

Application of Machine Learning to Financial Time Series Analysis

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Thesis submitted for the degree of

Doctor of Philosophy

of

UCL

Department of Computer Science

University College London

University of London

2017

I, Martin Victor Sewell, confirm that the work presented in this thesis is my own. Where information has been derived from other sources, I confirm that this has been indicated in the thesis.

M.V. Sewell

Abstract

This multidisciplinary thesis investigates the application of machine learning to financial time series analysis. The research is motivated by the following thesis question: ‘Can one improve upon the state of the art in financial time series analysis through the application of machine learning?’ The work is split according to the following time series trichotomy: 1) *characterization* — determine the fundamental properties of the time series; 2) *modelling* — find a description that accurately captures features of the long-term behaviour of the system; and 3) *forecasting* — accurately predict the short-term evolution of the system.

Characterization

The research on *characterization* to determine fundamental properties comprises five experiments. They all relate to implementing algorithms that test the cornerstone of modern financial theory, the efficient market hypothesis. In tests for dependence, tests for autocorrelation and two runs tests are applied to US stock market returns and six foreign exchange currency pairs. Results showed that daily DJIA, USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprising number of sequences of decreasing returns. In a test for long memory, my implementation of Hurst’s rescaled range (R/S) analysis (in C++) found little evidence of long memory in US stock market returns. In a test of market efficiency, the performance of investment newsletters is analysed, evidencing weak-form efficiency. All five experiments (potentially) have implications apropos market efficiency, and impart domain knowledge vis-à-vis financial time series for the work on forecasting.

Modelling

The work on *modelling* to capture long-term behaviour utilizes behavioural finance to 1) model market action and 2) model investors’ risk preferences. For the former, in order to model as accurately as possible, minimal assumptions are made and a bottom-up approach is used. The evolved heuristics and biases exhibited by fundamental analysts and technical analysts are used to build an agent-based artificial stock market (in Excel). The proportion of technical analysts is varied and the statistics of the time series generated by the artificial market analysed. In the second part, in order to accurately model decision making under uncertainty in practice I adopt the seminal psychological (descriptive), rather

than economic (normative), formulation, prospect theory. I devise and implement (in PHP and VB) an investment performance measurement metric, cumulative prospect theory certainty equivalent (CPTCE).

Forecasting

The research on *forecasting* concerns the prediction of financial markets. First domain knowledge gained via the runs test is used to build a DJIA trading system. I then use kernel methods, a recent, successful and computationally efficient class of algorithms used for pattern analysis. A hidden Markov model (HMM) is trained on foreign exchange data to derive a Fisher kernel (which I implement in C++) for a support vector machine (SVM), and the (difference of convex functions) DC algorithm and the Bayes point machine are also used to create kernels. Furthermore, the DC algorithm is used to learn the parameters of the HMM in the Fisher kernel. I ported two implementations of SVMs to Windows and also added semi-automated parameter selection. SVM_{dark} is written in C for Win32, and winSVM in C++ for Win32.

Contributions to Science

The thesis is believed to make several novel contributions to science, it is multidisciplinary with contributions to both computer science and finance. In the work on *characterization* I wrote software for performing the runs test and testing for long-memory. I then reconcile the fact that daily stock market and foreign exchange log returns pass linear statistical tests of efficiency, yet non-linear forecasting methods can still make above-average risk-adjusted returns, and the nature of the inefficiencies are identified. In the research on *modelling* the agent-based artificial stock market generated a time series that provides a novel insight into the effect of the proportion of technical analysts relative to fundamental analysts. Whilst the novel investment performance measurement metric, cumulative prospect theory certainty equivalent (CPTCE), models investors' empirically-observed risk preferences, whilst no other performance metric does this effectively. The experiments on *forecasting* included using the DC algorithm to learn the parameters of the hidden Markov model in the Fisher kernel, this is a novel algorithm. Two Windows implementations of SVMs with semi-automated parameter selection were built, for some time they were the only Windows applications dedicated to support vector machines.

Acknowledgements

Firstly, I wish to thank my supervisor Philip Treleaven for providing me with the opportunity to embark upon a PhD in the first place. Thanks also to David Corney for acting as a mentor. Thanks to John Campbell for sparking my interest in multiagent systems. For general help within the department I thank Chris Clack, and for friendship and collaboration Wei Yan. Thanks to Hurst Consulting and INLECOM for sponsorship. Thanks to Salus Alpha, Fortress Investment Group, Anova Fund, Global Advisors and eStats Capital for providing data. Thanks to Brian McIntosh and Paul Jeffrey of The School of Water Sciences at Cranfield University for employment, and thanks to Christopher Lucas for work with Cirrus Capital.

Thanks to my UCL drinking companions Robert, David, Emma B., Miles, Michael, Dirk, Gordon, Bill, Tim and Emma T for many great evenings, and thanks to Robert and Nancy for helping me stop. Thanks to Julie D., Philippa, Emma, Michael, Nancy, John & Zoë, Vanessa, Petya, Christophe, Valerie, Sauminh, Bill, Carol, Amy, Monica, Wei, Niklas, Lai Nee, Tristan, Tom, Jon, Vicki, Julie Z., Qi, Florence, Julie K., Kiri, Jas, Maya, Lucia and my parents for feeding me at various times. Many thanks to Nancy for always being there. Thanks to Carol for accompanying me on several trips to the cinema in Bedford. Thanks to Vicki for many pleasant days out. Eternal thanks to Zac Harland for sharing his unbridled enthusiasm and extensive knowledge of trading over numerous and regular coffees in the Gower Street bookshop. Thanks to my clubbing friends Dave, Amanda, Jim, Rose, Rosie, et al. for festivals, fun and keeping me young.

Thank you to Robert Dodier for convincing me of the superiority of probability right from the start. Thanks to David Wolpert for quick and helpful replies to my queries on the no free lunch theorems, to Andrew Lo for clarifying the EMH and to Eugene Fama for a historical correction. Thanks to our ex-Head of Department, Anthony Finkelstein, for having faith in me. For comments on drafts of this thesis, I thank David Corney, Monica Diekmann-Kotzee, Anthony Finkelstein, John Shawe-Taylor, Christophe Cuny, Niklas Traub, Bill Langdon, Zac Harland, Miles Hansard, Robin Hankin, Professor Treleaven and my parents. A special thanks are due to Professor Shawe-Taylor for algorithmic suggestions and thanks to Professor Treleaven for guidance on the home straight and helping me turn a book into a thesis. Thanks also to David Barber, Edward Tsang, Christoph Schommer, Ricardo Silva and anonymous reviewers for various corrections and suggestions. With a view to future work, thanks to Adam Johansen for help regarding particle filters and thanks for communications with Frank Lad, surely the purest subjectivist Bayesian since de Finetti. Thanks to Wei Si for spotting an error.

I would also like to thank Chris Neely for numerous emails patiently detailing the methodology used in his work with Paul Weller. In Cambridge, thanks to the directors of 4CMR Terry Barker and Doug Crawford-Brown for their generous and patient support, thanks to Robin Hankin for his rigorous approach to science. Thanks also to Mairéad, Annela, Svetlana, Paul, Mark, Jun Li, Yongfu and the rest of 4CMR for putting up with me. Thanks to Stephen Stretton, a work colleague and friend, for his intelligent insight. Thanks also to Richard Schuhmertl from Quant Capital for recognising my potential and providing me with a great opportunity. A special mention to Julie Kim, whose texts and company make me smile. Thanks to Jas for her eternal cheekiness. Thanks to Anouska and Freddie for being there. Naturally, eternal thanks go to my parents for their life-long support. Thanks to luck for my ability to select the unique model Talisa Qi, the only model that was right. Finally, thank god I've finished.

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Publications

The research in this thesis has resulted in 25 publications in total (12 peer reviewed): 5 journal articles, 5 conference proceedings, 1 book chapter and 6 technical reports, as listed below. The key publications are shown in bold.

Patel, N. and Sewell, M. (2015), Calendar anomalies: A survey of the literature, *International Journal of Behavioural Accounting and Finance* **5**(2), 99–121.

Sewell, M. (2012a), The efficient market hypothesis: Empirical evidence, *International Journal of Statistics and Probability* 1(2), 164–178.

Sewell, M. (2012b), The demarcation of science, Young Statisticians' Meeting, Cambridge, 2–3 April 2012.

Sewell, M. (2012c), An artificial stock market, in J. Filipe and A. Fred (eds.), *ICAART 2012: Proceedings of the 4th International Conference on Agents and Artificial Intelligence, Volume 2. Vilamoura, Algarve, Portugal, 6 - 8 February, 2012*, SciTePress, Setúbal, pp.293–300.

Sewell, M. (2012d), Ideology-free politics: A bottom-up approach, CRASSH Postdoctoral Research Seminar Series. Cambridge, 21 June 2012.

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Sewell, M. (2011c), Ensemble learning, Research Note RN/11/02, University College London, London.

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- Yan, W., Sewell, M. V. and Clack, C. D. (2008), Learning to optimize profits beats predicting returns — comparing techniques for financial portfolio optimisation, in M. Keijzer (ed.), *Proceedings of the 10th Annual Conference on Genetic and Evolutionary Computation*, ACM, New York, pp.1681–1688.

Chapter 1

Introduction

This chapter sets the scene. It starts with my motivations for undertaking the work, and explains why the area of research is important. It continues with the research objectives including the research question, the research methodology for the chapters on characterization, modelling and forecasting and then lists the all important contributions made to science. The chapter finishes with an annotated guide to each chapter in the thesis.

1.1 Motivations

This thesis concerns the application of machine learning to the understanding of financial markets. A greater understanding of financial markets is important, if only because of their impact on the global economy. Back in 1929 the Wall Street Crash caused the Dow Jones Industrial Average (DJIA) to lose 40 per cent of its value in two months. In 1992 in the UK, the events that took place on Black Wednesday when sterling was forced out of the ERM are an example of when the markets were more powerful than the governments; the markets were right in the sense that the devaluation forced on sterling was justified by the country's economic dilemma. A third example concerns the 'dot-com bubble', the DJIA tripled between 1994 and 1999, whilst, over the same period, basic economic indicators did not come close to tripling. The global financial crisis of 2007–08 led to a downturn in the housing market, evictions, foreclosures, the failure of businesses, unemployment, huge declines in consumer wealth and a downturn in economic activity. Lastly, *daily* foreign exchange market turnover averaged \$5.3 trillion in April 2013 (Bank for International Settlements, 2013). This is over 17 times greater than the gross domestic product (GDP) of the world economy and over 100 times greater than global exports.

Gershenfeld and Weigend (1994) claim that [t]ime series analysis has three goals: forecasting, modeling, and characterization. I utilize their time series trichotomy, albeit in a different order, and applied it to financial time series to structure the core of the thesis thus.

The research on characterization in this thesis is partially motivated because it imparts domain knowledge for the work on forecasting. It is also motivated by the challenge itself, for example the distribution of financial market returns is not precisely known.

The markets uniquely capture the psychology of individuals on a large scale. Markets usually reflect the decisions of thousands or even millions of people going about their daily lives. The sheer size of the markets also makes the area research-worthy and non-trivial. Multiagent systems would appear the most natural way of modelling a market when the market participants are both numerous and autonomous.

The task of forecasting financial markets is one of predicting a time series generated from a social science, which in practice is purely an exercise in information processing. An attractive way of achieving this is to make minimal assumptions and use a data-driven, model-free, flexible and nonparametric approach. In other words, use machine learning, in the guise of supervised learning, which encompasses both theoretical soundness and experimental effectiveness. The central paradigm in the model-driven domain of finance is the ‘efficient market hypothesis’ (EMH), and an efficient market is one in which prices always ‘fully reflect’ available information. This creates a challenge, as it implies that ‘beating the market’ by forecasting changes in price is at best very difficult, and at worst impossible. The EMH is thus important because it places restrictions on what is possible vis-à-vis forecasting algorithms. The research on forecasting is thus partially motivated because it creates the potential to challenge the central paradigm in finance, the EMH. Plus it presents the potential to improve supervised learning algorithms.

Another motivation for focussing on finance is that the research domain is growing. As technology drives down transaction costs, markets are increasingly accessible to an increasing number of participants. Also, globally, the failure of communism has ensured that the market economy continues to grow.

In addition to the research described in this thesis, there exists an array of opportunities for further work in this field. Algorithmic trading typically involves splitting up an order to buy or sell a fixed number of shares in an optimal manner over a period of time; this is extremely fertile territory for the application of machine learning. Intelligent techniques could be used to optimize a trading system based on cointegration. Deep learning algorithms could be used to forecast financial time series, as they should be able to find and exploit signals at different levels of abstraction. Ensemble learning could be used to attempt to combine individual predictive models in an optimal way. An equity trading system could be built using the knowledge gained from the characterization of equity markets. Intelligent techniques could be employed to select funds and allocate capital. Quantitative techniques could be applied to global macro hedge fund strategies. Optimizing an automated market-making algorithm using intelligent techniques could be hugely lucrative for the financial industry. In the area of mergers and acquisitions, machine learning could be applied to the potentially lucrative task of predicting takeover targets. Once a trader has found a positive expected return, they need to decide what proportion of their capital to bet per trade: money management and position sizing are a challenging optimization problem. Another potential source of enormous wealth would be the application of intelligent techniques to option pricing. Rather than just the price, or the bid and the ask, an intelligent trading system could utilize several levels of the order book. A probabilistic model such as a particle filter could be employed to track a financial time series. Finally, intelligent techniques could be employed to predict yield curves. Section 7.2 (p. 126) addresses potential ideas for further work and goes into more detail.

My interests in developing the work further mainly concern working with ultra high frequency financial data. Tick data, preferably showing the order book, must be ripe for exploitation by machine learning, but would require impressive processing power, a vast amount of storage and robust algorithms. Today, tick data generated by financial markets quite possibly represents a greater volume than any other source outside high energy physics. Futures markets provide the most data, followed by foreign exchange markets, followed by stock markets, although most of the literature relates to stock markets. It is likely that the type of modelling required would be similar across all three types of market. In practice, we are more likely to be concerned with futures markets or foreign exchange markets because transaction costs are vanishingly small and leverage is possible.

1.2 Research Objectives

The thesis research question is: ‘Can one improve upon the state of the art in financial time series analysis through the application of machine learning?’ The thesis is split according to the three above-identified central areas of time series analysis: characterization, modelling and forecasting.

characterization Characterization attempts with little or no a priori knowledge to determine fundamental properties, such as the stationarity of a system or the amount of randomness.

modelling The goal of modelling is to find a description that accurately captures features of the long-term behaviour of the system.

forecasting The aim of forecasting (also called predicting) is to accurately predict the short-term evolution of the system.

In the forecasting third of the thesis the aims may be graduated thus: 1) to improve standard algorithms, and 2) to beat the ‘state of the art’. The more ambitious goal, 2), is ill-defined, as there is no consensus within academia and it is likely to be proprietary outside, but an algorithm that successfully forecast financial markets published in the academic literature shall be used as a proxy.

1.3 Research Methodology

1.3.1 Characterization

The goals of the research on characterization (Chapter 3) are to write efficient implementations of algorithms that contribute to the ‘stylized facts’¹ of financial markets. Five experiments are conducted. The experiments are chosen because they are tests of market efficiency, and help us to characterize financial markets. A test of autocorrelation and two versions of the runs test (a non-parametric test of the mutual dependence of the elements of a sequence) were performed on the DJIA and six foreign exchange currency pairs. Results showed that daily DJIA, USD/DEM, USD/JPY, GBP/USD, USD/CHF

¹A *stylized fact* is a term used in economics to refer to empirical findings that are so consistent (for example, across a wide range of instruments, markets and time periods) that they are accepted as truth. Due to their generality, they are often qualitative.

and GBP/CHF returns each exhibit a surprising number of sequences of decreasing returns. Whilst my implementation of Hurst's rescaled range (R/S) analysis (in C++) found little evidence of long memory in stock market returns. My implementation of R/S analysis is more accurate than commercially available software, but slower. I purchased 'The Forbes/Hulbert investment letter survey', the data encompasses performance from 31 May 1990 to 31 December 2001 and includes just those newsletters tracked that have a predominant US equity focus. The performance of the recommendations of the newsletters is analysed by means of correlation analysis on the quantitative data and the results evidenced weak-form market efficiency.

1.3.2 Modelling

The goals of the experiments on modelling are to improve algorithms that 1) model market action (Section 4.1) and 2) model investors' risk preferences (Section 4.2). The experiments are chosen because they each allow us to model markets and investors' risk preferences using a realistic bottom-up empirically-valid approach, with a focus on simplicity and realism. Both experiments utilize behavioural finance. For the former, the evolved heuristics and biases exhibited by fundamental analysts and technical analysts, such as representativeness and conservatism, are used to build an agent-based artificial stock market (in Excel). The relative proportion of technical analysts and fundamental analysts was allowed to vary, leading to the following broad conclusions. Whether a fundamental analyst, or a technical analyst, it pays to be in a majority. As the number of technical analysts increases, the standard deviation of returns decreases, whilst the skewness increases. Whilst kurtosis of market returns peaks with around 40 per cent technical analysts, and rapidly declines as the number of technical analysts exceeds 90 per cent. The autocorrelation of returns is close to zero with 100 per cent fundamental analysts, and approaches 1.0 as the proportion of technical analysts approaches 100 per cent. With a realistic proportion of technical analysts and fundamental analysts, the artificial stock market replicates mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market. However, the artificial stock market failed to accurately replicate the skewness, kurtosis and autocorrelation of returns. The number of free parameters was kept to a minimum, so there was little scope for tuning the model until it output the desired results. In the second part, I devised and implemented (in both PHP and Visual Basic) an investment performance measurement metric developed from prospect theory (Kahneman and Tversky, 1979; Tversky and Kahneman, 1992) known as cumulative prospect theory certainty equivalent (CPTCE). The implementation of CPTCE makes up part of a more general performance measurement calculator which I wrote and is freely available online.² It calculates mean return, standard deviation, skewness, kurtosis, beta, Jensen's alpha, Sharpe ratio, Sortino ratio, Treynor's measure, information ratio, Stutzer ratio, Omega, M^2 , T^2 and maximum drawdown, and is in use by the financial industry.

²<http://www.performance-measurement.org>

1.3.3 Forecasting

The goals of the experiments on forecasting are to 1) improve standard algorithms, and 2) beat the ‘state of the art’. We have shown that forecasting financial markets is at best very difficult. Furthermore, if a simple algorithm were able to generate abnormal returns, the algorithm would be adopted by many market participants, and the pattern in the time series that the algorithm was exploiting would become eroded as traders attempted to enter the market ahead of each other, so the algorithm would cease being profitable. On the other hand, it seems unlikely that there exists a highly complex pattern in financial time series that is exploitable, because it would likely be swamped by noise. We are left with the task of seeking unknown patterns of intermediate complexity.

First domain knowledge gained via the runs test is used to build a DJIA trading system (Section 5.1). Although the algorithm is created ‘in sample’, given its simplicity and the size of the data set, significant overfitting of noise seems unlikely, so the equity curve is surprisingly impressive up until 2002, when the dynamics of the market must have changed. However, the algorithm clearly fails to outperform the market in the out of sample period.

For both theoretical and empirical reasons I then opt to use kernel methods for forecasting (Section 5.2). Detecting linear relations has been the focus of much research in statistics and machine learning for decades and the resulting algorithms are well understood, well developed and efficient. However, linearity is rather special, and outside quantum mechanics no real system is truly linear (Meiss, 2003). Naturally, one wants the best of both worlds. So, if a problem is non-linear, instead of trying to fit a non-linear model, one can map the problem from the *input space* to a new (higher-dimensional) space (called the *feature space*) by doing a non-linear transformation using suitably chosen basis functions and then use a linear model in the feature space. This is known as the ‘kernel trick’. The linear model in the feature space corresponds to a non-linear model in the input space. This approach can be used in both classification and regression problems. The choice of kernel function is crucial for the success of all kernel algorithms because the kernel constitutes prior knowledge that is available about a task. Accordingly, there is no free lunch (see p. 47) in kernel choice. A formal treatment and the advantages of kernel methods is given on p. 84. Empirically, my review of the relevant literature (pp. 49–52) found that, on average, SVMs outperform ANNs when applied to the prediction of financial or commodity markets. Therefore, my approach focuses on kernel methods, the best known of which is the support vector machine (SVM).

Five implementations of kernel methods for classification are employed to forecast foreign exchange data: a vanilla support vector machine (SVM) (used as a benchmark), a Bayes point machine (developed by Tom Minka), a Fisher kernel (introduced by Jaakkola and Haussler (1999) and named in honour of Sir Ronald Fisher), the DC (difference of convex functions) algorithm (as implemented by Argyriou et al. (2006)), and the DC algorithm is used to learn the parameters of the hidden Markov model in the Fisher kernel. The five methods are compared with the genetic programming approach used in Neely et al. (1997) and reported in Neely et al. (2009) (NWD/NWU). The final four methods performed better than the vanilla SVM, but none better than NWD/NWU.

Furthermore, I ported two implementations of SVMs to Windows and also added semi-automated parameter selection. $\text{SVM}_{\text{dark}}^3$ is based on $\text{SVM}^{\text{light}}$ (Joachims, 2004) and written in C for Win32, whilst winSVM^4 is based on mySVM (Rüping, 2000) and written in C++ for Win32. My Windows SVM software has been used by the financial industry.

1.4 Contributions to Science

This PhD thesis seeks to make contributions to science, yet computer science is an engineering discipline. How can we reconcile the two? Let us first attempt to define *science* explicitly. Dictionary definitions inform us that science is the systematic study of the universe—through observation and experiment—in the pursuit of knowledge that allows us to generalize. More formally, as I explained at a Young Statisticians’ Meeting in Cambridge, science is essentially Bayesian inference (Sewell, 2012b). This means that in its purest sense the application of science involves making assumptions, in the form of prior probabilities, gathering data and applying Bayes’ theorem. *Machine learning* is generally a practical approximation of Bayesian inference, justified because the techniques are simpler and good enough. In other words *the practical automation of science involves gathering data and applying a machine learning algorithm with the correct ‘inductive bias’*. The key to choosing an effective inductive bias is having domain knowledge. So, in order to successfully apply a machine learning algorithm to financial time series analysis, we need to understand the financial domain. The net result is a *multidisciplinary* thesis, with contributions made to both computer science and finance. The American computer scientist and software engineer Frederick Brooks recognised that science and engineering have a symbiotic relationship when he wrote ‘[t]he scientist builds in order to learn; the engineer learns in order to build’ (Brooks, 1987). I would add that the computer scientist working in machine learning learns in order to build in order to learn.

The central argument of the thesis is that one can improve upon the state of the art in financial time series analysis through the application of machine learning. The results of the work on the characterization, modelling and forecasting of financial time series each lend support to the central thesis. The characterization used existing literature plus statistics, the modelling used behavioural biases and multiagent systems, and the forecasting used supervised learning. The contributions made are listed below.

Experiment 1: Characterization

- I reconcile the apparent efficiency of markets according to linear statistical tests (e.g. autocorrelation) with the potential for non-linear forecasting methods to generate above-average risk-adjusted returns and identify the nature of the inefficiencies in the DJIA and foreign exchange markets (Chapter 3). The runs test, that detects linear and non-linear relationships, identifies several previously undocumented anomalies: daily DJIA, USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprisingly high number of

³Available from <http://svmdark.martinsewell.com/>.

⁴Available from <http://winsvm.martinsewell.com/>.

sequences of decreasing returns.

- I wrote software for performing the runs test in Visual Basic for Excel (Section 3.3). I also wrote software for testing for long-memory, rescaled range analysis, in C++ and Visual Basic for Excel (Section 3.4). Neither algorithm was previously available for free as downloadable software including source code. The runs test source code is given in Appendix D and the rescaled range analysis source code is given in Appendix G.

Experiment 2: Modelling

- A novel investment performance measurement metric, cumulative prospect theory certainty equivalent (CPTCE), is developed from Tversky and Kahneman's cumulative prospect theory. The statistic models investors' empirically-observed risk preferences (people care about losses and gains rather than absolute wealth, evaluate probabilities incorrectly, are loss averse, risk averse for gains, risk seeking for losses and have non-linear preferences), whilst no other performance metric does this effectively. The financial industry have taken interest, with offers to commercialize the product. See Section 4.2.
- The evolved heuristics and biases exhibited by fundamental analysts and technical analysts, inducing underreaction and overreaction, are used to build an agent-based artificial stock market. The resultant time series replicates mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market, and provides a novel insight into the effect of the proportion of technical analysts relative to fundamental analysts. See Section 4.1.

Experiment 3: Forecasting

- Two Windows implementations of SVMs with semi-automated parameter selection are built. SVM_{dark} is based on SVM^{light} and written in C for Win32, whilst winSVM is based on mySVM and written in C++ for Win32. For some time the programs were the only Windows applications dedicated to support vector machines, they were frequently downloaded and have been used by the financial industry. The source code is also freely available to download. See p. 87.
- A (generative) hidden Markov model is trained on market data to derive a Fisher kernel for a (discriminative) support vector machine, the DC algorithm and a Bayes point machine are also used to create kernels. Furthermore, the DC algorithm is used to learn the parameters of the hidden Markov model in the Fisher kernel, which is a novel combination of algorithms. All four algorithms performed better than the vanilla SVM in terms of gross returns, net returns and Sharpe ratio. See Chapter 5.

1.5 Chapters

- 1 Introduction** The first chapter ‘sets the scene’. It includes the motivations for undertaking the research, the research objectives including the research question, the research methodology for the work on characterization, modelling and forecasting and the all important contributions to science. Finally, an annotated guide to the rest of the thesis is provided here.
- 2 Background and Literature Review** The second chapter consists of a survey and critical assessment of other work and its relation to the research in this thesis. The literature in the following areas is reviewed: the EMH, dependence and long memory in market returns, investment newsletters, technical analysis, behavioural finance, multiagent systems, investment performance measurement, kernel methods and support vector machines with a particular focus on the application of SVMs to the financial domain.
- 3 Characterization** The first of the three core chapters comprises five experiments. A test for autocorrelation and two versions of the runs test showed that daily DJIA, USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprisingly high number of sequences of decreasing returns. An implementation of Hurst’s rescaled range (R/S) analysis found little evidence of long memory in DJIA returns. The performance of investment newsletters is analysed, evidencing weak-form market efficiency.
- 4 Modelling** The work on modelling utilizes behavioural finance. The evolved heuristics and biases exhibited by fundamental analysts and technical analysts, inducing underreaction and overreaction, are used to build an agent-based artificial stock market. The time series generated by the artificial market provides insight into the effect of technical analysts. A novel investment performance measurement metric, CPTCE, is developed from prospect theory (Kahneman and Tversky, 1979; Tversky and Kahneman, 1992).
- 5 Forecasting** In the first experiment a daily DJIA trading system is built. Secondly, a hidden Markov model is trained on foreign exchange data to derive a Fisher kernel for an SVM, and the DC algorithm and Bayes point machine are also used to create kernels. Further, the DC algorithm was used to learn the parameters of the hidden Markov model in the Fisher kernel. Finally, an implementation of SVMs with semi-automated parameter selection is built.
- 6 Critical assessment of own work** The hypothesis is stated; precision, thoroughness and the contributions are demonstrated, and a comparison with the closest rivals is given. The results of the work on the characterization, modelling and prediction of financial time series each lend support to the hypotheses and therefore to the central thesis.
- 7 Conclusion and Future Work** The conclusion summarizes the thesis and highlights the contributions made. Finally, potential ideas for further work in the field are addressed, including the application of machine learning to algorithmic trading, cointegration, deep learning, ensemble learning, an equity trading system, funds of funds, global macro strategies, market-making, merger

arbitrage, money management, option pricing, the order book, a particle filter and yield curve analysis.

Chapter 2

Background and Literature Review

This chapter is a survey and critical assessment of related work. Central to this thesis is the all-important efficient market hypothesis (EMH), which is covered in detail. The following sections cover the experiments undertaken in the three core chapters: characterization, modelling and forecasting. In the section on characterization markets and time series are introduced, stochastic processes in financial markets are covered, with the martingale given special attention. Stylized facts are introduced. Then the literature on dependence in market returns, long-memory in market returns and investment newsletters is reviewed. In the section on modelling, the relevant literature on behavioural finance, technical analysis, multiagent systems, prospect theory and investment performance measurement is covered. In the section on forecasting, the relevant literature on the no free lunch theorem for supervised machine learning, data snooping, kernel methods, support vector machines (SVMs) and genetic programming is reviewed.

2.1 Introduction

This chapter is a survey and critical assessment of related work. First, the all-important efficient market hypothesis (EMH) is covered. The sections that follow are split according to the three main areas of time series analysis: characterization, modelling and forecasting. In the section on characterization markets and time series are introduced, stochastic processes in financial markets are covered with the martingale given special attention, stylized facts are introduced, then the literature on dependence in market returns, long-memory in market returns and investment newsletters is reviewed. In the section on modelling, the relevant literature on behavioural finance, technical analysis, multiagent systems, prospect theory and investment performance measurement is covered. In the section on forecasting, the relevant literature on the no free lunch theorem for supervised machine learning, data snooping, kernel methods, support vector machines (SVMs) and genetic programming is reviewed.

2.2 Efficient Market Hypothesis

The EMH has been the central proposition of finance since the early 1970s and is one of the most controversial and well-studied propositions in all the social sciences. As the Professor of Finance, Andrew Lo, puts it, '[i]t is disarmingly simple to state, has far-reaching consequences for academic pursuits and business practice, and yet is surprisingly resilient to empirical proof or refutation' (Lo, 1997). The notion of an efficient market is central to this thesis because market efficiency (along with assumptions about investors' risk preferences) puts constraints on what is possible vis-à-vis the characterization of financial markets. Conversely, the characterization of financial markets (again with assumptions about investors' risk preferences) allows us to gauge the efficiency of financial markets. The EMH also has profound implications for the work on forecasting, as it places bounds on our expectations. There is little consensus between the opinions held in academia and industry. Unsurprisingly, most of the support for the EMH comes from the former. I host and run the world's only website dedicated to the efficient market hypothesis.¹

The random walk hypothesis was conceived in the 16th century as a model of games of chance. Bachelier (1900) modelled the path of stock prices as Brownian motion and showed that speculators should be unable to beat the market. Samuelson (1965) proved that properly anticipated prices fluctuate randomly, whilst Fama (1970) defined an efficient market as one in which prices always 'fully reflect' available information. However, Grossman and Stiglitz (1980) argued that because information is costly, a market price cannot perfectly reflect the information which is available, since if it did, those who spent resources to obtain the information would receive no compensation. A more detailed history of the EMH is given in Sewell (2011e).

To give a definition, a market is said to be *efficient* with respect to an information set if the price fully reflects that information set (Fama, 1970), i.e. if the price would be unaffected by revealing the information set to all market participants (Malkiel, 1992). The efficient market hypothesis (EMH) asserts that financial markets are efficient.

A market is said to be efficient with respect to an information set, and the classic taxonomy of information sets, due to Roberts (1967) and published by Fama (1970), consists of the following:

weak form efficiency The information set includes only the history of prices.

semi-strong form efficiency The information set includes all information known to all market participants (publicly available information).

strong form efficiency The information set includes all information known to any market participant (private information).

Note that the sets are nested, with each successive set being a superset of the preceding set. Later, the weak form was redefined by Fama (1991) to include variables like dividend yields and interest rates. This thesis only concerns itself with weak-form efficiency, the history of prices.

¹<http://www.e-m-h.org>

How can we test to see whether a market is efficient? Strictly speaking market efficiency is not refutable. An efficient market will always ‘fully reflect’ available information, but in order to determine how the market should ‘fully reflect’ this information, it is necessary to determine investors’ risk preferences. Therefore, any test of the EMH is a test of both market efficiency and investors’ risk preferences. For this reason, the EMH, by itself, is not a well-defined and empirically refutable hypothesis. This ‘joint hypothesis problem’ was first pointed out by Fama (1970). However, if investors’ risk preferences are known, in theory, if not in practice, market efficiency can be tested. If information is revealed to market participants, the reaction of security prices can be measured. If and only if prices do not move when the information is revealed, the market is efficient with respect to that information set. See Campbell et al. (1996, pp. 21–22).

Are markets becoming increasingly efficient? Although only one paper published before 1960, Cowles and Jones (1937), found significant market inefficiencies; with decreasing transaction costs, an increasing number of market participants, increasing processing power and improving algorithms, one would expect markets to become increasingly efficient. The relative proportion of the papers summarized in Sewell (2011e) that reject the EMH peaked in the 1980s and 1990s, and Kim et al. (1991), Schwert (2003) and Tóth and Kertész (2006) suggest that markets are becoming increasingly efficient. It could be that markets in the 1980s and 1990s were less efficient because they were the decades of technological asymmetry: some market participants used microcomputers, whilst others did not. It could also be that it took until the 1980s/1990s for data to be of sufficient quality and quantity to reject market efficiency with any degree of confidence. Analyses post-2000 tend to support market efficiency simply because markets have become increasingly efficient. The Red Queen effect ensures that one’s ability to make money in the markets is dependent on the ability of the other market participants: the game is relative and moving.

So are financial markets efficient or not? Overall, just under half of the papers reviewed in Sewell (2011e) support market efficiency. Recall that a market is said to be efficient with respect to an information set if the price ‘fully reflects’ that information set (Fama, 1970). On the one hand, the definitional ‘fully’ is an exacting requirement, suggesting that no real market could ever be efficient, implying that the EMH is almost certainly false. On the other hand, economics is a social science, and a hypothesis that is asymptotically true puts the EMH in contention for one of the strongest hypotheses in the whole of the social sciences. Strictly speaking the EMH is false, but in spirit is profoundly true. Besides, science concerns seeking the best hypothesis, and until a flawed hypothesis is replaced by a better hypothesis, criticism is of limited value.

2.3 Characterization

This section is a review of the literature relevant to the experiments conducted in Chapter 3 on the characterization of financial time series. The goal is to know as much as possible about the nature of financial time series, and the experiments are chosen to help us identify stylized facts, and to assess the degree to

which markets are efficient. It starts with notes on markets and time series, introduces stochastic processes in financial markets, identifies some stylized facts, reviews the literature on dependence and long memory in market returns, then concludes with a review of the literature on investment newsletters. For a more thorough review of the literature on the characterization of financial markets, see Sewell (2011b).

2.3.1 Markets

Whenever there are valuable commodities to be traded, there are incentives to develop a social arrangement that allows buyers and sellers to discover information and carry out a voluntary exchange more efficiently, i.e. develop a *market*. The largest and best organized markets in the world tend to be the securities markets.

2.3.2 Time Series

How do we get from financial transactions taking place, perhaps globally, to data that we can analyse on a computer? In a market, whenever buyers and sellers trade, it makes sense to record the agreed price at which the transaction took place. This price record creates a time series. There is ample literature on time series analysis, the fourth edition of *Time Series Analysis: Forecasting and Control* (Box et al., 2008) is a revision of the classic 1970 book, Hamilton (1994)'s tome is the bible, whilst Weigend and Gershenfeld (1994) is the most relevant in terms of using advanced methods for time series prediction. For a time series glossary, see Appendix C (pp. 141–142). Note that it is the (natural) *logarithm* of the price of an asset that is of interest, because the price of a stock conforms to a lognormal distribution. Furthermore, it is the *change* in price that is usually of interest, so we are normally concerned with log returns, $\ln P_t/P_{t-1}$.

2.3.3 Stochastic Processes in Financial Markets

How can we best represent the underlying process that generates market returns? The concept of randomness is central to finance and this is formalized by the mathematics of stochastic processes. A *stochastic process* is a collection of random variables, representing the evolution of random values over time. Table 2.1 (p. 31) gives a summary as to what extent the various random processes relate to financial markets. A more formal treatment is given in Sewell (2006). In particular, an understanding of the concept of a martingale is necessary for a thorough understanding of what an efficient market does and does not imply about the process generating a market price under risk neutrality. In probability theory, a *martingale* is a model of a fair game where no knowledge of past events can help to predict future winnings. In particular, a martingale is a sequence of random variables (i.e., a stochastic process) for which, at a particular time in the realized sequence, the expectation of the next value in the sequence is equal to the present observed value even given knowledge of all prior observed values.

Table 2.1: *Stochastic processes and their applicability to markets. It is the logarithm of the price of an asset (Osborne, 1959) that is of interest.*

Stochastic process	Description	Applicability to markets	Notes
diffusion process	satisfies the diffusion equation	poor	Regnault (1863) and Osborne (1959) discovered that price deviation is proportional to the square root of time, but the nonstationarity found by Kendall (1953), Houthakker (1961) and Osborne (1962) compromises the significance of the process.
Gaussian process	increments normally distributed	poor	Financial markets exhibit leptokurtosis (Mitchell, 1915, 1921; Olivier, 1926; Mills, 1927; Osborne, 1959; Larson, 1960; Alexander, 1961). For example, the kurtosis of daily returns of large cap stocks is of the order of 5 (Taylor, 2005, p. 53).
Lévy process	stationary independent increments	poor	Kendall (1953), Houthakker (1961) and Osborne (1962) found nonstationarities in markets in the form of positive autocorrelation in the variance of returns.
Markov process	memoryless	poor	Kendall (1953), Houthakker (1961) and Osborne (1962) found positive autocorrelation in the variance of returns.
martingale	zero expected return	submartingale: good for stock market	Bachelier (1900) and Samuelson (1965) recognised the importance of the martingale in relation to an efficient market. Whilst Cox and Ross (1976), Lucas (1978) and Harrison and Kreps (1979) pointed out that in practice investors are risk averse, so (presumably as compensation for the time value of money and systematic risk) they demand a positive expected return. In a long-only market like a stock market this implies that the price of a stock follows a submartingale (a martingale being a special case when investors are risk-neutral).
random walk	discrete version of Brownian motion	poor	LeRoy (1973) and (especially) Lucas (1978) pointed out that a random walk is neither necessary nor sufficient for an efficient market.
Wiener process (Brownian motion)	continuous-time, Gaussian independent increments	poor	Bachelier (1900) developed the mathematics of Brownian motion and used it to model financial markets. Note that Brownian motion is a diffusion process, a Gaussian process, a Lévy process, a Markov process and a martingale. On the one hand this makes it a very strong condition (and therefore the least realistic), on the other hand it makes it a very important ‘generic’ stochastic process and is therefore used extensively for modelling financial markets (for example, option pricing (Black and Scholes, 1973)).

2.3.4 Stylized Facts

The goal of the research on characterization is to list the so-called stylized facts applicable to financial markets. A *stylized fact* is a term used in economics to refer to empirical findings that are so consistent (for example, across a wide range of instruments, markets and time periods) that they are accepted as truth. Due to their generality, they are often qualitative. From the literature reviewed below, and more generally from the literature reviewed in Sewell (2011b), we are able to characterize financial markets with the following stylized facts.

