Objectivity (or lack thereof): Comparison between predictions of quantum Darwinism and spectrum broadcast structure

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Quantum Darwinism and spectrum broadcast structure describe the emergence of objectivity in quantum systems. However, it is unclear whether these two frameworks lead to consistent predictions on the objectivity of the state of a quantum system in a given scenario. In this paper, we jointly investigate quantum Darwinism and spectrum broadcasting, as well as the subdivision of quantum Darwinism into accessible information and quantum discord, in a two-level system interacting with an *N*-level environment via a random matrix coupling. We propose a partial trace method to suitably and consistently partition the effective *N*-level environment and compare the predictions with those obtained using the partitioning method proposed by Perez [Phys. Rev. A **81**, 052326 (2010)]. We find that quantum Darwinism can apparently emerge under the Perez trace even when spectrum broadcast structure does not emerge, and the majority of the quantum mutual information between system and environment fractions is in fact quantum in nature. This work therefore shows there can be discrepancies between quantum Darwinism and the nature of information and spectrum broadcast structure.

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I. INTRODUCTION

In the most general scenario, a quantum system interacts with an environment with a large number of degrees of freedom. This interaction influences the dynamical evolution of the system, the measurement outcomes of the system observables, and the extent to which quantum properties such as quantum superpositions and interferences are suppressed [1,2]. Through such system-environment interactions, the state of the system can then appear classically objective to different observers [1]. How this so called quantum-toclassical transition emerges is not fully understood.

Decoherence theory has provided an important framework to explain how quantum superposition states are destroyed and the time scales in which such quantum information is lost to the environment [1,3-5]. Here the role of the environment is restricted as to how it affects the system. However, environments are generally nonmonolithic: made up of individual photons, spins, or quasiparticles. Observers are usually able to access a *part* of the environment and hence possibly learn some information about the system. From this perspective the environment of a quantum system can be understood as a "communication channel" between the system and an observer. These ideas have led to the concept of quantum Darwinism: during the decoherence process, information about the system is duplicated into different parts of the environment [6-10]. A state is considered objective (or intersubjective according to Ref. [11]) when different observers can independently access and measure different parts of the environment and independently obtain (the same) information about the system [6,7,12]. Quantum Darwinism assesses this by examining the mutual information between system

state and environment fragments. It has been shown that the core process of quantum Darwinism is universal to all quantum dynamics, assuming that the environment is sufficiently large [13].

The duplication of information from the system to environment can also be viewed as a form of information broadcasting whereby state objectivity is evaluated by looking at the specific system-environment state structure [12]: a state is objective if the system and some parts of the environment have a *spectrum broadcast structure* corresponding to a statistical mixture of distinguishable separable states of the system and each environment fraction. This is a different, and more stringent definition for objectivity than quantum Darwinism. Given a spectrum broadcast structure for the system-environment state, the ability of different observers to independently determine the properties of the system immediately follows.

Both quantum Darwinism and spectrum broadcasting have been explored, albeit separately, in a number of different specific models [9–11,14–25]. However, we identify two key issues: First, it is not clear which dynamics hinders or aids the emergence of quantum Darwinism. For example, from the non-Markovian perspective, it has been found that strong system-environment interactions, memory effects, and initial correlations can hinder objectivity in particular scenarios [16,18,20,23], yet not in others [21]. Second, there has been no rigorous study of the consistency (or deviation) between predictions on objectivity from quantum Darwinism and spectrum broadcasting. Furthermore, quantum Darwinism and spectrum broadcast structure have mostly been investigated in quantum scenarios where environments have discrete, explicit subsystems. Yet, if quantum Darwinism (and perhaps spectrum broadcasting) is indeed universal to all quantum dynamics, or at least to decohering dynamics, then objectivity should also emerge with a single environment [26].

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For instance, in recent approaches to simulate open quantum systems with photonic qubits [27,28], the polarization degree of freedom is taken as the system of interest. The frequency or spatial degrees of freedom then act as the environment—these are continuous degrees of freedom and are not obviously discrete. However, by suitable discretization, we could define subenvironments and thus apply quantum Darwinism.

In this paper, we show disagreement between the conclusions that one can draw about state objectivity using quantum Darwinism and spectrum broadcast structure in the regime where a quantum dynamics deviates from being Markovian. We illustrate this with a random matrix model of a two-level system interacting with an N-level environment. To identify effective fragments in this environment we use the partial trace method given in Ref. [26]. We also propose a different partial trace method that avoids some caveats we identified in the former method. Using the two different trace methods, we investigate quantum Darwinism and spectrum broadcast structure. We find that the conclusions drawn by quantum Darwinism can be inconsistent with those of the accessible information and quantum discord, and in turn with spectrum broadcast structure under the partial trace method of Ref. [26]; otherwise, we find that quantum Darwinism is nonapplicable under the type of environment implied by this partial trace.

II. SYSTEM-ENVIRONMENT MODEL

Random matrix models and random matrix theory have been used to model spectral fluctuations for decades [29]. Random matrix models have also been used to explore decoherence [30–32] and quantum chaos [33]. If the interaction between the system and environment varies rapidly, or if the environment is highly complex, then the coupling can be approximated with a random Gaussian matrix [34,35]. This motivates us to consider a model comprising a two-level spin system interacting with an *N*-level environment via a random Gaussian matrix coupling.

The system Hamiltonian and environment Hamiltonians are, respectively ($\hbar = 1$),

$$\hat{H}_{\mathcal{S}} = \frac{\Delta E}{2} \sigma_{z}, \quad \hat{H}_{\mathcal{E}} = \sum_{n=0}^{N-1} \varepsilon_{n} \left| n \right\rangle \left\langle n \right|, \tag{1}$$

where the environment is an *N*-level system consisting of levels spaced $\delta \varepsilon / (N - 1)$ apart, ranging consecutively from $\varepsilon_0 = -\delta \varepsilon / 2$ to $\varepsilon_{N-1} = \delta \varepsilon / 2$. We consider the following interaction Hamiltonian between system and environment:

$$\hat{H}_{SE} = \sigma_x \otimes \lambda R, \tag{2}$$

where $R = X/\sqrt{8N}$, where X is a Gaussian orthogonal random matrix of size N (a real symmetric matrix with $X_{ij} \sim \mathcal{N}(0, 1)$ and $X_{ii} \sim \sqrt{2}\mathcal{N}(0, 1)$, where $\mathcal{N}(0, 1)$ refers to the normal distribution). Note that the $\sqrt{8N}$ factor is introduced so that the width of the averaged smooth density of states of R is fixed to unity [36]. The choice of using a Gaussian orthogonal ensemble (GOE) coupling rather than a Gaussian unitary ensemble (GUE) is to provide a smoother transition between this work and preceding works by other authors, and to be able to use their results into this study [26,37]. By increasing the strength of the interaction λ (relative to the system and environment energy scales ΔE and $\delta \varepsilon$, respectively) and by decreasing the number of levels *N* in the environment, the system-environment correlations strengthen and entropy production increasingly deviates from Markovian predictions [37].

