every token  
48 for a given sentence had the same length. This ensured that both sentences in each  
49 repetition-suppression stimulus pair were equally long. First, for each of the 128  
50 sentences (4 experimental conditions  $\times$  32 sentences) the average duration across all  
51 six tokens for that sentence was calculated. Second, each token was digitally  
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3 shortened or lengthened to fit the average length for the sentence, using PSOLA  
4 (Moulines and Charpentier 1990), as implemented in the Praat software package,  
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6 version 4.501 (Boersma and Weenink 2003). Second, every sentence was peak-  
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8 normalized at 99% of its maximum amplitude and then saved at 70 dB (SPL).  
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### 11 12 *Procedure*

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14 The participants listened to the stimuli and were instructed to pay close attention and  
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16 told that they would be tested after the experiment. A single trial (see Fig. 1) began  
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18 with a tone signal of 200msec, followed by a pause of 300msec, the presentation of  
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20 the first sentence of the pair (always in Standard Dutch), a pause of 300msec, and the  
21  
22 second sentence of the pair. The inter-stimulus-interval was effectively jittered by  
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24 adding a waiting period that was randomly varied between 4000-6000msec, to the  
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26 offset of the second sentence. The average sentence duration was 2495msec (range  
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28 2074-3064msec).  
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34 *Insert Figure 1 about here*

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36 To improve statistical power, trials occurred in short blocks of four sentences of one  
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38 experimental condition, followed by a silent baseline trial (duration randomly varied  
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40 from 4000-6000msec). The identity of the speaker did not vary across the first  
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42 sentences of a pair in a mini-block. Every unique sentence was presented only once in  
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44 the experiment and all were presented in a semi-randomised order and  
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46 counterbalanced across conditions, so that the 128 sentences were presented in all  
47  
48 four conditions across participants. The presentation of the 128 sentence trials and the  
49  
50 32 silent trials lasted 23 minutes. Before the main experiment, listeners were  
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52 presented with six sentences (not included in the main experiment) spoken by the  
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54 same speaker as in the main experiment to ensure that the sentences were audible over  
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3 the scanner noise and presented at a comfortable loudness level (adapted for each  
4 individual participant).  
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8 Participants were informed that the sentences were presented in pairs and that  
9 the first sentence of a pair was always spoken in Standard Dutch and that the second  
10 one often varied in speaker, accent, or both. They were also informed that the  
11 sentence itself did not vary, i.e., that they would be presented with two tokens of the  
12 same sentence within a stimulus pair. Presenting participants with a sentence in  
13 Standard Dutch ensured that they would be able to understand the linguistic message  
14 and second, that they would not have to make additional cognitive efforts to  
15 understand the linguistic content of the second sentence in a pair.  
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27 After the main experiment, participants heard 28 single sentences in Standard  
28 Dutch. Half of these sentences had not been presented before (these sentences were  
29 not part of the SRT corpus, but had been constructed to resemble the SRT sentences  
30 as much as possible) - and the other half had been presented in the main experiment.  
31 After the main experiment had finished, participants responded through a button-press  
32 with their right index finger when they had heard the sentence in the main experiment.  
33 Stimulus presentation was performed using Presentation (Neurobehavioral Systems,  
34 Albany, CA), running on a Pentium 4 with 2 GB RAM, and a 2.8GHz processor.  
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#### 48 *Functional MRI data acquisition*

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50 Whole-brain imaging was performed at the Donders Centre for Brain, Cognition, and  
51 Behaviour, Centre for Cognitive Neuroimaging, at a 3T MR scanner (Magnetom Trio,  
52 Siemens Medical Systems, Erlangen, Germany). The sentences were presented over  
53 electro-static headphones (MRConFon, Magdeburg, Germany) during continuous  
54 scanner acquisition (GE-EPI, repetition time = 2282msec; echo time = 35msec; 32  
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3 axial slices; slice thickness = 3 mm; voxel size = 3.5 x 3.5 x 3.5 mm; field of view =  
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5 224 mm; flip angle = 70°) – in other words, over the noise of the scanner. All  
6  
7 participants confirmed their ability to hear and understand the sentences during a  
8  
9 short practice session when the scanner was on. All functional images were acquired  
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11 in a single run. Listeners watched a fixation cross that was presented on a screen and  
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13 viewed through a mirror attached to the head coil.  
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18 After the acquisition of functional images, a high-resolution structural scan was  
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20 acquired (T1-weighted MP-RAGE, 192 slices, repetition time= 2282ms; echo time =  
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22 3.93ms; field of view = 256mm, slice thickness = 1mm). Total scanning time was 40  
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24 minutes.  
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### 28 29 *Analyses*