Dependence Autocorrelation in returns is largely insignificant, except at high frequencies when it becomes negative.

Distribution Approximately symmetric, increasingly positive kurtosis as the time interval decreases and a power-law or Pareto-like tail.

Heterogeneity Non-stationary (clustered volatility).

Non-linearity Non-linearities in mean and (especially) variance.

Scaling Markets exhibit non-trivial scaling properties.

Volatility Volatility exhibits positive autocorrelation, long-range dependence of autocorrelation, scaling, has a non-stationary log-normal distribution and exhibits non-linearities.

Volume Distribution decays as a power law, also calendar effects.

Calendar effects Intraday effects exist, the weekend effect seems to have all but disappeared, intra-month effects have been found in most countries, the January effect has halved, and holiday effects exist in some countries.

Long memory About 50 per cent of the articles analysing market returns concluded that they exhibit long memory, and about 80 per cent of those analysing market volatility concluded that it exhibits long memory.

Chaos There is little evidence of low-dimensional chaos in financial markets.

Early claims made for stable distributions, long memory in returns and chaos theory turned out to be largely unfounded as higher-frequency data became available. This evidences the importance of a data-driven approach. Below I detail and summarise the literature on dependence and long memory in market returns.

2.3.5 Dependence in Market Returns

As discussed above, we wish to implement algorithms that identify (possibly non-linear) dependence in stock returns as this would have important implications regarding market efficiency and our ability to forecast. The first three experiments on the characterization of financial markets consist of a test

for autocorrelation and two versions of the runs test (a non-parametric statistical test of the mutual dependence of the elements of a sequence) on a major US stock market index, so the relevant literature on the dependence of market returns is addressed here.

Fama (1970) found that 22 out of the 30 stocks of the DJIA exhibited positive daily serial correlation. Fama and French (1988) found that autocorrelations of stock return indices (they used portfolios) form a U-shaped pattern across increasing return horizons. The autocorrelations become negative for 2-year returns, reach minimum values for 3–5-year returns, and then move back towards zero for longer return horizons. Lo and MacKinlay (1988) found significant positive serial correlation for weekly and monthly holding-period index returns, but negative autocorrelations for individual securities with weekly data. Ball and Kothari (1989) found negative serial correlation in five-year stock returns. Lo and MacKinlay (1990a) found negative autocorrelation in the weekly returns of individual stocks, whilst weekly portfolio returns were strongly positively autocorrelated. Jegadeesh (1990) found highly significant negative serial correlation in monthly individual stock returns and strong positive serial correlation at twelve months. Brock et al. (1992) found positive autocorrelation in DJIA daily returns. Boudoukh et al. (1994) found that for small-firm indices, the spot index's autocorrelation is significantly higher than that of the futures. Zhou (1996) found that high-frequency FX returns exhibit extremely high negative first-order autocorrelation. Longin (1996) found positive autocorrelation for a daily index of stocks. Campbell et al. (1996) reported that the autocorrelation of weekly stock returns is weakly negative, whilst the autocorrelations of daily, weekly and monthly stock index returns are positive. Lo and MacKinlay (1999) found a positive autocorrelation for weekly holding-period market indices returns, but a random walk for monthly. They also found negative serial correlation for individual stocks with weekly data. Cont (2001) found negative autocorrelation on a tick-by-tick basis for both foreign exchange (USD/JPY) and a stock (KLM shares traded on the New York Stock Exchange (NYSE)). He also claims that weekly and monthly autocorrelations exist. The autocorrelation of 1 minute FX returns is negative (Dacorogna et al., 2001). Ahn et al. (2002) found that the daily autocorrelations of stock indices are nearly all positive, whilst the daily autocorrelations of the corresponding futures contracts are close to zero. Lewellen (2002) found negative autocorrelation for stock portfolios after a year. Llorente et al. (2002) found that the first-order autocorrelation of daily returns is negative for stocks with large bid–ask spreads (-0.088) and small sizes (-0.076). It is positive but very small for large stocks (0.003) and stocks with small bid–ask spreads (0.01). Bianco and Renò (2006) found negative serial correlation in the returns of Italian stock index futures for periods smaller than 20 minutes. Cerrato and Sarantis (2006) looked at monthly data on black market exchange rates and found evidence of non-linear mean reversion in the real exchange rates of developing and emerging market economies. Lim et al. (2008) examined ten Asian emerging stock markets and discovered that all the returns series exhibit non-linear serial dependence. Serletis and Rosenberg (2009) analysed daily data on four US stock market indices and concluded that US stock market returns display mean reversion. Anoruo and Gil-Alana (2011) analysed stock indices for ten African countries (daily data for four and monthly data for six) using fractionally integrated techniques and found no evidence of mean reversion in any of the markets. Lim et al. (2013) analysed the

DJIA, S&P 500 and NYSE Composite at the daily frequency from 1970 to 2008 using the automatic portmanteau BoxPierce test and the wild bootstrapped automatic variance ratio test, and found that those periods with significant return autocorrelations can largely be associated with major exogenous events. Anderson et al. (2013) found that NYSE-listed stock daily return correlations were predominantly positive for the period 1993–2000 and predominantly negative for the period 2001–2008. DeMiguel et al. (2014) analysed the daily returns of various portfolios of US stocks between 1970 and 2011 and found that the autocorrelations decreased with time, becoming either zero or even negative after 2008, the year of the financial crisis.

In summary, weekly and monthly stock returns are weakly negatively correlated, whilst daily, weekly and monthly index returns are positively correlated. Campbell et al. (1996) (p. 74) point out that this somewhat paradoxical result can mean only one thing: large positive cross-autocorrelations across individual securities across time. High frequency market returns exhibit negative autocorrelation.

2.3.6 Long Memory in Market Returns

An efficient market should not possess any long memory, so implementing an efficient algorithm that tests for it is of great interest. The fourth experiment on the characterization of financial time series concerns testing for long memory in the returns of a financial market, so the relevant literature on the dependence of market returns is addressed here. In 1906, Harold Edwin Hurst, a young English civil servant, came to Cairo, Egypt, which was then under British rule. As a hydrological consultant, Hurst's problem was to predict how much the Nile flooded from year to year. He developed a test for long-range dependence and found significant long-term correlations among fluctuations in the Nile's outflows and described these correlations in terms of power laws. This statistic is known as the *rescaled range*, *range over standard deviation* or R/S statistic. From 1951 to 1956, Hurst, then in his seventies, published a series of papers describing his findings (Hurst, 1951). Mandelbrot (1971) showed that if asset returns display long memory, then the impact of new market information can not be perfectly arbitrated away and thus an efficient market becomes impossible. Mandelbrot (1972) applied R/S analysis to financial returns. Greene and Fielitz (1977) claimed that many daily stock return series are characterized by long-term dependence. Aydogan and Booth (1988) concluded that there was no significant evidence for long-term memory in common stock returns.

Lo (1991) modified the R/S statistic to ensure that it is robust to short-range dependence and found little evidence of long-term memory in historical US stock market returns. Cheung (1993) found evidence of long memory in foreign exchange rates. Goetzmann (1993) considered three centuries of stock market prices. R/S tests provided some evidence that the detrended London Stock Exchange and NYSE prices may exhibit long-term memory. Cheung and Lai (1993) examined the long memory behaviour in gold returns during the post-Bretton Woods period and found that the long memory behaviour in gold returns is rather unstable. They concluded, '[w]hen only few observations corresponding to major political events in the Middle East, together with the Hunts event, in late 1979 are omitted, little evidence

of long memory can be found.' Mills (1993) found little evidence of long memory in daily UK stock returns. Embrechts (1994) claims that the Hurst coefficient for JPY/USD returns indicates a memory effect. Embrechts et al. (1994) applied rescaled range analysis to US Fed Fund rates, US Treasury notes, CHF/USD exchange rates and the Japanese stock market (TOPIX) and claimed that it shows that most financial markets follow a biased random walk. Bhar (1994) tested for long-term memory in the JPY/USD exchange rate using Lo's methodology and found no evidence of long-term memory. Moody and Wu (1995) performed rescaled range and Hurst exponent analysis on tick-by-tick interbank foreign exchange rates, and found that they are mean-reverting. Nawrocki (1995) considered the CRSP monthly value-weighted index and the S&P 500 daily index, and found that the Hurst exponent and the Lo-modified R/S statistic indicate that there is persistent finite memory. Tschernig (1995) found evidence for weak long memory in the changes of DEM/USD spot rates and the CHF/USD spot rates; in contrast, there was no evidence for long memory in the DEM/CHF spot rate changes. Chow et al. (1996) found evidence that consistently revealed the absence of long-term dependence in 22 international equity market indices. Moody and Wu (1996) improve Lo's R/S statistic and conclude that the DEM/USD series is mildly trending on time scales of 10 to 100 ticks. Peters (1996) applied R/S analysis and concluded that most of the capital markets are characterized by long memory processes. Lux (1996) analysed German stock market data and found no evidence for (positive or negative) long-term dependence in the returns series. Barkoulas and Baum (1996) applied the spectral regression method and found no evidence of long memory in either aggregate or sectoral stock indices, but evidence of long memory in 5, intermediate memory in 3 and no fractal structure in 22 of the 30 DJIA companies. Their overall findings did not offer convincing evidence against the martingale model. Using the spectral regression method, Barkoulas and Baum (1997) found significant evidence of long memory in the 3- and 6-month returns (yield changes) on Eurocurrency deposits denominated by JPY (Euroyen). Hiemstra and Jones (1997) applied the modified rescaled range test to the return series of 1,952 common stocks and their results indicated that long memory is not a widespread characteristic of those stocks. Lobato and Savin (1998) found no evidence of long memory in daily stock returns. Willinger et al. (1999) found empirical evidence of long-range dependence in stock price returns, but the evidence was not absolutely conclusive. Huang and Yang (1999) applied the modified R/S technique to intraday data and found long-term memory in both NYSE and NASDAQ indices. Baum et al. (1999) reject the hypothesis of long memory in real exchange rates in the post-Bretton Woods era.

Using the spectral regression method, Barkoulas et al. (2000) found significant and robust evidence of positive long-term persistence in the Greek stock market. Chen (2000) calculated Hurst's classical rescaled range statistic for seven Asia-Pacific countries' stock indices and concluded that all the index returns have long memory. Crato and Ray (2000) found no evidence for long memory in futures' returns. Weron and Przybyłowicz (2000) found that electricity price returns are strongly mean-reverting. Zhuang et al. (2000) investigated British stock returns and found little or no evidence of long-range dependence. Sadique and Silvapulle (2001) examined the presence of long memory in the weekly stock returns of seven countries, namely Japan, Korea, New Zealand, Malaysia, Singapore, the US and Aus-

tralia. They found evidence for long-term dependence in four countries: Korea, Malaysia, Singapore and New Zealand. This is consistent with more developed markets being more efficient. Cheung and Lai (2001) found long memory in JPY-based real exchange rates. Nath (2001) found indications of long-term memory in the Indian stock market using R/S analysis, but suggested that a more rigid analysis, such as Lo's modified R/S statistic, should be used. Panas (2001) found long memory in the Athens Stock Exchange. Cavalcante and Assaf (2002) found little evidence of long memory in the returns of the Brazilian stock market. Nath and Reddy (2002) used R/S analysis and found long-term memory in the USD/INR exchange rate, although the variance ratio test clearly implied that there exists only short-term memory. Henry (2002) investigated long range dependence in nine international stock index returns. He found evidence of long memory in four of them, the German, Japanese, South Korean and Taiwanese markets, but not for the markets of the UK, US, Hong Kong, Singapore and Australia. Tolvi (2003a) found long memory in Finnish stock market return data. Using a monthly data set consisting of stock market indices of 16 OECD countries, Tolvi (2003b) found statistically significant long memory for three countries: Denmark, Finland and Ireland, which are all small markets. In a paper that examines and compares the behaviour of four tests for fractional integration in daily observations of silver prices, de Peretti (2003) concluded that one must use at least a bilateral bootstrap test to detect long-range dependence in time series, and deduced that silver prices do not exhibit long memory. Beine and Laurent (2003) investigated the major exchange rates and found no evidence of long memory in the conditional mean. Limam (2003) analysed stock index returns in 14 markets and concluded that long memory tends to be associated with thin markets. Sapio (2004) used spectral analysis and found long memory in day-ahead electricity prices. Cajueiro and Tabak (2004) found that the markets of Hong Kong, Singapore and China exhibit long-range dependence. Naively, Cajueiro and Tabak (2005) state that 'the presence of long-range dependence in asset returns seems to be a stylized fact'. They studied the individual stocks in the Brazilian stock market and found evidence that firm-specific variables can explain, at least partially, the long-range dependence phenomena. Grau-Carles (2005) applied four tests for long memory to two major daily stock indices, the S&P 500 and the DJIA, two samples from each. There was no evidence of long memory in the returns. Oh et al. (2006) studied long-term memory in various stock market indices (using one-minute and daily data) and foreign exchange rates (using five-minute and daily data) by applying detrended fluctuation analysis. No significant long-term memory was detected in any of the return series. Elder and Serletis (2007) found no evidence of long memory in the DJIA. Oh et al. (2008) studied long-term memory in two Korean stock market indices and six foreign exchange rates using detrended fluctuation analysis. No significant long-term memory was detected in any of the return series. Serletis and Rosenberg (2009) used daily data on four US stock market indices and concluded that US stock market returns display anti-persistence.

Tan et al. (2010) found evidence of long memory in the Malaysian stock market before the 1997 financial crisis, but not afterwards. Kang et al. (2010) tested the daily closing prices of the KOSPI 50 index and its 50 constituent stock prices for long memory. Their broad conclusion was that there is no long memory in the return series of the Korean stock market. Rege and Martín (2011) calculated the

Hurst exponent for the Portuguese stock market and concluded that it exhibits both long-memory and short-memory depending on the scale of the time period used. Mishra et al. (2011) used R/S analysis on daily returns from the Indian stock market to reveal strong evidence of persistence or temporal dependencies. Mukherjee et al. (2011) found no evidence for long-memory in the Indian stock market. Anoruo and Gil-Alana (2011) examined the daily closing prices of CASE 30 (Egypt), MASI (Morocco), TUNINDEX (Tunisia) and NSE All Share (Nigeria), and monthly data from SEM (Mauritius), NSE 20 (Kenya), JSE All Share (South Africa), ZSE Industrials (Zimbabwe), BSE (Botswana) and JSE All Share (Namibia), and found evidence of long memory in the returns in the cases of Egypt and Nigeria, and, to a lesser extent, for Tunisia, Morocco and Kenya. Boubaker and Makram (2012) found strong evidence of long memory in North African stock market returns. Fouladi (2012) examined twenty-two foreign exchange currencies vis-à-vis the Philippine peso and concluded that there was no convincing evidence of long-term memory in any of them. Parthasarathy (2013) tested for long-range dependence in the Indian stock market and found significant long-range dependence in all the tested indices and many individual stocks. Yong et al. (2013) found that China's stock market is mean reverting over the long run and follows a long memory process. Tan et al. (2013) found no evidence of long memory for stock returns in the Malaysian stock market. Sensoy (2013) applied generalized Hurst exponent analysis to daily data on nineteen members of the Federation of Euro-Asian Stock Exchanges (FEAS, an international organization comprising the main stock exchanges in Eastern Europe, the Middle East and Central Asia) between 2007 and 2012. He deduced that in general these markets display persistent long-range memory. Gomes et al. (2014) found slight evidence of long-term persistence in the Dutch stock market. Kristoufek and Vosvrda (2014) analyzed 38 stock market indices across the world, the lowest Hurst exponent was 0.4470 for the FTSE in the UK, the highest was 0.6806 for the IGRA in Peru, with a mean of 0.5679. Balparda et al. (2015) found long memory in the NSE-20, the main index for the Kenyan stock market. Sensoy and Tabak (2015) considered daily prices of all 27 stock markets in the European Union and concluded that all stock markets have different degrees of time-varying long memory.

In summary, about half of the articles analysing stock market returns concluded that they exhibit long memory, with the rest finding no evidence. Opinion was similarly divided for foreign exchange returns. Some of the evidence for long memory may be due to statistical artefacts. In order to distinguish real effects from statistical artefacts, one can ensure that the assumptions underlying any statistical tests are valid, use as much data as possible, check for effects across subsets of data and employ more than one test. I run the world's only website dedicated to long-range dependence.²

2.3.7 Investment Newsletters

The fifth and final experiment on the characterization of financial time series concerns an analysis of investment newsletters, because persistence in the ability of newsletter editors would imply that markets are not efficient. A review of the existing literature is given here.

²<http://www.long-memory.com>

Graham and Harvey (1996) analysed the advice contained in a sample of 237 investment newsletter strategies over 1980–1992 and found that there is little information in the investment newsletters' opinions regarding stock market direction. However they did find that the degree of disagreement among newsletters predicts both realized and expected volatility as well as trading volume. Graham and Harvey (1997) examined the performance of 326 newsletter asset-allocation strategies for the period 1983–1995 period. They found that, as a group, newsletters do not appear to possess any special information about the future direction of the market. Nevertheless, they found that investment newsletters that are on a hot streak (have correctly anticipated the direction of the market in previous recommendations) may provide valuable information about future returns. The *Value Line Investment Survey* is the best known investment newsletter, it is well-respected and freely available. Graham (1999) found that a newsletter analyst is likely to herd on Value Line's recommendation if his reputation is high, if his ability is low or if the correlation across analysts' signals is high. Jaffe and Mahoney (1999) analysed the recommendations of common stocks made by the investment newsletters followed by the *Hulbert Financial Digest*. Taken as a whole, the securities that newsletters recommend did not outperform appropriate benchmarks and the performance of the newsletters did not exhibit persistence. They found little, if any, evidence of herding. Newsletters tend to recommend securities that have performed well in the recent past and newsletters with poor past performance are more likely to go out of business. Metrick (1999) analysed the equity-portfolio recommendations made by 153 investment newsletters. Overall, there was no significant evidence of superior stock-picking ability and no evidence of abnormal short-run performance persistence ('hot hands').

Kumar and Pons (2002) analysed the behaviour and performance of 353 investment newsletters that made asset allocation recommendations during a period covering more than 21 years (June 1980–November 2001). On aggregate the newsletters failed to outperform a passive investment strategy, but active newsletters and contrarian newsletters exhibited market-timing ability. When they examined the recommendations of individual newsletters at a higher frequency (daily as opposed to monthly), they found considerable evidence of timing ability. There was also evidence of persistence in newsletters' performance and a trading strategy that followed the average recommendations of newsletters that have performed well in the past 10 months is capable of outperforming the market on a risk-adjusted basis (the annual over-performance is 2.56 per cent). Brown et al. (2013) analyzed the market impact of stock recommendations made by a single investment newsletter that focuses on episodes of heavy insider trading. The authors found that despite the fact that the recommendations are largely based on publicly available information on insider trades and the reach of the newsletter is limited, firms identified by the newsletter experience positive and statistically significant announcement period returns. Crawford et al. (2013) found that previously strong-performing newsletters continue to outperform poor-performing newsletters. This momentum was persistent and robust, using a lookback period from 1 month to 12 months.

2.4 Modelling

This section is a review of the literature relevant to the experiments conducted in Chapter 4 on the modelling of financial time series. The first experiment utilises behavioural finance, technical analysis and multiagent systems to build an artificial stock market. The second experiment utilises prospect theory to build a novel investment performance measurement metric.

2.4.1 Behavioural Finance

From my reading and research on behavioural finance (Sewell, 2009b, 2010a,b, 2011a; Patel and Sewell, 2015), I identified a taxonomy of heuristics and biases in the modern day investor. I summarise first then expand.

Overconfidence is likely to lead investors to trade too much, and lead them to prefer actively managed funds. Excess overconfidence among males in particular explains the popularity of trading among men.

Optimism naturally creates a ‘bullish’ tendency and can create asymmetry in the behaviour of markets.

Availability could, for example, cause us to purchase shares in a company simply because it comes to mind more readily.

Herding can lead investors to focus only on a subset of securities, whilst neglecting other securities with near identical exogenous characteristics.

Representativeness leads analysts to believe that observed trends are likely to continue. Representativeness causes trend following by technical analysts and overreaction among fundamental analysts.

Anchoring is likely to cause fundamental analysts to underreact, for example to earnings announcements.

I briefly review the most important literature on each in turn, plus a consequence of the biases, underreaction and overreaction.

Overconfidence

Daniel et al. (1998) proposed a theory of security markets based on investor overconfidence (about the precision of private information) and biased self-attribution (which causes changes in investors’ confidence as a function of their investment outcomes) which leads to market under- and overreactions. Camerer and Lovallo (1999) found experimentally that overconfidence and optimism lead to excessive business entry. Odean (1999) demonstrated that overall trading volume in equity markets is excessive, and one possible explanation is overconfidence. Barber and Odean (2001) found that men trade 45 per cent more than women and thereby reduce their returns more so than do women and conclude that this is due to overconfidence. In Sewell (2011a) I speculate as to how overconfidence, among other heuristics and biases, may have evolved, and focus on its effect on entrepreneurs and venture capitalists.

Optimism

Camerer and Lovallo (1999) found experimentally that overconfidence and optimism lead to excessive business entry. In Sewell (2011a) I also speculate as to how optimism may have evolved.

Availability

Two psychologists, Amos Tversky and Daniel Kahneman, introduced the *availability* heuristic which is a judgmental heuristic in which a person evaluates the frequency of classes or the probability of events by the ease with which relevant instances come to mind (Tversky and Kahneman, 1973). They explored the heuristic in a series of ten studies and demonstrated that people can assess availability with reasonable speed and accuracy, but that the judged frequency of classes is biased by the availability of their instances for construction and retrieval. Gilovich and Griffin (2002) included availability among the six general purpose heuristics they identified (affect, availability, causality, fluency, similarity and surprise). In Sewell (2011a) I also speculate as to how the availability heuristic may have evolved.

Herding

Jaffe and Mahoney (1999) analysed the recommendations of common stocks made by the investment newsletters followed by the *Hulbert Financial Digest*. Taken as a whole, the securities that newsletters recommend did not outperform appropriate benchmarks and the performance of the newsletters did not exhibit persistence. They found little, if any, evidence of herding. Newsletters tend to recommend securities that have performed well in the recent past and newsletters with poor past performance are more likely to go out of business. Grinblatt et al. (1995) analysed the behaviour of mutual funds and found evidence of momentum strategies and herding. Wermers (1999) studied herding by mutual fund managers and he found the highest levels in trades of small stocks and in trading by growth-oriented funds. Nofsinger and Sias (1999) found that institutional investors positive-feedback trade more than individual investors and institutional herding impacts prices more than herding by individual investors. I speculate as to how herding may have evolved in Sewell (2011a).

Representativeness

Kahneman and Tversky (1972) defined *representativeness* as when the subjective probability of an event, or a sample, is determined by the degree to which it: (i) is similar in essential characteristics to its parent population; and (ii) reflects the salient features of the process by which it is generated. Representativeness leads people to predict future events by looking for familiar patterns and taking a short history of data and assuming that future patterns will resemble past ones. Gilovich and Griffin (2002) superseded representativeness with attribution-substitution (prototype heuristic and similarity heuristic). In Sewell (2011a) I also speculate as to how representativeness may have evolved.

Anchoring

Tversky and Kahneman (1974) introduced *anchoring and adjustment*. In numerical prediction, when a relevant value (an ‘anchor’) is available, people make estimates by starting from this anchor then make adjustments to yield their final answer, and the adjustments are typically insufficient. We prefer relative thinking to absolute thinking. Gilovich and Griffin (2002) superseded anchoring and adjustment with the affect heuristic.

Underreaction and overreaction

In 1985 Werner F. M. De Bondt and Richard Thaler published ‘Does the stock market overreact?’ in the *The Journal of Finance* (De Bondt and Thaler, 1985), effectively forming the start of what has become known as *behavioural finance*. They discovered that people systematically overreacting to unexpected and dramatic news events results in substantial weak-form inefficiencies in the stock market. This was both surprising and profound. De Bondt and Thaler (1987) reported additional evidence that supports the overreaction hypothesis. Chan et al. (1996) found that both price and earnings momentum strategies were profitable, implying that the market responds only gradually to new information, i.e. there is underreaction. Motivated by a variety of psychological evidence, Barberis et al. (1998) present a model of investor sentiment that displays underreaction of stock prices to news such as earnings announcements and overreaction of stock prices to a series of good or bad news. In his third review paper Fama (1998) defends the efficient market hypothesis that he famously defined in his first, and claims that apparent overreaction of stock prices to information is about as common as underreaction. However, this argument is unconvincing, because under- and overreactions appear to occur under different circumstances and/or at different time intervals. Daniel et al. (1998) proposed a theory of security markets based on investor overconfidence (about the precision of private information) and biased self-attribution (which causes changes in investors’ confidence as a function of their investment outcomes) which leads to market under- and overreactions. Interestingly, Veronesi (1999) presented a dynamic, rational expectations equilibrium model of asset prices in which, among other features, prices overreact to bad news in good times and underreact to good news in bad times. Hong and Stein (1999) modelled a market populated by two groups of boundedly-rational agents: ‘newswatchers’ and ‘momentum traders’ which leads to underreaction at short horizons and overreaction at long horizons. Lee and Swaminathan (2000) showed that past trading volume provides an important link between ‘momentum’ and ‘value’ strategies and these findings help to reconcile intermediate-horizon ‘underreaction’ and long-horizon ‘overreaction’ effects.

2.4.2 Technical Analysis

Practitioners’ Definitions

The first three definitions below are, in spirit, consistent with my own given on p. 69, but Pring’s definition is narrower and relies on the existence of trends and reversals.

- ‘*Technical analysis is the study of market action, primarily through the use of charts, for the*

purpose of forecasting future price trends. The term “market action” includes the three principal sources of information available to the technician—price, volume, and open interest.’ Murphy (1999), pp. 1–2

- ‘*Technical analysis is the process of analyzing a security’s historical prices in an effort to determine probable future prices.*’ Achelis (2000), p. 4
- ‘It refers to *the study of the action of the market itself* as opposed to the study of the goods in which the market deals. *Technical Analysis* is the science of recording, usually in graphic form, the actual history of trading (price changes, volume of transactions, etc.) in a certain stock or in “the averages” and then deducing from that pictured history the probable future trend.’ Edwards et al. (2012), p. 5
- ‘The art of technical analysis, for it is an art, is to *identify a trend reversal at a relatively early stage and ride on that trend until the weight of the evidence shows or proves that the trend has reversed.* [...] Therefore, *technical analysis is based on the assumption that people will continue to make the same mistakes they have made in the past.*’ Pring (2002), p. 3

Note that technical analysis is the analysis of data generated from the activity of trading itself, whilst fundamental analysis is the analysis of relevant news, so both are mutually exclusive subsets of data analysis in general.

Literature Review

Brown and Jennings (1989) showed that technical analysis has value in a model in which prices are not fully revealing and traders have rational conjectures about the relation between prices and signals. Frankel and Froot (1990) provided evidence for the increasing use of technical analysis in the foreign exchange markets between 1978 and 1988. Neftci (1991) showed that a few of the rules used in technical analysis generate well-defined techniques of forecasting, but even well-defined rules were shown to be useless in prediction if the economic time series is Gaussian. However, if the processes under consideration are non-linear, then the rules might capture some information. Tests showed that this may indeed be the case for the moving average rule. Taylor and Allen (1992) report the results of a survey among chief foreign exchange dealers based in London in November 1988 and found that at least 90 per cent of respondents placed some weight on technical analysis, and that there was a skew towards using technical, rather than fundamental, analysis at shorter time horizons. In a comprehensive and influential study Brock et al. (1992) analysed 26 technical trading rules using 90 years of daily stock prices from the DJIA up to 1987 and found that they all outperformed the market. Blume et al. (1994) showed that volume provides information on information quality that cannot be deduced from the price. They also show that traders who use information contained in market statistics do better than traders who do not. Neely (1997) explains and reviews technical analysis in the foreign exchange market. Neely et al. (1997) used genetic programming to find technical trading rules in foreign exchange markets. The rules generated economically significant out-of-sample excess returns for each of six exchange rates, over the

period 1981–1995. Lui and Mole (1998) reported the results of a questionnaire survey conducted in February 1995 on the use by foreign exchange dealers in Hong Kong of fundamental and technical analyses. They found that over 85 per cent of respondents rely on both methods and, again, technical analysis was more popular at shorter time horizons. Neely (1998) reconciled the fact that using technical trading rules to trade against US intervention in foreign exchange markets can be profitable, yet, long-term, the intervention tends to be profitable. LeBaron (1999) showed that, when using technical analysis in the foreign exchange market, after removing periods in which the Federal Reserve is active, exchange rate predictability is dramatically reduced.

Lo et al. (2000) examined the effectiveness of technical analysis on US stocks from 1962 to 1996 and finds that over the 31-year sample period, several technical indicators do provide incremental information and may have some practical value. Fernández-Rodríguez et al. (2000) applied an artificial neural network (ANN) to the Madrid Stock Market and find that, in the absence of trading costs, the technical trading rule is always superior to a buy-and-hold strategy for both ‘bear’ market and ‘stable’ market episodes, but not in a ‘bull’ market. One criticism I have is that beating the market in the absence of costs seems of little significance unless one is interested in finding a signal which will later be incorporated into a full system. Secondly, it is perhaps naive to work on the premise that ‘bull’ and ‘bear’ markets exist, statistically. Lee and Swaminathan (2000) demonstrated the importance of past trading volume. Neely and Weller (2001) used genetic programming to show that technical trading rules can be profitable during US foreign exchange intervention. Cesari and Cremonini (2003) made an extensive simulation comparison of popular dynamic strategies of asset allocation and found that technical analysis only performs well in Pacific markets. Cheol-Ho Park and Scott H. Irwin wrote ‘The profitability of technical analysis: A review’ (Park and Irwin, 2004), a very thorough review paper on technical analysis. Kavajecz and Odders-White (2004) showed that support and resistance levels coincide with peaks in depth on the limit order book³ and moving average forecasts reveal information about the relative position of depth on the book. They also show that these relationships stem from technical rules locating depth already in place on the limit order book. In their book, *The Evolution of Technical Analysis*, Lo and Hasanahodzic (2010) provide a comprehensive history of the evolution of technical analysis from ancient times to the Internet age.

I host and run a website dedicated to technical analysis which, unusually, has an academic flavour.⁴

Conclusions

Publication bias (discussed on p. 110) should not adversely affect the *relative* performance of technical analysis, such as comparing different techniques, or their efficacy in different markets. The review paper by Park and Irwin (2004) does precisely that. The above literature review together with Park and Irwin’s results give rise to the following conclusions:

- There is evidence in support of the usefulness of moving averages, momentum, support and resis-

³A *limit order* is an order to a broker to buy(sell) a security at or below(above) a specific price; whilst a *limit order book* is a record of unexecuted limit orders maintained by the specialist.

⁴<http://www.technicalanalysis.org.uk>

tance and some patterns; but no convincing evidence in support of Gann Theory or Elliott Wave Theory.⁵

- Technical analysis works best on currency markets, intermediate on futures markets, and worst on stock markets. An explanation is given on p. 114.
- Chart patterns work better on stock markets than currency markets.
- Non-linear methods work best overall. This is not at all surprising in light of the non-linearities found in markets (Hsieh, 1989; Scheinkman and LeBaron, 1989; Brock et al., 1991).
- Technical analysis doesn't work as well as it used to. As transaction costs decrease, available computing power increases and the number of market participants increases, one would expect markets to become increasingly efficient and thus it is not surprising that the efficacy of technical analysis should diminish.

2.4.3 Multiagent Systems

The artificial stock market in Chapter 4 employs a multiagent system, which is defined and the concept criticised in Section 4.1.1 (p. 65). Two good books on multiagent systems are Wooldridge (2009) and Weiss (2013). In a classic paper, Arthur et al. (1997) proposed a theory of asset pricing based on heterogeneous agents who continually adapt their expectations to the market that these expectations aggregatively create, thus creating an artificial stock market. LeBaron (2006) surveys research on agent-based models used in finance. Martinez-Jaramillo (2007) and Martinez-Jaramillo and Tsang (2009) developed an artificial financial market and modelled technical, fundamental and noise traders. They investigated the different conditions under which the statistical properties of an artificial stock market resemble those of a real financial market, and investigated the effects on the market when the agents learn. Railsback (2001) addresses the problem of getting 'results'—general principles and conclusions—from multiagent systems and recommends a pattern-oriented approach.

2.4.4 Prospect Theory

From the field of economics, *expected utility theory* (also known as *von Neumann-Morgenstern utility*) (Bernoulli, 1738; von Neumann and Morgenstern, 1944; Bernoulli, 1954) is a normative model of decision making under risk. Expected utility theory states that when making decisions under risk people choose the option with the highest utility, where utility is the sum of the products of the utility of each potential outcome and the probability of occurrence of the outcome.

The most cited paper ever to appear in *Econometrica*, the prestigious academic journal of economics, was written by the two psychologists Kahneman and Tversky (1979). They present a critique of

⁵For details of traditional technical analysis, see Murphy (1999), Achelis (2000), Edwards et al. (2012) and Pring (2014). There is money to be made selling books on technical analysis. Caveat emptor! The eminently more sensible Aronson (2006) offers a glimmer of hope.

expected utility theory as a descriptive model of decision making under risk and develop an alternative model, which they call ‘prospect theory’. *Prospect theory* is a descriptive model of decision making under risk. Kahneman and Tversky found empirically that people underweight outcomes that are merely probable in comparison with outcomes that are obtained with certainty; also that people generally discard components that are shared by all prospects under consideration. Under prospect theory, value is assigned to gains and losses rather than to final assets; also probabilities are replaced by decision weights. Decision weights are inferred from choices between prospects much as subjective probabilities are inferred from preferences in the subjective interpretation of probability. The value function is defined on deviations from a reference point and is normally concave for gains (implying risk aversion), commonly convex for losses (risk seeking) and is generally steeper for losses than for gains (loss aversion) (see Figure 2.1). Decision weights are generally lower than the corresponding probabilities, except in the range of low probabilities. The theory—which they confirmed by experiment—predicts a distinctive fourfold pattern of risk attitudes: risk aversion for gains of moderate to high probability and losses of low probability, and risk seeking for gains of low probability and losses of moderate to high probability. Note that there are two fundamental reasons why prospect theory (which calculates value) is inconsis-

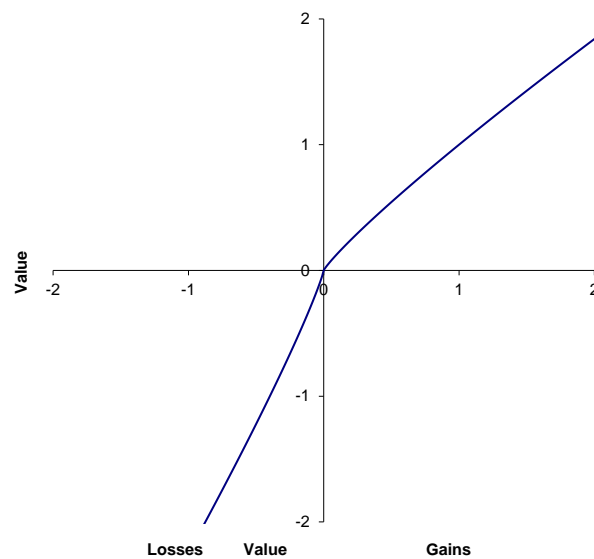


Figure 2.1: A hypothetical value function in prospect theory

tent with expected utility theory. Firstly, whilst utility is necessarily linear in the probabilities, value is not. Secondly, whereas utility is dependent on final wealth, value is defined in terms of gains and losses (deviations from current wealth).

Thaler (1980) argues that there are circumstances when consumers act in a manner that is inconsistent with economic theory and he proposes that Kahneman and Tversky’s prospect theory be used as the basis for an alternative descriptive theory. Tversky and Kahneman (1986) argue that, due to framing and prospect theory, the rational theory of choice does not provide an adequate foundation for a descriptive theory of decision making.

Tversky and Kahneman (1992) superseded their original implementation of prospect theory with

cumulative prospect theory. The new methodology employs cumulative rather than separable decision weights, applies to uncertain as well as to risky prospects with any number of outcomes, and it allows different weighting functions for gains and for losses (see Figure 2.2). I have developed a cumulative

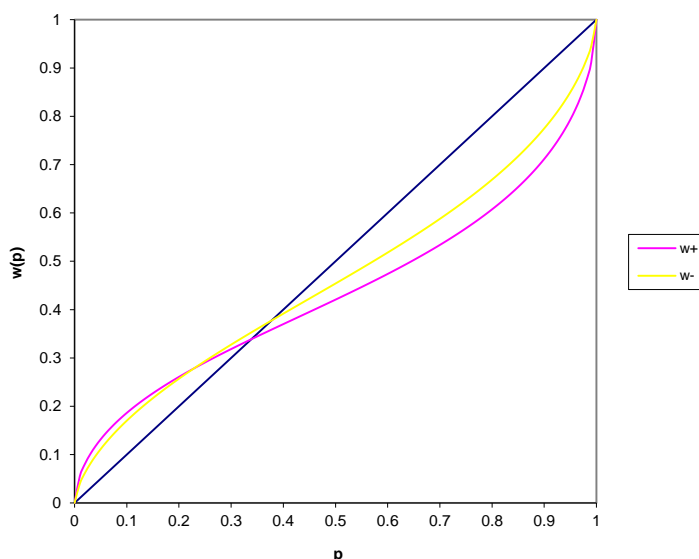


Figure 2.2: Typical probability weighting functions for gains (w^+) and losses (w^-) in cumulative prospect theory

prospect theory calculator, which is freely available online for the Web and Excel.⁶

More recent developments in decision making under risk have improved upon cumulative prospect theory, such as the transfer of attention exchange model (Birnbbaum and Chavez, 1997). Kahneman and Tversky (2000) edited the book *Choices, Values, and Frames*, which presents a selection of the research that grew from their collaboration on prospect theory. Barberis et al. (2001) incorporated *prospect theory* in a model of asset prices in an economy. Daniel Kahneman won the 2002 Bank of Sweden Prize in Economic Sciences in Memory of Alfred Nobel for his work on prospect theory, despite being a research psychologist and not an economist. If it were not for his untimely death, Amos Tversky, Kahneman's collaborator, would have almost certainly shared the prize. In Sewell (2009b) I explain that a responsible investment manager should seek a compromise between the normative expected utility theory and the prescriptive prospect theory, and call for a *prescriptive* model of risk preferences. Harrison and Rutström (2009) proposed a reconciliation of expected utility theory and prospect theory by using a mixture model. Wakker (2010) wrote the first book on prospect theory, it covers decision making under both known and unknown probabilities, and includes expected utility, rank-dependent utility and prospect theory.