To illustrate this, we fix the parameters to be $\Delta E = 1$, $\delta \varepsilon = \Delta E$, $\lambda = \Delta E/5$, and change *N*, as shown in Fig. 1. The initial state of the system environment is separable, $\rho_{S\mathcal{E}}(0) = \rho_S(0) \otimes \rho_{\mathcal{E}}(0)$. The system is initially in superposition state $\rho_S(0) = |\Psi_S(0)\rangle \langle \Psi_S(0)|$, where $|\Psi_S(0)\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$. The environment $\rho_{\mathcal{E}}(0)$ is either in a quantum superposition state, $\rho_{\mathcal{E}}(0) = |\Psi_{\mathcal{E}}(0)\rangle \langle \Psi_{\mathcal{E}}(0)|$ with $|\Psi_{\mathcal{E}}(0)\rangle = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} |n\rangle$, or in a thermal state with inverse thermal energy scale β so that $\rho_{\mathcal{E}}(0) = e^{-\beta \hat{H}_{\mathcal{E}}} / \operatorname{tr}[e^{-\beta \hat{H}_{\mathcal{E}}}]$. We set $\beta = 10$. The comparison of the quantum dynamics for different initial states of the environment is of importance, as it has been shown that quantum Darwinism is hindered when the environment is in a statistical mixture [18–20,25,38].

Quantum Darwinism demands the analysis of the quantum mutual information between system and environment, and hence the quantum full dynamics of $\rho_{SE}(t)$ is required (aside from specific cases such as with Gaussian states [10]). The joint system environment at time *t* is obtained by numerically evolving the initial state via Schrödinger's equation. To do so we use the QuTip package [39,40]. The reduced system state is then recovered via the usual trace,

$$\rho_{\mathcal{S}}(t) = \operatorname{tr}_{\mathcal{E}}\left[\rho_{\mathcal{S}\mathcal{E}}(t)\right]. \tag{3}$$

The dynamics of the system is displayed in Fig. 1. For various environment sizes N = 3, 10, 200, we plot the system's von Neumann entropy $H(S) = H(\rho_S(t)) =$ $- \operatorname{tr} \rho_S(t) \log_2 \rho_S(t)$, the excited population $\langle 1|\rho_S(t)|1 \rangle$, and the absolute value of the off-diagonal component $|\langle 0|\rho_S(t)|1 \rangle|$ corresponding to the coherence of the system state. As *N* increases, the entropy of the system shows a roughly monotonic rise and decoherence (relative to the system Hamiltonian) is roughly monotonic (up to small-scale oscillations), while for small *N* the system shows cycles of gaining and losing entropy and coherence, thereby departing from Markovian dynamics. A thermal environment causes faster decay of the system excited population. The thermal environment also damps out the small-scale oscillations in entropy, excited-state population, and decoherence dynamics.

In the model we consider, the system-environment coupling does not commute with the system Hamiltonian. Furthermore, the two energy scales are comparable and therefore the system Hamiltonian cannot be neglected. This implies that the pointer states that are selected by the environment during the decoherence process are not eigenstates of σ_x but rather the set of pure system states that are less prone to evolve into an statistical mixture [41]. Later in the paper, in Sec. IV when the pointer basis is needed, we show that it can be defined as the system basis in which the shared system-environment information is maximized.

As shown in Ref. [37] the dynamics approaches the Markovian limit as N is increased. Hence, at finite N, there are non-negligible system-environment correlations. Therefore, for the remainder of the paper, we fix N = 10 in order



FIG. 1. Evolution of the system as the environment changes. For all figures the parameters are $\Delta E = 1$, $\delta \varepsilon = \Delta E$, $\lambda = \Delta E/5$, and $\beta = 10$ ($\hbar = 1$). The environment begins in either the superposition state, or in the thermal state with inverse temperature β . The system begins in the superposition state. (a, b) Plots of the system entropy H(S), (c, d) the excited coefficient of the system, $\langle 1|\rho_S|1\rangle$, and (e, f) the absolute value of the off-diagonal coefficient | $\langle 0|\rho_S|1\rangle$ |. As N increases, the interaction between system and environment weakens and the dynamics become increasingly Markovian.

to account for non-Markovian dynamics with a reasonable number of levels in the environment, which will allow us to study quantum Darwinism and spectrum broadcasting.

III. QUANTUM DARWINISM

Quantum Darwinism is typically studied by considering the mutual information I(S : F) = H(S) + H(F) - H(SF) between the system S and varying sized fragments of the environment $F \subseteq \mathcal{E}$. When the mutual information takes value $I(S : F_{\delta}) = (1 - \delta)H(S)$, the fragment F_{δ} is said to contain roughly all the information of the system state. If this occurs at sufficiently small fractions $|F_{\delta}| = f_{\delta}|\mathcal{E}|$, then we say that there are multiple copies of the information in the environment, and so the system state is objective. In a plot of I(S : F) versus fraction size f, this emerges as a "mutual information plateau" [1].

In order to define the fragments \mathcal{F} , we use two different partial trace methods. The first method is the level-partitioning and elimination, or Pérez method [26]. We also introduce a method that does not have the caveats of the first method (explained later in this section). We call our method the staircase environment trace.

The two partitioning methods give different predictions as to whether quantum Darwinism has emerged or not. To examine the discrepancy further, we investigate the mutual information's contributing terms: the accessible "classical" information and the quantum discord. Both methods agree that the majority of the mutual information between system and environment is comprised of quantum discord, which alternatively suggests that objectivity has *not* arisen.

A. Partitioning the environment via alternative partial trace methods

First, we will reintroduce the level-partitioning and elimination partial trace method defined by Pérez [26], followed by our "staircase environment" partial trace. Graphical depictions of both partial traces are shown in Fig. 2, which give a picture of how the associated matrix structure changes due to these partial traces.