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31 The neuroimaging data were pre-processed and analysed using SPM5 (Wellcome  
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33 Imaging Department, University College London, London, UK). The first two  
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35 volumes of every functional run from each participant were excluded from the  
36  
37 analysis to minimize T1-saturation effects. Next, the image time series were spatially  
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39 realigned using a least-squares approach that estimates six rigid-body transformation  
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41 parameters (Friston, et al. 1995) by minimizing head movements between each image  
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43 and the reference image, i.e., the first image in the time series. Next, the time series  
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45 for each voxel was temporally realigned to acquisition of the middle slice.  
46  
47 Subsequently, images were normalized onto a custom Montreal Neurological Institute  
48  
49 (MNI)-aligned EPI template (based on 28 male brains acquired on the Siemens Trio at  
50  
51 the Donders Institute for Brain, Cognition and Behaviour, Centre for Neuroimaging)  
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53 using both linear and nonlinear transformations and resampled at an isotropic voxel  
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55 size of 2mm. All participants' functional images were smoothed using an 8 mm  
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3 FWHM Gaussian filter. Each participant's structural image was spatially co-  
4 registered to the mean of the functional images (Ashburner and Friston 1997) and  
5 spatially normalised with the same transformational matrix applied to the functional  
6 images. A high-pass filter was applied with a 0.0078 Hz (128s) cut-off to remove  
7 low-frequency components from the data, such as scanner drifts.

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15 The fMRI time series were analysed within the context of the General Linear  
16 Model using an event-related approach. Repetition suppression was operationally  
17 defined as the difference between stimulus pairs for each of the four condition (SS,  
18 DS, DA, and DSDA), following Noppeney & Penny's (2006) *categorical* approach  
19 for analysing repetition-suppression designs (see also (Chee 2009; Chee and Tan  
20 2007; Henson, et al. 2004)). The rationale behind this approach is as follows: as the  
21 first sentence in each stimulus pair was always spoken in Standard Dutch, and all 128  
22 sentences were randomised and counterbalanced across in all four conditions across  
23 all participants, it may be assumed that the first sentences did not differ systematically  
24 across conditions. Activation differences between conditions could therefore only be  
25 caused by the different patterns of neural suppression after presentation of the second  
26 sentence per condition, i.e., be due to an interaction between an overall suppression  
27 effect and the speaker or accent variation present in the second sentences.  
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45 Four events of interest (EV) were identified and entered into a subject-specific  
46 General Linear Model, consisting of the 32 stimulus pairs per condition [SS, DS, DA,  
47 DSDA]. All onsets within these events were modelled with a length equalling the  
48 duration of the both sentences presented and started at the onset of the first sentence  
49 in a stimulus pair. Parameter estimates were calculated for each voxel and contrast  
50 maps were constructed for each participant. Finally, the statistical model also  
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3 considered six separate covariates describing the head-related movements (as  
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6 estimated by the spatial realignment procedure).

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8 Linear weighted contrasts were used to specify four contrasts. The conditions SS,  
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10 DS, DA, and DSDA were analysed in an  $2 \times 2$  factorial design with accent and  
11  
12 speaker as factors. A switch of accent occurred in DA and DSDA, a switch of speaker  
13  
14 in DS and DSDA, while SS was associated with neither a switch of accent or speaker.  
15  
16 We determined main effects of each factor and the interaction term. A main effect of  
17  
18 processing a switch of accent was assessed by  $(DA + DSDA) - (SS + DS)$ , a main  
19  
20 effect of processing a switch of speaker was assessed by  $(DS + DA) - (SS + DA)$ , and  
21  
22 the interaction term by  $(SS + DSDA) - (DS + DA)$ .  
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27 The statistical thresholding of the second-level activation maps associated with  
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29 these three contrasts was an uncorrected threshold of  $p < 0.001$  in combination with a  
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31 minimal cluster extent of 80 voxels. This yields a whole-brain alpha of  $p < 0.05$ ,  
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33 determined using a Monte-Carlo Simulation with 1000 iterations, using a function  
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35 implemented in Matlab (Slotnick, et al. 2003).  
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## 41 **Results**