2.4.5 Investment Performance Measurement

The secondary piece of research in Chapter 4 concerns investment performance measurement. Popular investment performance metrics include the Sharpe ratio (Sharpe, 1994), Sortino ratio (Sortino and van der Meer, 1991) and (less common) Omega (Shadwick and Keating, 2002). Omega has the advan-

⁶<http://prospect-theory.behaviouralfinance.net>

tage that it captures all of the moments of the returns distribution. Goetzmann et al. (2002) proved that an optimal (high) Sharpe ratio strategy would produce a distribution with a truncated right tail and a fat left tail.

2.5 Forecasting

This section is a review of the literature relevant to the experiments conducted in Chapter 5 on the forecasting of financial time series. It consists of an explanation of the no free lunch theorem for supervised machine learning, a review of the literature on data snooping, a note on kernel methods, a review of the literature that concerns the prediction of financial or commodity markets and compares SVMs with ANNs, and a brief review of genetic programming because my forecasting with kernel methods is compared with a genetic programming approach.

2.5.1 No Free Lunch Theorem for Supervised Machine Learning

The *no free lunch theorem (NFL) for supervised machine learning* is non-trivial, frequently misunderstood and profoundly relevant to machine learning and science in general (and often conveniently ignored by the machine learning communities).

Hume (1739–40) pointed out that ‘even after the observation of the frequent or constant conjunction of objects, we have no reason to draw any inference concerning any object beyond those of which we have had experience’. More recently, and with increasing rigour, Mitchell (1980), Schaffer (1994) and Wolpert (1996) showed that bias-free learning is futile. The no free lunch theorem for supervised machine learning (Wolpert, 1996) shows that in a noise-free scenario where the loss function is the misclassification rate, in terms of off-training-set error, there are no a priori distinctions between learning algorithms.

More formally, where

d = training set;

m = number of elements in training set;

f = ‘target’ input-output relationships;

h = hypothesis (the algorithm’s guess for f made in response to d); and

c = off-training-set ‘loss’ associated with f and h (‘generalization error’ or ‘test set error’)

all algorithms are equivalent, on average, by any of the following measures of risk: $E(c|d)$, $E(c|m)$, $E(c|f, d)$ or $E(c|f, m)$.

How well you do is determined by how ‘aligned’ your learning algorithm $P(h|d)$ is with the actual posterior, $P(f|d)$. This result, in essence, formalizes Hume, extends him and calls all of science into question.

This foray into the no free lunch theorem for supervised machine learning is to place the work in this thesis in context: we cannot make any general claims about the superiority or otherwise of the algorithms used or developed, at best we can claim that they are well suited to the data sets employed here. The

key to developing successful machine learning algorithms is to carefully consider the assumptions being made, which requires extracting as much domain knowledge as possible. I run the world's only No Free Lunch website.⁷

2.5.2 Data Snooping

Data snooping (also known as *data dredging* and (confusingly, in economics) *data mining*) occurs when a set of data is used more than once for purposes of inference or model selection. This can lead to biases. When data mining, one has to take into account the fact that one is data mining, also that one has read papers that may have been written on the basis of inferences from the same data set that one's own work is based on. For example, the S&P 500 has been the subject of an enormous number of studies. Lo and MacKinlay (1990b) noted that tests of financial asset pricing models may yield misleading inferences when properties of the data are used to construct the test statistics. 'In particular, such tests are often based on returns to portfolios of common stock, where portfolios are constructed by sorting on some empirically motivated characteristic of the securities such as market value of equity. Analytical calculations, Monte Carlo simulations, and two empirical examples show that the effects of this type of data snooping can be substantial.' In 2000, Halbert White published 'A reality check for data snooping' (White, 2000). He specified a new procedure, the 'Reality Check', which is a straightforward procedure for testing the null hypothesis that the best model encountered in a specification search has no predictive superiority over a given benchmark model, permitting account to be taken of the effects of data snooping. White claims that his method 'permits data snooping to be undertaken with some degree of confidence that one will not mistake results that could have been generated by chance for genuinely good results'. Sullivan et al. (1999) utilized White's Reality Check bootstrap methodology to evaluate simple technical trading rules while quantifying the data-snooping bias and fully adjusting for its effect in the context of the full universe from which the trading rules were drawn. Aronson (2006) suggests three approaches for dealing with data mining bias. His first, out-of-sample testing, involves excluding one or more subsets of the historical data from the data mining, as used in this thesis. His second approach, randomization methods, includes methods like bootstrapping and the Monte Carlo method. His third suggestion, a data-mining correction factor developed by Markowitz and Xu (1994), deflates the observed performance of the rule that did the best. In theory the best approach of all would be to use Bayesian model selection, as outlined in the pedagogical example I wrote for *Futures* magazine (Sewell, 2009a).

2.5.3 Kernel Methods

Central to the work on forecasting in Chapter 5 is the concept of a kernel. The technical aspects of kernels are dealt with in Section 5.2 (pp. 84–85), and the history is given here. Also, the Fisher kernel is derived and implemented in Chapter 5; to save space, a thorough literature review is provided in Sewell (2011g).

⁷<http://www.no-free-lunch.org>

2.5.4 Support Vector Machines

Support vector machines (SVMs) are used in the forecasting of financial time series and are covered in more detail in Section 5.3 (p. 85). Among other sources, the introductory paper (Hearst et al., 1998), the classic SVM tutorial (Burges, 1998), the book (Cristianini and Shawe-Taylor, 2000) and the implementation details within Joachims (2002) have contributed to my own understanding. Below I review the literature that concerns the prediction of financial or commodity markets and compares SVMs with ANNs.

Trafalis and Ince (2000) compared two SVMs for regression (one implementing a primal-dual interior point quadratic programming (QP) algorithm and the other a standard QP algorithm) and two artificial neural networks (ANNs) (a backpropagation multilayer perceptron (MLP) and a radial basis function (RBF) network) by predicting IBM, Yahoo and America Online daily stock prices. Oddly, they forwent a validation set, and with the SVMs, set ϵ to zero, fixed C and repeated the experiment for various fixed settings of the kernel parameter, σ , giving rise to several results. By considering either the best results or the average results for each of the four methods, the ranking was the same, from best to worst performance: 1st MLP, 2nd RBF, 3rd primal-dual SVM and 4th standard SVM.

Cao and Tay (2001) found that SVMs forecast the S&P 500 daily price index better than a multilayer perceptron trained by the backpropagation algorithm. Tay and Cao (2001) found that an SVM outperformed a multilayer backpropagation ANN on five real futures contracts, the S&P 500 stock index futures (CME-SP), US 30-year government bond (CBOT-US), US 10-year government bond (CBOT-BO), German 10-year government bond (EUREX-BUND) and French government stock index futures (MATIF-CAC40).

Abraham et al. (2002) analysed the performance of an ANN trained using the Levenberg-Marquardt algorithm, an SVM, a Takagi-Sugeno neuro-fuzzy model and a difference boosting neural network (DBNN) when predicting the NASDAQ-100 and the S&P CNX Nifty. There was no clear winner.

Sansom et al. (2003) evaluated utilizing ANNs and SVMs for wholesale (spot) electricity price forecasting. The SVM required less time to optimally train than the ANN, whilst the SVM and ANN forecasting accuracies were found to be very similar. Similar to Abraham et al. (2002), Abraham et al. (2003) applied four different techniques, an ANN trained using the Levenberg-Marquardt algorithm, an SVM, a difference boosting neural network and a Takagi-Sugeno fuzzy inference system learned using an ANN algorithm (neuro-fuzzy model) to the prediction of the NASDAQ-100 and the S&P CNX Nifty. No one technique was clearly superior, but absurdly, they attempted to predict the absolute value of the indices, rather than use log returns. Similar to Abraham et al. (2002) and Abraham et al. (2003), Abraham and AuYeung (2003) considered an ANN trained using the Levenberg-Marquardt algorithm, an SVM, a Takagi-Sugeno neuro-fuzzy model and a difference boosting neural network for predicting the NASDAQ-100 and the S&P CNX Nifty. They concluded that an ensemble of the intelligent paradigms performed better than the individual methods. The SVM outperformed the ANN. Kim (2003) found that SVMs outperformed backpropagation ANNs and case-based reasoning when used to forecast the daily Korea Composite Stock Price Index (KOSPI). Cao and Tay (2003) used an SVM, a multilayer

backpropagation (BP) ANN and a regularized radial basis function (RBF) ANN to predict five real futures contracts collated from the Chicago Mercantile Exchange. Results showed that the SVM and the regularized RBF ANN were comparable and both outperformed the BP ANN, with the SVM being best.

Ince and Trafalis (2004) found that MLP ANNs outperform support vector regression when applied to stock price prediction.

Chen and Ho (2005) used an SVM for regression for forecasting the Taiwan Stock Exchange Capitalization Weighted Stock Index. Oddly, they considered price, rather than returns. The results demonstrated that the SVM outperformed the backpropagation ANN and random walk models. Huang et al. (2005) compared the ability of SVMs, linear discriminant analysis, quadratic discriminant analysis and Elman backpropagation ANNs to forecast the weekly movement direction of the Nikkei 225 index and found that the SVM outperformed all of the other classification methods. Better still was a weighted combination of the models.

Yu et al. (2006) applied a random walk (RW) model, an autoregressive integrated moving average (ARIMA) model, an individual backpropagation ANN model, an individual SVM model and a genetic algorithm-based SVM (GASVM) to the task of predicting the direction of change in the daily S&P 500 stock price index and found that their proposed GASVM model performed the best, and the SVM second best. Chen et al. (2006) compared SVMs and backpropagation (BP) ANNs when forecasting the six major Asian stock markets. Both models performed better than the benchmark AR(1) model in the deviation measurement criteria, whilst SVMs performed better than the BP model in four out of six markets. Pai et al. (2006) developed a hybrid SVM model composed of a linear SVM and a non-linear SVM, furthermore the parameters of both were determined by genetic algorithms. Their approach outperformed an ANN, a chaotic model (vector-valued, local linear approximation) and a random walk model when predicting exchange rates. Xie et al. (2006) compared SVMs with ARIMA and a backpropagation ANN for crude oil price prediction; the SVM outperformed the other two methods.

Wu et al. (2007) used a real-valued genetic algorithm to optimize the parameters C and σ of an SVM for predicting bankruptcies in Taiwan. Their method achieved better predictive accuracy than a traditional SVM, discriminant analysis, logit analysis, probit regression and a feed-forward backpropagation ANN. The traditional SVM beat the ANN on the holdout sample. Sai et al. (2007) used rough sets for feature selection with an SVM for classification to predict the daily CSI 300 Index. Their model outperformed a random walk model, an ARIMA model, a backpropagation ANN and a standard SVM, with the standard SVM being the second best.

Xin and Gu (2008) describe a method based on the least squares SVM, which changes the inequality restriction in the traditional SVM into an equality restriction and uses the loss function of the quadratic sum of the errors as the empirical function for the training set. The quadratic programming problem is converted into one of solving linear equations, which significantly improves the training speed and the convergence accuracy. By way of example, the authors used their method to successfully predict a stock index, which resulted in faster training time and better accuracy than an ANN model. Ince and Trafalis (2008) used an SVM for regression and a multilayer perceptron ANN to predict daily stock prices of ten

companies traded on the NASDAQ, and compared the results with ARIMA. On average, the SVM was the better technique.

Yu et al. (2009) used a genetic algorithm (GA) to select input features, and another GA for parameter optimization, for a least squares SVM applied to the classification of monthly S&P 500, DJIA and NYSE returns. Their method was superior to an autoregressive integrated moving average (ARIMA) model, a linear discriminant analysis (LDA) model, a backpropagation ANN and a standard SVM. The standard SVM beat the ANN.

Zeng-min and Chong (2010) used an SVM and a three-layer fully connected backpropagation neural network (BNN) to forecast the S&P 500 and the Nikkei 225, and found that the SVM outperformed the BNN. Huang et al. (2010) implemented a chaos-based SVM for regression applied to daily exchange rate forecasting of EUR/USD, GBP/USD, NZD/USD, AUD/USD, JPY/USD and RUB/USD. Firstly, the delay coordinate embedding was used to reconstruct the unobserved phase space (or state space) of the exchange rate dynamics, then an SVM was used for forecasting. Their proposed method performed better than traditional ANNs, traditional SVMs or chaos-based ANNs. The traditional SVM ranked second.

Yeh et al. (2011) forecast the Taiwan Capitalization Weighted Stock Index (TAIEX) using multiple-kernel support vector regression (MKSVR), single kernel support vector regression (SKSVR) and TSK type fuzzy neural network (FNN). The FNN was inferior to the SVMs. Kara et al. (2011) used an ANN and an SVM to predict the direction of movement in the daily Istanbul Stock Exchange (ISE) National 100 Index. The average performance of the ANN model was found to be significantly better than that of the SVM model.

Timor et al. (2012) used SVMs and ANNs to forecast the Istanbul Stock Exchange (ISE) National-30 and on average the ANNs were superior. Das and Padhy (2012) used a backpropagation neural network and an SVM for regression to predict the price of futures traded on the Indian stock market. The SVM outperformed the ANN in most of the cases. Hájek (2012) used various prototype generation classifiers, ANNs and SVMS to predict the trend of the NASDAQ Composite index. There was no significant difference in the performance across the ANNs and SVMs.

Kazem et al. (2013) applied a genetic algorithm-based SVR (SVR-GA), a chaotic genetic algorithm-based SVR (SVR-CGA), a firefly-based SVR (SVR-FA), an artificial neural network (ANN) and an adaptive neuro-fuzzy inference systems (ANFIS) to forecasting the price of three stocks from NASDAQ, namely Intel, National Bankshares and Microsoft. The SVR-CFA performed the best, the SVR-CGA the second worst and the SVR-GA the worst.

Zhu and Wei (2013) forecast carbon futures prices using ARIMA, a least squares SVM (LSSVM) an ANN and hybrid models, and the SVMs outperformed the ANNs (both on their own and when combined with ARIMA). Mantri (2013) used an SVM and a multilayer perceptron ANN to forecast the BSE SENSEX, and the SVM proved to be superior.

Li et al. (2014) compared a basic extreme learning machine (a single hidden layer feedforward neural network with random hidden nodes) (ELM), an RBF kernel-based extreme learning machine (K-

ELM), a back-propagation neural network (BP-NN) and an RBF support vector machine (SVM) for forecasting intraday stock prices of stocks from the H share market (the shares of companies incorporated in mainland China that are traded on the Hong Kong Stock Exchange). Both the K-ELM and the SVM achieved higher prediction accuracy and faster prediction speed than the BP-NN and the basic version of the ELM. Okasha (2014) used ARIMA, ANN and SVM models to forecast the Al-Quds Index, the primary stock index of the Palestine Securities Exchange, and found that the SVM performed significantly better than ARIMA and the ANN.

Deng et al. (2015) combined multiple kernel learning for regression and a genetic algorithm to construct trading rules for forecasting short-term foreign exchange rates. Their proposed hybrid method outperformed other baseline methods in terms of returns and return-risk ratio. On average, the SVM-based techniques outperformed the ANN. Patel et al. (2015) forecast the CNX Nifty and S&P BSE SENSEX Indian stock markets 1–10, 15 and 30 days ahead using an ANN, Random Forest and SVR, along with three two-stage fusion approaches, SVRANN, SVRRandom Forest and SVRSVR. The SVRANN and SVRSVR performed best, and the ANN and Random Forest performed the worst. Thakare and Sambhare (2015) used an SVM and an ANN to classify stocks, and found the SVM to be superior to the ANN.

Of the 36 articles above that concern the prediction of financial or commodity markets and compare SVMs with ANNs, SVMs outperformed ANNs in 28 cases, ANNs outperformed SVMs in 4 cases, and there was no significance difference in 4 cases. Furthermore, Sapankevych and Sankar (2009) present a general survey of SVM applications to time series prediction, and summarize 66 papers. Financial market prediction was the most studied application (21 papers). This bodes well for SVMs, and as such, the research on forecasting shall employ them. The reason that SVMs more often than not outperformed ANNs when forecasting financial time series could be that they are less prone to overfitting. Note that whilst kernels allow SVMs to define non-linear decision boundaries, neural networks also define non-linear decision boundaries. Most of the SVMs in the above literature employed the generic RBF kernel, so it is difficult to draw conclusions regarding the optimal choice of kernel.

2.5.5 Genetic Programming

In the Chapter on forecasting my work is compared with the genetic programming approach used in Neely et al. (1997) and reported in Neely et al. (2009), so we consider genetic programming here. *Genetic programming* (GP) is an evolutionary algorithm that optimizes a population of computer programs according to a fitness landscape determined by a program's ability to perform a user-defined task. The first experiments with GP were reported by Smith (1980) and Cramer (1985), and the seminal book is Koza (1992). On average, GP is no better or worse than any other search/optimization algorithm (Wolpert and Macready, 1997). Neely et al. (1997) used genetic programming to find technical trading rules for six exchange rates over the period 1981–1995 and found strong evidence of economically significant out-of-sample excess returns. The model space they employed incorporated trading rules including moving average rules and filter rules. A meta-analysis by Park and Irwin (2004) found that ge-

netic programming worked well on currency markets, but performed poorly on stock markets and futures markets.

Chapter 3

Characterization

The current plus the following two chapters (chapters 3, 4 and 5) make up the core of the thesis and contain the bulk of the contributions. The work in the present chapter seeks to extend the literature on the *characterization* of financial time series. This chapter describes five experiments, each of the first four analyse daily, weekly, monthly and annual data from a major US stock market index. The experiments are chosen because they are tests of market efficiency, and help us to characterize financial markets. The first and most straightforward is a measurement of the autocorrelation of stock market returns. For the following three experiments, two pieces of software are written, a program for performing two versions of the runs test and a program for testing for the existence of long memory, and both are used to analyse the dependence of stock market returns. The fifth experiment involves the analysis of the performance of investment newsletters. All five experiments (potentially) have implications apropos market efficiency. The characterization of financial time series provides us with the all-important domain knowledge that machine learning, employed in the chapter on forecasting, relies upon. This chapter is published as Sewell (2012a).

3.1 Data

The first four experiments in this chapter (autocorrelation, two versions of the runs test and long memory) use data from the Dow Jones Industrial Average (DJIA). The Dow is the best-known US stock index, and the second-oldest (after the Dow Jones Transportation Average). The index is a price-weighted¹ average (rather than a market-value weighted or capitalization-weighted index) of 30 large, publicly-owned companies based in the US. The DJIA daily closing prices from 1 October 1928 to 23 March 2012 were downloaded from Yahoo! Finance. The analyses were conducted independently on daily, weekly, monthly and annual log returns, as a truly efficient market should pass tests of efficiency at all time intervals. Returns, rather than price, are used as some of the statistical tests require a stationary variable. Although the Dow represents the average of its constituent stocks, care should be taken when extrap-

¹Each constituent makes up a fraction of the index that is proportional to its price.

olating the characteristics of a stock index to the characteristics of individual stocks. For example, as pointed out on p. 34, although weekly and monthly *stock* returns are weakly *negatively* correlated, daily, weekly and monthly *index* returns are *positively* correlated, due to large positive cross-autocorrelations across individual securities across time. The first three experiments (autocorrelation and two versions of the runs test) are also applied to foreign exchange data (the currency pairs USD/DEM, USD/JPY, GBP/USD, USD/CHF, DEM/JPY, GBP/CHF). The fifth investigation employs data from an analysis of investment newsletters, ‘The Forbes/Hulbert investment letter survey’ (Hulbert, 2002).

The no free lunch theorem (NFL) for supervised machine learning (Section 2.5.1 (p. 47)) informed us that the key to developing successful forecasting algorithms is to extract as much domain knowledge as possible. However, the dangers of data snooping (Section 2.5.2 (p. 48)) mean that we should take care to avoid viewing any out-of-sample data before forecasting. These are conflicting requirements, as the more data used to gain domain knowledge, the less is available for out-of-sample testing. So two strategies have been adopted. The characterisation of the DJIA was done before forecasting, whilst the foreign exchange data was characterised after the forecasting, in order to reflect on why certain algorithms worked better than others.

3.2 Autocorrelation

A necessary (but not sufficient) condition for the martingale hypothesis to hold is that the time series has no *autocorrelation* of any order. Let X be a stochastic process and t a point in time, then X_t is the realisation produced by a given run of the process at time t . Suppose that X has mean μ_t and variance σ_t^2 at time t , for each t . Then the autocorrelation between times s and t is defined by

$$R(s, t) = \frac{E[(X_t - \mu_t)(X_s - \mu_s)]}{\sigma_t \sigma_s}, \quad (3.2.1)$$

where ‘E’ is the expected value operator. Note that due to the definition of autocorrelation, detrending data is not necessary (the results will be the same). Note also that autocorrelation is sensitive only to linear relationships.

The first-order autocorrelation of DJIA and foreign exchange log returns are measured using Microsoft Excel. Table 3.1 (p. 57) shows the autocorrelation of daily, weekly, monthly and annual DJIA log returns. Autocorrelation is small but positive for all time periods. The autocorrelations for daily and weekly returns are the closest to zero, and thus (potentially) an efficient market.

Table 3.2 (p. 57)) shows the autocorrelation of foreign exchange daily log returns. They are also small and positive, but significantly larger than the autocorrelation for DJIA daily log returns. The autocorrelation is smallest for the currency pair USD/CHF, and largest for DEM/JPY and GBP/USD.

The results suggest that the foreign exchange market is less efficient than the DJIA, which is to be expected. As explained in Table 2.1 (p. 31), due to risk aversion, because markets are risky investors require a small positive expected return. A stock market, in general, is long-only, which implies a positive upward drift. Foreign exchange markets are symmetric, traders are as likely to be long as they are short, which implies that one would expect the price to be predictable to some degree.

Table 3.1: Autocorrelation of DJIA log returns

Time interval	Autocorrelation
Daily	0.0138
Weekly	0.0117
Monthly	0.0793
Annual	0.1194

Table 3.2: Autocorrelation of foreign exchange log returns

Time interval	Autocorrelation
USD/DEM	0.0403
USD/JPY	0.0434
GBP/USD	0.0693
USD/CHF	0.0307
DEM/JPY	0.0614
GBP/CHF	0.0403

3.3 Runs Test

As tests for weak-form market efficiency Aumeboonsuke and Dryver (2014) compared the runs test, the autocorrelation test and the variance ratio test. They concluded that it is best to use a test that does not require data snooping, for example the runs test (which does not require any parameters). In their simulation, the runs test had the lowest type I error (rejecting market efficiency when it is true), but never had the highest power in any of the scenarios.

The *runs test* is a non-parametric statistical test that can be used to test for serial dependence, a lack of dependence being a necessary (but not sufficient) condition for the martingale hypothesis to hold. A ‘run’ within a sequence is a maximal non-empty consecutive subsequence consisting of adjacent equal elements. For example, the sequence ‘+ − − + − + + + − +’ consists of seven runs. In contrast to autocorrelation, the runs test loses information because the magnitude of the returns is lost. However, whilst autocorrelation can detect only linear relationships, the runs test can detect both linear and non-linear relationships. The runs test assumes that the sequence is not only uncorrelated, but also serially independent and identically distributed. If a sequence has zero mean, the runs test becomes a direct test of a martingale. For both of the runs tests described below, there is no need to detrend the data, nor is it necessary to assume that the ‘+’s and ‘−’s have equal probabilities, the tests only assume that the elements are independent and identically distributed. If the number of runs is significantly higher or lower than expected, the hypothesis of statistical independence may be rejected. Both runs tests are

performed on daily, weekly, monthly and annual DJIA returns, in chronological order.

3.3.1 First Runs Test

Given a sequence of length n with n_+ occurrences of '+' and n_- occurrences of '-' (so $n = n_+ + n_-$), if each element in the sequence is independent, then the number of runs is a random variable with an approximately normal distribution, mean μ and variance σ^2 , where

$$\mu = \frac{2 n_+ n_-}{n} + 1 \quad (3.3.1)$$

and

$$\sigma^2 = \frac{2 n_+ n_- (2 n_+ n_- - n)}{n^2 (n - 1)} = \frac{(\mu - 1)(\mu - 2)}{n - 1}. \quad (3.3.2)$$

In this runs test, a run is a consecutive sequence of returns above (below) the mean return.

The statistics generated by the runs test applied to daily, weekly, monthly and annual DJIA returns are displayed in Table 3.3, and show the actual and expected total number of runs. The statistics show that the null hypothesis of independence is strongly rejected for daily returns, but accepted for weekly, monthly and annual returns. The results show that daily returns are the least consistent with an efficient

Table 3.3: The actual and expected total number of runs, where a run is a consecutive sequence of DJIA log returns above (below) the mean log return. * indicates statistical significance at the 10% level, ** 5%, *** 1%, **** 0.5% and ***** 0.1%.

Time interval	Actual number	Expected number	Standard deviation	z-score	p-value
Daily	10064	10476.4512	72.3478	-5.7010	0.0000*****
Weekly	2140	2164.6095	32.7894	-0.7505	0.2265
Monthly	487	496.7680	15.6696	-0.6234	0.2665
Annual	42	41.7711	4.4469	0.0515	0.4795

market, whilst annual returns approximate an efficient market. Fama (1965) performed a similar runs test on the price changes of stocks, but only considered the expected number of runs, so no statistical tests were performed.

The statistics generated by the runs test applied to six currency pair returns are displayed in Table 3.4 (p. 59). The statistics show that the null hypothesis of independence is rejected (in most cases strongly) for all currency pairs.

Again, the results suggest that the foreign exchange market is less efficient than the DJIA.

3.3.2 Second Runs Test

However, we can go further, and consider the number of increasing runs, and the number of decreasing runs, for runs of length i , and compare this with a random walk. In terms of runs, the test enables us to

Table 3.4: The actual and expected total number of runs, where a run is a consecutive sequence of foreign exchange log returns above (below) the mean log return. * indicates statistical significance at the 10% level, ** 5%, *** 1%, **** 0.5% and ***** 0.1%. Returns are for the period 3 April 1973 to 30 June 2005.

Currency pair	Actual number	Expected number	Standard deviation	z-score	p-value
USD/DEM	4061	4205.1464	45.8328	-3.1450	0.0017****
USD/JPY	4038	4196.9662	45.7436	-3.4752	0.0005*****
GBP/USD	4001	4203.6354	45.8163	-4.4228	0.0000*****
USD/CHF	4110	4204.6496	45.8274	-2.0653	0.0389**
DEM/JPY	3872	4206.4169	45.8467	-7.2942	0.0000*****
GBP/CHF	3939	4200.5079	45.7822	-5.7120	0.0000*****

understand and visualise not merely if, but how, a time series deviates from a random walk. Let Y_i be the number of increasing (decreasing) runs of length i in a sequence of n numbers. Then the expected value for Y_i runs is given by

$$E(Y_i) = \frac{2}{(i+3)!} [n(i^2 + 3i + 1) - (i^3 + 3i^2 - i - 4)] \text{ for } i \leq n - 2 \quad (3.3.3)$$

and

$$E(Y_i) = \frac{2}{n!} \text{ for } i = n - 1. \quad (3.3.4)$$

The algorithm for the standard deviation of the number of runs is better explicated by means of computer code. I have programmed both of the above runs tests in Visual Basic for Excel, the code is given in Appendix D (pp. 143–151), and the spreadsheet is available online.² Here, in contrast to the first runs test, ‘runs up’ refers to a sequence of increasing returns such as -0.2, -0.1, 0, 0.1, 0.2, whilst ‘runs down’ refers to a sequence of decreasing returns such as 0.2, 0.1, 0, -0.1, -0.2. * indicates statistical significance at the 10% level, ** 5%, *** 1%, **** 0.5% and ***** 0.1%.

The results of this runs test applied to DJIA daily, weekly, monthly and annual returns are given in Appendix E (p. 153). The tables show, for each run length, the actual and expected number of increasing (decreasing) runs, the z -score, the p -value and the degree of any statistical significance. When compared to a random walk, returns are significantly less likely to increase or decrease for just one day, and far more likely to deteriorate for 2–5 days in a row. Returns are more likely to increase for just one week, or deteriorate for three or more weeks, relative to a random walk. The returns deteriorated for two successive months more frequently than expected. The market returns deteriorated for three successive years more frequently than would be expected from a random walk, and were relatively unlikely to decrease for just one year. The only run of increasing annual returns that was over-represented was of length one. The results for annual returns are consistent with a business cycle. Overall, the results show that daily, weekly and decreasing returns are the least consistent with an efficient market, most likely due to the presence of non-linearities.

²<http://www.stats.org.uk/runs-test.xls>

The results of the runs test applied to foreign exchange data (the currency pairs USD/DEM, USD/JPY, GBP/USD, USD/CHF, DEM/JPY, GBP/CHF) are given in Appendix F (p. 159). Note that, for example, if you are long USD/JPY, it means that you have bought USD and sold JPY, and vice versa. In summary, USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF all trend downwards (they each have fewer runs of length one, and more runs of greater length, than expected). Whilst DEM/JPY trends in both directions, but the tendency is much weaker.

3.4 Long Memory

If a time series exhibits long memory, then even the distant past continues to influence the future. Given the efficient market hypothesis, for a stock market to exhibit long memory would be a surprising result. Clearly then, another necessary (but not sufficient) condition for the martingale hypothesis to hold is that the time series has no long memory.

The following definition of long memory is taken from Beran (1994) (p. 42).

Definition 1 *If $\rho(k)$ is the correlation at lag k , let X_t be a stationary process for which the following holds. There exists a real number $\alpha \in (0, 1)$ and a constant $c_\rho > 0$ such that*

$$\lim_{k \rightarrow \infty} \frac{\rho(k)}{c_\rho k^{-\alpha}} = 1. \quad (3.4.1)$$

Then X_t is called a stationary process with long memory or long-range dependence or strong dependence, or a stationary process with slowly decaying or long-range correlations.

The parameter $H = 1 - \frac{\alpha}{2}$ is normally used instead of α . In terms of this parameter, long memory occurs for $\frac{1}{2} < H < 1$. Knowing the covariances (or correlations and variance) is equivalent to knowing the spectral density f . Therefore, long-range dependence can also be defined by imposing a condition on the spectral density.

Definition 2 *If $f(\lambda)$ is the spectral density, let X_t be a stationary process for which the following holds: there exists a real number $\beta \in (0, 1)$ and a constant $c_f > 0$ such that*

$$\lim_{\lambda \rightarrow 0} \frac{f(\lambda)}{c_f |\lambda|^{-\beta}} = 1. \quad (3.4.2)$$

Then X_t is called a stationary process with long memory or long-range dependence or strong dependence.

Less formally, a random process has *long memory* when its autocorrelation function has hyperbolic decay.

Hurst's rescaled range (R/S) statistic is the range of partial sums of deviations of a time series from its mean, rescaled by its standard deviation. If $\{r_1, r_2, \dots, r_n\}$ is a sample of continuously compounded asset returns and \bar{r}_n the sample mean $\frac{1}{n} \sum_j r_j$, then the rescaled-range statistic, R/S , is given by

$$R/S \equiv \frac{1}{s_n} \left[\max_{1 \leq k \leq n} \sum_{j=1}^k (r_j - \bar{r}_n) - \min_{1 \leq k \leq n} \sum_{j=1}^k (r_j - \bar{r}_n) \right] \quad (3.4.3)$$

where s_n is the standard deviation,

$$s_n \equiv \left[\frac{1}{n} \sum_j (r_j - \bar{r}_n)^2 \right]^{1/2}. \quad (3.4.4)$$

The Hurst exponent, H , is defined by

$$R/S = cn^H \quad (3.4.5)$$

(where c is a constant) and estimated using the following regression

$$\log R/S = \log c + H \log n. \quad (3.4.6)$$

If we plot $\log R/S$ as a function of $\log n$ and fit a straight line, the slope of the line gives H , so c can be ignored. Intuitively, the first term within the square brackets in (3.4.3) will be large and positive if there are many large successive positive returns, and the second term will be large and negative if there are many large successive negative returns, so R/S , and hence H , will be large if the returns show *persistence*. Further, (3.4.3) utilizes the sum of deviations from the mean over a sequence of returns, rather than merely comparing successive returns, so measures *long-term* persistence.

Two implementations of software for measuring Hurst's rescaled range (R/S) statistic were written, one in Visual Basic for Excel, and one in C++. Both are available online³, and the Visual Basic code is given in Appendix G (pp. 167–169). In both cases, the input sequence should be stationary, with mean zero. So if analysing financial data, the input data must be 1) returns (not price) and 2) detrended (zero mean). It should be noted that a given time series has a single value of H , but measurements taken at different timescales will produce different approximations of H . The spreadsheet version also generates a graph of $\log(R/S)$ against $\log(\text{time})$ and one can also identify cycles in the time series from kinks in the line. The C++ program was run on daily, weekly, monthly and annual detrended DJIA returns. In order to make the processing time reasonable, a maximum of 1000 data points were processed at a time. The daily data was processed in 21 batches and the weekly data was processed in 5 batches. In both cases the mean value of H was calculated.

My implementation of R/S analysis calculates H using the above algorithm as accurately as possible, although suffers from long run times (even the C++ version took one hour twenty minutes to process 1000 data points on a PC with a 1.66 GHz Intel Core Duo Processor T2300 and 2GB of RAM). Table 3.5 (p. 62) shows the results of the analysis on detrended DJIA returns, which appear to show persistence. However, in light of the fact that R/S analysis fails to distinguish between short-range dependence and long-range dependence (Lo, 1991), and the fact that DJIA returns showed positive autocorrelation (Section 3.2), I cannot conclude that there is significant evidence for the existence of long memory in the returns, so the results are consistent with an efficient market.

3.5 Investment Newsletters

'The Forbes/Hulbert investment letter survey' (Hulbert, 2002) was purchased. The data encompasses performance from 31 May 1990 to 31 December 2001 and includes just those newsletters tracked by The

³<http://www.long-memory.com>

Table 3.5: *Rescaled range analysis on detrended DJIA log returns*

Time interval	H
Daily	0.5645
Weekly	0.5802
Monthly	0.5571
Annual	0.6004

Hulbert Financial Digest that have a predominant US equity focus. The editors of the listed newsletters were contacted in order to determine whether each newsletter was based on technical analysis, fundamental analysis or a combination of the two (in which case they were asked to what degree each type of analysis was used). If a market is weak form efficient, then technical analysis has no value, whilst if a market is semi-strong form efficient, then technical analysis has no value and fundamental analysis has no value. Hulbert (2002) split the nearly dozen-year span into ‘up market’ (bull) and ‘down market’ (bear) periods, as shown in Table 3.6. The data was analysed by performing correlation analysis on the quantitative data. The raw data is proprietary, so is omitted. The results of the analysis of investment

Table 3.6: *‘Up markets’ and ‘down markets’ as defined by Hulbert (2002)*

Start	End	Market
31 May 1990	31 October 1990	down
1 November 1990	29 June 1990	up
30 June 1998	31 August 1998	down
1 September 1998	29 June 1999	up
30 June 1999	30 September 1999	down
1 October 1999	30 March 2000	up
31 March 2000	31 December 2001	down

newsletters are given in Table 3.7 (p. 63). The results showed a strongly negative correlation between returns in a bull market and returns in a bear market and a strongly negative correlation between risk (standard deviation) and returns in a bear market. Also, technical analysts underperformed the market, and their results were particularly poor during bull markets. Of eight purely fundamental newsletters, two beat the market, of nine purely technical newsletters, none beat the market. In particular, the risk-adjusted performance of the technical newsletters was derisory. If we assume that the market had a Sharpe ratio of 100%, the average purely technical newsletter had a Sharpe ratio of 24%. It can be concluded that technical analysis—as applied by practitioners—fails to outperform the market, which is consistent with weak form efficiency.

Table 3.7: Correlation matrix of 'The Forbes/Hulbert investment letter survey'. Bull return refers to the newsletter returns in 'up markets', and bear return refers to the newsletter returns in 'down markets', as defined in Table 3.6. Price refers to the price of the newsletter. The standard deviation (SD) of returns is a proxy for risk. The Sharpe ratio is defined on p. 77.

	Bull ret.	Bear ret.	Price	SD	Return	Sharpe	% Fund.	% Tech.
Bull return	1.00	-0.71	0.16	0.53	0.53	0.53	0.51	-0.51
Bear return	-0.71	1.00	-0.09	-0.71	-0.21	-0.03	-0.12	0.12
Price	0.16	-0.09	1.00	0.28	-0.16	-0.03	0.40	-0.40
Standard deviation	0.53	-0.71	0.28	1.00	-0.19	-0.24	0.13	-0.13
Return	0.53	-0.21	-0.16	-0.19	1.00	0.84	0.42	-0.42
Sharpe ratio	0.53	-0.03	-0.03	-0.24	0.84	1.00	0.53	-0.53
% Fund. analysis	0.51	-0.12	0.40	0.13	0.42	0.53	1.00	-1.00
% Tech. analysis	-0.51	0.12	-0.40	-0.13	-0.42	-0.53	-1.00	1.00

3.6 Conclusion and Summary

In this chapter, first, the data sets were introduced: daily, weekly, monthly and annual DJIA log returns, plus data from an analysis of investment newsletters. The investigation into autocorrelation found that detrended DJIA log returns exhibit persistence, when measured at daily, weekly, monthly and (especially) annual intervals. The runs test uncovered highly significant patterns in DJIA daily returns that are inconsistent with an efficient market. For example, a run of just one decreasing return is relatively unusual. This means that if returns improve on day one, then deteriorate the following day, they are more likely to deteriorate on the third day, than improve. Considering annual returns, relative to a random walk, the most common run of improved returns is one, and the most common run of deteriorating returns is three, totalling four years, which is consistent with a business cycle. There was no significant evidence for the existence of long memory in the returns, so the results are consistent with an efficient market. Regarding the foreign exchange markets, the runs test showed that daily USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprising number of sequences of decreasing returns. The results of the analysis of investment newsletters were consistent with weak-form efficiency. Table 3.8 (p. 64) summarises the extent to which the first four analyses rejected weak form market efficiency across different time periods.