1. The Pérez trace (level partitioning and elimination)

The Pérez [26] partial trace method assumes that if we can only access some fraction of levels \mathcal{F} , all other levels in the environment are essentially nonexistent. Therefore, for a general system-environment state (with implicit time dependence on the coefficients),

$$\rho_{\mathcal{SE}}(t) = \sum_{i,j=0,1} \sum_{n,m=0}^{N-1} c_{ijnm} |i\rangle_{\mathcal{S}} \langle j| \otimes |n\rangle_{\mathcal{E}} \langle m|, \qquad (4)$$



FIG. 2. Graphical depiction of two alternative partial traces: the modification of a matrix block. (a) The level-partitioning and elimination partial trace method given by Pérez [26]. (b) The staircase environment trace we introduce, based on the assumption that the environment comprises of N - 1 different subsystems with increasing excited energy.

the Pérez trace gives the following reduced system-fragment state:

$$\rho_{\mathcal{SF}}(t) = \frac{1}{N_{\mathcal{F}}} \sum_{i,j=0,1} \sum_{n,m\in\mathcal{F}} c_{ijnm} |i\rangle_{\mathcal{S}} \langle j| \otimes |n\rangle_{\mathcal{E}} \langle m|, \quad (5)$$

where $N_{\mathcal{F}} = \sum_{i=0,1} \sum_{n \in \mathcal{F}} c_{iinn}$ is a normalization factor. Here, $\mathcal{F} \subseteq \{0, 1..., N-1\} = \mathcal{E}$ is a subset of possible energy levels. If $N_{\mathcal{F}} = 0$, then $\rho_{\mathcal{SF}}(t) = 0$, which corresponds to the environment being in one of the $\mathcal{E} \setminus \mathcal{F}$ levels.

With this method the full system-environment state is pure, $\rho_{S\mathcal{E}}(t) = |\Psi_{S\mathcal{E}}(t)\rangle \langle \Psi_{S\mathcal{E}}(t)|$, (e.g., $|\Psi_{S\mathcal{E}}(t)\rangle = \sum_{i=0,1} \sum_{n=0}^{N-1} a_{in}(t) |i\rangle_S \otimes |n\rangle_{\mathcal{E}}$), and then all system-fragment states are *also* pure, $\rho_{S\mathcal{F}}(t) = |\Psi_{S\mathcal{F}}(t)\rangle \langle \Psi_{S\mathcal{F}}(t)|$, with

$$|\Psi_{\mathcal{SF}}(t)\rangle = \frac{1}{\sqrt{N_{\mathcal{F}}(t)}} \sum_{i=0,1} \sum_{n\in\mathcal{F}} a_{in}(t) |i\rangle_{\mathcal{S}} \otimes |n\rangle_{\mathcal{E}}.$$
 (6)

One obvious caveat is that the apparent reduced system state is not the true system state in general. Partial traces should satisfy:

$$\rho_{\mathcal{S}} = \operatorname{tr}_{\mathcal{E}} \left[\rho_{\mathcal{S}\mathcal{E}} \right] = \operatorname{tr}_{\mathcal{F}} \left[\rho_{\mathcal{S}\mathcal{F}} \right]. \tag{7}$$

However, in general, $\operatorname{tr}_{\mathcal{F}}[\rho_{\mathcal{SF}}] \neq \rho_{\mathcal{S}} = \operatorname{tr}_{\mathcal{E}}[\rho_{\mathcal{SE}}]$ if using the Pérez trace. As such, we also suggest a different partial trace method that does not have this problem.

2. The staircase environment trace

The staircase environment trace assumes that the environment is comprised of N - 1 two-level subsystems, where each subsystem has increasing energy:

$$H_{\mathcal{E}} = \varepsilon_0 |0\rangle \langle 0|^{\otimes N-1} + \sum_{n=1}^{N-1} \varepsilon_n |1\rangle_{\mathcal{E}_n} \langle 1| \otimes \mathbb{1}_{\mathcal{E} \setminus \mathcal{E}_n}.$$
 (8)

For example, $|1\rangle = |1\rangle_{\mathcal{E}_1} \otimes |0\rangle_{\mathcal{E}_2} \otimes \cdots \otimes |0\rangle_{\mathcal{E}_{N-1}}$. Under this assumption, the effective *N* levels that we are working with are a *subspace* of a larger 2^{N-1} environment Hilbert space. For

a general system-environment state given in Eq. (4), tracing out some environment \mathcal{E}_k corresponds to

$$\rho_{S(\mathcal{E}\setminus\mathcal{E}_{k})}(t) = \operatorname{tr}_{\mathcal{E}_{k}}[\rho_{S\mathcal{E}}(t)]$$

$$= \langle 0_{\mathcal{E}_{k}} | \rho_{S\mathcal{E}}(t) | 0_{\mathcal{E}_{k}} \rangle + \langle 1_{\mathcal{E}_{k}} | \rho_{S\mathcal{E}}(t) | 1_{\mathcal{E}_{k}} \rangle$$

$$= \sum_{i,j=0,1} \sum_{\substack{n,m=0\\n,m\neq k}}^{N-1} c_{ijnm} | i \rangle_{S} \langle j | \otimes | n \rangle_{\mathcal{E}\setminus\mathcal{E}_{k}} \langle m |$$

$$+ \sum_{i,j=0,1} c_{ijkk}(t) | i \rangle_{S} \langle j | \otimes | 0 \rangle_{\mathcal{E}\setminus\mathcal{E}_{k}} \langle 0 | . \quad (9)$$

A reduced system-fragment state is therefore

$$\rho_{\mathcal{SF}}(t) = \sum_{i,j=0,1} \sum_{\substack{n,m\in\mathcal{F}\cup\{0\}}} c_{ijnm}(t) |i\rangle_{\mathcal{S}} \langle j| \otimes |n\rangle_{\mathcal{E}\setminus\mathcal{F}} \langle m|$$

+
$$\sum_{i,j=0,1} \sum_{\substack{k\in\mathcal{E}\setminus\mathcal{F}}} c_{ijkk}(t) |i\rangle_{\mathcal{S}} \langle j| \otimes |0\rangle_{\mathcal{E}\setminus\mathcal{F}} \langle 0|. \quad (10)$$

The advantage of this method is that the reduced system state as derived from $\rho_{SF}(t)$ is equivalent to the true system state derived from $\rho_{SE}(t)$, i.e., Eq. (7) holds. The caveat is that we have made the assumption of the excited energy levels for the environment subcomponents.

Note that the von Neumann entropy of the reduced state ρ_F or ρ_{SF} in the *N*-dimensional subspace has the same nonzero eigenvalues as the full representation.

B. Results

By applying the two partial trace methods, we are able to partition a single environment into fractions, which allows us to calculate the mutual information between system and fraction and thus determine whether or not quantum Darwinism has emerged. The results are given in Fig. 3, where we plot the mutual information I(S : F) over different fractions f of the environment at various times $t = 300, 400, 500 (1/\Delta E)$. The system entropy H(S) is calculated using the true system state $\rho_S = \text{tr}_{\mathcal{E}} [\rho_{S\mathcal{E}}]$, regardless of the partial trace method used to recover the system-fragment states. In Appendix B we recreate relevant figures using the reduced system state derived from a partial trace of the system fragment, $\rho'_S = \text{tr}_{\mathcal{F}} [\rho_{S\mathcal{F}}]$.

As the subenvironments are not identical, the mutual information has been averaged over all possible fractions of equal size $|\mathcal{F}|$. While the mutual information value changes over different times, the mutual information *relative* to the system entropy H(S) remains roughly constant at the times considered: this is illustrated by the inset in Fig. 3(a), which shows the normalized mutual information $I(S : \mathcal{F})/H(S)$. (Similar plots can be produced for the other cases—not shown here.)