### 42 *Behavioural results*

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44 For each participant, the proportion of correct responses was calculated for the after-  
45  
46 task. A response was correct whenever the participant had pressed the button and the  
47  
48 sentence had been present in the main experiment, or whenever the participant had  
49  
50 not pressed the button and the sentence had not been present in the main experiment.  
51  
52 Participants correctly detected whether a sentence was present (or not) on average for  
53  
54 79.2% (SD 10.1%, range 60.7-96.4%) of the sentences, which is significantly higher  
55  
56 than chance level (50%),  $t(17) = 12.142$ ,  $p < 0.05$ . All individual participants' scores  
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3 were significantly higher than chance level ( $p < 0.05$ ). Given that all participants  
4 could judge whether a sentence had been present in the main experiment above  
5 chance level, it seems plausible that participants paid attention to the sentences played  
6 in the scanner in the main experiment.  
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### 12 13 14 15 *Accent*

16  
17 We assessed which cortical regions showed an effect when a switch of accent was  
18 present, vs. no switch, ( $DA + DSDA$ ) - ( $SS + DS$ ). The coordinates of the peak voxels  
19 for these effects are listed in Table III and displayed in Figure 2. The peak of the  
20 relative increase in BOLD signal for a switch of accent was located in posterior STG  
21 bilaterally extending to the ventral supramarginal gyrus (SMG) and left PT. The  
22 activation appears more widespread on the left. A second cluster is found in left  
23 Inferior Frontal Gyrus (IFG), in Pars Opercularis (POp), extending into Pars  
24 Triangularis.  
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36 We ensured that the activations in left posterior STG/PT for the contrasts ( $DA +$   
37  $DSDA$ ) - ( $SS + DS$ ) was located in PT using the probability map in Westbury, Zatorre,  
38 and Evans (1999). The group peak activation results in Figure 2 for ( $DA + DSDA$ ) -  
39 ( $SS + DS$ ) in left posterior STG/PT (-60, -34, 8) is inside the 25-45% probability area,  
40 after conversion from MNI to Talairach coordinates ((Talairach and Tournoux 1988),  
41 which was necessary to use the Westbury et al. probability map.  
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### 52 53 *Speaker*

54  
55 We assessed which cortical regions showed an effect when a switch of speaker  
56 was present, vs. no switch, ( $DS + DSDA$ ) - ( $SS + DA$ ) (cf. Table III and Figure 2).  
57  
58 Peaks for a relative increase in BOLD for a switch of speaker were located in Lateral  
59  
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3 Occipital Cortex bilaterally, right Precuneus, and right Middle Frontal Gyrus  
4  
5 extending into Frontal Pole. Activations appeared to be more right-lateralised. Finally,  
6  
7 no activated clusters were found at the selected significance level for the interaction  
8  
9 term  $(SS + DSDA) - (DS + DA)$ .

10  
11  
12 *Insert Table III and Figure 2 about here*

## 13 14 15 16 17 **Discussion**

18  
19 The present study aimed to establish the neural bases of processing variation in  
20  
21 spoken sentences related to speaker and accent in general, and to investigate the role  
22  
23 of PT in processing accent variation. Specifically, it was hypothesized that BOLD-  
24  
25 activity in PT would vary as a result of an increase in accent-related  
26  
27 phonetic/phonological variation in the speech signal.  
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### 34 *Accent*