The tests of autocorrelation and long memory show annual returns to be the least consistent with a martingale, which makes sense, as markets may be less efficient in the longer term because in practice investors have finite time horizons. In contrast, the runs tests showed the daily returns to be the least consistent with a martingale. Autocorrelation only detects linear relationships, not non-linear relationships, whilst the runs test has no such restriction. There is ample empirical evidence that a non-linear process contributes to the dynamics of market returns (Hsieh, 1989; Scheinkman and LeBaron, 1989; Brock et al., 1991). This gives support for the efficacy of technical analysis, which relies on non-linearities

Table 3.8: *The extent to which the four statistical tests rejected weak form market efficiency across different time periods.*

	Daily	Weekly	Monthly	Annual
Autocorrelation			inefficient	inefficient
Runs test 1	inefficient			
Runs test 2	inefficient	inefficient		
Long memory				

being present Neftci (1991). In their review paper, Park and Irwin (2004) found that, on average, non-linear methods outperformed genetic programming in all three types of market considered: stock markets, futures markets and currency markets. So are stock markets efficient or not? In sum, this chapter reconciles the apparent efficiency of markets according to linear statistical tests with the potential for non-linear forecasting methods to generate above-average risk-adjusted returns. Whilst the results of the investment newsletter analysis implied that technical analysis, as applied by the newsletter writers, holds no value. This is not surprising, as most such practitioners take a naive discretionary approach to technical analysis.

The successful application of supervised learning relies upon domain knowledge (Wolpert, 1996). The results of the second runs test—that uncovered surprising patterns in DJIA daily returns—are used to construct an algorithm that forecasts the DJIA in Section 5.1.

Chapter 4

Modelling

The focus of this chapter—the second part of the time series trilogy—is modelling. The experiments are chosen because they each allow us to model markets and investors’ risk preferences using a realistic bottom-up empirically-valid approach, with a focus on simplicity and realism. The primary aim is to build an agent-based artificial stock market and explore the effect of the ratio of fundamental analysts to technical analysts, and to ascertain whether and when the resultant time series displays the statistical properties exhibited by a real market, i.e. reproduces the stylized facts described in Section 2.3.4. This experiment is published as Sewell (2012c). Whilst Sewell (2011a) describes the evolution of the heuristics and biases used in the artificial stock market, work that was removed from the thesis to save space. The second experiment models investors’ risk preferences and develops a novel investment performance measurement metric, cumulative prospect theory certainty equivalent (CPTCE). Sewell (2009b) relates to this experiment.

4.1 An Artificial Stock Market

4.1.1 Design

Multiagent Systems

A *multiagent system* is a system in which several interacting, *autonomous*, intelligent agents pursue some set of goals or perform some set of tasks. A literature review was given on p. 44. Let’s consider some valid criticisms of the approach. Agent-based modelling can stand accused of being poor science. To do science, one needs ways to test hypotheses and reach general conclusions. Some of the problems with multiagent systems:

- Too many free parameters.
- In common with all empirical research, one can always find evidence to support what one seeks to prove. Too many possible explanations of the results leads to the opportunity for story telling.

- No general theoretical way to know whether a given simulation configuration is the only way to get from some set of initial conditions to a result or one of a family of hundreds or millions of ways to get to a result.
- Model validation can be complicated.
- Difficult to verify that the models are consistent enough to be useful.

Daniel Kahneman shared the Nobel Prize in Economics in 2002 with Vernon Smith. Economists once thought of their science as inherently non-experimental, but Smith pioneered laboratory experimental economics, and spearheaded ‘wind tunnel tests’, where trials of new markets could be tried out in the lab before being implemented in the real world, giving policy makers a better understanding of how a new market is likely to work in practice. Going one step further, from the laboratory to the computer, on balance I consider agent-based modelling to be an effective way of studying behavioural finance, because empirical results derived from the laboratory can be aggregated and modelled flexibly and at low cost.

4.1.2 Implementation

The literature on behavioural finance was reviewed in Section 2.4.1 (p. 39). From my work on the evolutionary foundations of heuristics and biases (Sewell, 2011a), I identified the following heuristics and biases in the modern day investor/trader.

Overconfidence is likely to lead investors to trade too much, generally preferring actively managed funds. Excess overconfidence among males in particular explains the popularity of trading among men.

Optimism naturally creates a ‘bullish’ tendency and can create asymmetry in the behaviour of markets.

Availability could, for example, cause us to purchase shares in a company simply because it comes to mind more readily.

Herding can lead investors to focus only on a subset of securities, whilst neglecting other securities with near identical exogenous characteristics.

Representativeness leads analysts to believe that observed trends are likely to continue. Representativeness causes trend following by technical analysts and overreaction among fundamental analysts.

Anchoring is likely to cause fundamental analysts to underreact, for example to earnings announcements.

Overconfidence leads to excess trading and helps create a liquid market in the first place, optimism likely increases market participation in general, whilst availability and herding will generally only effect a subset of stocks so their impact would be diluted when aggregated across stocks in general. So I only implement the final two heuristics/biases above, which are the most relevant regarding market impact.

In summary, following Barberis et al. (1998) we expect *underreaction* to news but an *overreaction* to a series of good or bad news from fundamental analysts, and trend following from technical analysts. We do not have sufficient news data to test this hypothesis directly, but would expect it to generate kurtosis and non-linearities in market data, which are indeed found in real markets (Cont, 2001).

Theoretical Model of Market Action

Introduction

First, a reminder of three definitions.

Fundamental analysis A method of forecasting markets through the analysis of relevant news.

Technical analysis A method of forecasting markets through the analysis of data generated from the activity of trading itself. This was covered in detail on pp. 41–44.

Multiagent system A system in which several interacting, *autonomous*, intelligent agents pursue some set of goals or perform some set of tasks. See p. 44.

The objective is to model a stock market using a multiagent system. The implementation uses Microsoft Excel as the price may be modelled as a function of aggregate supply and aggregate demand. The main criteria is to be as realistic as possible; that is, the problem domain is mapped onto the model. The only other criteria is to keep the model as simple as possible (which is often at odds with the quest for realism). In practice, traders are essentially divided into two groups, fundamental analysts (who tend to be longer term) and technical analysts (who tend to be shorter term); the distribution of agents in our model shall mirror this dichotomy (Lux (1995) and Hong and Stein (1999) took a similar approach). Reviewing the existing literature, at one extreme, some artificial markets employ agents with zero intelligence (Gode and Sunder, 1993; Farmer et al., 2005). Whilst in some implementations agents are able to swap between technical analysis and fundamental analysis depending on their profits (they have the ability to learn) (Lux, 1998; Lux and Marchesi, 1999, 2000). I reject the application of zero intelligence agents, as in practice most traders have a reasonably consistent strategy (which may or may not work). I also reject the idea of agents swapping between technical analysis and fundamental analysis, because in practice technical analysts and fundamental analysts tend to be somewhat antagonistic towards each other.¹ Finally, I reject the notion of agents learning. Due to a combination of overconfidence, a limited exposure to markets (at most one working life) and noise, real traders do not learn how to predict markets² (even if they did, as new traders replaced the old, they would not improve ‘on average’); this stasis is trivially mirrored. Indeed, Martinez-Jaramillo (2007) and Martinez-Jaramillo and Tsang (2009) developed an artificial financial market and investigated the effects on the market when the agents learn, and, on average, their model without learning replicated the stylized facts most accurately (though not by much). In my model the technical analysts simply follow the technician’s number one rule: they follow

¹Fundamental analysts have referred to Technical analysts as indulging in voodoo and shamanism and a technician once described the former’s efforts as “fundamentally a waste of time” (Society of Technical Analysts, 1999, p. 2).

²Indeed, there is a negative relationship between the tenure of a hedge fund manager and hedge fund returns (Boyson, 2003).

the trend, so the model fails to replicate some of the more complex strategies that chartists follow. The artificial market operates such that each time step represents one trading day, and the stock price may be interpreted as a daily closing price.

Below is a taxonomy of five groups of market participants, including three types of fundamental analyst and two types of technical analyst. Note that technical analysis *is* a behavioural bias (representativeness), here a ‘good’ technical analyst is one who accurately and consistently trades according to the rules of technical analysis.

Fundamental analysts

Poor Trade randomly—fundamental analysts lacking sufficient skills or experience to analyse a company will make mistakes at random.

Real Consistent, correlated and irrational—*Homo sapiens* employed as fundamental analysts will be susceptible to behavioural biases and make systematic errors.

Good Rational—Skilled fundamental analysts (*Homo economicus*) with the ability to accurately analyse a company, and thus evaluate the value of its stock.

Technical analysts

Poor Trade randomly—those employed as technical analysts but lacking the ability or experience to follow the rules of technical analysis.

Good Consistent, correlated and irrational—experienced technical analysts able to trade in accordance with the rules of technical analysis.

Assuming that all five types of market participant exist (they do), with imperfect arbitrage opportunities and no 100 per cent rational traders, the resultant effect on the market is the aggregate effect of real fundamental analysts trading against good technical analysts. A multiagent system with technical and fundamental agents is used to model price action. This work employs a bottom-up approach and has been developed from first principles.

Fundamental Analysis

News, by definition, is unpredictable (otherwise it would have been reported yesterday), so let us assume that the cumulative impact of relevant news on a stock follows a geometric random walk. Fundamental analysts calculate the intrinsic value of a stock by the analysis of relevant news. Let the exogenous variable V_t be the perceived fundamental value at time t , where $\log V$ follows a random walk. Note that V is a latent variable, it is not directly observable, but changes in the variable are observable in the form of news, and the model assumes that V may be calculated. If V increases, this corresponds to good news, if it decreases, this corresponds to bad news. The fundamental analysts trade on the basis of this perceived fundamental value alone (they do not consider historical prices). At each time step, if the price of a stock is below (above) the perceived fundamental value of the stock, fundamental analysts will take a long (short) position in proportion to the logarithm of the perceived fundamental value over the price.

In other words, the fundamental analysts trade in such a way that they always move the price towards the fundamental value. Formally,

$$\begin{aligned} \log \frac{V_t}{V_{t-1}} > 0 & \text{ represents good news, and} \\ \log \frac{V_t}{V_{t-1}} < 0 & \text{ represents bad news.} \end{aligned}$$

Let n_f be the proportion of the total number of trades made by fundamental analysts and P_t the price at time t . The idea is to model an underreaction to news, but an overreaction to a series of good or bad news. Therefore, the fundamental agents overreact to three or more successive good (or bad) news items, are neutral towards exactly two successive good (or bad) news items and underreact otherwise. In a market populated entirely by fundamental analysts, the log return of the price between time t and time $t + 1$ would be F_t . The values for the reaction variable, r , below, are chosen with reference to Theobald and Yallup (2004)'s direct measures of the degrees of overreaction and underreaction in financial markets (speeds of adjustment of asset prices towards their intrinsic values), but the figures used here are subject to significant uncertainty.

$$F_t = r \log \frac{V_t}{P_t} \quad (4.1.1)$$

where

$$r = \begin{cases} 1.1 & \text{if } V_t > V_{t-1} > V_{t-2} > V_{t-3} \text{ or} \\ & V_t < V_{t-1} < V_{t-2} < V_{t-3}; \text{ else} \\ 1 & \text{if } V_t > V_{t-1} > V_{t-2} \text{ or } V_t < V_{t-1} < V_{t-2}; \\ & \text{else} \\ 0.9. & \end{cases} \quad (4.1.2)$$

Technical Analysis

The second class of 'actors' employed in the model are technical analysts.

A Note on Terminology

When referring to technical analysis, the noun *chartist* and related verb *charting* are also used, sometimes referring to a subset of technical analysis. Also, technical analysts are often referred to as 'noise traders' in the academic literature ('noise' being anything other than news).

Definition

Let us define technical analysis. Formally, if P is price, D is data generated by the process of trading, t is time, E is expectation and $|$ the Bayesian probability conditioning bar, then *technical analysis* is the art of inferring $E(P_{t|t>0}|D_{t|t<0})$. In other words, the forecasting of future market prices by means of analysis of historical data generated by the process of trading.

Taxonomy

A taxonomy of the various methods of technical analysis applied by practitioners is given in Appendix H (pp. 171–172). Of the 26 techniques listed, according to the academic literature there is evidence for the efficacy of about 11, but no evidence for the efficacy of the remaining 15.

Assumptions

Technical analysts rely on the assumption that markets discount everything *except information generated by market action*, ergo, all you need is data generated by market action.

Why is Technical Analysis so Popular?

The artificial stock market developed assumes that technical analysts exist, and they are afforded the same prominence as fundamental analysts. This is a realistic assumption, because despite the fact that technical analysis holds little value, technical analysts do indeed exist in significant numbers. If the weak form of the efficient market hypothesis holds, then technical analysis has no value. Conversely, for technical analysis to work requires that the weak (and therefore the semi-strong and strong) forms of the EMH are false. Also, if a market price follows a Markov process then technical analysis applied to the price holds no value. Why, then, is technical analysis so popular? People often predict future uncertain events by taking a short history of data and asking what broader picture this history is representative of (independent of other information about its actual likelihood). This is a heuristic known as *representativeness* (Tversky and Kahneman, 1974). Technical analysis *is* representativeness. Below are some more psychological explanations of why a large number of people have a strong belief in technical analysis.

Communal reinforcement Communal reinforcement is a social construction in which a strong belief is formed when a claim is repeatedly asserted by members of a community, rather than due to the existence of empirical evidence for the validity of the claim.

Selective thinking Selective thinking is the process by which one focuses on favourable evidence in order to justify a belief, ignoring unfavourable evidence.

Confirmation bias Confirmation bias is a cognitive bias whereby one tends to notice and look for information that confirms one's existing beliefs, whilst ignoring anything that contradicts those beliefs. It is a type of selective thinking.

Self-deception Self-deception is the process of misleading ourselves to accept as true or valid what we believe to be false or invalid by ignoring evidence of the contrary position.

The technician's number one rule is that they follow the trend. Quoting a best-selling practitioner's book on technical analysis (Murphy, 1999, p. 49), 'The concept of *trend* is absolutely essential to the technical approach to market analysis. All of the tools used by the chartist—support and resistance levels, price patterns, moving averages, trendlines, etc.—have the sole purpose of helping to measure the trend of the market for the purpose of participating in the trend. We often hear such familiar expressions

as “always trade in the direction of the trend,” never buck the trend,” or “the trend is your friend.” So, in this model, technical analysts follow the trend, i.e. display momentum; they consider the historical price of a stock, and nothing else. At each time step, they exhibit persistence by trading in such a way that the price is biased towards continuing in the same direction as the recent past. Let n_t be the proportion of trades made by technical analysts. The technical analysts’ trend-following strategy looks back three days and weights the price changes by recency. In this model if the market were populated entirely by technical analysts, the log return of the price between time t and time $t + 1$ would be T_t .

$$T_t = c^3 \log \frac{P_{t-2}}{P_{t-3}} + c^2 \log \frac{P_{t-1}}{P_{t-2}} + c \log \frac{P_t}{P_{t-1}}, \quad (4.1.3)$$

where the coefficients c^3 , c^2 and c form an increasing geometric sequence so that more recent price changes have a greater impact on T , and sum to one. Solving $c^3 + c^2 + c = 1$, which has one real root, gives us $c = 0.544$.

Stock Price Returns

To summarise:

V is a latent variable and follows a lognormal random walk,

F is the effective log return generated by fundamental analysts, and is a function of V and P ,

T is the effective log return generated by technical analysts, and is a function of P , and

P is price, and is a function of F and T .

In the final generative model, changes in price are determined by the following equation:

$$\log \frac{P_{t+1}}{P_t} = n_f F_t + n_t T_t. \quad (4.1.4)$$

By way of example, if $P_t > V_t$, the fundamental analyst believes that the stock is overvalued. Those who hold the stock may sell it, those who don’t may either do nothing or short the stock. Or the fundamental analyst may publish a recommendation that the stock is a sell. The point is that on aggregate the actions of the fundamental analysts will put pressure on the stock price to fall. If, however, the technical analysts put even greater selling pressure on the stock, the fundamental analysts will become net buyers.

Taylor (2005) includes various statistics on stocks, repeated in Table 4.1 (p. 72). In order to determine the mean and standard deviation of the Gaussian random variable $\log \frac{V_t}{V_{t-1}}$, first, a realistic ratio of 50% fundamental trades and 50% technical trades ($n_f = 0.5$ and $n_t = 0.5$) was chosen. Then the mean and standard deviation space was discretised, an exhaustive enumeration of return sequences generated, one for each discrete parameter setting pair, and the pair for which the mean and standard deviation of the simulated stock returns most closely matched those of the empirical data in Table 4.1 was chosen. This resulted in a mean of 0.0013 and a standard deviation of 0.023 for the Gaussian random variable $\log \frac{V_t}{V_{t-1}}$. The model was run over 50,000 days twenty times, and averages of various statistics calculated.

Table 4.1: *Statistics of daily stock log returns (Taylor, 2005)*

	Coca Cola	General Electric	General Motors	Glaxo	Marks & Spencer	Shell	Mean	Standard deviation
Mean	0.001167	0.000742	0.000558	0.001473	0.000725	0.000763	0.000905	0.000344
Standard deviation	0.0169	0.0151	0.0176	0.0179	0.0166	0.0130	0.0162	0.0018
Skewness	0.08	0.03	0.13	0.33	0.03	0.23	0.14	0.12
Kurtosis	5.68	5.43	4.56	6.93	4.40	5.18	5.36	0.91
Returns autocorrelation	-0.035	-0.023	-0.003	0.08	0.034	0.045	0.016	0.044
Absolute returns autocorrelation	0.329	0.224	0.204	0.247	0.155	0.196	0.226	0.059
Squared returns autocorrelation	0.545	0.303	0.398	0.414	0.288	0.293	0.374	0.100

4.1.3 Testing

Recall that P_t is the price of a stock at time t , and V_t is the perceived fundamental value of the stock at time t . Note that Shiller (1981) calculated that stock market volatility is five to thirteen times too high to be attributed to new information, so we should not expect the standard deviation of P log returns to equal the standard deviation of V log returns (although perhaps surprisingly, in this model, the latter is slightly greater). Table 4.2 (p. 73) lists various statistics of the returns generated by the model as the proportion of technical analysts to fundamental analysts varies. Figure 4.1 (p. 73) shows the mean return per analyst, as the proportion technical analysts/fundamental analysts varies. Figure 4.2 (p. 74) shows the mean Sharpe ratio (assuming a risk-free interest rate of 0%) of the analysts, as the proportion technical analysts/fundamental analysts varies. Figure 4.3 (p. 74) shows the mean, standard deviation and skewness of market log returns as the proportion technical analysts/fundamental analysts varies. Figure 4.4 (p. 75) shows the kurtosis of market log returns as the proportion technical analysts/fundamental analysts varies. Figure 4.5 (p. 75) shows the autocorrelations of returns, absolute returns and squared returns as the proportion technical analysts/fundamental analysts varies. Table 4.3 (p. 76) shows that with a realistic proportion of technical and fundamental trades, the artificial stock market replicates mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market. However, the artificial stock market failed to accurately replicate the skewness, kurtosis and autocorrelation of returns.

Conclusion

Results showed that whether a fundamental analyst, or a technical analyst, it pays to be among the majority. Mean stock returns are low and positive regardless of the relative proportions of analysts, this is consistent with a real market.

As the number of technical analysts increases, the standard deviation of returns decreases, whilst remaining realistic, whilst the skewness increases. The model exhibited slight negative skewness, whilst real markets exhibit significant positive skewness. Whilst the kurtosis of market returns peaks at around 0.25 with around 40 per cent technical analysts, and rapidly declines as the number of technical analysts exceeds 90 per cent. In contrast, the kurtosis of daily stock returns in real markets is around 5.

The autocorrelation of returns is close to zero with 100 per cent fundamental analysts, and ap-

Table 4.2: Statistics generated by the artificial stock market

Fundamental analysts (%)	100	90	80	70	60	50	40	30	20	10	0
Technical analysts (%)	0	10	20	30	40	50	60	70	80	90	100
Mean fundamental analyst return	0.0011	0.0012	0.0012	0.0015	0.0017	0.0000	-0.0026	-0.0033	-0.0053	-0.0103	
Mean technical analyst return		-0.0107	-0.0049	-0.0034	-0.0026	0.0000	0.0017	0.0014	0.0013	0.0011	0.0010
Mean fundamental analyst Sharpe ratio	0.0461	0.0514	0.0535	0.0576	0.0601	0.0001	-0.0653	-0.0710	-0.0743	-0.0752	
Mean technical analyst Sharpe ratio		-0.0514	-0.0535	-0.0576	-0.0601	-0.0001	0.0653	0.0710	0.0743	0.0752	
Mean return	0.0011	0.0011	0.0010	0.0010	0.0010	0.0010	0.0010	0.0010	0.0011	0.0010	0.0010
Returns standard deviation	0.0226	0.0208	0.0194	0.0182	0.0172	0.0163	0.0155	0.0149	0.0143	0.0138	0.0108
Returns skewness	-0.0552	-0.0533	-0.0503	-0.0434	-0.0348	-0.0393	-0.0201	-0.0136	-0.0178	-0.0043	0.0025
Returns kurtosis	0.0822	0.1512	0.2010	0.2350	0.2476	0.2371	0.2073	0.1348	0.1100	0.0394	-1.4268
Returns autocorrelation	0.0658	0.2038	0.3338	0.4566	0.5690	0.6710	0.7627	0.8423	0.9088	0.9617	1.0000
Absolute returns autocorrelation	0.0093	0.0364	0.0931	0.1750	0.2803	0.4045	0.5403	0.6730	0.7984	0.9083	1.0000
Squared returns autocorrelation	0.0088	0.0401	0.1029	0.1899	0.3021	0.4259	0.5650	0.6974	0.8226	0.9244	1.0000

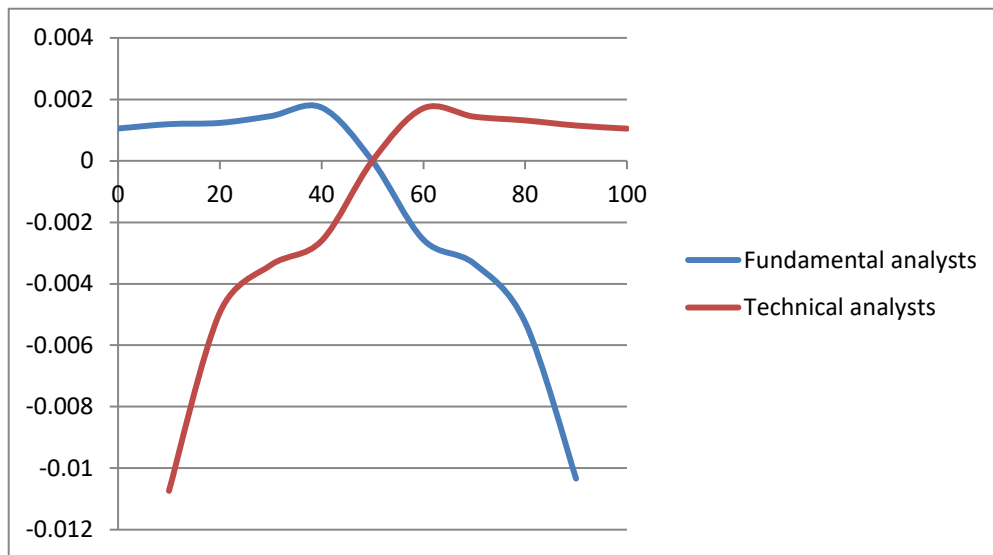


Figure 4.1: Mean log return (P&L) per analyst, as the proportion technical analysts/fundamental analysts varies. Both technical analysts and fundamental analysts profit if and only if they are in the majority. In both cases, the most profitable position to be in is a majority of around 60% and the greatest losses occur when in a small minority.

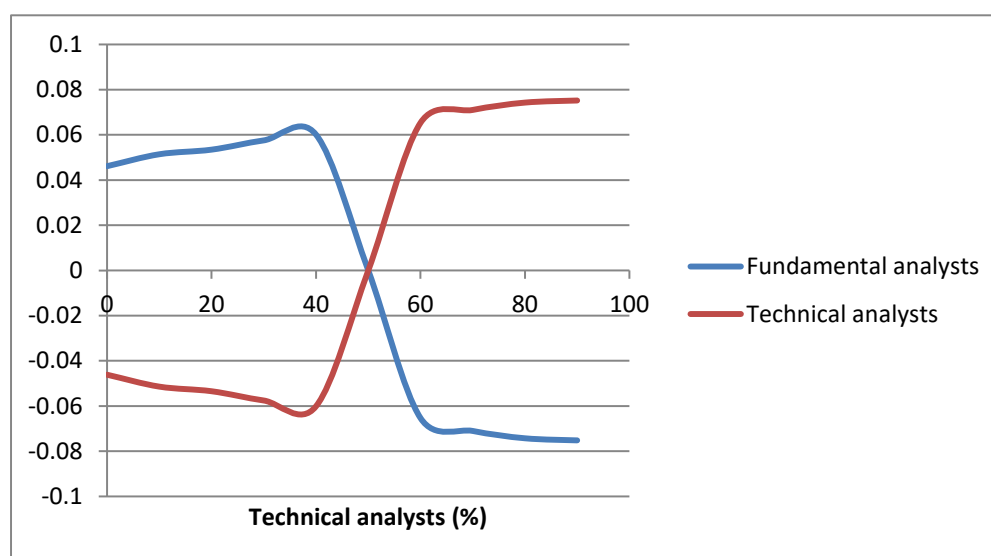


Figure 4.2: Mean Sharpe ratio per analyst, as the proportion technical analysts/fundamental analysts varies. Both technical analysts and fundamental analysts have a positive Sharpe ratio if and only if they are in the majority. In both cases, it pays to be in a majority of over 60%.

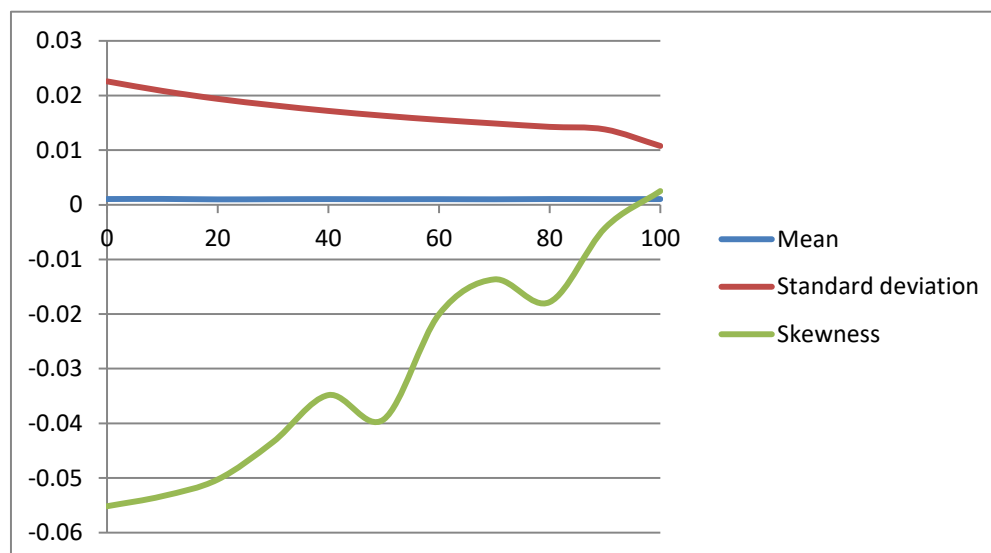


Figure 4.3: Mean, standard deviation and skewness of market log returns as the proportion technical analysts/fundamental analysts varies. Mean log returns are necessarily constant, low and positive. Volatility (standard deviation) gradually declines as the number of technical analysts increases. Skewness is almost always negative, and increases as the proportion of technical analysts increases, approaching zero as the proportion of technical analysts approaches 100%. The mean log returns are consistent with those of a real market, the standard deviation in the region of 40–70% technical analysts is realistic, whilst the negative skewness is inconsistent with a real market.

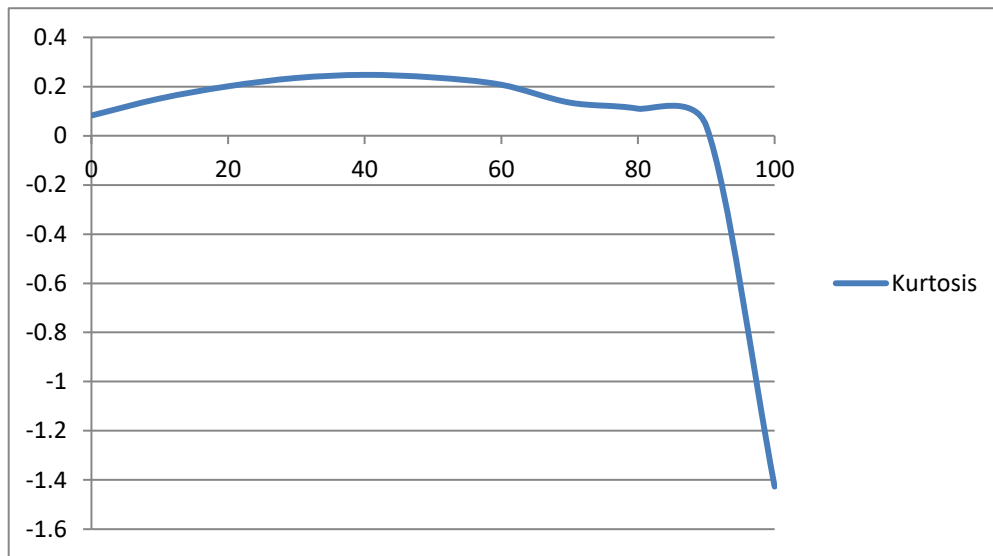


Figure 4.4: Kurtosis of market log returns as the proportion technical analysts/fundamental analysts varies. The kurtosis is low but positive with 0–90% technical analysts, but crosses zero with 90% technical analysts and declines rapidly as the proportion of technical analysts approaches 100%. The kurtosis is significantly lower than that exhibited by a real market.

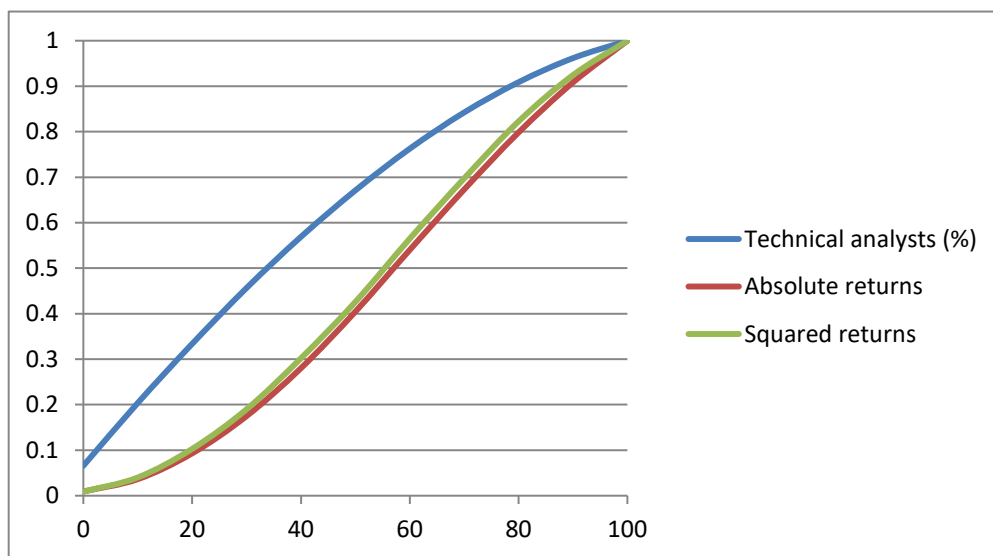


Figure 4.5: Autocorrelations of market log returns, absolute log returns and squared log returns as the proportion technical analysts/fundamental analysts varies. All three autocorrelations are positive and rise as the proportion of technical analysts approaches 100%. The autocorrelation in a real market is much closer to zero, whilst the absolute returns autocorrelation with 30–40% technical analysts and the squared returns autocorrelation for 40–50% technical analysts are both realistic.

Table 4.3: *Range of proportions of technical analysts in the artificial stock market that replicate stylized facts. Overall, the artificial stock market is most realistic with 40–50% technical analysts, which may well be consistent with a real market.*

Statistic	Proportion of technical analysts
Mean return	0–100%
Returns standard deviation	40–70%
Returns skewness	none
Returns kurtosis	none
Returns autocorrelation	none
Absolute returns autocorrelation	30–40%
Squared returns autocorrelation	40–50%

proaches one as the proportion of technical analysts approaches 100 per cent. Unsurprisingly, the trend-following technical analysts created positive autocorrelations in returns in the model, but autocorrelations of returns are close to zero in real markets. The autocorrelation of absolute and squared returns is realistic only around the region of 30%–50% technical analysts. How has the model fared in light of the criticisms of multiagent systems that were highlighted in Section 4.1.1 (p. 65)? The main concern, that one can vary any free parameter until one obtains the result that one desires, i.e. high kurtosis, was mitigated by keeping the number of varying parameters to a minimum, by using realistic assumptions. Martinez-Jaramillo (2007) and Martinez-Jaramillo and Tsang (2009) investigated the different conditions under which the statistical properties of an artificial stock market resemble those of a real financial market. Their approach replicated the stylized facts of a financial market far more accurately than my own; this was possible by including and adjusting a much larger number of parameters.

4.2 Investment Performance Measurement

4.2.1 Design

A brief literature review on investment performance measurement was given in Section 2.4.5 (p. 46). In this section, the Sharpe ratio, Sortino ratio and Omega are improved upon by developing a new performance metric, cumulative prospect theory certainty equivalent (CPTCE).

A 4 per cent return on a savings account will always be preferable to a 3 per cent return. The choice is not as clear cut when there is an element of risk. If you are offered a gamble, what would be a fair value for you to pay (or be paid) for the opportunity to take it? Consider a 50 per cent chance of losing £100 and a 50 per cent chance of winning £100. The expected return is £0. But what about risk? There is no principled way of measuring risk.³

³For an overview of the philosophy of risk, see Sewell (2012e).

Kelly (1956) and Breiman (1961) showed that in order to achieve maximum growth of wealth, one should maximize the expected value of the logarithm of wealth after each period. However, most investors are unwilling to endure the volatility of wealth that such a strategy entails, and as John Maynard Keynes reminded us, in the long run, we're all dead. For this reason, various risk-adjusted performance metrics have been developed. Any risk-adjusted measure of performance makes assumptions about investors' risk preferences. It is my contention that one could measure risk-adjusted performance in terms of the way people actually behave. Empirical research tells us that, in practice, people care about losses and gains rather than absolute wealth, evaluate probabilities incorrectly, are loss averse, risk averse for gains, risk seeking for losses and have non-linear preferences.

The Sharpe ratio is the most popular investment performance metric. Where R is the asset return, R_f is the return on a benchmark asset, such as the risk free rate of return, $E[R - R_f]$ is the expected value of the excess of the asset return over the benchmark return, and $\sigma = \sqrt{\text{Var}[R - R_f]}$ is the standard deviation of the excess return,

$$\text{Sharpe ratio} = \frac{E[R - R_f]}{\sigma}. \quad (4.2.1)$$

The Sharpe ratio makes implicit assumptions which stem from the capital asset pricing model (CAPM) (Treyner, 1962; Sharpe, 1964; Lintner, 1965; Mossin, 1966)⁴: it assumes either 1) normally distributed returns *or* 2) mean-variance preferences.

Both assumptions are suspect:

1. The returns generated by most hedge funds exhibit negative skewness (Kat and Lu, 2002).
2. In addition to the mean and variance, people also care about skewness (they like it positive) and kurtosis (they don't like it), and higher moments matter too (Scott and Horvath, 1980).

Because the Sharpe ratio is oblivious of all moments higher than the variance, it is prone to manipulation by strategies that can change the shape of the probability distribution of returns. Mathematically, maximizing the Sharpe ratio is a standard quadratic programming optimization problem with the constraint that the mean excess return is fixed. Goetzmann et al. (2002) proved that the solution produces a reversed lognormal distribution with a truncated right tail and a fat left tail leading to extreme negative skewness, as shown in Figure 4.6 (p. 78). The optimal strategy involves selling out-of-the-money calls (to remove the right tail of the distribution) and selling out-of-the-money puts (to enhance the left tail) in an uneven ratio. Such a strategy would generate a regular return from writing options, but would have a large exposure to extreme negative events. In other words, a manager with no special information can improve his Sharpe ratio in such a way that the distribution of returns exhibits *negative* skewness. As mentioned above, most investors prefer *positive* skewness, therefore, although a high Sharpe ratio is good thing, a high Sharpe ratio *strategy* is a bad thing.

⁴Under CAPM, the portfolio on the efficient frontier with the highest Sharpe ratio is the market portfolio. The slope of the capital market line equals the market (i.e. index) Sharpe ratio.

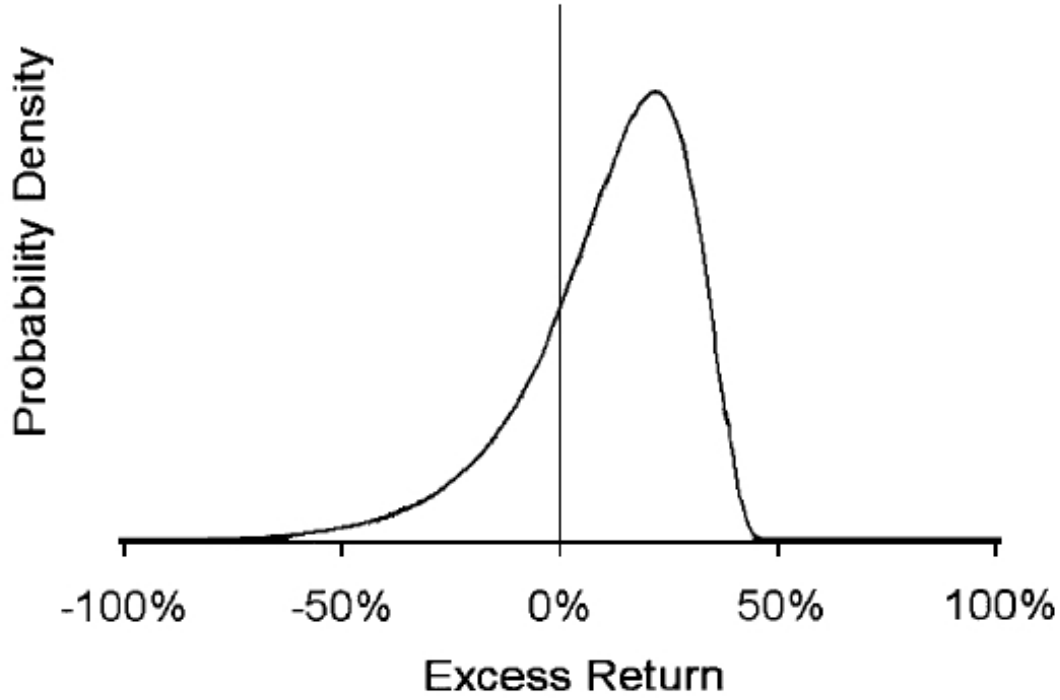


Figure 4.6: Maximal Sharpe ratio (Goetzmann et al., 2002)

4.2.2 Implementation

Cumulative prospect theory certainty equivalent

When presented with an uncertain payoff, the *certainty equivalent* is the guaranteed payoff at which a person is indifferent between accepting the uncertain payoff and the guaranteed payoff. Certainty equivalent varies according to individuals' risk preferences, and for a risk averse individual the certainty equivalent will be less than the expected value of the gamble. An attractive property of certainty equivalent is that so long as risk preferences are known, it reduces a probability distribution to a single value. This has obvious advantages for an investor who wishes to compare distributions of returns.