The shape of the plots differ between the Pérez trace and the staircase trace. While the staircase trace produces mutual information plots that are typically expected in quantum Darwinism [i.e., Fig. 3(c) is symmetric about f = 0.5 and about $I(S : \mathcal{F}) = H(S)$], the Pérez trace produces a curve that quickly increases to $I(S : \mathcal{F}) = H(S)$ before plateauing towards its maximum value [Fig. 3(a)]. If the initial environment is in the thermal state [Figs. 3(b) and 3(d)], then



FIG. 3. Mutual information I(S : F) between system and environment fragments. For all figures the parameters are $\Delta E = 1$, $\delta \varepsilon = \Delta E$, $\lambda = \Delta E/5$, and $\beta = 10$ for the thermal state ($\hbar = 1$). (a, b) The Pérez [26] trace [Eq. (5)] is used to form different fractions of the environment. (c, d) The staircase trace [Eq. (10)] is used. The horizontal lines correspond to twice the system entropy 2H(S), where H(S) is calculated from $\rho_S = \text{tr}_{\mathcal{E}} [\rho_{S\mathcal{E}}]$. Note that 2H(S) is the maximum mutual information possible if the full system-environment state is pure as in (a) and (c). For (b) and (d), the mixedness of a thermal state environment reduces the maximum possible mutual information. The inset in (a) shows the normalized mutual information, I(S : F)/H(S).

the maximum mutual information $I(S : \mathcal{E}) \neq 2H(S)$, but the overall shape remains qualitatively the same as the pure initial environment. This asymmetric form is due to the environment decomposition via the Pérez trace into a direct sum $\mathcal{F} \oplus \mathcal{E}/\mathcal{F}$ [26].

No typical "classical plateau" emerges in the staircase trace plots, and it takes a large fraction of the environment (in fact, the entire environment) to reach the quantum Darwinism condition of I(S : F) = H(S). Therefore we conclude that quantum Darwinism has not emerged, for either of the initial environment states considered.

In contrast, the mutual information achieves I(S : F) = H(S) for small fraction sizes with the Pérez trace. Even though Fig. 3(a) does not match the typical plots of quantum Darwinism, it satisfies the core underlying *mathematical* condition of quantum Darwinism—that the shared information achieves I(S : F) = H(S) for sufficiently small fragments F. Therefore, despite the nonstandard curve, these results contrarily suggest that quantum Darwinism has emerged. The plot plateaus to I(S : F) = 2H(S), implying that larger fragments contain the *full* information about the system, including quantum correlations. This does not detract from the conclusion of emergent quantum Darwinism, since it still remains true that a single fragment contains information of H(S).

The nonsymmetric nature of the plots in Figs. 3(a) and 3(c)is due to the properties of the Pérez trace. As we mentioned in Sec. III A 1 and further in Appendix B, the Pérez trace, although physically motivated, has a caveat, i.e., it does not give the correct system state from the reduced systemfragment state: $\rho_S \neq \text{tr}_F \rho_{SF}$. The authors of Ref. [9] show that mutual information plots should be symmetric, under the assumption of a partial trace that gives the correct reduced system state. The proof relies on the fact that ρ_{SE} is a pure state. By partitioning the environment $\mathcal E$ into exactly two parts, \mathcal{E}_1 and \mathcal{E}_2 , then $I(\mathcal{S} : \mathcal{E}_1) + I(\mathcal{S} : \mathcal{E}_2) = I(\mathcal{S} : \mathcal{E}_1 \mathcal{E}_2)$. This is because for pure $\rho_{SE} = \rho_{SE_1E_2}$, we have that H(S) = $H(\mathcal{E}_1\mathcal{E}_2), H(\mathcal{E}_1) = H(\mathcal{S}\mathcal{E}_2)$, and $H(\mathcal{E}_2) = H(\mathcal{S}\mathcal{E}_1)$ (since bipartitions of pure states have the same spectrum). For the Pérez trace, however, the reduced states ρ_{SE_2} and ρ_{SE_1} are pure if $\rho_{S\mathcal{E}_1\mathcal{E}_2}$ is pure; however, $\rho_{\mathcal{E}_1}$ and $\rho_{\mathcal{E}_2}$ are not pure in general, leading to $H(\mathcal{E}_1) \neq H(\mathcal{SE}_2), H(\mathcal{E}_2) \neq H(\mathcal{SE}_1)$, and in fact, $I(S : \mathcal{E}_1) + I(S : \mathcal{E}_2) \ge I(S : \mathcal{E}_1 \mathcal{E}_2)$. Therefore, the mutual information plots are not symmetric, in contrast with Ref. [9].

Furthermore, the sharp mutual information rise in Fig. 3(a) is in fact a *universal feature* of the Pérez trace when the full system-environment state is pure—we *always* have I(S : F) = H(S) when |F| = 1, and I(S : F) > H(S) for fragment sizes |F| > 1. This is because the partially reduced

 $S\mathcal{F}$ state is always effectively pure or zero, in which case $H(S\mathcal{F}) = 0$ always for $\mathcal{F} \neq \emptyset$. Furthermore, when \mathcal{F} consists of a *single* level, then $\rho_{\mathcal{F}}$ is essentially a *c* number, and due to trace preservation, is either $\rho_{\mathcal{F}} = [1]$ or $\rho_{\mathcal{F}} = [0]$, and so $H(\mathcal{F}) = 0$ for $|\mathcal{F}| = 1$.

Hence, in the scenario where the environment structure implicitly only allows us access to specific levels, quantum Darwinism either (1) always emerges or (2) is not applicable to this scenario. The results to follow later in this paper conflict with the first conclusion. If we take the second conclusion, then this shows that quantum Darwinism is limited in its applicability and cannot be used to universally explore the emergence of objectivity. Thus, regardless, these results and further analyses presented later in the paper show that quantum Darwinism—given by the mathematical condition I(S : F) = H(S) for sufficiently small F—is inconsistent.

C. The quantum versus classical nature of the mutual information

The mutual information of two systems can be decomposed into the sum of their accessible (Holevo) information χ and the quantum discord \mathcal{D} between them [42]:

$$I(\mathcal{S}:\mathcal{F}) = \chi(\mathcal{S}:\mathcal{F}) + \mathcal{D}(\mathcal{S}:\mathcal{F}).$$
(11)

The accessible information quantifies the amount of classical information shared, whereas the discord describes any nonclassical correlations [43,44]. When the mutual information between system and fragment is approximately equal to the system entropy, $I(S : F) \approx H(S)$, quantum Darwinism posits that the fragment F contains (approximately) all the information about the properties of the system. Brandão *et al.* [13] prove that for sufficiently large environments, the mutual information comprises most of the accessible "classical" information $I(S : F) \approx \chi(S : F)$ [optimized over postive operator-valued measures (POVMs)], and this fact has been used to derive estimations of the redundancy based on the accessible information [42,45,46]. In this study of emerging classicality, it is reasonable to expect that an objective state would have a large amount of accessible information.