35  
36 Several areas in the temporal lobes, including anterior and posterior STG, PT and  
37  
38 SMG, and in the frontal lobes, including POp, showed a relative increase whenever  
39  
40 there was a switch of accent present:  $(DA + DSDA) - (SS + DS)$ .  
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43  
44 Bilateral STG has been associated with different cognitive functions. Left pSTG  
45  
46 (including PT) is generally regarded as part of a pathway for processing  
47  
48 comprehensible speech (Davis and Johnsrude 2003; Poldrack, et al. 2001), and it has  
49  
50 been suggested that it serves as an interface between the perception and long-term  
51  
52 representation in mental lexicon of familiar words (Wise, et al. 2001), and is  
53  
54 implicated in resolving semantic ambiguities in spoken sentence comprehension  
55  
56 (Rodd, et al. 2005).  
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3 Earlier studies demonstrate that (left) POp (Blumstein, et al. 2005; Burton 2001;  
4  
5 Burton, et al. 2000; Golestani, et al. 2002; Myers 2007; Wilson and Iacoboni 2006;  
6  
7 Zatorre, et al. 1996) as well as posterior STG/PT (Callan, et al. 2004; Warren, et al.  
8  
9 2005; Wilson and Iacoboni 2006) are associated with phonetic-analytic listening to  
10  
11 speech sounds or syllables. In addition, POp has previously been associated with  
12  
13 disambiguation tasks at a syntactic processing level (Fiebach, et al. 2004) and has  
14  
15 been named as a key structure in models for processing phonetic/phonological  
16  
17 variation in speech comprehension (Callan, et al. 2004; Skipper, et al. 2006).  
18  
19 Furthermore, left POp has been associated with implicit phonemic analysis processes  
20  
21 in speech comprehension (Burton, et al. 2000) and it may be expected that processing  
22  
23 accented speech may rely in part on increased (low-level) auditory analysis of the  
24  
25 speech signal.  
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31  
32 We also found activations in left SMG for a switch in accent. SMG shows  
33  
34 sensitivity to phonological changes in speech (Dehaene-Lambertz, et al. 2005). It has  
35  
36 been suggested (Obleser and Eisner 2009) that SMG has access to abstract (i.e.,  
37  
38 normalised) phonological units. Activations in SMG in speech perception tasks are  
39  
40 thus in many cases interpreted as reflecting involvement in phonological working  
41  
42 memory (e.g., (Jacquemot, et al. 2003)).  
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### 48 *Speaker*

49  
50 We found several areas that showed a relative increase when a switch of accent was  
51  
52 present for the contrast  $(DA + DSDA) - (SS + DS)$ . These activations included a  
53  
54 relative increase in areas in Lateral Occipital Cortex bilaterally, right Precuneus, and  
55  
56 right Middle Frontal Gyrus extending into frontal pole. These results are generally in  
57  
58 line with earlier studies investigating neural activation related to the speaker's voice.  
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3 (Stevens 2004) and Belin et al. (2000) found increases in BOLD activation in MFG  
4  
5 for processing voice variation versus non-vocal stimuli. Belin et al. (2000),  
6  
7 (Kriegstein and Giraud 2004) both report activations in the Precuneus for processing  
8  
9 voices.

10  
11  
12 Nevertheless, most studies on processing speaker variation report more extensive  
13  
14 activations in predominantly right-lateralised temporal areas. Studies on processing  
15  
16 speaker-related information show a wide variety in the neural locus of this process;  
17  
18 some report activation in an area close to the left temporal pole in left anterior STS  
19  
20 (Belin and Zatorre 2003), while others report that perceptual normalisation for the  
21  
22 speaker occurs in the superior/middle temporal gyri bilaterally and the superior  
23  
24 parietal lobule bilaterally (Wong, et al. 2004). Furthermore, a recent repetition-  
25  
26 suppression study on spoken sentence processing also does not report whole-brain  
27  
28 effects for switching between speakers (Dehaene-Lambertz, et al. 2006). Dehaene-  
29  
30 Lambertz et al. report a small normalisation effect for speaker differences in left STG,  
31  
32 after applying a more sensitive analysis. It seems plausible that the differences  
33  
34 between our results and the aforementioned studies arise both from differences in  
35  
36 task. More over, previous studies did not explicitly control for regional accent  
37  
38 differences between speakers. The present study shows predominantly activations  
39  
40 outside the temporal regions when accent differences between speakers are accounted  
41  
42 for. Therefore, it could be the case that accent differences between speakers used in  
43  
44 previous studies could have affected results, especially in temporal areas.  
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### 55 *Speaker and accent normalisation*

56  
57 The question arises whether phonological and phonetic variation in speech is  
58  
59 processed in the same way as speech stimuli that have been distorted or degraded, for  
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3 instance by presenting sentences at a lower signal-to-noise ratio (Zekveld, et al.  
4  
5 2006), or by noise-vocoding (Obleser, et al. 2007). Relatively few studies investigate  
6  
7 the specific effect of different types of distortion of the speech signal and identified  
8  
9 areas that are involved more when the intelligibility decreases. Only one study  
10  
11 addresses this question in-depth (Davis and Johnsrude 2003). Davis and Johnsrude  
12  
13 evaluated the effect of three types of distortions (speech in noise, noise-vocoded  
14  
15 speech, and segmented speech) on speech processing. They found that left STG and  
16  
17 left IFG became more active for distorted versus intelligible speech. However,  
18  
19 activity in left posterior STG varied dependent on the type of distortion, while left  
20  
21 anterior STG's responses were form-independent (i.e., showed elevated activation  
22  
23 independent from the type of distortion used). It is at this point not feasible to  
24  
25 determine whether accented speech and distorted speech are processed differently in  
26  
27 left posterior STG, as Davis and Johnsrude did not include accented speech and our  
28  
29 study did not include distorted speech.  
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### 39 *Conclusion*