A new investment performance measurement algorithm is developed, which is an implementation of Tversky and Kahneman's cumulative prospect theory (Tversky and Kahneman, 1992) (explained on p. 45). The measure is known as *cumulative prospect theory certainty equivalent* (or CPTCE). This measure tells us that, on average, people would wish to be paid £22.30 to take the gamble offered on p. 76. The equations used to derive this figure follow.

The two weighting functions, w^+ for gain-ranked probabilities and w^- for loss-ranked probabilities are defined as follows:

$$w^+(p) = \frac{p^\gamma}{(p^\gamma + (1-p)^\gamma)^{\frac{1}{\gamma}}} \quad (4.2.2)$$

$$w^-(p) = \frac{p^\delta}{(p^\delta + (1-p)^\delta)^{\frac{1}{\delta}}} \quad (4.2.3)$$

γ and δ are parameters that Tversky and Kahneman determined empirically as $\gamma = 0.61$ and $\delta = 0.69$.

The value (utility) function (taken from Köbberling (2002)) has a loss aversion parameter λ , and is as follows:

$$U(x) = \begin{cases} f(x) & \text{if } x > 0 \\ 0 & \text{if } x = 0 \\ \lambda g(x) & \text{if } x < 0 \end{cases} \quad (4.2.4)$$

where $f(x)$ and $g(x)$ are defined as follows:

$$f(x) = \begin{cases} x^\alpha & \text{if } \alpha > 0 \\ \log(x) & \text{if } \alpha = 0 \\ 1 - (1 + x)^\alpha & \text{if } \alpha < 0 \end{cases} \quad (4.2.5)$$

$$g(x) = \begin{cases} -(-x)^\beta & \text{if } \beta > 0 \\ -\log(-x) & \text{if } \beta = 0 \\ (1 - x)^\beta - 1 & \text{if } \beta < 0 \end{cases} \quad (4.2.6)$$

Again, the parameters α , β and λ were determined by Tversky and Kahneman empirically, $\alpha = 0.88$, $\beta = 0.88$ and $\lambda = 2.25$.

Wakker (2010)'s step-by-step description of the procedure for calculating the PT (prospect theory) value of a prospect follows. Note that steps 1 and 2 together determine the complete sign-ranking, and losses (steps 6–8) are treated symmetrically to gains (steps 3–5).

1. Completely rank outcomes from best to worst.
2. Determine which outcomes are positive and which are negative.
3. For each positive outcome, calculate the gain-rank g .
4. For all resulting gain-ranks, calculate their w^+ value.
5. For each positive outcome a , calculate the marginal w^+ contribution of its outcome probability p to its rank; i.e. calculate⁵ $w^+(p + g) - w^+(g)$.
6. For each negative outcome, calculate the loss-rank ℓ .
7. For all resulting loss-ranks, calculate their w^- value.
8. For each negative outcome b , calculate the marginal w^- contribution of its probability q to its loss-rank; i.e., calculate⁶ $w^-(q + \ell) - w^-(\ell)$.
9. Determine the utility of each outcome, $U(x)$.
10. Multiply the utility of each outcome by its decision weight.

⁵ $p + g$ is the gain-rank of the gain in the prospect ranked worse than but next to a considered in step 3.

⁶ $q + \ell$ is the loss-rank of the loss in the prospect ranked better than but next to b considered in step 6.

11. PT value is the sum of the results of step 10.
12. Certainty equivalent is then a function of PT value, α , β and λ , as described in the code in Appendix I (pp. 173–182).

Cumulative prospect theory certainty equivalent makes up part of a more general performance measurement calculator which I wrote in PHP for the Web and in Visual Basic for Excel, both of which are freely available online.⁷ It calculates mean return, standard deviation, skewness, kurtosis, beta, Jensen's alpha, Sharpe ratio, Sortino ratio, Treynor's measure, information ratio, Stutzer ratio, Omega, M^2 , T^2 and maximum drawdown. To avoid ambiguity, the source code for CPTCE is included in Appendix I (pp. 173–182). Note that Kahneman and Tversky's prospect theory is concerned with absolute gains and losses, whilst here the concept is mapped onto returns (because, in terms of assessing the performance of an investment, that is what an investor is interested in).

4.2.3 Testing

A Monte Carlo simulation was used to simulate 20,000 funds, each with 15 daily returns, r . Each fund allocated a randomly-chosen proportion (between 0% and 100%), p , of their assets to a risky asset, and put the rest in a risk-free asset. The risk-free rate, f , and the threshold used for the Sortino ratio, Omega and the upside potential ratio are both set to 3% (0.012% per day), the mean return for the risky asset, μ , 0.0905% per day and the risky asset standard deviation, σ , 1.62% per day (averages taken from Taylor (2005) and repeated in Table 4.1 (p. 72)). The probability used by Conditional VaR and Modified VaR was set to 0.05. The model is defined as follows.

$$r = (1 - p)f + p\mathcal{N}(\mu, \sigma^2)$$

Results are given in Table 4.4 (p. 81). The table shows the correlations between the Sharpe ratio and CPTCE versus various statistics and performance metrics. The statistics show that CPTCE is more risk averse than the Sharpe ratio, penalizing both the proportion of funds allocated to a risky asset and the standard deviation of returns to a greater degree. Significantly, the Sharpe ratio is indifferent towards skewness, but CPTCE rewards positive skewness, and the latter is more consistent with investors' risk preferences (Scott and Horvath, 1980). Further, CPTCE punishes maximum drawdown to a greater extent than the Sharpe ratio, which is also more consistent with many investor's utility. This experiment was conducted using a Performance Metric Analysis Excel spreadsheet I wrote in Visual Basic, which is freely available online.⁸ A reasonable criticism of CPTCE is that prospect theory is *descriptive*, and one could argue that an investment manager is responsible for implementing an algorithm that employs sensible *prescriptive* risk preferences, as I argue in Sewell (2009b).

⁷<http://www.performance-measurement.org>

⁸Ibid.

Table 4.4: *The correlations between the Sharpe ratio and various statistics, and CPTCE and various statistics*

Statistic	Sharpe ratio	CPTCE
Proportion in risky asset	0.01	-0.48
Arithmetic mean	0.84	0.76
Standard deviation	0.00	-0.53
Skewness	0.01	0.15
Kurtosis	0.01	0.04
Sharpe ratio	1.00	0.70
Sortino ratio	0.80	0.61
Omega	0.65	0.50
CPTCE	0.70	1.00
Maximum drawdown	-0.49	-0.87
Upside potential ratio	0.75	0.59
Calmar ratio	0.09	0.09
Conditional VaR	0.18	0.43
Modified VaR	0.14	0.15

4.3 Conclusion and Summary

Those heuristics and biases which contribute to behavioural finance were identified, and used to build a theoretical model of market action which simulates the aggregates of many interacting agents. The artificial stock market exposed the effect of varying the proportion of technical analysts to fundamental analysts. The artificial market replicates mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market, but failed to accurately replicate the skewness, kurtosis and autocorrelation of returns. This implies that the model has failed to capture some of the dynamics underlying the process of price formation, possibly due to being overly simplistic. Finally, a contribution was made to investment performance measurement in the form of a new metric, CPTCE, which is based on prospect theory. From a *descriptive* perspective, the risk metric should be superior to any existing methods of performance measurement, as it accurately incorporates people's risk profiles.

Chapter 5

Forecasting

The goals of the experiments on forecasting are to 1) improve standard algorithms, and 2) beat the ‘state of the art’. The first piece of work concerns forecasting DJIA daily returns. For the second set of work, for both theoretical and empirical reasons I opted to use kernel methods for forecasting, and the class of algorithms are dealt with in general by defining the kernel of a function, explaining the kernel trick and listing its advantages. The section on design introduces the well-established example of a kernel method, the support vector machine. It goes on to cover preprocessing data, model selection, feature selection and software—I ported two implementations of SVMs to Windows and also added semi-automated parameter selection. Finally, the Fisher kernel is covered. The section on implementation describes the foreign exchange data set, then details the five implementations of kernel methods employed—a support vector machine, a Fisher kernel, the DC algorithm, a Bayes point machine and a DC algorithm–Fisher kernel hybrid. The section on testing includes results and a conclusion. The chapter is published as Sewell and Shawe-Taylor (2012), though the results differ as the published article didn’t use a moving window for training. In addition, Yan et al. (2008) provides a head-to-head evaluation of GP and SVM forecasting, similar to the work in this chapter, and draws the same conclusion.

5.1 Forecasting DJIA Daily Returns

In Section 2.5.1 (p. 47) we saw that the key to developing successful machine learning algorithms is to carefully consider the assumptions being made, which requires extracting as much domain knowledge as possible. Chapter 3, on the characterisation of financial time series, included two runs tests, the second of which uncovered surprising patterns in DJIA daily returns (Section 3.3.2).

This section uses those results to construct an algorithm that forecasts the DJIA. Although the DJIA cannot be traded directly, there are investment products available that match the performance of the DJIA, for example the SPDR Dow Jones Industrial Average ETF. First, recall the results of the second runs test shown in Appendix E, and that an increasing run refers to a sequence of increasing returns such

as -0.2, -0.1, 0, 0.1, 0.2, whilst a decreasing run refers to a sequence of decreasing returns such as 0.2, 0.1, 0, -0.1, -0.2. When compared to a random walk, returns were significantly less likely to increase or decrease for just one day, and far more likely to deteriorate for 2–5 days in a row. As 97.2% of runs are of length 3 or less and 99.5% of runs are of length 4 or less, we are mainly concerned with short runs. This suggests a very simple trading algorithm: if the current return is greater than the previous return, go long, else go short. Formally, if P_t is the closing price of the DJIA on day t ,

$$\text{if } \log \frac{P_t}{P_{t-1}} - \log \frac{P_{t-1}}{P_{t-2}} > 0 \text{ go long, else go short.}$$

As in the chapter on characterisation, the data used to create the algorithm were the DJIA daily closing prices from 1 October 1928 to 23 March 2012 downloaded from Yahoo! Finance. To test the algorithm with out of sample data, DJIA daily closing prices from 26 March 2012 to 31 December 2015 were downloaded from the same source. Figure 5.1 shows the equity curve for the DJIA and the trading system (no transaction costs have been deducted), and includes both the training set and the test set. It

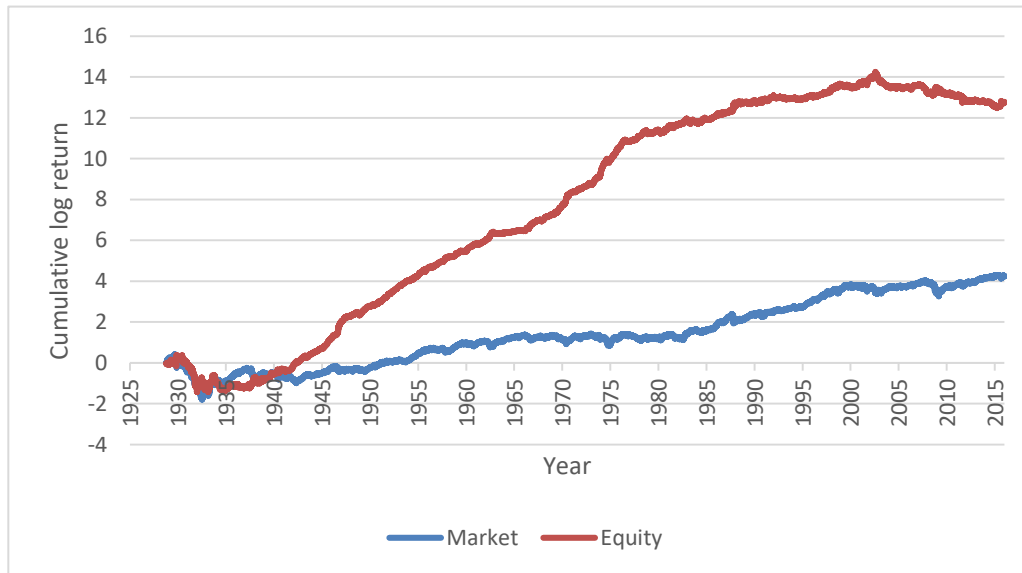


Figure 5.1: *Equity curves for the DJIA and the trading system*

can be seen that, although the algorithm was created in sample, given its simplicity and the size of the data set, significant overfitting of noise seems unlikely, so the equity curve is surprisingly impressive up until 2002, when the dynamics of the market must have changed. However, the algorithm clearly fails to outperform the market in the out of sample period (26 March 2012 onwards).

5.2 Kernel Methods

The motivation for using kernel methods (both theoretical and empirical) was given on p. 21. Below we give a more formal treatment. The kernel trick is explained, and its advantages given.

Kernel Trick

The kernel trick, first published by Aizerman et al. (1964), uses the kernel as a similarity measure. Mercer’s theorem states that any continuous, symmetric, positive semi-definite kernel function $K(x, y)$ can be expressed as a dot product in a high-dimensional space.

If the arguments to the kernel are in a measurable space X , and if the kernel is positive semi-definite—i.e.

$$\sum_{i=1}^n \sum_{j=1}^n K(x_i, x_j) c_i c_j \geq 0$$

for any finite subset $\{x_1, \dots, x_n\}$ of X and subset $\{c_1, \dots, c_n\}$ (real-valued coefficients)—then there exists a function $\varphi(x)$ whose range is in an inner product space of possibly high dimension, \mathcal{V} , such that

$$K(x, y) = \langle \varphi(x), \varphi(y) \rangle_{\mathcal{V}}.$$

Advantages

- The kernel defines a similarity measure between two data points and thus allows one to incorporate prior knowledge of the problem domain.
- Most importantly, the kernel contains all of the information about the relative positions of the inputs in the feature space and the actual learning algorithm is based only on the kernel function and can thus be carried out without explicit use of the feature space. The training data only enter the algorithm through their entries in the kernel matrix (a Gram matrix, see Appendix J.1 (p. 183)), and never through their individual attributes. Because one never explicitly has to evaluate the feature map in the high dimensional feature space, the kernel function represents a computational shortcut.
- The number of operations required is not, in general, proportional to the number of features.

5.3 Design

This section introduces the well-established example of a kernel method, the support vector machine, which is used as a benchmark algorithm. It goes on to cover the major issues that we must consider when forecasting—preprocessing the data, model selection (which model to use), feature selection (which inputs to use) and software. Finally, the Fisher kernel is covered, as an implementation is used for one of the experiments.

Support Vector Machines

A *support vector machine* (SVM) is a supervised learning technique from the field of machine learning applicable to both classification and regression. Rooted in the statistical learning theory developed

by Vladimir Vapnik and co-workers, SVMs are based on the principle of structural risk minimization (Vapnik and Chervonenkis, 1974).

The background mathematics required includes probability, linear algebra and functional analysis. More specifically: vector spaces, inner product spaces, Hilbert spaces (defined in Appendix J.2 (p. 183)), operators, eigenvalues and eigenvectors. A good book for learning the background maths is *Introductory Real Analysis* (Kolmogorov and Fomin, 1975).

Support vector machines (reviewed briefly on p. 49) are the most established example of kernel methods. The literature on the application of SVMs to the financial domain was covered on pp. 49–52.

The basic idea of an SVM is as follows:

1. Non-linearly map the input space into a very high dimensional feature space (the ‘kernel trick’).
2.
 - In the case of classification, construct an optimal separating hyperplane in this space (a maximal margin classifier); or
 - in the case of regression, perform linear regression in this space, but without penalising small errors.

Preprocessing

Preprocessing the data is a vital part of forecasting. Filtering the data is a common procedure, but should be avoided altogether if it is suspected that the time series may be chaotic (there is little evidence for low dimensional chaos in financial data (Hsieh, 1991)). In the following work, simple averaging was used to deal with missing data. It is good practice to normalize the data so that the inputs are in the range $[0, 1]$ or $[-1, 1]$, here I used $[-1, 1]$. Care was taken to avoid multicollinearity in the inputs, as this would increase the variance (in a bias-variance sense). Another common task is outlier removal, however, if an ‘outlier’ is a market crash, it is obviously highly significant, so no outliers were removed. Useful references include Masters (1995), Pyle (1999) and (to a lesser extent) Theodoridis and Koutroumbas (2008).

Model Selection

Model selection is the task of choosing a model from a set of potential models with the best inductive bias, which in practice means selecting parameters in an attempt to create a model of optimal complexity given (finite) training data. Model selection is arguably the most crucial but difficult aspect of machine learning. Note that model selection (which is difficult) logically precedes parameter selection (which is well understood). For books on model selection, see Burnham and Anderson (2002) and Claeskens and Hjort (2008). For a Bayesian approach to model selection using foreign exchange data (not reported in this thesis), see Sewell (2008a) and Sewell (2009a). Support vector machines employ structural risk minimization, and a validation set is used for meta-parameter selection.

Can one use K -fold cross-validation (rather than a sliding window) on a time series? In other words, what assumptions are made if one uses the data in an order other than that in which it was generated? It

is only a problem if the function that you are approximating is also a function of time (or order). To be safe, a system should be tested using a data set that is both previously unseen and forwards in time, a rule that I adhered to in the experiments that follow.

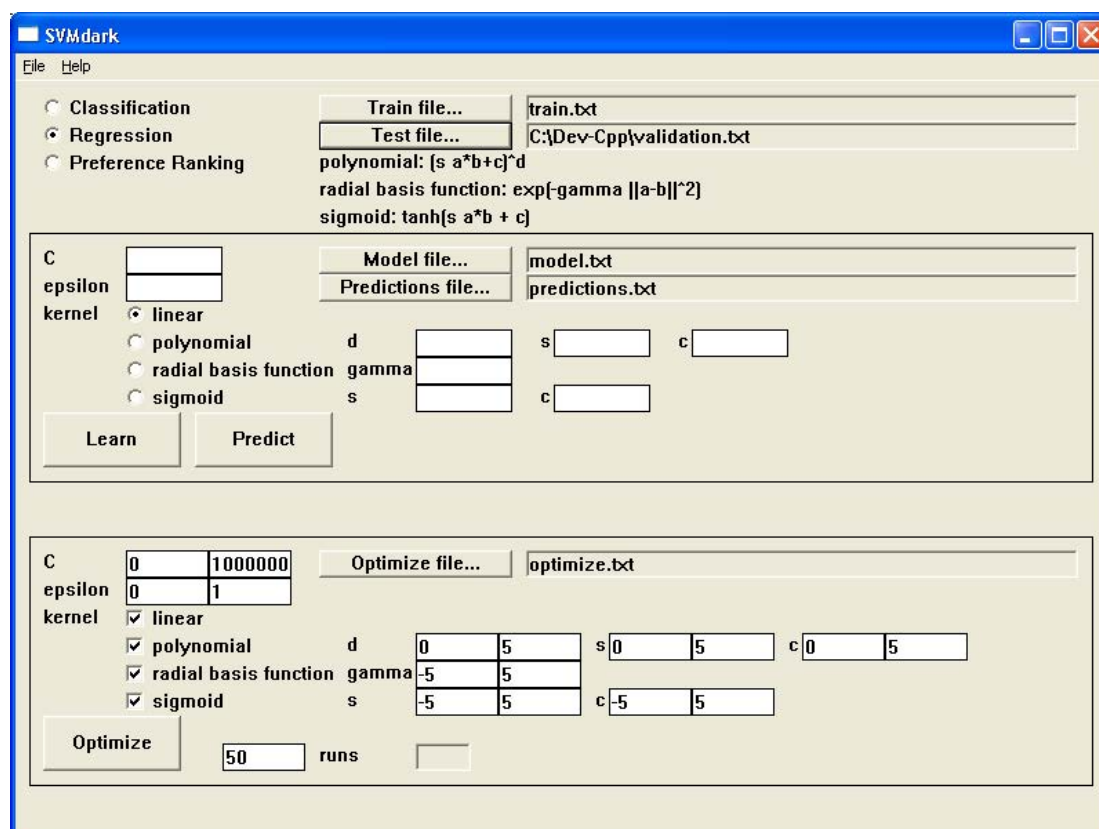
Feature Selection

Feature selection (also known as *subset selection*) is a process commonly used in machine learning, wherein a subset of the features available from the data are selected for application of a learning algorithm. First and foremost, when making assumptions regarding selecting inputs, I (among other things) subscribe to Tobler's first law of geography (Tobler, 1970) that tells us that 'everything is related to everything else, but near things are more related than distant things'. That is, for example, the following common sense notion is applied: when predicting tomorrow's price change, yesterday's price change is more likely to have predictive value than the daily price change, say, 173 days ago. With such noisy data, standard feature selection techniques such as principal component analysis (PCA), factor analysis and independent component analysis (ICA), which are all examples of unsupervised learning, risk overfitting the training set by extracting data structures based on noise. For reasons of market efficiency, it is safest to take the view that there are no privileged features in financial time series, over and above keeping the inputs potentially relevant, orthogonal and utilizing Tobler's first law of geography. To a degree, the random subspace method (RSM) (Ho, 1998) alleviates the problem of feature selection in areas with little domain knowledge, but was not used here.

Software

I wrote two Windows versions of support vector machines, both of which are freely available online¹ (including source code): SVM_{dark} is based on SVM^{light} and written in C for Win32, whilst winSVM is based on mySVM and written in C++ for Win32. Both products present the user with an easy-to-use interface that allows them to select a subset of the search space of SVM kernel plus parameters. The SVM is then automatically run as many times as desired using combinations of kernel plus parameters chosen at random from the search space. Results are saved in a .csv file, so the user can inspect and sort them with ease in Excel. The user can then narrow down the range of parameters and home in on the optimum solution for the validation set. Such random model/parameter selection is particularly beneficial in applications with limited domain knowledge, such as financial time series. The software comes with a tutorial, has received a great deal of positive feedback, and has been used by the financial industry. Figure 5.2 (p. 88) and Figure 5.3 (p. 89) show screenshots of my Windows SVM software. The software used for the experiments on forecasting, some of which are reported in this chapter, includes mySVM (Rüping, 2000), SVM^{light} (Joachims, 2004), SVM_{dark}, winSVM, LIBSVM (Chang and Lin, 2001) and MATLAB.

¹<http://winsvm.martinsewell.com/> and <http://svmdark.martinsewell.com/>

Figure 5.2: *SVM_{dark}*

Fisher Kernel

Introduction

To save space, my literature review on Fisher kernels is omitted here, but is available for download on the Web (Sewell, 2011g). In common with all kernel methods, the support vector machine technique involves two stages: first non-linearly map the input space into a very high dimensional feature space, then apply a learning algorithm designed to discover linear patterns in that space. The novelty in this section concerns the first stage. The basic idea behind the Fisher kernel method is to train a (generative) hidden Markov model (HMM) on data to derive a Fisher kernel for a (discriminative) support vector machine (SVM). The Fisher kernel gives a ‘natural’ similarity measure that takes into account the underlying probability distribution. If each data item is a (possibly varying length) sequence, the sequences may be used to train a HMM. It is then possible to calculate how much a new data item would ‘stretch’ the parameters of the existing model. This is achieved by, for two data items, calculating and comparing the gradient of the log-likelihood of the data item with respect to the model with a given set of parameters. If these ‘Fisher scores’ are similar it means that the two data items would adapt the model in the same way, that is from the point of view of the given parametric model at the current parameter setting they are similar in the sense that they would require similar adaptations to the parameters.

The screenshot shows the winSVM application window. It has a menu bar with 'File' and 'Help'. Below the menu bar, there is an 'Input file...' button and a text field containing 'C:\Dev-Cpp\train.txt'. A group box contains two radio buttons: 'Pattern' (unselected) and 'Regression' (selected). Another group box contains three radio buttons: 'C' (unselected), 'epsilon' (selected), and 'nu' (unselected). Next to these are three text input fields: the first contains '1', the second contains '0.01', and the third is empty. A 'Kernel' group box contains five radio buttons: 'dot' (selected), 'polynomial', 'radial', 'neural', and 'anova'. To the right of these are four text input fields: 'degree' (empty), 'gamma' (empty), 'a' (empty), and 'gamma' (empty). To the right of these are two more text input fields: 'b' (empty) and 'degree' (empty). At the bottom, there are three buttons: 'Learn', 'Predict', and 'Optimize'.

winSVM

File Help

Input file... C:\Dev-Cpp\train.txt

☐ Pattern
☒ Regression

C 1
☒ epsilon 0.01
☐ nu

Kernel
☒ dot
☐ polynomial degree
☐ radial gamma
☐ neural a
☐ anova gamma

b degree

Learn Predict Optimize

Figure 5.3: winSVM

Markov Chains

Markov chains were introduced by the Russian mathematician Andrey Markov in 1906 (Markov, 1906), although the term did not appear for over 20 years when it was used by Bernstein (1927). A *Markov chain* is a discrete-state Markov process. Formally, a discrete time Markov chain is a sequence of n random variables $X_n, n \geq 0$ such that for every n , $P(X_{n+1} = x | X_0 = x_0, X_1 = x_1, \dots, X_n = x_n) = P(X_{n+1} = x | X_n = x_n)$. In words, the future of the system depends on the present, but not the past.

Hidden Markov Models

A *hidden Markov model* (HMM) is a temporal probabilistic model in which the state of the process is described by a single discrete random variable. Loosely speaking, it is a Markov chain observed in noise. The theory of hidden Markov models was developed in the late 1960s and early 1970s by Leonard Baum, J. Eagon, Ted Petrie, George Soules and Norman Weiss (Baum and Petrie, 1966; Baum and Eagon, 1967; Baum et al., 1970; Baum, 1972), whilst the name ‘hidden Markov model’ was coined by Lee Neuwirth. For more information on HMMs, see the tutorial papers Rabiner and Juang (1986), Poritz (1988), Rabiner (1989) and Eddy (2004), and the books MacDonald and Zucchini (1997), Durbin et al. (1999), Elliot et al. (2004) and Cappé et al. (2005). HMMs have earned their popularity largely from successful application to speech recognition (Rabiner, 1989), but have also been applied to handwriting recognition, gesture recognition, musical score following and bioinformatics.

Formally, a hidden Markov model is a bivariate discrete time process $\{X_k, Y_k\}_{k \geq 0}$, where X_k is a Markov chain and, conditional on X_k , Y_k is a sequence of independent random variables such that the conditional distribution of Y_k only depends on X_k .

The successful application of HMMs to markets is referenced as far back as Kemeny et al. (1976) and Juang (1985). The books Bhar and Hamori (2004) and Mamon and Elliott (2007) cover HMMs in finance.

Fixed Length Strings Generated by a Hidden Markov Model

Parts of the final chapter of Shawe-Taylor and Cristianini (2004)—which covers turning generative models into kernels—are followed below.

Let us assume that one has two strings s and t of fixed length n that are composed of symbols from an alphabet Σ . Furthermore it is assumed that they have been generated by a hidden model M , whose elements are represented by strings h of n states each from a set A , and that each symbol is generated independently, so that

$$P(s, t | h) = \prod_{i=1}^n P(s_i | h_i) P(t_i | h_i).$$

Consider the hidden Markov model

$$P_M(h) = P_M(h_1) P_M(h_2 | h_1) \dots P_M(h_n | h_{n-1}).$$

Define the states of the model to be

$$\{a_I\} \cup A \times \{1, \dots, n\} \cup a_F,$$

with the transition probabilities given by

$$\begin{aligned} P_M((a, i)|a_I) &= \begin{cases} P_M(a) & \text{if } i = 1; \\ 0 & \text{otherwise,} \end{cases} \\ P_M((a, i)|(b, j)) &= \begin{cases} P_M(a|b) & \text{if } i = j + 1; \\ 0 & \text{otherwise,} \end{cases} \\ P_M(a_F|(b, j)) &= \begin{cases} 1 & \text{if } i = n; \\ 0 & \text{otherwise.} \end{cases} \end{aligned}$$

This means that in order to marginalise, one needs to sum over a more complex probability distribution for the hidden states to obtain the corresponding marginalisation kernel

$$\begin{aligned} \kappa(s, t) &= \sum_{h \in A^n} P(s|h)P(t|h)P_M(h) \\ &= \sum_{h \in A^n} \prod_{i=1}^n P(s_i|h_i)P(t_i|h_i)P_M(h_i|h_{i-1}), \end{aligned} \quad (5.3.1)$$

where the convention that $P_M(h_1|h_0) = P_M(h_1)$ has been used.

Each hidden sequence h is considered as a template for the sequences s, t in the sense that if it is in state h_i at position i , the probability that the observable sequence has a symbol s_i in that position is a function of h_i . In the generative model, sequences are generated independently from the hidden template with probabilities $P(s_i|h_i)$ that can be specified by a matrix of size $|\Sigma| \times |A|$. So given this matrix and a fixed h , one can compute $P(s|h)$ and $P(t|h)$. The problem is that there are $|A|^n$ different possible models for generating the sequences s, t , that is the feature space is spanned by a basis of $|A|^n$ dimensions. Furthermore, a special generating process for h of Markov type, the probability of a state depends only on the preceding state, is considered. The consequent marginalisation step will therefore be prohibitively expensive, if performed in a direct way. Dynamic programming techniques shall be exploited to speed it up.

Consider the set of states A_a^k of length k that end with a given by

$$A_a^k = \{h \in A^k : h_k = a\}.$$

A series of subkernels $\kappa_{k,a}$ for $k = 1, \dots, n$ and $a \in A$ are introduced as follows

$$\begin{aligned} \kappa_{k,a}(s, t) &= \sum_{h \in A_a^k} P(s|h)P(t|h)P_M(m) \\ &= \sum_{h \in A_a^k} \prod_{i=1}^k P(s_i|h_i)P(t_i|h_i)P_M(h_i|h_{i-1}), \end{aligned}$$

where the definitions of $P(s|h)$ and $P(h)$ have been implicitly extended to cover the case when h has fewer than n symbols by ignoring the rest of the string s .

Clearly, the HMM kernel can be expressed simply by

$$\kappa(s, t) = \sum_{a \in A} \kappa_{n,a}(s, t).$$

For $k = 1$ one has

$$\kappa_{1,a}(s, t) = P(s_1|a)P(t_1|a)P_M(a).$$

Recursive equations for computing $\kappa_{k+1,a}(s, t)$ in terms of $\kappa_{k,b}(s, t)$ for $b \in A$ are now obtained, as the following derivation shows

$$\begin{aligned} \kappa_{k+1,a}(s, t) &= \sum_{h \in A_a^{k+1}} \prod_{i=1}^{k+1} P(s_i|h_i)P(t_i|h_i)P_M(h_i|h_{i-1}) \\ &= \sum_{b \in A} P(s_{k+1}|a)P(t_{k+1}|a)P_M(a|b) \sum_{h \in A_b^k} \prod_{i=1}^k P(s_i|h_i)P(t_i|h_i)P_M(h_i|h_{i-1}) \\ &= \sum_{b \in A} P(s_{k+1}|a)P(t_{k+1}|a)P_M(a|b)\kappa_{k,b}(s, t). \end{aligned}$$

When computing these kernels the usual dynamic programming tables, one for each $\kappa_{k,b}(s, t)$, need to be used, though of course those obtained for $k - 1$ can be overwritten when computing $k + 1$. The result is summarized in the pseudocode in Table 5.1.

Table 5.1: Pseudocode for the fixed length HMM kernel

Input	Symbol strings s and t , state transition probability matrix $P_M(a b)$, initial state probabilities $P_M(a)$ and conditional probabilities $P(\sigma a)$ of symbols given states.
Process	Assume p states, $1, \dots, p$.
2	for $a = 1 : p$
3	$\text{DPr}(a) = P(s_1 a)P(t_1 a)P_M(a)$;
4	end
5	for $i = 1 : n$
6	$\text{Kern} = 0$;
7	for $a = 1 : p$
8	$\text{DP}(a) = 0$;
9	for $b = 1 : p$
10	$\text{DP}(a) = \text{DP}(a) + P(s_i a)P(t_i a)P_M(a b)\text{DPr}(b)$;
11	end
12	$\text{Kern} = \text{Kern} + \text{DP}(a)$;
13	end
14	$\text{DPr} = \text{DP}$;
15	end
Output	$\kappa(s, t) = \text{Kern}$

The complexity of the kernel can be bounded from the structure of the algorithm by

$$O(n|A|^2).$$

Fisher Kernel

The *log-likelihood* of a data item x with respect to the model $m(\theta^0)$ for a given setting of the parameters θ^0 is defined to be

$$\log \mathcal{L}_{\theta^0}(x).$$

Consider the vector gradient of the log-likelihood

$$\mathbf{g}(\theta, x) = \left(\frac{\partial \log \mathcal{L}_{\theta}(x)}{\partial \theta_i} \right)_{i=1}^N.$$

The *Fisher score* of a data item x with respect to the model $m(\theta^0)$ for a given setting of the parameters θ^0 is

$$\mathbf{g}(\theta^0, x).$$

The *Fisher information matrix* with respect to the model $m(\theta^0)$ for a given setting of the parameters θ^0 is given by

$$\mathbf{I}_M = \mathbb{E} \left[\mathbf{g}(\theta^0, x) \mathbf{g}(\theta^0, x)' \right],$$

where the expectation is over the generation of the data point x according to the data generating distribution.

The Fisher score gives us an embedding into the feature space \mathbb{R}^N and hence immediately suggests a possible kernel. The matrix \mathbf{I}_M can be used to define a non-standard inner product in that feature space.

Definition 3 *The invariant Fisher kernel with respect to the model $m(\theta^0)$ for a given setting of the parameters θ^0 is defined as*

$$\kappa(x, z) = \mathbf{g}(\theta^0, x)' \mathbf{I}_M^{-1} \mathbf{g}(\theta^0, z).$$

The practical Fisher kernel is defined as

$$\kappa(x, z) = \mathbf{g}(\theta^0, x)' \mathbf{g}(\theta^0, z).$$

As explained in the introduction, the Fisher kernel gives a ‘natural’ similarity measure that takes into account an underlying probability distribution. It seems natural to compare two data points through the directions in which they ‘stretch’ the parameters of the model, that is by viewing the score function at the two points as a function of the parameters and comparing the two gradients. If the gradient vectors are similar it means that the two data items would adapt the model in the same way, that is from the point of view of the given parametric model at the current parameter setting they are similar in the sense that they would require similar adaptations to the parameters.

Fisher Kernels for Hidden Markov Models

The model can now be viewed as the sum over all of the state paths or individual models with the parameters the various transition and emission probabilities, so that for a particular parameter setting the probability of a sequence s is given by

$$P_M(s) = \sum_{m \in A^n} P(s|m) P_M(m) = \sum_{m \in A^n} P_M(s, m),$$

where

$$P_M(m) = P_M(m_1)P_M(m_2|m_1) \dots P_M(m_n|m_{n-1}),$$

and

$$P(s|m) = \prod_{i=1}^n P(s_i|m_i)$$

so that

$$P_M(s, m) = \prod_{i=1}^n P(s_i|m_i)P(m_i|m_{i-1}).$$

The parameters of the model are the emission probabilities $P(s_i|m_i)$ and the transition probabilities $P_M(m_i|m_{i-1})$. For convenience parameters are introduced

$$\theta_{s_i|m_i} = P(s_i|m_i) \text{ and } \tau_{m_i|m_{i-1}} = P_M(m_i|m_{i-1}),$$

where the convention that $P_M(m_1) = P_M(m_1|m_0)$ with $m_0 = a_0$ for a special fixed state $a_0 \notin A$ is used. The difficulty is that these parameters are not independent. The unconstrained parameters are introduced

$$\theta_{\sigma,a} \text{ and } \tau_{a,b}$$

with

$$\theta_{\sigma|a} = \frac{\theta_{\sigma,a}}{\sum_{\sigma' \in \Sigma} \theta_{\sigma',a}} \text{ and } \tau_{a|b} = \frac{\tau_{a,b}}{\sum_{a' \in A} \tau_{a',b}}$$

These values are assembled into a parameter vector θ . Furthermore it is assumed that the parameter setting at which the derivatives are computed satisfies

$$\sum_{\sigma \in \Sigma} \theta_{\sigma,a} = \sum_{a \in A} \tau_{a,b} = 1, \quad (5.3.2)$$

for all $a, b \in A$ in order to simplify the calculations.