However, a recent work [23] suggests that this is not always the case—they show a scenario whereby there is apparent quantum Darwinism due to the present mutual information plateau, but where the mutual information, at small fractions, is largely comprised of *quantum discord*. As such, it is imperative for us to investigate that, considering that the Pérez trace suggested emergent quantum Darwinism in conflict with the staircase trace.

We calculate the accessible information by maximizing over possible POVMs on the system:

$$\chi(\mathcal{S}:\mathcal{F}) = \max_{\hat{\Pi}_{\mathcal{S}}} \begin{cases} H\left[\sum_{a} p(a)\rho_{\mathcal{F}|a}\right] \\ -\sum_{a} p(a)H(\rho_{\mathcal{F}|a}) \end{cases}, \quad (12)$$

where *a* are the measurement results of the POVM $\hat{\Pi}_{S}$, $\rho_{\mathcal{F}|a}$ refers to the state of the fragment given result *a*, and p(a) is the probability of result *a* [42]. The discord can always be minimized using rank-1 projectors [47], and so corresponding the accessible information can always be maximized using rank-1 projectors. As our system is two level,

a general observable can be written in the form $\vec{r} \cdot \vec{\sigma}$, where $\vec{\sigma} = (\sigma_x, \sigma_y, \sigma_z)$, and \vec{r} is a unit vector. The two associated projectors are then $\hat{\Pi}_{\mathcal{S}}^{\pm} = (\mathbb{1} \pm \vec{r} \cdot \vec{\sigma})/2$ and the conditional fragment states are

$$\rho_{\mathcal{F}|\pm} = \operatorname{tr}_{\mathcal{S}} \left(\hat{\Pi}_{\mathcal{S}}^{\pm} \rho_{\mathcal{S}\mathcal{F}} \hat{\Pi}_{\mathcal{S}}^{\pm} \right) / p(\pm), \tag{13}$$

where $p(\pm) = \text{tr} (\rho_{SF} \hat{\Pi}_{S}^{\pm})$. We optimize via a random search, where the unit vector \vec{r} is randomly chosen across the unit sphere.

The results are given in Fig. 4. We find that the amount of quantum discord *is comparable* to the amount of accessible information at the various different fraction sizes f. A relatively *large* fraction of the environment is required to obtain (accessible) information approximately equal to the system entropy. This is true regardless of partial trace method and regardless of initial environment state. By decomposing the mutual information into its "classical" and "quantum" components, the conclusion is clear: the system state is *not* objective, regardless of what quantum Darwinism would otherwise imply.

D. Summary

In this section, we described two methods to partition a single environment into fractions. By doing so, we are able to evaluate the mutual information between system and fraction to determine whether or not quantum Darwinism emerged. Both methods have been shown to be viable, opening up many more environments that could be studied. The caveats to the methods is that the level-partitioning and elimination Pérez trace do not satisfy all the usual properties of the partial trace; and the staircase trace assumes a particular structured environment. Notwithstanding, the spirit of the staircase trace can be used to produce yet more alternative trace methods based on assumed environment structure.

The different partial traces came to different conclusions about whether or not quantum Darwinism emerged, whereby quantum Darwinism is supposed to emerge when $I(S : F) \approx$ H(S) is achieved with small fragments \mathcal{F} . However, *both* the methods agreed that the mutual information is not comprised mostly of "classical" accessible information but rather a roughly equal mixture of accessible information and quantum discord. From this point of view, both the methods conclude that the system is not objective, regardless of apparent quantum Darwinism. Granted, the environment comprised of N or N-1 artificial subsystems, while the majority of the general results on quantum Darwinism requires the large environment limit. However, our results have shown that quantum Darwinism is either inconsistent or not sufficiently applicable in general in determining whether or not the quantum-to-classical transition occurred. As such, we consider a more stringent condition on objectivity: spectrum broadcast structure.

IV. SPECTRUM BROADCASTING

A system S and a collection of subenvironments $\mathcal{E}_1, \ldots, \mathcal{E}_{fN}$ (that form the fragment \mathcal{F}) is said have spectrum broadcast structure when it can be written in the form

$$\rho_{\mathcal{SF}} = \sum_{i} p_{i} |i\rangle_{\mathcal{S}} \langle i| \otimes \rho_{i}^{\mathcal{E}_{1}} \otimes \cdots \otimes \rho_{i}^{\mathcal{E}_{fN}}, \qquad (14)$$



FIG. 4. Decomposition of mutual information I(S : F) into accessible information and quantum discord (at time t = 500). The accessible information and quantum discord is averaged over all environment fractions of the same size f. The system entropy is H(S). For all figures, the parameters are $\Delta E = 1$, $\delta \varepsilon = \Delta E$, $\lambda = \Delta E/5$, and $\beta = 10$ for the thermal state ($\hbar = 1$).

where $\{|i\rangle\}$ is the basis of the pointer states in the system's space, p_i are probabilities, and all states $\rho_i^{\mathcal{E}_k}$ are perfectly distinguishable: $\rho_i^{\mathcal{E}_k} \rho_j^{\mathcal{E}_k} = 0$ for all $i \neq j$ [12]. We calculate an upper bound of the minimum distance between the true system-fragment state $\rho_{S\mathcal{F}}$ and ideal (and unknown) nearest spectrum broadcast structure state $\rho_{S\mathcal{F}}^{SBS}$ by adapting the bound derived in Ref. [11]. By doing so, it is clear that spectrum broadcasting has not occurred, confirming the nonobjectivity conclusion from the previous section.

A. An approximate measure of spectrum broadcasting

One possible measure of the spectrum broadcasting structure in a system-fragment state is

$$D_{SBS}(\rho_{SF}) = \min_{\substack{\rho_{SF}^{SBS}}} \left\| \rho_{SF} - \rho_{SF}^{SBS} \right\|,$$
(15)

minimized over all states of spectrum-broadcast form, under the L1 norm. However, this suffers all the analogous difficulties in measuring the distance of entangled states to the set of separable states—the spectrum-broadcast states are a subset of the separable states and brute-force optimization is no easy task.