40  
41 We conclude that bilateral posterior STG (including PT) and POp are involved in  
42  
43 processing various types of distortions in the speech signal. However, further study is  
44  
45 required to establish whether these areas differentiate between various types of  
46  
47 speech-*intrinsic* (such as accent, speech rate, or clarity of speech) and speech-  
48  
49 *extrinsic* variation (such as added noise).  
50  
51

52  
53 Finally, our results provide further evidence for the hypothesis that PT is  
54  
55 associated with processing accent and speaker variation during spoken language  
56  
57 comprehension, and thus support the theory (Griffiths and Warren 2002; Warren, et  
58  
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2  
3 al. 2005) that PT serves as a computational hub for processing spectrotemporal  
4  
5 variation in auditory perception.  
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11  
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<i>Name</i>	<i>Speaker</i>	<i>Accent</i>
<b>SS</b>	Same Speaker	Same Accent
<b>DS</b>	Different Speaker	Same Accent
<b>DA</b>	Same Speaker	Different Accent
<b>DSDA</b>	Different Speaker	Different Accent

For Peer Review

Orthography	Phonetic (IPA)
a → aa	/ɑ/ → /ɑ:/
aa → a	/ɑ:/ → /ɑ/
e → ee	/ɛ/ → /ɛ:/
ee → e	/ɛ:/ → /ɛ/
i → ie	/ɪ/ → /i:/
ie → i	/i:/ → /ɪ/
o → oo	/ɔ/ → /o:/
oo → o	/o:/ → /ɔ/
uu → u	/y:/ → /ʏ/
u → uu	/ʏ/ → /y:/
oe → u	/u/ → /ʏ/
eu → u	/ø/ → /ʏ/
au → oe	/ɔu/ → /u/
ei → ee	/ɛi/ → /ɛ:/
ui → uu	/œy/ → /y:/

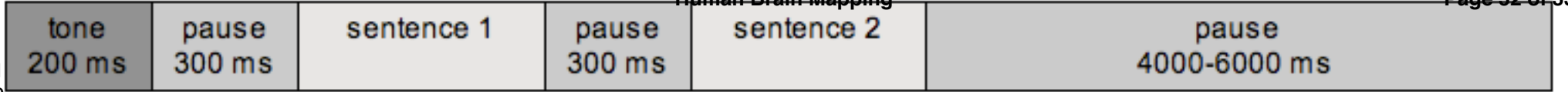
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Structure	Hemisphere	x	y	z	T- value	Z- value
<i>(DA + DSDA) - (SS + DS)</i>						
posterior STG/SMG	Left	-54	40	4	5.91	5.29
Posterior STG/PT	Left	-60	-34	8	4.76	4.41
Posterior MTG	Left	-60	-26	-4	4.10	3.87
Posterior STG/SMG	Right	60	-32	2	6.10	5.43
POp/PG	Left	-50	12	24	4.04	3.81
POp/FOC	Left	-46	16	12	3.97	3.75
POp/PTr	Left	-46	16	12	3.50	3.35
Posterior						
STG/MTG/SMG	Right	54	-26	-2	5.07	4.65
Anterior STG/TP/MTG	Right	54	4	-16	4.87	4.49
Central Opercular						
Cortex	Right	38	18	26	4.36	4.08
Right						
<i>(DS + DSDA) - (SS + DA)</i>						
LOC/OP	Left	-26	-92	32	4.77	4.41
LOC	Left	-26	-76	24	4.12	3.88
LOC	Right	14	-66	66	5.47	4.96
Precuneus/LOC/SPL	Right	12	-58	60	4.32	4.05
Precuneus	Right	6	-52	50	4.06	3.83
MFG	Right	46	24	46	5.02	4.67
MFG/FP	Right	40	36	42	3.72	4.54



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