The derivatives of the log-likelihood with respect to the parameters θ and τ must be computed. The computations for both sets of parameters follow an identical pattern, so to simplify the presentation first a template that assumes both cases is derived. Let

$$\bar{\psi}(b, a) = \frac{\psi(b, a)}{\sum_{b' \in B} \psi(b', a)}, \text{ for } a \in A \text{ and } b \in B.$$

Let

$$Q(\mathbf{a}, \mathbf{b}) = \prod_{i=1}^n \bar{\psi}(b_i, a_i) c_i,$$

for some constants c_i . Consider the derivative of $Q(\mathbf{a}, \mathbf{b})$ with respect to the parameter $\psi(b, a)$ at point $(\mathbf{a}^0, \mathbf{b}^0)$ where

$$\sum_{b \in B} \psi(b, a_i^0) = 1 \text{ for all } i. \quad (5.3.3)$$

One has

$$\begin{aligned}
\frac{\partial Q(\mathbf{a}, \mathbf{b})}{\partial \psi(b, a)} &= \sum_{k=1}^n c_k \prod_{i \neq k} \bar{\psi}(b_i^0, a_i^0) c_i \frac{\partial}{\partial \psi(b, a)} \frac{\psi(b_k, a_k)}{\sum_{b' \in B} \psi(b', a_k)} \\
&= \sum_{k=1}^n \left(\frac{[b_k^0 = b][a_k^0 = a]}{\sum_{b' \in B} \psi(b', a_k^0)} - \frac{\psi(b_k^0, a_k^0)[a_k^0 = a]}{(\sum_{b' \in B} \psi(b', a_k^0))^2} \right) c_k \prod_{i \neq k} \bar{\psi}(b_i^0, a_i^0) c_i \\
&= \sum_{k=1}^n \left(\frac{[b_k^0 = b][a_k^0 = a]}{\bar{\psi}(b, a)} - [a_k^0 = a] \right) \prod_{i=k} \bar{\psi}(b_i^0, a_i^0) c_i \\
&= \sum_{k=1}^n \left(\frac{[b_k^0 = b][a_k^0 = a]}{\bar{\psi}(b, a)} - [a_k^0 = a] \right) Q(\mathbf{a}^0, \mathbf{b}^0),
\end{aligned}$$

where use of (5.3.3) has been made to obtain the third line from the second. Now return to considering the derivatives of the log-likelihood, first with respect to the parameter $\theta_{\sigma, a}$

$$\begin{aligned}
\frac{\partial \log P_M(s|\boldsymbol{\theta})}{\partial \theta_{\sigma, a}} &= \frac{1}{P_M(s|\boldsymbol{\theta})} \frac{\partial}{\partial \theta_{\sigma, a}} \sum_{m \in A^n} \prod_{i=1}^n P(s_i|m_i) P_M(m_i|m_{i-1}) \\
&= \frac{1}{P_M(s|\boldsymbol{\theta})} \sum_{m \in A^n} \frac{\partial}{\partial \theta_{\sigma, a}} \prod_{i=1}^n \frac{\theta_{s_i, m_i}}{\sum_{\sigma \in \Sigma} \theta_{\sigma, m_i}} \tau_{m_i|m_{i-1}}.
\end{aligned}$$

Letting \mathbf{a} be the sequence of states m and \mathbf{b} the string s , with $\psi(a, b) = \theta_{b, a}$ and $c_i = \tau_{m_i|m_{i-1}}$ one has

$$Q(\mathbf{a}, \mathbf{b}) = \prod_{i=1}^n \frac{\theta_{s_i, m_i}}{\sum_{\sigma \in \Sigma} \theta_{\sigma, m_i}} \tau_{m_i|m_{i-1}} = P_M(s, m|\boldsymbol{\theta}).$$

It follows from the derivative of Q that

$$\begin{aligned}
\frac{\partial \log P_M(s|\boldsymbol{\theta})}{\partial \theta_{\sigma, a}} &= \sum_{m \in A^n} \sum_{k=1}^n \left(\frac{[s_k = \sigma][m_k = a]}{\theta_{\sigma|a}} - [m_k = a] \right) \frac{P_M(s, m|\boldsymbol{\theta})}{P_M(s|\boldsymbol{\theta})} \\
&= \sum_{k=1}^n \sum_{m \in A^n} \left(\frac{[s_k = \sigma][m_k = a]}{\theta_{\sigma|a}} - [m_k = a] \right) P_M(m|s, \boldsymbol{\theta}) \\
&= \sum_{k=1}^n \mathbb{E} \left[\frac{[s_k = \sigma][m_k = a]}{\theta_{\sigma|a}} - [m_k = a] \middle| s, \boldsymbol{\theta} \right] \\
&= \frac{1}{\theta_{\sigma|a}} \sum_{k=1}^n \mathbb{E}[[s_k = \sigma][m_k = a]|s, \boldsymbol{\theta}] - \sum_{k=1}^n \mathbb{E}[[m_k = a]|s, \boldsymbol{\theta}],
\end{aligned}$$

where the expectations are over the hidden states that generate s . Now consider the derivatives with respect to the parameter $\tau_{a, b}$

$$\begin{aligned}
\frac{\partial \log P_M(s|\boldsymbol{\theta})}{\partial \tau_{a, b}} &= \frac{1}{P_M(s|\boldsymbol{\theta})} \frac{\partial}{\partial \tau_{a, b}} \sum_{m \in A^n} \prod_{i=1}^n P(s_i|m_i) P_M(m_i|m_{i-1}) \\
&= \frac{1}{P_M(s|\boldsymbol{\theta})} \sum_{m \in A^n} \frac{\partial}{\partial \tau_{a, b}} \prod_{i=1}^n \frac{\theta_{s_i, m_i}}{\sum_{\sigma \in \Sigma} \theta_{\sigma, m_i}} \tau_{m_i|m_{i-1}}.
\end{aligned}$$

Letting \mathbf{a} and \mathbf{b} be the sequence of states m and \mathbf{b} be the same sequence of states shifted one position, $\psi(a, b) = \tau_{a, b}$ and $c_i = \theta_{s_i|m_i}$, one has

$$Q(\mathbf{a}, \mathbf{b}) = \prod_{i=1}^n \theta_{s_i|m_i} \frac{\tau_{m_i, m_{i-1}}}{\sum_{a' \in A} \tau_{a', m_{i-1}}} \tau_{m_i|m_{i-1}} = P_M(s, m|\boldsymbol{\theta}).$$

It follows from the derivative of Q that

$$\begin{aligned} \frac{\partial \log P_M(s|\boldsymbol{\theta})}{\partial \tau_{a,b}} &= \sum_{k=1}^n \sum_{m \in A^n} \left(\frac{[m_{k-1} = b][m_k = a]}{\tau_{a|b}} - [m_k = a] \right) P_M(m|s, \boldsymbol{\theta}) \\ &= \frac{1}{\tau_{a|b}} \sum_{k=1}^n \mathbb{E}[[m_{k-1} = b][m_k = a]|s, \boldsymbol{\theta}] - \sum_{k=1}^n \mathbb{E}[[m_k = a]|s, \boldsymbol{\theta}], \end{aligned}$$

It remains to compute the expectations in each of the sums. These are the expectations that the particular emissions and transitions occurred in the generation of the string s .

The computation of these quantities will rely on an algorithm known as the forwards-backwards algorithm. As the name suggests this is a two-stage algorithm that computes the quantities

$$f_a(i) = P(s_1 \dots s_i, m_i = a),$$

in other words the probability that the i th hidden state is a with the prefix of the string s together with the probability $P(s)$ of the sequence. Following this the backwards algorithm computes

$$b_a(i) = P(s_{i+1} \dots s_n | m_i = a).$$

Once these values have been computed it is possible to evaluate the expectation

$$\begin{aligned} \mathbb{E}[[s_k = \sigma][m_k = a]|s] &= P(s_k = \sigma, m_k = a|s) \\ &= [s_k = \sigma] \frac{P(s_{k+1} \dots s_n | m_k = a) P(s_1 \dots s_k, m_k = a)}{P(s)} \\ &= [s_k = \sigma] \frac{f_a(k) b_a(k)}{P(s)}. \end{aligned}$$

Similarly

$$\begin{aligned} \mathbb{E}[[m_k = a]|s] &= P(m_k = a|s) \\ &= \frac{P(s_{k+1} \dots s_n | m_k = a) P(s_1 \dots s_k, m_k = a)}{P(s)} \\ &= \frac{f_a(k) b_a(k)}{P(s)}. \end{aligned}$$

Finally, for the second pair of expectations the only tricky evaluation is $\mathbb{E}[[m_{k-1} = b][m_k = a]|s]$, which equals

$$\frac{P(s_{k+1} \dots s_n | m_k = a) P(s_1 \dots s_{k-1}, m_{k-1} = b) P(a|b) P(s_k | m_k = a)}{P(s)} = \frac{f_b(k-1) b_a(k) \tau_{a|b} \theta_{s_k|a}}{P(s)}.$$

Hence, the Fisher scores can be evaluated based on the results of the forwards-backwards algorithm. The forwards-backwards algorithm again uses a dynamic programming approach based on the recursion

$$f_b(i+1) = \theta_{s_{i+1}|b} \sum_{a \in A} f_a(i) \tau_{b|a},$$

with $f_{a_0}(0) = 1$ and $f_a(0) = 0$, for $a = a_0$. Once the forward recursion is complete one has

$$P(s) = \sum_{a \in A} f_a(n).$$

The initialisation for the backward algorithm is

$$b_a(n) = 1$$

with the recursion

$$b_b(i) = \sum_{a \in A} \tau_{a|b} \theta_{\sigma_{i+1}|a} b_a(i+1).$$

Putting all of these observations together the code in Appendix K (pp. 185–187) is obtained, the calculation of the Fisher scores for the transmission probabilities is my own contribution.

Test

This subsection concerns the prediction of synthetic data, generated by a very simple 5-symbol, 5-state HMM, in order to test the Fisher kernel. The hidden Markov model used in this thesis is based on a C++ implementation of a basic left-to-right HMM which uses the Baum-Welch (maximum likelihood) training algorithm written by Richard Myers.² The hidden Markov model used to generate the synthetic data is shown below. Following the header are a series of ordered blocks, each of which is two lines long. Each of the 5 blocks corresponds to a state in the model. Within each block, the first line gives the probability of the model recurring (the first number) followed by the probability of generating each of the possible output symbols when it recurs (the following five numbers). The second line gives the probability of the model transitioning to the next state (the first number) followed by the probability of generating each of the possible output symbols when it transitions (the following five numbers).

```
states: 5
symbols: 5
0.5 0.96 0.01 0.01 0.01 0.01
0.5 0.96 0.01 0.01 0.01 0.01

0.5 0.01 0.96 0.01 0.01 0.01
0.5 0.01 0.96 0.01 0.01 0.01

0.5 0.01 0.01 0.96 0.01 0.01
0.5 0.01 0.01 0.96 0.01 0.01

0.5 0.01 0.01 0.01 0.96 0.01
0.5 0.01 0.01 0.01 0.96 0.01

1.0 0.01 0.01 0.01 0.01 0.96
0.0 0.0 0.0 0.0 0.0 0.0
```

The step-by-step methodology follows.

1. Create a HMM with 5 states and 5 symbols, as above. Save as hmm.txt.

²Available from <ftp://svr-ftp.eng.cam.ac.uk/pub/comp.speech/recognition/hmm-1.03.tar.gz>

2. Use `generate_seq` on `hmm.txt` to generate 10,000 sequences, each 11 symbols long, each symbol $\in \{0, 1, 2, 3, 4\}$. Output will be `hmm.txt.seq`.
3. Save the output, `hmm.txt.seq`, in `Fisher.xlsx`, Sheet 1. Split the data into 5000 sequences for training, 2500 sequences for validation and 2500 sequences for testing. Separate the 11th column, this will be the target and is not used until later.
4. Copy the training data (without the 11th column) into `stringst.txt`.
5. Run `train_hmm` on `stringst.txt`, with the following parameter settings: `seed = 1234`, `states = 5`, `symbols = 5` and `min_delta_psum = 0.01`. The output will be `hmmt.txt`.
6. From `Fisher.xlsx`, Sheet 1, copy all of the data except the target column into `strings.txt`.
7. In `strings.txt`, replace symbols thus: $4 \rightarrow 5, 3 \rightarrow 4, 2 \rightarrow 3, 1 \rightarrow 2, 0 \rightarrow 1$ (this is simply an artefact of the software). Save.
8. Run `Fisher.exe` (code given in Appendix K (pp. 185–187)), inputs are `hmmt.txt` and `strings.txt`, output will be `fisher.txt`.
9. Use `formati.exe`³ to convert `fisher.txt` to LIBSVM format: ‘`formati.exe fisher.txt fisherf.txt`’.
10. Copy and paste `fisherf.txt` into `Fisher.xlsx`, Sheet 2 (cells need to be formatted for text).
11. Copy target data from `Fisher.xlsx`, Sheet 1 into a temporary file and replace symbols thus: $4 \rightarrow 5, 3 \rightarrow 4, 2 \rightarrow 3, 1 \rightarrow 2, 0 \rightarrow 1$.
12. Insert the target data into `Fisher.xlsx`, Sheet 2, column A then split the data into training set, validation set and test set.
13. Copy and paste into `training.txt`, `validation.txt` and `test.txt`.
14. Scale the data.
15. Apply LIBSVM for regression with default Gaussian (rbf) kernel ($e^{-\gamma \|\vec{u} - \vec{v}\|^2}$) using the validation set to select $C \in \{0.1, 1, 10, 100, 1000, 10000, 100000\}$ and $\epsilon \in \{0.00001, 0.0001, 0.001, 0.01, 0.1\}$, ‘`svmtrain.exe -s 3 -t 2 [...]`’. In practice, five parameter combinations performed joint best on the validation set, namely $\{C = 1, \epsilon = 0.00001\}$, $\{C = 1, \epsilon = 0.0001\}$, $\{C = 1, \epsilon = 0.001\}$, $\{C = 1, \epsilon = 0.01\}$ and $\{C = 1, \epsilon = 0.1\}$, so the median values were chosen, $C = 1$ and $\epsilon = 0.001$. Run LIBSVM with these parameter settings on the test set.

Results are given in Table 5.2 (p. 99). There are five symbols, so if the algorithm was no better than random, one would expect a correct classification rate of approximately 20%. The results are impressive, and evidence the fact that my implementation of the Fisher kernel works.

³Available from <http://format.martinsewell.com/>.

Table 5.2: *Fisher kernel test results*

	Training set	Validation set	Test set
Correct classification (%)	84.28	83.60	83.08

5.4 Implementation

This section includes a description of the foreign exchange data set, then details the five implementations of kernel methods employed—a support vector machine, a Fisher kernel, the DC algorithm, a Bayes point machine and a DC algorithm–Fisher kernel hybrid.

Introduction

As reported in the literature review (pp. 49–52), there is evidence that, on average, SVMs outperform ANNs when applied to the prediction of financial or commodity markets. Therefore, my approach focuses on kernel methods, and includes an SVM. The no free lunch theorem for supervised machine learning discussed in Section 2.5.1 (p. 47) showed us that there is no free lunch in kernel choice, and that the success of our algorithm depends on the assumptions that we make. The kernel constitutes prior knowledge that is available about a task, so the choice of kernel function is crucial for the success of all kernel algorithms. A kernel is a similarity measure, and it seems wise to use the data itself to learn the optimal similarity measure. The use of a validation set is the most common way to learn the kernel, typically the parameters of a single kernel are optimised. In contrast, with *multiple kernel learning* you start with a predefined set of kernels and learn an optimal combination. The two approaches are used in combination in the following experiments. This section compares a vanilla support vector machine, three existing methods of learning the kernel—the Fisher kernel, the DC algorithm and a Bayes point machine—and a new technique, a DC algorithm-Fisher kernel hybrid, when applied to the classification of daily foreign exchange log returns into positive and negative.

Data

In Park and Irwin (2004)’s review of technical analysis, genetic programming did quite well on foreign exchange data, and Christopher Neely is the most published author within the academic literature on technical analysis (Neely, 1997; Neely et al., 1997; Neely, 1998; Neely and Weller, 2001), so for the sake of comparison, the experiments conducted in this section use the same data sets as employed in Neely et al. (2009), daily foreign exchange (FX) rates and daily interest rate data. The FX rates were originally from the Board of Governors of the Federal Reserve System, and are published online via the H.10 release. The interest rate data was from the Bank for International Settlements (BIS), and is not in the public domain. All of the data was kindly provided by Chris Neely. Missing data was filled in by taking averages of the data points immediately before and after the missing value. The experiments forecast six currency pairs, USD/DEM, USD/JPY, GBP/USD, USD/CHF, DEM/JPY and GBP/CHF,

independently.

I employ ‘rolling window’ data sets as described in Figure 5.4 (p. 101). In each case, the ‘training set’ is used for training the algorithm, the ‘validation set’ for parameter (model) selection, and the ‘test set’ is the out-of-sample data. The training sets need enough data to train the model without overfitting the data, and the validation and test sets need enough data to give reliable assessments of the performance of the model. On the other hand, if the data sets span too many years, the data potentially becomes less relevant, as the dynamics of the market may have changed. The average length of a business cycle prior to the data set was approximately four years in duration (National Bureau of Economic Research, 2010), and the models may be able to capture any effects. On this basis, each data set was, where possible, four years in duration. In contrast, in Neely et al. (2009) the data set was divided up thus: training set 1975–1977, validation set 1978–1980 and test set 1981–30 June 2005. For each experiment the data was first scaled using the same procedure. Each feature in the training set was scaled to be $[-1, 1]$, scaling factors were stored and used for scaling the validation and test sets. The program *svm-scale* from LIBSVM (Chang and Lin, 2001) was used. Also, for each experiment, the parameters that generated the highest Sharpe ratio on the validation set were used for the test set.

Let P_t be the exchange rate (such as USD/DEM) on day t , I_t the annual interest rate of the nominator currency (e.g. USD) and I_t^* the annual interest rate of the denominator currency (e.g. DEM), $d = 1$ Monday to Friday and $d = 3$ on Fridays, n is the number of round trip trades and c is the one-way transaction cost. Consistent with Neely et al. (2009), c was taken as 0.0005 from 1978 to 1980, then decreasing in a linear fashion to 0.000094 on 30 June 2005. For the vanilla SVM, Bayes point machine, DC algorithm and DC-Fisher hybrid, the inputs are

$$\log \frac{P_t}{P_{t-1}}, \log \frac{P_{t-1}}{P_{t-5}}, \log \frac{P_{t-5}}{P_{t-20}},$$

plus, for four of the currency pairs, USD/DEM, GBP/USD, USD/CHF and GBP/CHF,

$$\frac{d}{365} \log \frac{1 + \frac{I_{t-1}^*}{100}}{1 + \frac{I_{t-1}}{100}}, \sum_{i=t-2}^{t-5} \frac{d}{365} \log \frac{1 + \frac{I_i^*}{100}}{1 + \frac{I_i}{100}} \text{ and } \sum_{i=t-6}^{t-20} \frac{d}{365} \log \frac{1 + \frac{I_i^*}{100}}{1 + \frac{I_i}{100}}.$$

For the Fisher kernel experiment, the original inputs are

$$\log(P_{t-9}/P_{t-10}) \dots \log(P_t/P_{t-1}).$$

So, for the vanilla SVM, Bayes point machine, DC algorithm and DC-Fisher hybrid, for USD/JPY and DEM/JPY there were three inputs and for USD/DEM, GBP/USD, USD/CHF and GBP/CHF there were six inputs. For the Fisher kernel there were ten inputs. In all cases, the target is $+1$ or -1 , depending on whether the following day’s log return, $\log \frac{P_{t+1}}{P_t}$, is positive or negative.

The cumulative net return, r , over k days is given by

$$r = \sum_{t=0}^{k-1} \left(\log \frac{P_{t+1}}{P_t} + \frac{d}{365} \log \frac{1 + \frac{I_t^*}{100}}{1 + \frac{I_t}{100}} \right) + n \log \frac{1 - c}{1 + c}.$$

Support Vector Machine

The experiment employs LIBSVM (Chang and Lin, 2001) Version 2.91, for classification. In common with all of the experiments in this section, a Gaussian radial basis function ($e^{-\gamma \|\vec{u} - \vec{v}\|^2}$)

	1	2	3	4	5	6
1	1975	1975	1975	1975	1975	1975
2	1976	1976	1976	1976	1976	1976
3	1977	1977	1977	1977	1977	1977
4	1978	1978	1978	1978	1978	1978
5	1979	1979	1979	1979	1979	1979
6	1980	1980	1980	1980	1980	1980
7	1981	1981	1981	1981	1981	1981
8	1982	1982	1982	1982	1982	1982
9	1983	1983	1983	1983	1983	1983
10	1984	1984	1984	1984	1984	1984
11	1985	1985	1985	1985	1985	1985
12	1986	1986	1986	1986	1986	1986
13	1987	1987	1987	1987	1987	1987
14	1988	1988	1988	1988	1988	1988
15	1989	1989	1989	1989	1989	1989
16	1990	1990	1990	1990	1990	1990
17	1991	1991	1991	1991	1991	1991
18	1992	1992	1992	1992	1992	1992
19	1993	1993	1993	1993	1993	1993
20	1994	1994	1994	1994	1994	1994
21	1995	1995	1995	1995	1995	1995
22	1996	1996	1996	1996	1996	1996
23	1997	1997	1997	1997	1997	1997
24	1998	1998	1998	1998	1998	1998
25	1999	1999	1999	1999	1999	1999
26	2000	2000	2000	2000	2000	2000
27	2001	2001	2001	2001	2001	2001
28	2002	2002	2002	2002	2002	2002
29	2003	2003	2003	2003	2003	2003
30	2004	2004	2004	2004	2004	2004
31	2005	2005	2005	2005	2005	2005

training

validation

test

Figure 5.4: Rolling window data sets

was chosen as the similarity measure. Whilst systematically cycling through different combinations of values of meta-parameters, the SVM is repeatedly trained on the training set and tested on the validation set. Meta-parameters were chosen thus: $C \in \{10^{-6}, 10^{-5}, \dots, 10^6\}$ and $\sigma \in \{0.0001, 0.001, 0.01, 0.1, 1, 10, 100\}$. For each currency pair, the parameter combination that led to the highest net return on the validation set was used for the (out of sample) test set.

Fisher Kernel

1. Data consists of daily log returns of FX.
2. Split the data into many smaller subsequences of 11 data points each (with each subsequence overlapping the previous subsequence by 10 data points).
3. For each subsequence, the target is $+1$ or -1 , depending on whether the following day's log return, $\log \frac{P_{t+1}}{P_t}$, is positive or negative.
4. Convert each subsequence of log returns into a 5-symbol alphabet $\{0, 1, 2, 3, 4\}$. Each log return, r , is replaced by a symbol according to the following table, where centiles are derived from the training set. In other words, the range of returns is split into equiprobable regions, and each allocated a symbol.

Table 5.3: Fisher kernel symbol allocation

Range	Symbol
$r < 20\text{th centile}$	0
$20\text{th centile} \leq r < 40\text{th centile}$	1
$40\text{th centile} \leq r < 60\text{th centile}$	2
$60\text{th centile} \leq r < 80\text{th centile}$	3
$r \geq 80\text{th centile}$	4

5. Split the data into training set, validation set and test set as previously described above (p. ??).
6. Exclude target data until otherwise mentioned.
7. For each training set, generate a left-to-right 5-state hidden Markov model, giving us the following parameters: state transition probability matrix and conditional probabilities of symbols given states.
8. Using the program whose C++ code is provided in Appendix K (pp. 185–187), plus the parameters of the HMM and each string from the training set, determine the Fisher scores.
9. Create a new data set using the Fisher scores as the input vectors and the original targets as the targets. Each input vector will have 50 elements, and each target will be either -1 or $+1$.

10. Using LIBSVM, proceed with an SVM as described for the vanilla SVM above, but using the data set created in 9.

DC Algorithm

This section explores another attempt to ‘learn the kernel’, this time using the DC (difference of convex functions) algorithm. For an overview of DC programming, see Horst and Thoai (1999). The *convex hull* of a set of points X in a real vector space V is the minimal convex set containing X . The idea is to learn convex combinations of continuously-parameterized basic kernels by searching within the convex hull of a prescribed set of basic kernels for one which minimizes a convex regularization functional. The method and software used here is that outlined in Argyriou et al. (2006). An implementation written in MATLAB was downloaded from the website of Andreas Argyriou.⁴ The basic kernels are Gaussians with constrained diagonal covariance matrices. The covariance matrix is then chosen as a function of the available data. The algorithm was trained using the square loss function, $q(y, v) = (y - v)^2$. The validation set was used to select the following parameters. The regularization parameter $\mu \in \{10^{-3}, 10^{-4}, \dots, 10^{-11}\}$; sizes for each block of consecutive vector components (sums to number of inputs) for USD/DEM, GBP/USD, USD/CHF and GBP/CHF *block sizes* $\in \{\{6\}, \{3, 3\}, \{2, 2, 2\}, \{1, 1, 2, 2\}\}$, for USD/JPY and DEM/JPY *block sizes* $\in \{\{3\}, \{1, 2\}\}$; and the interval within which the Gaussian kernel variances (σ) lie *ranges* $\in \{[75, 25000], [100, 10000], [500, 5000]\}$.

Bayes Point Machine

Given a sample of labelled instances, the so-called *version space* is defined as the set of classifiers consistent with the sample. Whilst an SVM singles out the consistent classifier with the largest margin, the *Bayes point machine* (Herbrich et al., 2001) approximates the Bayes-optimal decision by the centre of mass of version space, it essentially approximates a vote between all linear separators of the data. Tom Minka’s Bayes Point Machine (BPM) MATLAB toolbox⁵ which implements the expectation propagation (EP) algorithms for training was used. *Expectation propagation* is a family of algorithms developed by Tom Minka (Minka, 2001b,a) for approximate inference in Bayesian models. The method approximates the integral of a function by approximating each factor by sequential moment-matching. EP unifies and generalizes two previous techniques: (1) assumed-density filtering, an extension of the Kalman filter, and (2) loopy belief propagation, an extension of belief propagation in Bayesian networks. The BPM attempts to select the optimum kernel width by inspecting the training set. The expected error rate of the BPM was fixed at 0.45, and the kernel width $\sigma \in \{0.0001, 0.001, 0.01, 0.1, 1, 10, 100\}$. Using LIBSVM (Chang and Lin, 2001) a standard support vector machine was trained on the training set with the optimal σ found using the BPM and $C \in \{10^{-6}, 10^{-5}, \dots, 10^6\}$ selected using the validation set.

⁴<http://ttic.uchicago.edu/~argyriou/code/dc/dc.tar>

⁵<http://research.microsoft.com/en-us/um/people/minka/papers/ep/bpm/>

DC Algorithm–Fisher Kernel Hybrid

This section describes a novel combination of algorithms. First, the Fisher kernel was derived, as described earlier, using the FX data. The data from step 9 of the Fisher kernel method was used. The input data consists of the parameters of the hidden Markov model in the Fisher kernel, namely the emission and transition probabilities, respectively

$$\frac{\partial \log P_M(s|\theta)}{\partial \tau_{a,b}} \text{ and } \frac{\partial \log P_M(s|\theta)}{\partial \theta_{\sigma,a}}.$$

The input data was scaled as described above. Next, the data was split into training, validation and test sets as previously described. Then, as above, the DC algorithm was used to find an optimal Gaussian kernel using the training data, and the square loss function used. The validation set was used to select the following parameters used in the DC algorithm: $\mu \in \{10^{-3}, 10^{-4}, \dots, 10^{-11}\}$, *block sizes* $\in \{[50], [25, 25], [16, 17, 17], [12, 12, 13, 13]\}$ and *ranges* $\in \{[75, 25000], [100, 10000], [500, 5000]\}$.

5.5 Testing

This section includes the results and a conclusion.

Results

Tables 5.4–5.10 below show an analysis of the out of sample results. For the sake of comparison, column GP shows the results from the genetic programming trading system (Neely et al., 1997) published in Neely et al. (2009). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated, in accordance with Lo (2002).

Table 5.4: *Out of sample results, USD/DEM, for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.*

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	1.74	−1.92	2.68	0.55	−1.30	5.79
Net AR(%)	−0.80	−4.41	−0.99	−1.87	−5.16	5.54
t-stat	−0.37	−2.01	−0.45	−0.85	−2.36	2.15
Sharpe ratio	−0.07	−0.40	−0.09	−0.17	−0.47	0.59
(SE)	0.20	0.21	0.20	0.21	0.21	0.29
Trades/year	38.54	36.63	73.17	40.96	80.21	5.17

Table 5.5: Out of sample results, USD/JPY, for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	4.27	3.62	−0.80	3.15	2.59	1.86
Net AR(%)	1.06	2.21	−4.07	1.63	−1.62	1.6
t-stat	0.49	1.01	−1.86	0.75	−0.74	0.85
Sharpe ratio	0.10	0.20	−0.37	0.15	−0.15	0.22
(SE)	0.20	0.21	0.21	0.21	0.21	0.28
Trades/year	61.71	25.58	72.46	33.50	88.29	5.37

Table 5.6: Out of sample results, GBP/USD, for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	−6.56	5.41	2.18	−1.69	−0.60	2.26
Net AR(%)	−9.82	2.73	−2.89	−3.70	−4.86	1.99
t-stat	−4.81	1.34	−1.42	−1.81	−2.38	0.85
Sharpe ratio	−0.98	0.26	−0.28	−0.35	−0.47	0.24
(SE)	0.25	0.21	0.21	0.21	0.22	0.28
Trades/year	67.79	47.63	100.13	42.00	84.67	5.02

Table 5.7: Out of sample results, USD/CHF, for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	3.07	2.33	−0.94	1.43	0.99	0.25
Net AR(%)	−0.66	−1.25	−5.38	−0.23	−3.19	0.01
t-stat	−0.28	−0.52	−2.22	−0.10	−1.32	0.00
Sharpe ratio	−0.06	−0.11	−0.45	−0.02	−0.26	−0.03
(SE)	0.20	0.20	0.21	0.20	0.21	0.28
Trades/year	75.54	72.96	90.25	30.79	88.75	4.88

Table 5.8: Out of sample results, DEM/JPY, for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	3.80	7.91	4.34	6.33	-1.47	3.17
Net AR(%)	-0.40	4.84	-0.11	3.03	-6.36	2.04
t-stat	-0.19	2.33	-0.05	1.45	-3.06	1.34
Sharpe ratio	-0.04	0.47	-0.01	0.29	-0.62	0.35
(SE)	0.20	0.22	0.20	0.21	0.22	0.30
Trades/year	87.63	67.96	89.46	66.54	99.13	23.39

Table 5.9: Out of sample results, GBP/CHF, for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	2.71	5.50	3.47	2.95	4.75	-0.06
Net AR(%)	0.70	3.79	-0.68	1.34	0.93	-0.18
t-stat	0.40	2.13	-0.38	0.75	0.52	-0.03
Sharpe ratio	0.08	0.42	-0.08	0.14	0.10	-0.02
(SE)	0.20	0.21	0.20	0.21	0.20	0.29
Trades/year	44.04	31.46	89.92	38.33	82.00	2.26

Table 5.10: Mean out of sample results from all six currency pairs (USD/DEM, USD/JPY, GBP/USD, USD/CHF, DEM/JPY and GBP/CHF) for the SVM, four further examples of kernel methods (BPM, Fisher kernel, DC algorithm and hybrid) and the genetic programming trading system (GP). Annual returns (AR) are calculated both gross and net of transaction costs. The Sharpe ratios are annualized, and their standard errors (SE) calculated.

	SVM	BPM	Fisher kernel	DC algorithm	Hybrid	GP
Gross AR(%)	1.50	3.81	1.82	2.12	0.83	2.22
Net AR(%)	-1.65	1.32	-2.35	0.03	-3.38	1.83
t-stat	-0.79	0.71	-1.06	0.03	-1.56	0.86
Sharpe ratio	-0.16	0.14	-0.21	0.01	-0.31	0.23
(SE)	0.21	0.21	0.21	0.21	0.21	0.29
Trades/year	62.54	47.03	85.90	42.02	87.17	7.68

Conclusion

The mean gross returns from all six experiments were positive, with the BPM being significantly higher than the others, and the hybrid algorithm the lowest. The mean net returns and Sharpe ratios were significantly positive for the GP methodology and the BPM, but negative for the SVM, Fisher kernel and the hybrid algorithm. The BPM and DC algorithm were improvements over the vanilla SVM in terms of gross return, net return and Sharpe ratio, whilst the Fisher kernel was an improvement over the vanilla SVM in terms of gross returns. Overall, BPM had the highest gross return, but GP had the highest net return and Sharpe ratio. One likely reason for the superior performance of the genetic programming methodology is that it was better suited to optimally restricting the number of trades per year. The hybrid algorithm and the Fisher kernel generated the most trades per year, whilst GP generated the fewest trades. However, the performance of the genetic programming trading system described in Neely et al. (1997) was one of the worst reported in Neely et al. (2009). The following three methods performed best. Sweeney (1986) used filter rules, as described in Fama and Blume (1966). Taylor (1994) considered ARIMA(1,0,2) trading rules, prespecifying the ARIMA order and choosing the parameters and the size of a ‘band of inactivity’ to maximize in-sample profitability. Dueker and Neely (2007) used a Markov-switching model on deviations from uncovered interest parity, with time-varying mean, variance, and kurtosis to develop trading rules; again, in-sample data was used to estimate model parameters and to construct optimal ‘bands of inactivity’ that reduce trading frequency. The filter rules and ARIMA trading systems are both linear in nature, whilst the Markov-switching model is non-linear but utilises higher moments. It could be that applying kernel methods, a non-linear technique used with straightforward average returns and interest rate differentials as inputs in this instance, led to overfitting the training set, and that choice of the correct inputs, rather than the kernel, was crucial.

Recall that the no free lunch theorem for supervised learning (Section 2.5.1) informs us that, where d = training set, m = number of elements in training set, f = ‘target’ input-output relationships, h = hypothesis (the algorithm’s guess for f made in response to d) and c = off-training-set ‘loss’ associated with f and h (‘generalization error’ or ‘test set error’), if you make no assumptions about the target functions, or if you have a uniform prior, then $P(c|d)$ is independent of one’s learning algorithm. Vapnik (1999) appears to ‘prove’ that given a large training set and a small VC dimension, one can generalize well. The VC dimension is a property of the learning algorithm, so no assumptions are being made about the target functions. So, has Vapnik found a free lunch? VC theory tells us that the training set error, s , converges to c . If ϵ is an arbitrary real number, the VC framework actually concerns

$$P(|c - s| > \epsilon | f, m).$$

VC theory does *not* concern

$$P(c | s, m, \text{VC dimension}).$$

So there is no free lunch for Vapnik, and no guarantee that SVMs (or any kernel methods) generalize well. We noted at the start of the chapter that the kernel defines a similarity measure between two data points and thus allows one to incorporate prior knowledge of the problem domain. The problem with

financial markets, as we have seen, is that we have very little useful domain knowledge.

I would expect the returns generated by all of the models to diminish with time, especially as they are published, and would not be confident that significant profits could be made in today's market.

5.6 Conclusion and Summary

The chapter began with an experiment involving forecasting DJIA daily returns. It continued with explanations of kernel methods and support vector machines. The importance of preprocessing one's data was discussed and the methods used, namely normalization and avoiding multicollinearity, were highlighted. The methodology regarding model selection and feature selection was described and the software introduced. Many trading systems were built, which traded large cap US stocks intra-day, FTSE 100 constituents daily, US stocks weekly, FTSE 100 constituents monthly, US stocks daily with fundamental inputs, commodities daily and FX daily, although to save space, only the experiments on the final data set are reported. The applications of the Fisher kernel, the DC algorithm and Bayes point machine to financial time series are all new. Most novel of all was the use of the DC algorithm to learn the parameters of the hidden Markov model in the Fisher kernel. Table 5.11 gives a summary of the goals achieved

Table 5.11: *Summary of results on forecasting*

Beat standard SVM?	Yes
Beat state of the art?	No

in the forecasting chapter of this thesis. More precise conclusions are elusive, because a slight change to the data set or the inputs can produce quite different results. Although I believe that machine learning in general, and learning the kernel in particular, have a lot to offer financial time series prediction, financial data is a poor test bed for comparing machine learning algorithms due to its vanishingly small signal-to-noise ratio.

Chapter 6

Assessment

This chapter undertakes a critical assessment of the work by restating the hypothesis (Section 6.1), demonstrating the precision (Section 6.2) and thoroughness (Section 6.3) of the work on the characterization, modelling and forecasting of financial time series, restating the contributions (Section 6.4) and providing a comparison with the work of others that is most similar to my own (Section 6.5). The chapter ends with a conclusion and summary (Section 6.6).

6.1 Hypothesis

Recently, a great deal of machine learning has been applied to the area of bioinformatics, and the area appears to drive the research within kernel methods. Meanwhile, the application of machine learning to the financial domain is of a much lower quality (pp. 49–52). There is ample scope for the application of novel kernel methods to financial markets. It was hypothesized that the state of the art in financial time series analysis could be improved upon by applying machine learning. Although, in the case of the work on forecasting (Chapter 5) the aims were graduated thus: 1) to improve standard algorithms, and 2) to beat the ‘state of the art’.

I utilized the time series trichotomy given in Gershenfeld and Weigend (1994) and applied it to financial time series to structure the core of the thesis thus: characterization (Chapter 3), modelling (Chapter 4) and forecasting (Chapter 5).

characterization Characterization attempts with little or no a priori knowledge to determine fundamental properties, such as the stationarity of a system or the amount of randomness.

modelling The goal of modelling is to find a description that accurately captures features of the long-term behaviour of the system.

forecasting The aim of forecasting (also called predicting) is to accurately predict the short-term evolution of the system.

The major time series references were given in Section 2.3.2 (p. 30) and a glossary is provided in Appendix C (p. 141–142).

The thesis research question is: ‘Can one improve upon the state of the art in financial time series analysis through the application of machine learning?’

6.2 Precision

One should expect a peculiar (non-linear) *publication bias* in the areas covered in this thesis: the efficient market hypothesis, technical analysis and trading systems. In general, and in common with all other areas of research, positive results are more likely to be published, which in the case of trading systems, technical analysis and behavioural finance, means evidence against the EMH. However, those with a vested interest in supporting the existing paradigm (the EMH) and those with results that are so good that they would rather keep them to themselves are less likely to publish results that highlight market inefficiencies. Furthermore, as academics seek to make a novel contribution there will likely be a bias towards publications showing novel algorithms outperforming established algorithms. For an interesting and short paper on publication bias/positive outcome bias/the ‘file-drawer problem’, see Rosenthal (1979). Ioannidis (2005) claims that most published research findings are false. Assuming that his paper is itself correct, problems with experimental and statistical methods mean that there is less than a 50 per cent chance that the results of any randomly chosen scientific paper are true. The reasons for this include small sample sizes, poor study design, researcher bias and selective reporting. Although I strive to avoid such biases, I cannot guarantee that I am totally immune.

Characterization

For the characterization of financial markets as much data as possible was used. The DJIA was chosen as it is the best-known and second-oldest US stock index, the data set used spans over 83 years. Experiments were conducted on daily, weekly, monthly and annual log returns, de-trended when necessary.

Modelling

The artificial stock market modelled in Chapter 4 replicated mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market. However, the artificial stock market failed to accurately replicate the skewness, kurtosis and autocorrelation of returns.

Forecasting

My foray into using kernel methods for forecasting foreign exchange rates produced mixed results. The best of my models improved upon a standard support vector machine, but failed to match the genetic programming methodology of Neely et al. (1997) published in Neely et al. (2009). More generally, it

became apparent that attempting to predict individual financial time series is quite possibly a fruitless exercise (especially at intermediate time horizons). One should always accept the only free lunch in finance—diversification¹—and trade a portfolio of assets, possibly using cointegration. It was after my own prediction that FX markets are the least efficient (explained in Section 6.3 (p. 114)) that James (2006) came to the same conclusion and claimed that only around 10 per cent of the market (the active currency managers) are truly concerned with real returns.

I presented all of the results from my final experiments, and did not cherry-pick either favourable results or data sets that show my algorithms in a favourable light.

6.3 Thoroughness

Characterization

For the characterization of financial markets four experiments—a test for autocorrelation, two runs tests and a test for long memory—were conducted across four time intervals (daily, weekly, monthly and annual), plus newsletters were analysed.

Modelling

The artificial stock market was built from the bottom up, at first utilizing evolutionary psychology, work so detached from computer science that it was published separately (Sewell, 2011a).