Mironowicz *et al.* [11] take the approach of constructing a computable error bound $\eta[\rho_{SF}]$ to the distance given by the summation of the decoherence factors and the distinguisha-

bility of fraction states $\rho_i^{\mathcal{E}_k}$ under the case of the quantum measurement limit. Using the same derivation (see Appendix A and Ref. [11]), we rewrite that bound in a more general form suitable for our model:

1

$$D_{SBS}(\rho_{S\mathcal{F}}) \leqslant \eta[\rho_{S\mathcal{F}}],$$
 (16)

$$\eta[\rho_{\mathcal{SF}}] \equiv \min_{\{P_i^{\mathcal{S}}\}} \begin{bmatrix} \|\rho_{\mathcal{SF}} - \rho_{\mathcal{SF}}^{\text{sep}}(\{P_i^{\mathcal{S}}\})\|_1 \\ + \sum_{i \neq j} \sqrt{p_i p_j} B(\rho_i^{\mathcal{F}}, \rho_j^{\mathcal{F}}) \end{bmatrix}, \quad (17)$$

where $B(\rho_1, \rho_2) = \|\sqrt{\rho_1}\sqrt{\rho_2}\|_1$ is the fidelity, and where the set of rank-1 *system* projectors $\{P_i^S = |i'\rangle \langle i'|\}$ allows us to construct the separable state

$$\rho_{SF}^{\text{sep}}(\{P_i^S\}) = \sum_i P_i^S \otimes \mathbb{1}^F \rho_{SF} P_i^S \otimes \mathbb{1}^F$$
(18)

$$=:\sum_{i=0,1} p_i |i'\rangle \langle i'| \otimes \rho_i^{\mathcal{F}}, \qquad (19)$$

where $p_i = \text{tr} [P_i^S \rho_{S\mathcal{F}}]$ and $\rho_i^{\mathcal{F}} = \text{tr}_S [P_i^S \rho_{S\mathcal{F}}]/p_i$. The set of projectors is optimized over to minimize the error bound $\eta[\rho_{S\mathcal{F}}]$. This amounts to taking an optimal instantaneous pointer basis $\{|i'\rangle \langle i'|\}_i$ upon which the shared systemenvironment information is maximized and $\eta[\rho_{S\mathcal{F}}]$ is minimized. The bound $\eta[\rho_{S\mathcal{F}}]$ is tight when $\rho_{S\mathcal{F}}$ has a spectrum broadcast structure. For further details, see Appendix A.



FIG. 5. Bounds to the distance of system-fragment states to the set of spectrum broadcast structure states (at time t = 500). The distance $D_{SBS}(\rho_{SF})$ is bounded by $\eta[\rho_{SF}]$, the summation of the nonseparability of the system-fragment state [first term in Eq. (17)] and the distinguishability error of the reduced fragment states [second term in Eq. (17)]. Overall, the system-fragment states do not have a spectrum broadcast structure since $\eta[\rho_{SF}] \neq 0$. For all figures, the parameters are $\Delta E = 1$, $\delta \varepsilon = \Delta E$, $\lambda = \Delta E/5$, and $\beta = 10$ for the thermal state ($\hbar = 1$).

B. Results

Since the system is a qubit, the projectors can be written as $P_{\pm}^{S} = (1 \pm \hat{n} \cdot \vec{\sigma})/2$ for unit vector \hat{n} . Numerically, we minimize the distance given in Eq. (17) by sampling \hat{n} over the unit sphere. We further minimize over all fractions of the same size to produce Fig. 5.

We find that there is *no* fraction size at which a spectrum broadcast structure is formed between the system and environment fragment in almost all cases considered. This confirms our prior conclusion that objectivity has not emerged. The only "prospective" case is that of the smallest nonzero environment fraction in the Pérez trace [Fig. 5(a)], where the distance is vanishing. At this point, however, the environment fragment consists of a single *c* number $\rho_{\mathcal{F}} = [1]$ or $\rho_{\mathcal{F}} = [0]$, and hence is not a true spectrum broadcast structure.

Interestingly, the "spectrum broadcastness" of the systemenvironment state differs between the partial trace methods used: The Pérez trace finds that the system-fragment state tends to be nonseparable, whereas the staircase trace assumptions find that for small fragments, the states are largely separable but rather nondistinguishable. We attribute this difference to the differing assumptions of the structure of the environment implicit in either partial trace.

C. Summary

By using a manageable upper bound on the distance of a state to spectrum broadcast form, we investigated the structure of the system-fragment states. Both partial traces agreed that the system-fragment states did *not* have spectrum broadcast structure form, strengthening our prior conclusion that objectivity has not emerged. The minimization could, in the future, be done via more sophisticated methods than the random search employed here. Nonetheless, our work illustrates its practicality, and the combined investigation of both quantum Darwinism *and* spectrum broadcasting leads to stronger conclusions on the question of emergent classicality.

V. CONCLUSIONS

We jointly investigated quantum Darwinism and spectrum broadcasting as frameworks to test the objectivity of a twolevel system interacting with an effective *N*-level environment via a random matrix interaction. We compared two methods to break the environment into fragments: the partial trace of Pérez [26], which partitions the levels and eliminates any components of levels outside the relevant fraction, and our proposed staircase partial trace. The former has the caveat that the system density matrix can only be truly recovered from the trace of the full environment ρ_{SE} but not the fraction ρ_{SF} , while our proposed method does not have this problem, instead assuming that the environment is structured such that each increasing energy level is the excited level of a single particular subenvironment.

Using a numerical distance measure, we found that the system-fragment states did not have spectrum broadcast structure. We also found that the mutual information (used to evaluate quantum Darwinism) is comprised of comparable amounts of both "classical" accessible information *and* quantum discord. However, since quantum Darwinism is the evaluated using the quantum mutual information—an indiscriminate sum of accessible information and quantum discord—we found a case whereby it appeared as though quantum Darwinism had emerged—i.e., when using the partial trace of Pérez [26].

By exploring the decomposition of the mutual information into accessible information and quantum discord, we have been able to illustrate a discrepancy between quantum Darwinism and supposed state objectivity under the Pérez trace: a "mutual information plateau" and the shared information condition I(S : F) = H(S) are *not* sufficient for state objectivity. Combined with the results of Ref. [23], this suggests that quantum Darwinism could potentially emerge even if the mutual information is largely quantum in nature. Unlike previous work, we have also compared the results of quantum Darwinism with that of spectrum broadcasting. Contrary to quantum Darwinism, the investigation of state structure does not give any false positives on the emergence of objectivity, regardless of the partial tracing method used. In contrast, we have shown that quantum Darwinism, when investigated with the Pérez trace, is inconsistent with spectrum broadcast structure. This suggests that the formalism of quantum Darwinism may be inconsistent in general, or that quantum Darwinism has limited applicability to only certain types of environments. We suggest that future studies of quantum Darwinism should take into account the amount of quantum discord, and our results demonstrate that state structure analyses are feasible. In highlighting the discrepancy between quantum Darwinism and spectrum broadcasting-via the potential failure of quantum Darwinism in regards to the nature of the quantum mutual information-our work opens the door to investigate the general conditions under which quantum Darwinism (or a modified version of it) would be exactly equivalent to spectrum broadcast structure.