Forecasting

The techniques employed, the simple trading algorithm used on the DJIA and the more complex kernel methods, could be applied to any financial or commodity instruments. Of course, one can never *guarantee* that a system will generate certain returns above the risk-free rate. If one could, given capital, leverage and enough time, one would eventually own the entire world. One can never be sure that one's trading system will perform successfully in the future at all. The nature of the markets could change overnight. One cannot predict events such as the 'September 11 attacks' in 2001. However, the assumption behind technical analysis (presumably due to aspects of behavioural finance) is that the markets react after the event in a predictable way. If the model fails on the test set, then one must conclude that either the time series is unpredictable or the preprocessing and/or prediction methodology were not suited to the task. What follows are some questions and answers that should be of interest to a market practitioner. The website Quantpedia² analyses trading strategies documented in the academic literature, and should also be of interest.

¹Modern portfolio theory (MPT) dictates that the only free lunch in finance is diversification.

²<http://quantpedia.com/>

Is it worth trying to predict financial markets?

If a market is weak-form efficient, then technical analysis will fail. If a market is semi-strong-form efficient, then both technical analysis and fundamental analysis will fail. For a discussion of efficient markets, see Section 2.1 (pp. 27–29). Just under half of the papers reviewed in my review of the efficient market hypothesis (Sewell, 2011e) support market efficiency, whilst around 30 per cent of the relevant articles reviewed in my review of fund performance (Sewell, 2011d) supported market efficiency. After a century of analysis, there is no clear consensus, and I reject notions that the EMH is clearly true, or that the EMH is clearly false and work with the assumption that market efficiency is relative, not absolute. Recall that a market is said to be efficient with respect to an information set if the price ‘fully reflects’ that information set (Fama, 1970). On the one hand, the definitional ‘fully’ is an exacting requirement, suggesting that no real market could ever be efficient, implying that the EMH is almost certainly false. On the other hand, economics is a social science, and a hypothesis that is asymptotically true puts the EMH in contention for one of the strongest hypotheses in the whole of the social sciences. Strictly speaking the EMH is false, but in spirit is profoundly true. Besides, science concerns seeking the best hypothesis, and until a flawed hypothesis is replaced by a better hypothesis, criticism is of limited value. Due to imperfect arbitrage opportunities and correlated irrational behaviour, I take the view that it is worth trying to predict financial markets due to the potential for high rewards and the enhanced mate-value it provides men (Moxon, 2008; Sewell, 2008b), but recognise that the task is extremely difficult and that the majority of people fail.

What skills are required?

The task of predicting markets should be approached with scientific and statistical rigour. In addition to robust scientific methods, successful system building requires both creativeness (one wishes to identify a signal which others have yet to find) and honesty (avoid data snooping). It is also crucial to attempt to suppress one’s innate overconfidence and optimism.

What is one trying to do?

The no free lunch theorem for supervised machine learning (see p. 47) proves that, under some fairly general conditions, all algorithms are equivalent, on average. In other words, the success of an algorithm says as much about the data as about the algorithm. What’s more, the data of interest here—financial time series—is extremely noisy. The best one can hope for is an algorithm that generalizes well on the data sets of interest. This is achieved by creating an algorithm that successfully exploits one’s intuitive implicit prior knowledge concerning $P(\text{target})$ so that it implicitly assumes a $P(\text{hypothesis} \mid \text{training set})$ which is aligned with $P(\text{target} \mid \text{training set})$, where ‘hypothesis’ is one’s guess for the ‘target’ input-output relationships. In short, one must use their prior knowledge to determine the machine learning bias. SVMs in general assume smoothness priors. Here, domain knowledge has been used to facilitate shrewd subset selection, feature selection and the preprocessing of the data.

What assumptions are being made?

With financial time series, there is little domain knowledge (although, thanks to my review of the literature on the characteristics of financial markets (Sewell, 2011b), this thesis uses as much as possible), so one must make do with fairly minimal assumptions. Induction relies upon ‘The principle of uniformity of nature’, which Hume (1748) summed up with the phrase ‘For all inferences from experience suppose, as their foundation, that the future will resemble the past, and that similar powers will be conjoined with similar sensible qualities.’ The author of this thesis—like all technical analysts—makes the assumption that the future signal will be like the past. It is also assumed that the universe is smoother than random. When it comes to feature selection, ‘Tobler’s first law of geography’ is employed (see Section 5.3 (p. 87)).

Which algorithm should one use?

A trading system must identify the relationship between the mean of a dependent variable (log returns) and one or more ‘independent’ variables (technical (and sometimes fundamental) inputs), i.e. perform (possibly non-linear) regression. One may also use classification, and classify the market into ‘up’ or ‘down’ movements, as in this thesis. Certainly, this thesis recommends using a data-driven approach by employing machine learning. Using both theory and domain knowledge, one must, a priori, select a prediction technique. Neftci (1991) showed that technical analysis *relies* on non-linearities being present. There is ample empirical evidence that a non-linear process contributes to the dynamics of market returns (Hsieh, 1989; Scheinkman and LeBaron, 1989; Brock et al., 1991). In their review paper, Park and Irwin (2004) found that, on average, non-linear methods outperformed genetic programming in all three types of market considered: stock markets, futures markets and currency markets. How does a support vector machine compare with its close rival, an artificial neural network (ANN)? Firstly, it should be made clear that SVMs contain a large class of neural networks and radial basis function (RBF) networks as special cases. The development of ANNs followed a heuristic path, with applications and extensive experimentation preceding theory. In contrast, the development of SVMs involved sound theory first, then implementation and experiments. A significant advantage of SVMs is that whilst ANNs can suffer from multiple local minima, the solution to an SVM is global and unique. Two more advantages of SVMs are that they have a simple geometric interpretation and give a sparse solution. Also, unlike ANNs, the computational complexity of SVMs does not depend on the dimensionality of the input space. ANNs use empirical risk minimization, whilst SVMs use structural risk minimization. The reason that SVMs often outperform ANNs in practice is that they deal with the biggest problem with ANNs, SVMs are less prone to overfitting. In addition to the theoretical reasons for preferring support vector machines over neural networks, there are empirical reasons. Of the 36 articles in the literature review on pp. 49–52 that compare SVMs with ANNs when applied to financial or commodity markets, SVMs outperformed ANNs in 28 cases, ANNs outperformed SVMs in 4 cases, and there was no significance difference in 4 cases. In light of these findings, this author settled for support vector machines as the prediction tool of choice. SVMs are related to smoothness priors, so satisfy that assumption. On a separate note, the

nature of trading dictates that the most profitable algorithm may well be one that identifies a trend.

Which markets should one predict?

For reasons of market efficiency, a priori, one would assume that there is no privileged market. As explained in Table 2.1 (p. 31), due to risk aversion, investors require a small positive expected return in risky markets. In long-only markets—like a stock market—this implies a positive upward drift. In symmetric markets which traders are as likely to be long as they are short, like futures and foreign exchange markets, the implication is that one would expect the price to be predictable to some degree. Furthermore, government intervention in foreign exchange markets may provide a positive sum game for other participants in the short-term (Neely, 1998; LeBaron, 1999; Neely and Weller, 2001). So, for theoretical reasons, one may expect that foreign exchange markets should be the most predictable, futures markets intermediate and stock markets the least predictable. The empirical evidence found in Park and Irwin (2004) and James (2006) confirms this theory. However, a buy-and-hold strategy in the stock market should make money because stock markets are a positive sum game, whilst the same cannot be said for futures or FX markets. Costs in futures and FX markets are tiny; FX is the lowest with \$1m of notional costing \$3 to trade, whilst futures costs are considerably less than one tick. Costs are dominated by the spread.

At what time frame should one predict?

Again, for reasons of market efficiency, a priori, one would assume that there is no privileged time frame. The world's most successful hedge funds trade at both ultra-high frequencies (Renaissance Technologies) and over the very long-term (Warren Buffett). The former employ technical analysis, and this is consistent with the literature that finds evidence of dependence at the tick level, but not at longer time horizons (p. 32–34). Buffett employs fundamental analysis, but my analysis of the dependence of annual returns in Chapter 3 implies that technical analysis should work over the long-term too. Like business in general, finding a niche is ideal. If one has the luck and skill of Warren Buffett, one should trade long-term using fundamental analysis; if one is of a quantitative bent and able to invest heavily in IT, one should trade short-term using technical analysis.

Conrad and Kaul (1998) implemented and analysed a wide spectrum of trading strategies during the 1926–1989 period, and during subperiods within, using the entire sample of available NYSE/AMEX securities. They found that a momentum strategy is usually profitable at the medium (3- to 12-month) horizon, while a contrarian strategy nets statistically significant profits at long horizons, but only during the 1926–1947 subperiod. This implies that markets exhibited both persistence and antipersistence, at different time periods, providing an explanation for the success of trading systems in the past, and hope for the success of systems in the future.

I include transaction costs as an integral part of the methodology, and changes in costs will effect the frequency with which the systems optimally trade.

Strategies

The strategies employed here fall under active investment management and are most likely to be employed by a hedge fund (described on p. 118) or the proprietary trading desk of an investment bank. The financial industry use the term *statistical arbitrage* (also known as *stat arb*) to describe the computer-generated ‘black box’ strategies used here. Any misgivings about such systems have more to do with the *illusion of control* (Langer, 1975; Langer and Roth, 1975) (the tendency for people to overestimate their ability to influence or control events) than any rational fear. A *long/short strategy* involves the combined purchase and sale of two securities. A *market neutral* strategy is a long/short strategy that aims at balancing long and short positions to ensure a zero or negligible market exposure and consequently returns that are independent of market movements. Market neutral strategies are pure alpha strategies. Note that market neutral means beta neutral, not dollar neutral. An example of an equity market neutral strategy is *pairs trading*, the combination of long and short positions that trade in the same market, are from the same industry and from the same economic sector. Such strategies often rely on some form of mean reversion. Mean reversion only requires one thing: that the mean exists. For example, the spread between two stock prices may be stationary. Figure 6.1 shows the net market exposure of various strategies.

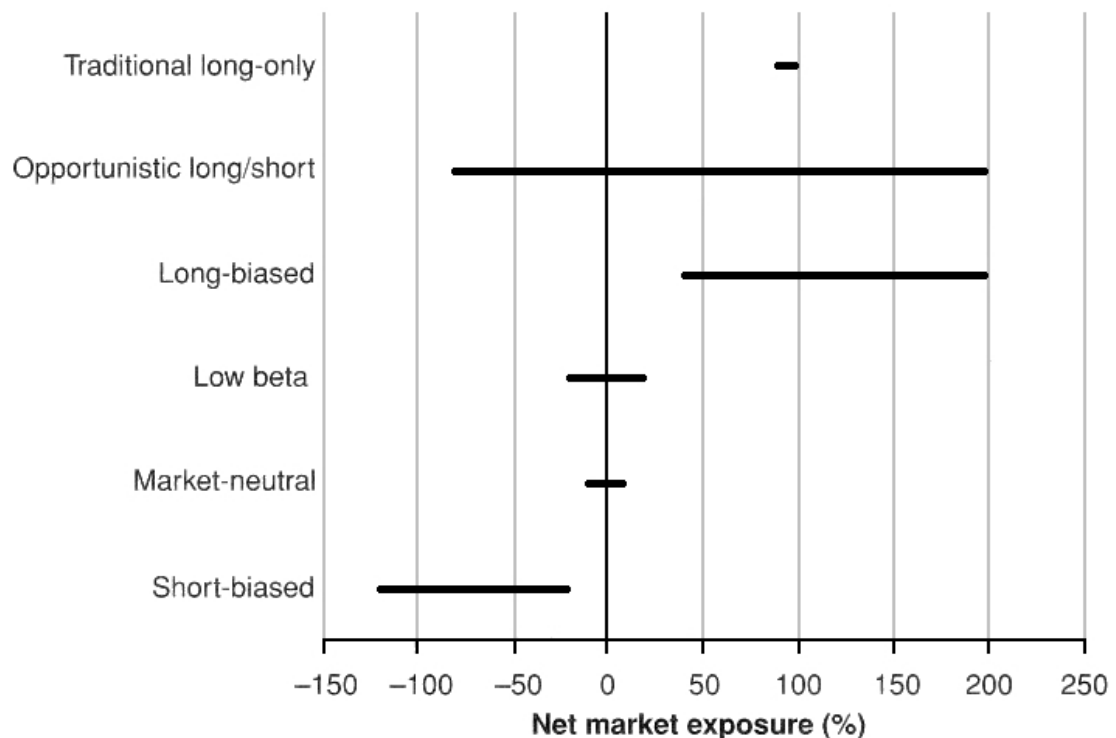


Figure 6.1: Net market exposure for various strategies in equities (Ineichen, 2002)

Finally, my review of the literature on fund performance (Sewell, 2011d) concluded that stock picking is a worthwhile activity, whilst market timing is not; broadly speaking, this favours fundamental analysis over technical analysis.

Marketing

Beating the benchmark is only half the game in the real world: the other half is marketing. There is no point in having a great strategy if one is unable to raise enough funds to implement it profitably. It is worth noting that the marriage of strategies and marketing has generated some terminology and methodology which deserves closer examination. Firstly, the expression *statistical arbitrage* conjures up images of robustness (from ‘statistics’) and risk free (from ‘arbitrage’), whilst the reality is that statistical arbitrage is simply gambling in the markets. Although there is an investor–speculator continuum with someone who holds cash and is long the entire market being the only pure investor, and at least stat arb is gambling with a positive edge. A strategy may be market neutral, and marketed as such so that the potential investor can then invest a portion of their wealth accordingly; whilst the constraints (and resultant transaction costs) would likely compromise expected returns to a greater extent than a less restrictive strategy. The *Sharpe ratio* is a popular but flawed performance metric which is open to manipulation (see p. 77). *Drawdowns* are another favourite method of evaluating performance (no one likes losing money), but the metric relies upon two assumptions (both of which must be satisfied for the use of drawdowns to make sense). Firstly, drawdowns must describe the risk-preferences of the investor and secondly the returns from the trading system must not be independent (if the returns are independent, the shape of the curve is irrelevant). In practice, the second assumption implies that the magnitude of the signal in the market displays persistence, plus the trading system’s predictions are not conditioned on the magnitude of said signal. Using maximum drawdown does make sense, however, when maximum drawdown is calculated repeatedly for a bootstrapped sample. The busy manager’s favourite is the *equity curve*, the idea being that he has neither the time nor the ability to examine the strategy (and everyone likes a picture); again, it only makes sense under assumptions very similar to those under which the use of drawdowns makes sense. *Stop-losses* may appear to mirror investors’ risk preferences, but in practice are often an example of pandering to marketing. The use of stop losses only enhances returns under the assumption of persistence in the market. An assumption that is wrong as often as it is right (Conrad and Kaul (1998) show that this is the case, albeit over long time intervals). All of the above practices necessarily decrease expected returns, but may be consistent with investors’ risk preferences. Also amusing is the story-telling that takes place, allegedly, to explain why a trading system stops working. The assumption here is that the system worked in the first place, when in reality they may have simply been lucky, and their luck ran out. I am myself guilty of some of the points I’ve outlined. I take the view that any financial time series is close to a martingale, and any trading algorithm must be explained in terms of how the market deviates from a martingale. Of course, this process may take place implicitly.

6.4 Contributions

The *contributions* made are listed below.

Experiment 1: Characterization

- I reconciled the apparent efficiency of markets according to linear statistical tests (e.g. auto-

correlation) with the potential for non-linear forecasting methods to generate above-average risk-adjusted returns and identified the nature of inefficiencies (Chapter 3). An analysis of DJIA and foreign exchange log returns using the runs test, that detects linear and non-linear relationships, identified several previously undocumented anomalies: daily DJIA, USD/-DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprisingly high number of sequences of decreasing returns.

- I wrote software for performing the runs test in Visual Basic for Excel (Section 3.3). I also wrote software for testing for long-memory, rescaled range analysis, in C++ and Visual Basic for Excel (Section 3.4). Neither algorithm was previously available for free as downloadable software including source code. The runs test source code is given in Appendix D and the rescaled range analysis source code is given in Appendix G.

Experiment 2: Modelling

- A novel investment performance measurement metric, cumulative prospect theory certainty equivalent (CPTCE), was developed from Tversky and Kahneman's cumulative prospect theory. The statistic models investors' empirically-observed risk preferences (people care about losses and gains rather than absolute wealth, evaluate probabilities incorrectly, are loss averse, risk averse for gains, risk seeking for losses and have non-linear preferences), whilst no other performance metric does this effectively. The financial industry have taken interest, with offers to commercialize the product. See Section 4.2.
- The evolved heuristics and biases exhibited by fundamental analysts and technical analysts, inducing underreaction and overreaction, were used to build an agent-based artificial stock market. The resultant time series replicates mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market, and provides a novel insight into the effect of the proportion of technical analysts relative to fundamental analysts. See Section 4.1.

Experiment 3: Forecasting

- Two Windows implementations of SVMs with semi-automated parameter selection were built. SVM_{dark} is based on SVM^{light} and written in C for Win32, whilst winSVM is based on mySVM and written in C++ for Win32. For some time the programs were the only Windows applications dedicated to support vector machines, they were frequently downloaded and have been used by the financial industry. The source code is also freely available to download. See p. 87.
- A (generative) hidden Markov model was trained on market data to derive a Fisher kernel for a (discriminative) support vector machine, the DC algorithm and a Bayes point machine are also used to create kernels. Furthermore, the DC algorithm was used to learn the parameters of the hidden Markov model in the Fisher kernel, which is a novel combination of algorithms.

All four algorithms performed better than the vanilla SVM in terms of gross returns, net returns and Sharpe ratio. See Chapter 5.

The reason that this area of research is profound is that machine learning can be viewed as an attempt to automate ‘doing science’.

To whom is this thesis useful? Outside academia, the contributions are most likely to be of interest to the alternative investment industry. A *hedge fund* is an ‘alternative investment’ fund that aims to maximize absolute returns, charges high fees and pursues high risk investment strategies. In 1949 Alfred Winslow Jones established the first hedge fund. His inspiration came from the research he was doing for an article he was writing for *Fortune* about technical methods of market analysis (Jones, 1949). He raised \$100,000 (including \$40,000 of his own capital) and started an equity fund. Jones’s innovation was to merge two known speculative tools: short sales and leverage. Hedge funds remained relatively obscure until the structure and success of Jones’s fund was covered by Carol Loomis in another article in *Fortune* (Loomis, 1966). The accelerating growth of hedge funds between 1980 and the 2008 credit crunch was phenomenal. Regardless of whether markets are (increasingly) efficient, the growth in hedge funds indicated that the desire to invest in actively managed funds was growing, not diminishing. Today, hedge fund strategies broadly fall within four areas: long/short, relative value/arbitrage, event-driven and directional. I run a hedge fund portal dedicated to academic research.³ For more on hedge funds, see the primer Lhabitant (2002) or the more comprehensive Lhabitant (2006).

6.5 Comparison with Similar Work of Others

I’ve given my contemporaries working in the same area as much help as possible, by making much of the content of this thesis available online. Readers with access to a soft copy of this thesis should appreciate the full hyperlinking, both internal cross referencing and externally linking most of the 450+ items in the bibliography to articles on the Web.

Characterization

There is plenty of empirical work on the statistical nature of financial markets, but few good all-inclusive review papers. Cont (2001) is probably the best review paper of stylized facts in financial markets in general, whilst Guillaume et al. (1997) gives a review of the foreign exchange market.

Modelling

The best known models of financial time series are autoregressive conditional heteroskedasticity (ARCH, Engle (1982)) and generalized autoregressive conditional heteroskedasticity (GARCH, Bollerslev (1986)) processes. The work here does not attempt to compete with such models in terms of an accurate statistical description of financial markets.

³<http://www.edge-fund.com>

Barberis et al. (1998), Daniel et al. (1998), Hong and Stein (1999), Veronesi (1999) and Lee and Swaminathan (2000) all present very good models of markets which exhibit both underreaction and overreaction (see p. 41 for details). Again, the relevant work here does not attempt to compete with these models in terms of their explanation of market under- and overreaction.

Martinez-Jaramillo (2007) and Martinez-Jaramillo and Tsang (2009) developed an artificial financial market and modelled technical, fundamental and noise traders. They investigated the different conditions under which the statistical properties of an artificial stock market resemble those of a real financial market. Their approach replicated the stylized facts of a financial market far more accurately than my own; this was possible by including and adjusting a much larger number of parameters. They also investigated the effects on the market when the agents learn, whilst in my model, by design, no learning takes place. On average, their model without learning replicated the stylized facts most accurately, but not by much (Martinez-Jaramillo (2007), Table 6.5).

Forecasting

Trading systems for equity and commodity markets which trade at various time scales have been built using support vector machines with varying degrees of success, some of which are reported here. It is hypothesized that using SVMs on financial time series is more effective than linear regression (due to non-linearities in the market) and neural networks (due to overfitting). Due to the necessarily secretive nature of the financial industry, little is known of the methodology in use by the most successful systematic traders. However, one is generally aware of their performance. Certainly, I do not pretend to compete with the best in the world on that basis. For example, Renaissance Technologies' (who also employ a scientific approach to trading) Medallion Fund has averaged approximately 35 per cent annualized net returns since its 1988 inception (Zuckerman, 2013). The ultimate test: would I trade my systems? Currently, no; but with access to more data, processing power, experience and time I reserve the right to be optimistic about the future. As mentioned earlier, the no free lunch theorem for supervised machine learning (p. 47) dictates that, under some fairly general conditions, all algorithms are equivalent, on average. Therefore the comparison of algorithms in a general setting is futile. The best one can hope for is that their algorithms (implicitly) exploit prior knowledge in the form of a learning bias more effectively than the competition.

The performance metric, cumulative prospect theory certainty equivalent (CPTCE), is new to the domain of finance. As a *descriptive* measure of people's attitude towards risk, it should be superior to any other existing measure, even allowing for seemingly irrational behaviour such as simultaneously purchasing insurance and lottery tickets. As a *prescriptive* description of how people should invest, something like the trade-off between an optimal growth strategy and the security of holding cash advocated by MacLean et al. (1992) or the iterated log function described in McDonnell (2008) would likely be better.

Thesis

Taken as a whole, how does the thesis compare with similar work by others? The fast pace of computer science makes anything other than recent comparisons unfair. I have compiled a list of publications that in some ways may be considered to be similar to my own in Appendix L (p. 189–190).

Below, the approach of the discipline used here, machine learning, is contrasted with other approaches.

Commercial world According to Nassim Nicholas Taleb⁴, while Wall Street research departments may be way ahead of academia in pure derivatives pricing (and other abstractions), they, surprisingly, lag in the more relevant area of quantitative empiricism. Hedge funds are notoriously secretive, so little is known of their strategies.

Engineering Engineers take a robust and pragmatic approach, but care is needed to avoid the over-enthusiastic application of an engineer's tools. For example, whilst the Kalman filter is frequently applicable in the physical world, the assumptions on which it is built (linear and Gaussian) are not relevant to financial time series. Having said that, one always has to make some assumptions.

Economics The Victorian historian Thomas Carlyle gave economics the nickname 'dismal science'. Indeed, the various schools of economic thought are ideologies, and all ideologies are false (Sewell, 2012d). In particular, economics is often criticised for being founded upon dubious assumptions of rationality, unrealistic risk preferences and fanciful normally distributed returns (see, for example, the capital asset pricing model (CAPM) (Treynor, 1962; Sharpe, 1964; Lintner, 1965; Mossin, 1966)). You may have heard the joke about the three hungry castaways on a deserted island who are trying to open a can of food. The physicist proposes breaking it open with a sharp rock, the chemist suggests heating the can until it bursts, and the economist says 'Assume we have a can opener...'.⁴

Econometricians seem obsessed with linear regression analysis. The optimal nature of least squares linear regression is often justified by the Gauss-Markov theorem, which rests on the assumption of linearity, which itself rests on little. This is an important point because outside quantum mechanics, no model of a real system is truly linear (Meiss, 2003). Having said that, a linear model may still be useful for modelling a non-linear process. For example, the simplest non-trivial model obtainable from the Taylor expansion of any infinitely-differentiable function is a linear model (the first-order expansion of the Taylor series).

Economics is unique among the human and social sciences in that it is egalitarian. It starts from the premise that all races, social groups, societies and individuals are created equal, i.e. have equal potential. Economists speak of 'developing nations' and 'developed nations', there is never any question of whether or not the developing nations will one day be developed, it is taken that they will catch up. The problem with the assumption of egalitarianism is that scientific psychology and

⁴<http://www.fooledbyrandomness.com/books.htm>

work on intelligence shows that it is profoundly wrong. See, for example, Herrnstein and Murray (1994), Lynn and Vanhanen (2002), Lynn and Vanhanen (2006), Lynn (2008) and Lynn (2015).

Physics Physics is a natural science and a physical science, whilst financial markets concern human aspects of the world and are therefore better described as a social science. When tackling finance, physicists tend to either shoehorn a social science into their own paradigm (e.g. modelling the market using spin glass theory (Bornholdt, 2001)) or at the very least make unintuitive assumptions (such as treating the market as a minority game (Challet et al., 2000)). A profound, yet often overlooked, difference is that in physics there are constants and absolute sizes, whilst in economics and finance there are not. For an introduction to ‘econophysics’, see Mantegna and Stanley (2000). As an aside, I often wonder if encouraging physicists (the brightest of us all (Motl, 2006)) into the financial domain (which simply moves money around) is such a good idea, as they could be doing something more productive with their skills.

Statistics The statistical community generally assume that the data are generated by a given stochastic data model (Breiman, 2001). This is not appropriate for, in particular, short term financial forecasting because the data is produced by a complex and largely unknown process, and our goal is prediction, not interpretability. Furthermore, we are not so much concerned with validating a model as formulating the process of generalization by searching for the best model (Witten et al., 2011, pp. 28–29).

Machine learning The task of forecasting financial markets is one of predicting a time series generated from a social science, which in practice may be considered as purely an exercise in information processing. This was achieved by making minimal assumptions and using a data-driven, model-free, flexible and nonparametric approach. In other words, I used machine learning, in the guise of supervised learning, which encompasses both theoretical soundness and experimental effectiveness. Multiagent systems were the most natural way of modelling a market with many agents. Being a relatively fast changing discipline, computer science can be rushed, which naturally compromises quality. Also, computer scientists are far too overconfident and optimistic, seemingly unaware just how efficient markets are. My other main criticism is that a lot of the machine learning community tend to champion their favourite technique, which in practice results in a solution looking for a problem. There is also the temptation for researchers in academia to treat machine learning as an exercise in searching for data sets that show their novel algorithm in a favourable light (in practice, the no free lunch theorem for supervised learning (see p. 47) makes this inevitable). Also, often simple solutions (such as linear regression) are overlooked. Other criticisms include the irrelevance of fuzzy logic (see Lindley (1987)) and the intellectual dishonesty of the evolutionary and supervised learning communities. The former often (implicitly) deny the no free lunch theorems, whilst the latter regularly fail to declare what events their probabilities are conditioned on (e.g. Vapnik (1982), Vapnik (1998) and Vapnik (1999) are guilty of this sin). Despite these grievances, on balance, I recommend the machine learning paradigm above all others, but

use with care and common sense. Although due to the low signal-to-noise ratio of financial markets it is possible that they are not a great test bed for new algorithms. That is, computer science has a lot to offer finance, but the converse is not true.

To conclude:

- Machine learning offers a flexible approach to financial time series analysis.
- The scope of the thesis is unusual.
- The thesis makes inter-disciplinary contributions.

6.6 Conclusion and Summary

The work undertaken during the course of this thesis is important across various disciplines. The use of the DC algorithm to learn the parameters of the HMM in the Fisher kernel is a novel algorithmic contribution to computer science, whilst my support vector machine software for Windows has proved popular and introduced SVMs to a wider audience. The investment performance measurement metric I developed, CPTCE, is in use by, and is truly beneficial to, the financial industry. My genuinely novel work on the evolutionary foundations of heuristics and biases (Sewell, 2011a) (not reported here) should be of great interest to psychologists.

Should the thesis be judged from an engineering perspective, here lies a summary of the programs written:

- Runs Test in Visual Basic for Excel
- Rescaled Range Analysis in C++ and Visual Basic for Excel
- Performance Measurement Calculator in PHP and Visual Basic for Excel
- Performance Metric Analysis in Visual Basic for Excel
- SVM_{dark} in C for Win32
- winSVM in C++ for Win32
- Fisher Kernel in C++
- Monte Carlo Portfolio Optimization in Visual Basic for Excel
- Kelly Criterion in PHP and Visual Basic for Excel
- Order Book Reconstruction in C#

Chapter 7

Conclusion and Future Work

The final chapter starts with a conclusion that includes a summary of the thesis and the contributions made, and finishes with ideas for extending the current work and several suggestions for further work.

7.1 Conclusion

The central argument of the thesis is that one can improve upon the state of the art in financial time series analysis through the application of machine learning. The results of the work on the characterization, modelling and forecasting of financial time series each lend support to the central thesis. The research question is answered in the affirmative. The following section concludes by summarizing the thesis and highlighting the contributions made.

Summary

This thesis set out to do three things. It attempted to (1) characterize, (2) model and (3) forecast financial time series using the best methods available to a computer scientist, in the hope that it is possible to improve upon existing methodologies. Along the way, various contributions to both computer science and other disciplines have been made.

Chapter 1: Introduction

This was a short chapter that ‘set the scene’. First, the research was motivated. Next, the research objectives were given, and the research question stated, *can one improve upon the state of the art in financial time series analysis through the application of machine learning?* ‘Financial time series analysis’ was split into three areas: characterization (Chapter 3), modelling (Chapter 4) and forecasting (Chapter 5). The research methodology was then provided for the three core chapters. Then the contributions to science were given. Lastly, a chapter-by-chapter annotated guide to the thesis is provided.

Chapter 2: Background

The second chapter in the thesis details the work of others: it's a survey and critical assessment of previous related work and its relation to the research in this thesis. The literature on the efficient market hypothesis is reviewed quite thoroughly. For the research on characterization, following a note on markets, the following areas are reviewed: time series, stochastic processes in financial markets, stylized facts, dependence and long memory in market returns and investment newsletters. The blind alleys that we've been led down (stable distributions, long memory in returns and chaos theory) were also highlighted, and used as evidence for the importance of a data-driven approach. For the research on modelling, the relevant literature on behavioural finance, technical analysis, multiagent systems, prospect theory and investment performance measurement is reviewed. For the chapter on forecasting, the literature on the no free lunch theorem for supervised machine learning, data snooping, kernel methods, SVMs vs ANNs applied to the prediction of financial or commodity markets, and genetic programming is reviewed.

Chapter 3: Characterization

The chapter started with a description of the data used: the DJIA, six currency pairs and data from an analysis of investment newsletters. Four analyses were conducted on stock market returns, and one on investment newsletters. A test of autocorrelation plus two versions of the runs test showed that daily DJIA, USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprisingly high number of sequences of decreasing returns. Whilst an implementation of Hurst's rescaled range (R/S) analysis found little evidence of long memory in DJIA returns. Finally, an analysis of investment letters was undertaken, and it was found that technical analysis performed poorly, evidencing weak-form market efficiency, whilst fundamental analysis gave mixed results.

Chapter 4: Modelling

Two experiments are conducted, both utilize behavioural finance. In the first experiment, the evolved heuristics and biases exhibited by fundamental analysts and technical analysts, inducing underreaction and overreaction, are used to build an agent-based artificial stock market. Results showed that whether a fundamental analyst, or a technical analyst, it pays to be in a majority. The artificial stock market replicated mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market, but failed to accurately replicate the skewness, kurtosis and autocorrelation of returns. In a second experiment, risk preferences were modelled. A novel performance metric, cumulative prospect theory certainty equivalent (CPTCE), was described and developed from prospect theory.

Chapter 5: Forecasting

First, domain knowledge gained via the runs test was used to build a DJIA trading system. It could be seen that, although the algorithm was created in sample, given its simplicity and the size of the data set, significant overfitting of noise seems unlikely, so the equity curve is surprisingly impressive up until

2002, when the dynamics of the market must have changed. However, the algorithm clearly failed to outperform the market in the out of sample period. Then kernel methods, support vector machines, preprocessing, model selection, feature selection, SVM software and the Fisher kernel are introduced and discussed. The Fisher kernel, the DC algorithm and the Bayes point machine were used to learn the kernel on foreign exchange data. Most novel of all, the DC algorithm was used to learn the parameters of the hidden Markov model in the Fisher kernel. The results were compared with both those of a standard SVM and the published results from a genetic programming trading system. At best, they were superior to the former, but not the latter. Two implementations of SVMs for Windows with semi-automated parameter selection were built.

Chapter 6: Assessment

This chapter undertook a critical assessment of the work by restating the hypothesis, demonstrating precision, thoroughness and contribution, and comparing the work with similar work by others. The approach used in this thesis, machine learning, was contrasted with approaches taken by the commercial world and the disciplines of engineering, economics, physics and statistics.

Chapter 7: Conclusion and Future Work

The current chapter concludes the thesis, and also addresses potential ideas for further work. Work which is a direct extension to the work on characterization, modelling and forecasting financial time series is considered. In addition, potential new avenues for the application of intelligent techniques are explored which include algorithmic trading, cointegration, deep learning, ensemble learning, an equity trading system, funds of funds, global macro strategies, market-making, merger arbitrage, money management, option pricing, order book, particle filter and yield curve analysis.

The *contributions* made are listed below.

Experiment 1: Characterization

- I reconciled the apparent efficiency of markets according to linear statistical tests (e.g. autocorrelation) with the potential for non-linear forecasting methods to generate above-average risk-adjusted returns and identified the nature of inefficiencies in the DJIA (Chapter 3). An analysis of DJIA and foreign exchange log returns using the runs test, that detects linear and non-linear relationships, identified several previously undocumented anomalies. Daily DJIA, USD/DEM, USD/JPY, GBP/USD, USD/CHF and GBP/CHF returns each exhibit a surprisingly high number of sequences of decreasing returns.
- I wrote software for performing the runs test in Visual Basic for Excel (Section 3.3). I also wrote software for testing for long-memory, rescaled range analysis, in C++ and Visual Basic for Excel (Section 3.4). Neither algorithm was previously available for free as downloadable software including source code. The runs test source code is given in Appendix D and the rescaled range analysis source code is given in Appendix G.

Experiment 2: Modelling

- A novel investment performance measurement metric, cumulative prospect theory certainty equivalent (CPTCE), was developed from Tversky and Kahneman's cumulative prospect theory. The statistic models investors' empirically-observed risk preferences (people care about losses and gains rather than absolute wealth, evaluate probabilities incorrectly, are loss averse, risk averse for gains, risk seeking for losses and have non-linear preferences), whilst no other performance metric does this effectively. The financial industry have taken interest, with offers to commercialize the product. See Section 4.2.
- The evolved heuristics and biases exhibited by fundamental analysts and technical analysts, inducing underreaction and overreaction, were used to build an agent-based artificial stock market. The resultant time series replicates mean returns, the standard deviation of returns, the absolute returns correlation and the squared returns correlation of a real stock market, and provides a novel insight into the effect of the proportion of technical analysts relative to fundamental analysts. See Section 4.1.

Experiment 3: Forecasting

- Two Windows implementations of SVMs with semi-automated parameter selection were built. SVM_{dark} is based on SVM^{light} and written in C for Win32, whilst winSVM is based on mySVM and written in C++ for Win32. For some time the programs were the only Windows applications dedicated to support vector machines, they were frequently downloaded and have been used by the financial industry. The source code is also freely available to download. See p. 87.
- A (generative) hidden Markov model was trained on market data to derive a Fisher kernel for a (discriminative) support vector machine, the DC algorithm and a Bayes point machine are also used to create kernels. Furthermore, the DC algorithm was used to learn the parameters of the hidden Markov model in the Fisher kernel, which is a novel combination of algorithms. All four algorithms performed better than the vanilla SVM in terms of gross returns, net returns and Sharpe ratio. See Chapter 5.

7.2 Further Work

In this chapter potential ideas for further work in this field are addressed. If the field of research were entirely efficient, there wouldn't be any point in expending time and effort in seeking novel research, as if it was viable, someone else would have already done it. Fortunately, perfect efficiency is impossible (Grossman and Stiglitz, 1980). However, it is true that if I had thought of anything worth doing in the allotted time, I would have already done it. Thankfully, a PhD takes a finite amount of time,¹ so there is always room for further work.

¹Ex post.

Firstly, logical extensions to the work covered in this thesis on the characterization, modelling and forecasting of financial markets are considered. Secondly, this chapter explores further potential applications, further removed from the current work, but still within areas that could benefit from the ‘computer science in finance’ paradigm, again with, whenever possible, an emphasis on machine learning.

Characterization

Despite the seriousness of the implications for risk and the willingness of many physicists to tackle the problem, the precise distribution and scaling properties of financial time series returns is still an open question. Both the size of available data sets and computing power can only increase, so even in the unlikely event that there is no improvement in current methods of analysis, one should always be in an increasingly better position to accurately characterize financial time series.

Modelling

Although not reported here, I did some research on the evolutionary foundations of heuristics (Sewell, 2011a). The fields of evolutionary psychology and behavioural finance are both relatively young and growing. The intersection of the two fields is certainly ripe for future research. More specifically, an attempt could be made to represent all six general purpose heuristics identified by Gilovich and Griffin (2002) (affect, availability, causality, fluency, similarity and surprise) by introducing more parameters to the artificial stock market. Further, some of the six special purpose heuristics also identified (attribution substitution, outrage, prototype, recognition, choosing by liking and choosing by default) could be introduced. The recognition heuristic (Goldstein and Gigerenzer, 1999, 2002), in particular, appears to be the most accepted. As and when psychologists identify more heuristics and biases, one will be increasingly able to capture the irrationalities of human behaviour in the model. Model validation is currently unsatisfactory (although this is a problem with agent-based modelling in general, as highlighted on p. 65), which leaves an obvious area for future work.

Forecasting

All methods of investment analysis are limited by the amount of data available; but supervised learning suffers the most, so as the quantity and quality of available data increases, and the faster computers get, the more of an edge systematic trading should have.

When building the trading systems, not every facet of the extensive literature review of stylized facts has been utilized. If (say) a January effect were to exist and gradually become known, the only way to profit from it would be to trade on the effect before fellow investors. As all investors strive to get in before the crowd, the January effect would then become a December effect (there is indeed evidence of a December effect (Chen and Singal, 2003)). Such a moving signal would require a more dynamic approach to algorithm development.

Investors may wish to utilize the models as part of a larger portfolio. For this reason, a shrewd

investor would wish to know the distribution of returns of a trading system, or at least what strategy the system employs. The distributions of returns could be analysed.

Volatility is non-stationary both in the short-term and the long-term. But what about the market signal? Is volatility a proxy for noise? This is of interest because in support vector regression the insensitivity parameter, ϵ , should vary linearly with the noise (Smola et al., 1998).