We have shown that it is possible to study (apparently) monolithic environments within the quantum Darwinism and spectrum broadcasting frameworks by using suitable methods to partition the environment. We considered two different partial trace methods in this paper: the level-partitioning and elimination Pérez trace and the staircase environment trace. The staircase environment trace we introduce has the advantage over the Pérez trace in that it commutes with the traditional partial trace *and* it produces traditional mutual information plots, allowing the quantum Darwinism formalism to be applied. The staircase environment trace assumed a particular type of structured environment: the spirit of trace construction can be applied to other types of structured environments. For example, one can also construct a partial trace that assumes the environment is composed of N - 1 identical two-level

systems, with increasing environment energy corresponding to consecutively exciting the different subsystems.

The quantum-to-classical transition is a fundamental issue in quantum mechanics. Within the frameworks of quantum Darwinism and spectrum broadcasting, the correlations between the system and environment are studied for various different markers of state objectivity. The environment needs to be decomposable: for an environment of N subsystems, this would correspond to a Hilbert space of at least 2^N . The alternative partial trace methods introduced in this paper make it possible to study environments of N subsystems with a (drastically reduced) Hilbert space of N dimensions. This work thus opens up classes of environments that can now be studied using the tools of quantum Darwinism and spectrum broadcast structure.

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APPENDIX A: BOUNDING THE DISTANCE TO THE SET OF SPECTRUM BROADCAST STRUCTURE STATES

The following derivation follows that of Mironowicz *et al.* [11], with the notation adjusted to match the main text of this paper. Consider writing ρ_{SF} in some particular basis $\{|i\rangle\}$ (which need not be the standard computation basis):

$$\rho_{\mathcal{SF}} = \sum_{i,j=0,1} \sum_{n,m\in\mathcal{F}} c_{ijnm} \left| i \right\rangle \left\langle j \right| \otimes \left| n \right\rangle \left\langle m \right| \tag{A1}$$

$$\equiv \rho_{SF}^{\rm sep} + \sigma_{SF},\tag{A2}$$

where we have defined the separable component of the system-fragment state

$$\rho_{SF}^{\text{sep}} \equiv \sum_{i=0,1} \sum_{n,m\in\mathcal{F}} c_{iinm} \left| i \right\rangle \left\langle i \right| \otimes \left| n \right\rangle \left\langle m \right| \tag{A3}$$

$$=\sum_{i=0,1}p_i|i\rangle\langle i|\otimes\rho_i^{\mathcal{F}},\tag{A4}$$

with $\rho_i^{\mathcal{F}} = (1/p_i) \sum_{n,m \in \mathcal{F}} c_{iinm} |n\rangle \langle m|$ and $p_i = \sum_{n \in \mathcal{F}} c_{iinn}$. The nonseparable remainder is

$$\sigma_{\mathcal{SF}} \equiv \sum_{i \neq j} \sum_{n,m \in \mathcal{F}} c_{ijnm} \left| i \right\rangle \left\langle j \right| \otimes \left| n \right\rangle \left\langle m \right|.$$
(A5)

Suppose we employ the following complete set of projectors $\{\Pi_i^{\mathcal{F}}\}_i$ to measure the environment fragment and attempt to discriminate between $\rho_i^{\mathcal{F}}$ states (which we will later optimize over). A projection of Π_i will result in state $\Pi_i^{\mathcal{F}}\rho_i^{\mathcal{F}}\Pi_i^{\mathcal{F}}$ with probability tr $[\rho_i^{\mathcal{F}}\Pi_i^{\mathcal{F}}]$. With probability $1 - \text{tr} [\rho_i^{\mathcal{F}}\Pi_i^{\mathcal{F}}] = \text{tr} [\rho_i^{\mathcal{F}}(1 - \Pi_i^{\mathcal{F}})]$, we will obtain an error. The error in discriminating between the different $\rho_i^{\mathcal{F}}$ states (which occur with probability p_i) is then [11]

$$\operatorname{Err}[\{p_i, \rho_i^{\mathcal{F}}\}, \{\Pi_i^{\mathcal{F}}\}] = \sum_i p_i \operatorname{tr} \left[\rho_i^{\mathcal{F}}(\mathbb{1} - \Pi_i^{\mathcal{F}})\right].$$
(A6)



FIG. 6. Mutual information I(S : F) between system and environment fragments using the Pérez partial trace [Eq. (5)] (compare with Fig. 3). The Pérez [26] trace is used to form different fractions of the environment. The reduced system is calculated as $\rho'_S = \text{tr}_F [\rho_{SF}]$. The dashed lines (without markers) correspond to twice the system entropy 2H(S) (the maximum mutual information possible if the full system-environment state is pure). The inset in (a) shows the normalized mutual information, I(S : F)/H(S). For all figures, the parameters are $\Delta E = 1$, $\delta \varepsilon = \Delta E$, $\lambda = \Delta E/5$, and $\beta = 10$ for the thermal state ($\hbar = 1$).

The ideal spectrum broadcast structure state for the set of measurements $\{\Pi_i^{\mathcal{F}}\}_i$ is

$$\rho_{SF}^{\text{SBS}} = \sum_{i} q_i \left| i \right\rangle \left\langle i \right| \otimes \tilde{\rho}_i^{\mathcal{F}}, \tag{A7}$$

where $\tilde{\rho}_i^{\mathcal{F}} = \prod_i^{\mathcal{F}} \rho_i^{\mathcal{F}} \prod_i^{\mathcal{F}} / \operatorname{tr} [\rho_i^{\mathcal{F}} \prod_i^{\mathcal{F}}]$ are states that are now perfectly distinguishable by $\{\Pi_i^{\mathcal{F}}\}_i$, and $q_i = p_i \operatorname{tr} [\rho_i^{\mathcal{F}} \prod_i^{\mathcal{F}}] / \sum_j p_j \operatorname{tr} [\rho_j^{\mathcal{F}} \prod_i^{\mathcal{F}}]$ are the normalized probabilities.

Using this candidate form of a possible spectrum broadcast structure state,

$$D_{SBS}(\rho_{SF}) \leqslant \left\| \rho_{SF} - \rho_{SF}^{SBS} \right\|_{1}$$
(A8)

$$= \left\| \rho_{\mathcal{SF}}^{\text{sep}} + \sigma_{\mathcal{SF}} - \rho_{\mathcal{SF}}^{\text{SBS}} \right\|_{1} \tag{A9}$$

$$\leq \left\| \rho_{\mathcal{SF}}^{\text{sep}} - \rho_{\mathcal{SF}}^{\text{SBS}} \right\|_{1} + \|\sigma_{\mathcal{SF}}\|_{1}, \quad (A10)$$

following from the triangle inequality. The second term $\|\sigma_{SF}\|_1 = 2T(\rho_{SF}, \rho_{SF}^{sep})$ can be easily calculated numeri-

cally. Focusing on the first term,

$$\left\|\rho_{\mathcal{SF}}^{\text{sep}} - \rho_{\mathcal{SF}}^{\text{SBS}}\right\|_{1} \leqslant \sum_{i=0,1} p_{i} \left\|\rho_{i}^{\mathcal{F}} - \frac{\Pi_{i}\rho_{i}^{\mathcal{F}}\Pi_{i}}{\sum_{j} p_{j} \operatorname{tr}\left[\rho_{j}^{\mathcal{F}}\Pi_{j}\right]}\right\|_{1},$$
(A11)

which follows from the triangle inequality, and that $||i\rangle \langle i| \otimes F_i||_1 = \text{tr} [|i\rangle \langle i|] ||F_i||_1$. Since

$$\left\| \rho_{i}^{\mathcal{F}} - \frac{\Pi_{i} \rho_{i}^{\mathcal{F}} \Pi_{i}}{\sum_{j} p_{j} \operatorname{tr} \left[\rho_{j}^{\mathcal{F}} \Pi_{j} \right]} \right\|_{1} = \operatorname{tr} \left[\rho_{i}^{\mathcal{F}} - \frac{\Pi_{i} \rho_{i}^{\mathcal{F}} \Pi_{i}}{\sum_{j} p_{j} \operatorname{tr} \left[\rho_{j}^{\mathcal{F}} \Pi_{j} \right]} \right] \\ \leqslant \operatorname{tr} \left[\rho_{i}^{\mathcal{F}} (\mathbb{1} - \Pi_{i}) \right], \qquad (A12)$$

we have that $\|\rho_{SF}^{\text{sep}} - \rho_{SF}^{\text{SBS}}\|_1 \leq \text{Err}[\{p_i, \rho_i^{\mathcal{F}}\}, \{\Pi_i^{\mathcal{F}}\}]$, which, after minimization, is bounded by the optimal discrimination



FIG. 7. Decomposition of mutual information I(S : F) into accessible information and quantum discord (at time t = 500) using the Pérez partial trace [Eq. (5)] (compare with Fig. 4). The accessible information and quantum discord are averaged over all environment fractions of the same size f. The system entropy is H(S), where the reduced system is calculated as $\rho'_S = \text{tr}_F [\rho_{SF}]$. For all figures, the parameters are $\Delta E = 1, \delta \varepsilon = \Delta E, \lambda = \Delta E/5$, and $\beta = 10$ for the thermal state ($\hbar = 1$).

error:

$$\min_{\rho_{SF}^{SBS}} \left\| \rho_{SF}^{\text{sep}} - \rho_{SF}^{SBS} \right\|_{1} \leq \min_{\{\Pi_{i}^{F}\}} \operatorname{Err}\left[\{ p_{i}, \rho_{i}^{F} \}, \{ \Pi_{i}^{F} \} \right]$$
(A13)

$$\leqslant \sum_{i \neq j} \sqrt{p_i p_j} B\left(\rho_i^{\mathcal{F}}, \rho_j^{\mathcal{F}}\right), \qquad (A14)$$

where $B(\rho_1, \rho_2) = \|\sqrt{\rho_1}\sqrt{\rho_2}\|_1$ is the fidelity [11]. Hence,

$$D_{SBS}(\rho_{S\mathcal{F}}) \leqslant \min_{\sigma_{S\mathcal{F}}} \left[\frac{\left\| \sigma_{S\mathcal{F}} \right\|_{1}}{+ \sum_{i \neq j} \sqrt{p_{i} p_{j}} B\left(\rho_{i}^{\mathcal{F}}, \rho_{j}^{\mathcal{F}}\right)} \right],$$
(A15)

where the minimization over σ_{SF} translates to minimizing over the optimal basis { $|i\rangle$ } for system, i.e., minimizing over the set of *system* projectors { P_i^S } that define $\rho_{SF}^{sep}(\{P_i^S\}) = \sum_i P_i^S \rho_{SF} P_i^S$ and $\sigma_{SF} = \rho_{SF} - \rho_{SF}^{sep}(\{P_i^S\})$.

APPENDIX B: IF THE REDUCED SYSTEM IS DERIVED FROM THE SYSTEM-FRAGMENT STATE

For clarity, we repeat the definition of the Pérez trace, which from the general system-environment state

$$\rho_{\mathcal{SE}}(t) = \sum_{i,j=0,1} \sum_{n,m=0}^{N-1} c_{ijnm} |i\rangle_{\mathcal{S}} \langle j| \otimes |n\rangle_{\mathcal{E}} \langle m|, \qquad (B1)$$

produces the following reduced system-fragment state:

$$\rho_{\mathcal{SF}}(t) = \frac{1}{N_{\mathcal{F}}} \sum_{i,j=0,1} \sum_{n,m\in\mathcal{F}} c_{ijnm} |i\rangle_{\mathcal{S}} \langle j| \otimes |n\rangle_{\mathcal{E}} \langle m|, \quad (B2)$$

where $N_{\mathcal{F}} = \sum_{i=0,1} \sum_{n \in \mathcal{F}} c_{iinn}$ is the normalization factor.

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As noted in the main text, the true state of the sys-

tem, $\rho_S = \text{tr}_{\mathcal{E}} [\rho_{S\mathcal{E}}]$, cannot be determined from the systemfragment $\rho_{S\mathcal{F}}$ if using the Pérez partial trace (Sec. III A 1). As such, when we calculate the mutual information, $I(S : \mathcal{F}) = H(S) + H(\mathcal{F}) - H(S\mathcal{F})$, we took H(S) as being the true entropy of the system, determined by the true state of the system.

Arguably, we could have taken H(S) as being determined by the system state calculated from the reduced system environment, $\rho'_S = \text{tr}_F[\rho_{SF}]$. In this Appendix, we show what happens if one had taken this route. Note that the staircase trace produces identical plots to those shown in the main text—i.e., the staircase trace recovers the correct system state.

The mutual information used in quantum Darwinism is given in Fig. 6, and the decomposition into accessible information and discord is given in Fig. 7. (The plot for the distance to spectrum broadcast structure does not employ the system entropy.) Qualitatively, similar conclusions can be drawn from these results, as was done in the main text. Notably, for Figs. 6(a) and 7(a), when the system starts off in a pure superposition state, the Pérez entropy of the system is equal to the mutual information between system and fragment. This is due to the nature of the Pérez trace, suggesting that the environment fragment always shares full information with the "false" system. Explicitly, ρ_{SF} are pure states under the Pérez trace, and the reduced states ρ'_{S} and ρ_{F} are obtained from ρ_{SF} via the typical trace; hence the known property of pure states [9] applies, i.e., that I(S : F) = 2H(S). With reference to the discussion in Sec. III B, the fact that the plots are nonsymmetric follows.

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