Regarding the work which involves the Fisher kernel, a great deal more experimentation is required to optimise the various parameters, such as string length, number of symbols and number of states. Also, this author believes that the real value of the Fisher kernel lies with its application to high frequency trading where the structure of the order book comes into play. Future work on the DC algorithm-Fisher kernel hybrid could involve increasing the efficiency of the algorithm (in practice, it was rather slow).

Renaissance Technologies' Medallion Fund has achieved average annual returns of about 35%. It is clearly worth attempting to mimic the strategy employed by such a successful fund. Like this author, they use quantitative trading models. They trade with such high-frequency that their Nova fund accounts for over 10 per cent of all the trades occurring on NASDAQ some days. Depending on transaction costs, ultra-high frequency trading utilizing the order book looks attractive. Hopefully, more of the methods outlined in this thesis will be used in the real world with real money.

New Directions

Potential new avenues of research are outlined below.

Algorithmic Trading

Market impact is the effect that a market participant has when they buy or sell an asset, it is the extent to which the buying or selling moves the price against the buyer or seller, i.e. upward when buying and downward when selling. A *block trade* is the sale or purchase of a large quantity of securities, normally in excess of 10,000 shares. Due to the adverse market impact of block trades, *algorithmic trading* developed, the aim of which is to split up the order in an optimal manner. The most common benchmark is *VWAP* (volume-weighted average price), which is the ratio of the value traded to total volume traded over a particular time horizon (usually one day). Machine learning could potentially be used to improve algorithmic trading, specifically to alleviate the problem of market impact when placing large orders. For example, Orchel (2011) successfully used an SVM for regression for an order execution strategy with the goal of achieving VWAP by predicting volume participation.

Cointegration

Cointegration (Engle and Granger, 1987) is an econometric technique for testing the relationship between non-stationary time series variables. If two or more series each have a unit root, that is $I(1)$, but a linear combination of them is stationary, $I(0)$, then the series are said to be cointegrated. For example, a stock market index and the price of its associated futures contract, whilst both following a random walk, will be in a long-run equilibrium and deviations from this equilibrium will be stationary. Robert Engle

and Clive Granger shared the 2003 Bank of Sweden Prize in Economic Sciences in Memory of Alfred Nobel, the latter's portion due to his contribution to the development of cointegration. Alexander (2001) points out that if the allocations in a portfolio are designed so that the portfolio tracks an index, then the portfolio should be cointegrated with the index. She proposes that in a long-only fund one should track $\log(\text{index}) + \alpha$, whilst I would extend this and define α as $\alpha = \text{constant} \times \text{standard deviation of log returns over the training period}$. Secondly, triangular cointegration is (as far as I am aware) a novel idea which may be employed whenever there exists a linear relationship between a linear combination of two cointegrated assets and a third asset. The benefits include reduced transaction costs when compared to ordinary cointegration because only the third asset is traded.

Deep Learning

Deep learning is a relatively new branch of machine learning that employs multiple processing layers in order to learn representations of data with multiple levels of abstraction. It does so by using the back-propagation algorithm to indicate how a machine should change its internal parameters that are used to compute the representation in each layer from the representation in the previous layer (LeCun et al., 2015). It has been found that unsupervised pre-training helps guide the learning towards basins of attraction of minima that support better generalization from the training data set—the pre-training appears to act as a form of regularization (Erhan et al., 2010). Such methods have dramatically improved the state-of-the-art in speech recognition, computer vision, natural language processing, audio recognition and bioinformatics, and it seems likely that they may be fruitfully applied to the financial domain.

Ensemble Learning

Now that the author has completed an extensive literature review on ensemble learning (Sewell, 2011c) and also has the ability to build several varieties of trading system, it is tempting to attempt to combine their predictions in an optimal way. Ensemble methods are worth investigating further as they won the Netflix Competition, KDD Cup 2009 and some of the Kaggle competitions (Demir, 2016).

Equity Trading System

Going back to basics, a rule-based equity trading system could be employed (after all, the signal may turn out to be simple). The main advantage is that it would avoid the 'black box' nature of the other predictive systems in this thesis, and so would have greater explanatory power.

Potential inputs to an equity trading expert system:

- Previous day's performance of the stock (French and Roll, 1986)
- Previous week's performance of the stock (Campbell et al., 1996)
- Previous month's performance of the stock (Jegadeesh, 1990)
- Previous 9-month performance of the stock relative to the market (Conrad and Kaul, 1998)

- Previous day's performance of the stock index (Campbell et al., 1996)
- Previous week's performance of the stock index (Campbell et al., 1996)
- Previous month's performance of the stock index (Campbell et al., 1996)
- Volume (Llorente et al., 2002)
- Day of the month (Ariel, 1987) (depending on the market (Kunkel et al., 2003))
- Month of the year (Rozeff and Kinney, 1976)
- Does the day precede a holiday? (Ariel, 1990)

Funds of Funds

A *fund of funds* is an investment partnership that invests in a series of other funds, the object being to diversify. Intelligent techniques could be employed to select funds and allocate capital according to various performance metrics. I have written a Monte Carlo simulation for portfolio optimization², which calculates mean return, standard deviation, skewness, kurtosis, beta, Jensen's alpha, Sharpe ratio, Sortino ratio, Treynor's measure, information ratio, Stutzer ratio, Omega, M^2 , T^2 , maximum drawdown, Cornish-Fisher-VaR, Mean of all Values and Value at Risk.

Global Macro Strategies

Global macro is a directional hedge fund strategy that invests globally based upon macro economic or 'top-down' analysis. Typified by George Soros's Quantum Fund they have long been among the most successful and most visible category of hedge funds. The ultimate ego trip, the strategy seeks to profit by making leveraged bets on anticipated price movements of global stock markets, interest rates, foreign exchange rates and physical commodities. Such strategies are not normally associated with quantitative techniques. It is this author's belief that they should be.

Market-Making

A *market-maker* is an intermediary who creates a market for a financial obligation. In a given market, he must quote two prices: the lower is the *bid* (the price at which he is willing to buy) and the higher is the *offer* (or *ask*) (the price at which he is willing to sell). The difference between an offer price and the bid price is known as the *spread*. A market-maker receives the full order flow, so is in a unique position to profit from the stream of data received. An automated market-making algorithm could be designed using machine learning; it would need to accommodate the following three objectives: attract order flow, control inventories and avoid losses to informed traders ('adverse selection'). Limit orders are disproportionately more likely to come from informed traders (Harris and Hasbrouck, 1996; Kaniel and Liu, 2006). *Bluffers* are profit-motivated traders who try to fool other traders into trading unwisely; to

²Available from <http://www.portfoliooptimization.co.uk>.

avoid losing to bluffers, market-makers must adjust their prices so that buy and sell orders have equal (but opposite) market impact per quantity traded. If most traders use market orders, spreads will be narrow; if most traders use limit orders, spreads will be wide. A market-maker may discover the *equilibrium spread* by adjusting his spread so that limit orders and market orders are equally likely. Spreads increase with (1) the degree of information asymmetry among traders, (2) volatility, and (3) utilitarian trading interest (a *utilitarian trader* trades because they expect to obtain some benefit from trading besides profits). For more details on ultra high frequency trading, see Sewell and Yan (2008).

Merger Arbitrage

Traditionally, *merger arbitrage*, also called *risk arbitrage*, concerns estimating the probability of a deal being approved and how long it will take for the deal to close. There are many factors to consider. For example, a deal may be friendly or hostile, and an offer can consist of shares, cash or debt, or any combination of the three. Furthermore, it is widely recognised that mergers come in waves that tend to coincide with bull markets and economic growth. For background reading, the primer on hedge funds, Lhabitant (2002), includes a chapter on event-driven strategies, and the more comprehensive Lhabitant (2006) a chapter on merger arbitrage. For books specifically on merger arbitrage, see Wyser-Pratte (2009) (originally published in 1982), Moore (1999) and (by far the best) Kirchner (2016). The academic article Block (2006) provides a good overview on merger arbitrage hedge funds. A potentially lucrative area of research would be to forecast future takeover targets, and thus profit from the price jump that generally coincides with a takeover announcement. The most common methods are discriminant analysis and logistic regression, but several authors have applied techniques from machine learning. Słowiński et al. (1997) predicted company acquisitions in Greece, and found that the rough set approach was superior to discriminant analysis. Cheh et al. (1999) successfully predicted US non-financial takeover targets using data from 1985–1993 using a feed-forward backpropagation neural network. Superior results were obtained using the neural network together with discriminant analysis. Tartari et al. (2003) considered four methods for predicting corporate acquisitions, which performed individually as follows (ranked from best to worst): 1st probabilistic neural network, 2nd rough sets, 3rd UTADIS, 4th linear discriminant analysis. The models were then combined using stacked generalization, which performed better than any of the individual methods. Doumpos et al. (2004) predicted acquisition targets in the UK using data from 2000–2002 using four models. UTADIS did best, artificial neural networks were good, logistic regression was bad, and discriminant analysis was the worst. Pasiouras et al. (2005) considered the prediction of acquisition targets within the EU banking industry acquired between 1998 and 2002 and compared and evaluated seven classification methodologies (discriminant analysis, logit analysis, UTilités Additives DIScriminantes (UTADIS), Multi-group Hierarchical Discrimination (MHDIS), classification and regression trees (CART), k-nearest neighbour (k-NN) and support vector machines (SVMs)) and found that discriminant analysis and SVMs performed best. Tsagkanos et al. (2007) predicted takeover targets in Greece using data from 1995–2002, and found that the machine learning algorithm J4.8 outperformed a classical regression tree, although their predictive accuracy was not promising. Pasiouras et al. (2008)

successfully applied SVMs to the prediction of acquisition targets in the EU banking sector. Sewell et al. (2010) lays the groundwork for Quant Capital's M&A strategy. Perhaps the major intellectual interest is that the task concerns classification with an unbalanced data set (a small number of positive cases).

Money Management

For a speculative investor, there are two aspects to optimizing a trading strategy. The first and most important goal of a trader is to achieve a positive expected risk-adjusted return. Once this has been achieved, the trader needs to know what percentage of his capital to risk on each trade. The underlying principals of money management apply to both gambling and trading, and were originally developed for the former.³ I've written an implementation of the Kelly criterion (Kelly, 1956) and an exponentially-weighted version which gives greater weight to more recent trades.⁴ Position sizing is ripe for future development.

Option Pricing

In finance, an *option* is a type of derivative which is a contract whereby the holder has the right but not the obligation to purchase (a 'call option') or sell (a 'put option') a specified amount of a security up to (an 'American option') or on (a 'European option') the expiry date. For a popular book on options, futures and other derivatives, see Hull (2010). Intelligent techniques as described in this thesis could be applied to option pricing. Fuzziness (Yoshida, 2001), genetic algorithms (Chen and Lee, 1997; Grace, 2000), genetic programming (Chidambaran et al., 2000), neural networks (Garcia and Gençay, 2000), support vector machines (Pires and Marwala, 2004) and an agent-based approach (Suzuki et al., 2009) have all been applied. The field is still fertile for further development.

Order Book

There is structure and some information contained in the order book. Cao et al. (2004) found that the order book beyond the first level (highest bid and lowest ask) provides 30 per cent of the information. Farmer et al. (2004) showed that for the London Stock Exchange when a market order removes all the volume at the best price, it creates a change in the best price equal to the size of the gap, so large price fluctuations occur when there are gaps in the occupied price levels in the limit order book. Weber and Rosenow (2006) found that a low density of limit orders in the order book, i.e. a small liquidity, is a necessary prerequisite for the occurrence of extreme price fluctuations. One could aim to exploit gaps in the order book. For more on ultra high frequency trading, see Sewell and Yan (2008). I have written some software using C# that reconstructs the order book.⁵

³For a literature review on money management, see Sewell (2011f).

⁴Available from <http://finance.martinsewell.com/money-management/>.

⁵Available from <http://order-book.martinsewell.com/>.

Particle Filter

A *particle filter* (also known as a *sequential Monte Carlo (SMC) method*) (Fearnhead, 1998; Liu and Chen, 1998; Doucet et al., 2000, 2001b,a; Djurić et al., 2003) is an on-line Bayesian model estimation technique based on simulation. Particle filtering is to on-line learning what Markov chain Monte Carlo (MCMC) is to batch learning; and particle filtering is to non-linear non-Gaussian state-space models what the Kalman filter is to linear Gaussian state-space models. Particle filters approximate posterior distributions by using swarms of points ('particles') with associated weights. The method is recursive and involves *Monte Carlo integration* and *importance sampling*. As an alternative to regression, if it is suspected that a latent variable is in play, the use of a particle filter may facilitate the forecasting of the price of an asset. I experimented with an implementation written by Adam Johansen.⁶

Yield Curve Analysis

In fixed income markets in finance, the *yield curve* is the relationship between the interest rate (or cost of borrowing) and the time to maturity of the debt for a given borrower in a given currency. More formally, the yield curve is referred to as the *term structure of interest rates*. For more information on estimating and interpreting yield curves, see Anderson et al. (1996). Intelligent techniques, as used in this thesis, could be employed by fixed income analysts to interpolate and predict yield curves with a view to seeking profitable trading opportunities.

⁶Available from <http://smctc.notlong.com>.

Appendix A

ISO 4217 Currency Codes

ISO 4217 currency codes (including some obsolete Euro-zone currencies).

ATS	Schilling	Austria
AUD	Dollar	Australia
BEF	Franc	Belgium
BRL	Real	Brazil
CAD	Dollar	Canada
CHF	Franc	Switzerland
CNY	Yuan (Renminbi (RMB))	Mainland China
DEM	Deutsche Mark	Germany
ESP	Peseta	Spain
EUR	Euro	Euro member countries
FIM	Markka	Finland
FRF	Franc	France
GBP	Pound Sterling	United Kingdom
GRD	Drachma	Greece
HKD	Hong Kong Dollar	Hong Kong
IEP	Pound	Ireland
INR	Rupee	India
ITL	Lira	Italy
JPY	Yen	Japan
LUF	Franc	Luxembourg
NLG	Guilder (also called Florin)	The Netherlands
PTE	Escudo	Portugal
SEK	Kronor	Sweden
TWD	New Dollar	Taiwan
USD	Dollar	United States of America
VAL	Lira	Vatican City

Appendix B

Exchanges and Stock Market Indices

B.1 Exchanges

AMEX	American Stock Exchange
Athens Stock Exchange (ASE)	Greece's stock exchange
Australian Securities Exchange (ASX)	The primary stock exchange in Australia
Bombay Stock Exchange	Stock exchange in India
Bolsa de Madrid	The largest stock exchange in Spain
Borsa Italiana	Italy's main stock exchange, based in Milan
Chicago Board of Trade (CBOT)	The world's oldest futures and options exchange
Chicago Mercantile Exchange (CME)	Financial and commodity derivative exchange
Euronext	A pan-European stock exchange based in Amsterdam
Frankfurt Stock Exchange	The largest stock exchange in Germany
Helsinki Stock Exchange	Finland's stock exchange
Hong Kong Stock Exchange (SEHK)	A stock exchange located in Hong Kong
London Metal Exchange (LME)	The world's premier non-ferrous metals market
London Stock Exchange (LSE)	The most international equities exchange in the world
NASDAQ	American electronic stock exchange
National Stock Exchange of India (NSE)	A Mumbai-based stock exchange
New York Mercantile Exchange (NYMEX)	The world's largest physical commodity futures exchange
NYSE	New York Stock Exchange
Paris Bourse	The historical Paris stock exchange
SWX Swiss Exchange	Switzerland's stock exchange, based in Zürich
Shanghai Stock Exchange (SSE)	A Chinese stock exchange
Taiwan Stock Exchange (TWSE)	The securities trading center in Taiwan
Tel Aviv Stock Exchange (TASE)	Israel's stock exchange
Tokyo Stock Exchange (TSE)	Japan's largest stock exchange
Toronto Stock Exchange (TSX, was TSE)	The largest stock exchange in Canada

B.2 Stock Market Indices

CAC 40	French stock market index representing a capitalization-weighted measure of the 40 most significant values among the 100 highest market caps on the Paris Bourse (now Euronext Paris)
CSI 300 Index	A capitalization-weighted stock market index designed to replicate the performance of 300 stocks traded in the Shanghai and Shenzhen stock exchanges
DAX 30	A stock market index consisting of the 30 major German companies trading on the Frankfurt Stock Exchange
Dow Jones Industrial Average (DJIA or Dow 30)	Major US stock market index, the average consists of 30 of the largest and most widely held public companies in the United States
FT 30	An index based on the share prices of 30 British companies
FTSE 100 index	A share index of the 100 most highly capitalised UK companies listed on the London Stock Exchange
Hang Seng Index (HSI)	A freefloat-adjusted market capitalization-weighted stock market index in Hong Kong
Korea Composite Stock Price Index (KOSPI)	The index of all common stocks traded on the Stock Market Division of the Korea Exchange
Madrid Stock Exchange General Index (IGBM)	The principal index for the Bolsa de Madrid (Madrid Stock Exchange)
NASDAQ-100	A stock market index of 100 of the largest domestic and international non-financial companies listed on the NASDAQ stock exchange
Nikkei 225	A stock market index for the Tokyo Stock Exchange
S&P 100	US stock market index, comprised of 100 leading US stocks
S&P 500	Major US stock market index, a value weighted index of the prices of 500 large cap common stocks actively traded in the United States
S&P CNX Nifty	The leading index for large companies on the National Stock Exchange of India
Taiwan Stock Exchange Capitalization Weighted Stock Index (TAIEX)	A stock market index for companies traded on the Taiwan Stock Exchange

Appendix C

Time Series Glossary

AR (autoregressive) model Models for a time series where the next point is dependent on the previous p points (plus noise), denoted $AR(p)$. $AR(1)$ is a Markov chain.

ARCH (autoregressive conditional heteroskedasticity) In econometrics, ARCH (Engle, 1982) is a model used for forecasting volatility which captures the conditional heteroskedasticity (serial correlation of volatility) of financial returns. Today's conditional variance is a weighted average of past squared unexpected returns. ARCH is an AR process for the variance.

ARIMA (autoregressive integrated moving average) models Models for time series which resemble ARMA models except in that it is presumed the time series has a steady underlying trend. The models therefore work with the differences between the successive observed values, instead of the values themselves. To retrieve the original data from the differences requires a form of integration and the models are therefore called autoregressive integrated moving average models. A non-seasonal ARIMA model is generally denoted $ARIMA(p,d,q)$ where parameters p , d , and q are non-negative integers, p is the order of the autoregressive model, d is the degree of differencing, and q is the order of the moving-average model.

ARMA (autoregressive moving average) models Models for a time series with no trend (the constant mean is taken as 0). They incorporate the terms in both an autoregressive (AR) model and a moving average (MA) model. The model is usually then referred to as an $ARMA(p,q)$ model where p is the order of the autoregressive part and q is the order of the moving average part.

autocorrelation A measure of the linear relationship between two separate instances of the same random variable.

Box-Jenkins procedure A general strategy for the analysis of time series based on the use of ARIMA models or, for seasonal data, SARIMA models. The procedure was set out by Box and Jenkins in their classic 1970 book.¹ The first stage consists of removing trends or cycles from the data.

¹The current edition is Box et al. (2008).

An appropriate type of model must then be identified and its parameters estimated. The estimated model is then compared with the original data and adjustments are made if necessary.

deseasonalize To remove regular seasonal fluctuations from a time series for the purposes of analysis (for example, to estimate an underlying trend).

GARCH (generalized autoregressive conditional heteroskedasticity) GARCH (Bollerslev, 1986) generalizes the ARCH model. Today's conditional variance is a function of past squared unexpected returns and its own past values. The model is an infinite weighted average of all past squared forecast errors, with weights that are constrained to be geometrically declining. GARCH is an ARMA(p, q) process in the variance.

Holt-Winters forecasting An application of exponential smoothing to a time series that displays a trend and seasonality.

MA (moving average) models Models for a time series with constant mean (taken as 0) where the next point is dependent on the previous q errors, denoted MA(q).

serial correlation See *autocorrelation*.

trend If the mean of a time series changes steadily over time then it is said to exhibit a trend.

unit root In autoregressive models in econometrics, a unit root is present if $y_t = y_{t-1} + c + \epsilon_{t-1}$.

Appendix D

Runs Tests Source Code

'Runs Test

'Martin Sewell <martin@martinsewell.com>

Option Base 1

Option Explicit

Function ExpectedNoTotalRuns(Up As Long, Down As Long, Total As Long)

If Application.IsNumber(Up) And Application.IsNumber(Down) And Application.

IsNumber(Total) And Total \diamond 0 **Then**

ExpectedNoTotalRuns = (2 * Up * Down / Total) + 1

Else

ExpectedNoTotalRuns = "undefined"

End If

End Function

Function SDTotalRuns(Up As Long, Down As Long, Total As Long)

Dim part1 As Double

Dim part2 As Double

If Application.IsNumber(Up) And Application.IsNumber(Down) And Application.

IsNumber(Total) And Total \diamond 0 And Total \diamond 1 **Then**

part1 = 2 * Up * Down / Total ^ 2 *'split to avoid overflow*

part2 = (2 * Up * Down - Total) / (Total - 1)

SDTotalRuns = **Sqr**(part1 * part2)

Else

SDTotalRuns = "undefined"

End If

End Function

Function ExpectedNoRuns(I As Long, N As Long)

Dim ERunsUp As Double

Dim Den As Double

If Application.IsNumber(I) And Application.IsNumber(N) **Then**

If I \leq N - 2 **Then**

ERunsUp = N * (I ^ 2 + 3 * I + 1) - (I ^ 3 + 3 * I ^ 2 - I - 4)

```

        Den = Application.Fact(I + 3)
        ExpectedNoRuns = ERunsUp / Den
    End If
    If I = N - 1 Then
        If Application.IsNumber(Application.Fact(N)) And Application.Fact(N) <> 0
            Then
                ExpectedNoRuns = 1 / Application.Fact(N)
            Else
                ExpectedNoRuns = "undefined"
            End If
        End If
    If I >= N Then
        ExpectedNoRuns = 0
    End If
Else
    ExpectedNoRuns = "undefined"
End If
End Function

Function SDNoRuns(I As Long, N As Long) As Double
    Dim Arg As Double
    Dim SNRTL As Double
    'Constants from code written by James J. Filliben, National Bureau Of Standards,
    'via Alan Heckert, National Institute of Standards and Technology
    Dim C1(15) As Double
    C1(1) = 0.4236111111
    C1(2) = 0.1126675485
    C1(3) = 0.04191688713
    C1(4) = 0.01076912487
    C1(5) = 0.002003959238
    C1(6) = 0.0003023235799
    C1(7) = 0.00003911555473
    C1(8) = 0.000004459038843
    C1(9) = 0.000000455110521
    C1(10) = 4.207466837E-08
    C1(11) = 3.555930927E-09
    C1(12) = 2.768273257E-10
    C1(13) = 1.997821524E-11
    C1(14) = 1.343876568E-12
    C1(15) = 8.465610177E-14
    Dim C2(15) As Double
    C2(1) = -0.4819444444
    C2(2) = -0.1628284832
    C2(3) = -0.09690696649
    C2(4) = -0.03778106786
    C2(5) = -0.009289228716
    C2(6) = -0.001724429252
    C2(7) = -0.0002638557888

```



```

C2(8) = -0.00003466965096
C2(9) = -0.000004004129153
C2(10) = -4.130382587E-07
C2(11) = -3.851876069E-08
C2(12) = -3.279103786E-09
C2(13) = -2.568491117E-10
C2(14) = -1.863433868E-11
C2(15) = -1.259220466E-12

```

```

If Application.IsNumber(I) And Application.IsNumber(N) Then
    Arg = C1(I) * N + C2(I)
    SNRTL = 0
    If Arg > 0 Then
        SNRTL = Sqr(Arg)
    End If
    SDNoRuns = Sqr(0.5) * SNRTL
Else
    SDNoRuns = "undefined"
End If
End Function

```

```

Function Last(rng As Range)
    'Finds last row. Adapted from Ron de Bruin, 5 May 2008.
    On Error Resume Next
    Last = rng.Find(What:="*", After:=rng.Cells(1), Lookat:=xlPart, LookIn:=xlFormulas
        , SearchOrder:=xlByRows, SearchDirection:=xlPrevious, MatchCase:=False).Row
    On Error GoTo 0
End Function

```

```

Function Significance(P As Double)
    Significance = ""
    If P < 0.1 Then
        Significance = "*"
    End If
    If P < 0.05 Then
        Significance = "**"
    End If
    If P < 0.01 Then
        Significance = "***"
    End If
    If P < 0.005 Then
        Significance = "****"
    End If
    If P < 0.001 Then
        Significance = "*****"
    End If
End Function

```

```

Sub Runstest ()
    Dim Runsup() As Long
    Dim Runsdn() As Long
    Dim I As Long
    Dim AboveMean As Long
    Dim BelowMean As Long
    Dim Up As Long
    Dim Down As Long
    Dim lp As Long
    Dim fA As Long
    Dim lA As Long
    Dim errorA As Boolean
    Dim N As Long
    Dim Data() As Double
    Dim Differences() As Double
    Dim TotalNoOfRuns As Long
    Dim sum As Double
    Dim mean As Double
    Dim RunsAboveMean() As Long
    Dim RunsBelowMean() As Long
    Dim TotalZ As Double
    Dim TotalP As Double
    Dim UpZ As Double
    Dim UpP As Double
    Dim DownZ As Double
    Dim DownP As Double

    Worksheets("Runs_test").Cells(1, 3).Font.Bold = True
    Worksheets("Runs_test").Cells(1, 3).Value = "Runs_Test"
    Worksheets("Runs_test").Cells(2, 3).Value = "Martin_Sewell<martin@martinsewell.
        com>"
    Worksheets("Runs_test").Cells(3, 3).Value = "23_January_2016"
    Worksheets("Runs_test").Cells(8, 3).Value = "Enter_returns_in_Column_A"
    Worksheets("Runs_test").Cells(9, 3).Value = "in_date_order, oldest_at_the_top."
    Worksheets("Runs_test").Cells(10, 3).Value = "'Runsup' refers to a sequence"
    Worksheets("Runs_test").Cells(11, 3).Value = "of increasing returns such as"
    Worksheets("Runs_test").Cells(12, 3).Value = "-0.2, -0.1, 0, 0.1, 0.2;"
    Worksheets("Runs_test").Cells(13, 3).Value = "'rnsdown' refers to a sequence"
    Worksheets("Runs_test").Cells(14, 3).Value = "of decreasing returns such as"
    Worksheets("Runs_test").Cells(15, 3).Value = "0.2, 0.1, 0, -0.1, -0.2."
    Worksheets("Runs_test").Cells(16, 3).Value = "You do not need to detrend the data."
    "
    Worksheets("Runs_test").Cells(17, 3).Value = "Statistical significance:"
    Worksheets("Runs_test").Cells(18, 3).Value = "*_10%, **_5%, ***_1%, ****_0.5%,
        *****_0.1%"
    Worksheets("Runs_test").Range("E:R").ClearContents
    Worksheets("Runs_test").Cells(1, 5).Font.Italic = True
    Worksheets("Runs_test").Cells(1, 5) = "Runs_above_and_below_the_mean"

```

```

Worksheets("Runs_test").Cells(2, 5) = "Total"
Worksheets("Runs_test").Cells(2, 6) = "Expected_no."
Worksheets("Runs_test").Cells(2, 7) = "Standard_deviation"
Worksheets("Runs_test").Cells(2, 8) = "z-score"
Worksheets("Runs_test").Cells(2, 9) = "p-value"
Worksheets("Runs_test").Cells(5, 5).Font.Italic = True
Worksheets("Runs_test").Cells(5, 5) = "Runs_up"
Worksheets("Runs_test").Cells(6, 5) = "Length_of_run"
Worksheets("Runs_test").Cells(6, 6) = "Number"
Worksheets("Runs_test").Cells(6, 7) = "Expected_no."
Worksheets("Runs_test").Cells(6, 8) = "Standard_deviation"
Worksheets("Runs_test").Cells(6, 9) = "z-score"
Worksheets("Runs_test").Cells(6, 10) = "p-value"
Worksheets("Runs_test").Cells(5, 12).Font.Italic = True
Worksheets("Runs_test").Cells(5, 12) = "Runs_down"
Worksheets("Runs_test").Cells(6, 12) = "Length_of_run"
Worksheets("Runs_test").Cells(6, 13) = "Number"
Worksheets("Runs_test").Cells(6, 14) = "Expected_no."
Worksheets("Runs_test").Cells(6, 15) = "Standard_deviation"
Worksheets("Runs_test").Cells(6, 16) = "z-score"
Worksheets("Runs_test").Cells(6, 17) = "p-value"

'Find last possible number
lp = Last(Worksheets("Runs_test").Cells)

'Column A
'Find first and last number
fA = 0
For I = 1 To lp
    If Application.IsNumber(Worksheets("Runs_test").Cells(I, 1)) And fA = 0 Then
        fA = I
    End If
    If Application.IsNumber(Worksheets("Runs_test").Cells(I, 1)) Then
        lA = I
    End If
Next

If fA = 0 And lA = 0 Then
    N = 0
Else
    N = lA - fA + 1
End If
If N > 1 Then
    errorA = False
    'Check that there are no gaps
    For I = fA To lA
        If Not Application.IsNumber(Worksheets("Runs_test").Cells(I, 1)) Then
            errorA = True

```

```

End If
Next
If errorA = True Then
    Worksheets("Runs_test").Cells(18, 3) = "Column_A_must_contain_numbers_with
        _no_gaps."
Else
    ReDim Data(N)
    For I = 1 To N
        Data(I) = Worksheets("Runs_test").Cells(I, 1)
    Next
    ReDim Differences(N - 1)
    For I = 1 To N - 1
        Differences(I) = Data(I + 1) - Data(I)
    Next
    ReDim RunsUp(N - 1)
    ReDim RunsDown(N - 1)
    ReDim RunsAboveMean(N)
    ReDim RunsBelowMean(N)

    'Used to calculate expectation and standard deviation of number of runs
    sum = 0
    For I = 1 To N
        sum = sum + Data(I)
    Next
    mean = sum / N

    'Calculate runs above and below the mean
    For I = 1 To N
        RunsAboveMean(I) = 0
        RunsBelowMean(I) = 0
    Next
    Up = 0
    Down = 0
    For I = 1 To N
        If Data(I) = mean And Up >= 1 Then
            Up = Up + 1
        End If
        If Data(I) = mean And Down >= 1 Then
            Down = Down + 1
        End If
        If Data(I) = mean And Up = 0 And Down = 0 Then
            Up = Up + 1
        End If
        If Data(I) > mean And Down >= 1 Then
            RunsBelowMean(Down) = RunsBelowMean(Down) + 1
        End If
        If Data(I) > mean Then
            Down = 0

```

```

        Up = Up + 1
    End If
    If Data(I) < mean And Up >= 1 Then
        RunsAboveMean(Up) = RunsAboveMean(Up) + 1
    End If
    If Data(I) < mean Then
        Up = 0
        Down = Down + 1
    End If
    If I = N And Down >= 1 Then
        RunsBelowMean(Down) = RunsBelowMean(Down) + 1
    End If
    If I = N And Up >= 1 Then
        RunsAboveMean(Up) = RunsAboveMean(Up) + 1
    End If
Next I
AboveMean = 0
BelowMean = 0
TotalNoOfRuns = 0
For I = 1 To N
    AboveMean = AboveMean + I * RunsAboveMean(I)
    BelowMean = BelowMean + I * RunsBelowMean(I)
    TotalNoOfRuns = TotalNoOfRuns + RunsAboveMean(I) + RunsBelowMean(I)
Next

'Calculate runs up and down
For I = 1 To N - 1
    RunsUp(I) = 0
    RunsDown(I) = 0
Next
Up = 0
Down = 0
For I = 1 To N - 1
    If Differences(I) = 0 And Up >= 1 Then 'if no change after an up,
        count as an up
        Up = Up + 1
    End If
    If Differences(I) = 0 And Down >= 1 Then 'if no change after a down,
        count as a down
        Down = Down + 1
    End If
    If Differences(I) = 0 And Up = 0 And Down = 0 Then 'if no change at
        start, count as an up
        Up = Up + 1
    End If
    If Differences(I) > 0 And Down >= 1 Then 'a run of downs followed by
        an up
        RunsDown(Down) = RunsDown(Down) + 1

```

```

End If
If Differences(I) > 0 Then 'up
    Down = 0
    Up = Up + 1
End If
If Differences(I) < 0 And Up >= 1 Then 'a run of ups followed by a
    down
    RunsUp(Up) = RunsUp(Up) + 1
End If
If Differences(I) < 0 Then 'down
    Up = 0
    Down = Down + 1
End If
If I = N - 1 And Down >= 1 Then 'last difference is down
    RunsDown(Down) = RunsDown(Down) + 1
End If
If I = N - 1 And Up >= 1 Then 'last difference is up
    RunsUp(Up) = RunsUp(Up) + 1
End If
Next I

'Output results
'Total number of runs
Worksheets("Runs_test").Cells(3, 5) = TotalNoOfRuns
Worksheets("Runs_test").Cells(3, 6) = ExpectedNoTotalRuns(AboveMean,
    BelowMean, N)
Worksheets("Runs_test").Cells(3, 7) = SDTotalRuns(AboveMean, BelowMean, N)
If SDTotalRuns(AboveMean, BelowMean, N) > 0 Then
    TotalZ = (TotalNoOfRuns - ExpectedNoTotalRuns(AboveMean, BelowMean, N)
        ) / SDTotalRuns(AboveMean, BelowMean, N)
    TotalP = 2 * (1 - Application.WorksheetFunction.NormSDist(Abs(TotalZ))
        )
    Worksheets("Runs_test").Cells(3, 8) = TotalZ
    Worksheets("Runs_test").Cells(3, 9) = TotalP
    Worksheets("Runs_test").Cells(3, 10) = Significance(TotalP)
Else
    Worksheets("Runs_test").Cells(3, 8) = "undefined"
    Worksheets("Runs_test").Cells(3, 9) = "undefined"
    Worksheets("Runs_test").Cells(3, 10) = ""
End If

'Runs up and runs down
For I = 1 To N - 1
    If I <= 30 Then
        Worksheets("Runs_test").Cells(I + 6, 5) = I
        Worksheets("Runs_test").Cells(I + 6, 6) = RunsUp(I)
        Worksheets("Runs_test").Cells(I + 6, 7) = ExpectedNoRuns(I, N)
        If I <= 15 Then

```

```

Worksheets("Runs_test").Cells(I + 6, 8) = SDNoRuns(I, N)
If SDNoRuns(I, N) > 0 Then
    UpZ = (RunsUp(I) - ExpectedNoRuns(I, N)) / SDNoRuns(I, N)
    UpP = 2 * (1 - Application.WorksheetFunction.NormSDist(Abs
        (UpZ)))
    Worksheets("Runs_test").Cells(I + 6, 9) = UpZ
    Worksheets("Runs_test").Cells(I + 6, 10) = UpP
    Worksheets("Runs_test").Cells(I + 6, 11) = Significance(
        UpP)
Else
    Worksheets("Runs_test").Cells(I + 6, 9) = "undefined"
    Worksheets("Runs_test").Cells(I + 6, 10) = "undefined"
    Worksheets("Runs_test").Cells(I + 6, 11) = ""
End If
End If
Worksheets("Runs_test").Cells(I + 6, 12) = I
Worksheets("Runs_test").Cells(I + 6, 13) = RunsDown(I)
Worksheets("Runs_test").Cells(I + 6, 14) = ExpectedNoRuns(I, N)
If I <= 15 Then
    Worksheets("Runs_test").Cells(I + 6, 15) = SDNoRuns(I, N)
End If
If I <= 15 Then
    If SDNoRuns(I, N) > 0 Then
        DownZ = (RunsDown(I) - ExpectedNoRuns(I, N)) / SDNoRuns(I,
            N)
        DownP = 2 * (1 - Application.WorksheetFunction.NormSDist(
            Abs(DownZ)))
        Worksheets("Runs_test").Cells(I + 6, 16) = DownZ
        Worksheets("Runs_test").Cells(I + 6, 17) = DownP
        Worksheets("Runs_test").Cells(I + 6, 18) = Significance(
            DownP)
    Else
        Worksheets("Runs_test").Cells(I + 6, 16) = "undefined"
        Worksheets("Runs_test").Cells(I + 6, 17) = "undefined"
        Worksheets("Runs_test").Cells(I + 6, 18) = ""
    End If
End If
End If
Next
End If
End Sub

```


Appendix E

Runs Tests on DJIA Returns

In the following tables, an increasing run refers to a sequence of increasing returns such as -0.2, -0.1, 0, 0.1, 0.2, whilst a decreasing run refers to a sequence of decreasing returns such as 0.2, 0.1, 0, -0.1, -0.2. * indicates statistical significance at the 10% level, ** 5%, *** 1%, **** 0.5% and ***** 0.1%. *p*-values and levels of significance are for a two-tailed significance test.

Table E.1: *DJIA daily returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	3947	4367.5417	66.6337	-6.3112	0.0000*****
2	1995	1921.5833	34.3642	2.1364	0.0326**
3	556	553.1514	20.9601	0.1359	0.8919
4	122	120.6056	10.6237	0.1313	0.8955
5	15	21.3128	4.5827	-1.3775	0.1684
6	4	3.1765	1.7799	0.4626	0.6437
7	0	0.4100	0.6402	-0.6405	0.5218
8	0	0.0467	0.2162	-0.2162	0.8288
9	0	0.0048	0.0691	-0.0691	0.9449
10	0	0.0004	0.0210	-0.0210	0.9832

Table E.2: *DJIA daily returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	3701	4367.5417	66.6337	-10.0031	0.0000*****
2	2027	1921.5833	34.3642	3.0676	0.0022****
3	673	553.1514	20.9601	5.7180	0.0000*****
4	193	120.6056	10.6237	6.8144	0.0000*****
5	40	21.3128	4.5827	4.0778	0.0000*****
6	3	3.1765	1.7799	-0.0992	0.9210
7	1	0.4100	0.6402	0.9215	0.3568
8	0	0.0467	0.2162	-0.2162	0.8288
9	0	0.0048	0.0691	-0.0691	0.9449
10	0	0.0004	0.0210	-0.0210	0.9832

Table E.3: *DJIA weekly returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	958	906.9167	30.3603	1.6826	0.0925*
2	373	398.9083	15.6569	-1.6548	0.0980*
3	99	114.8056	9.5490	-1.6552	0.0979*
4	25	25.0264	4.8394	-0.0055	0.9956
5	0	4.4217	2.0873	-2.1183	0.0342**
6	0	0.6589	0.8106	-0.8128	0.4163
7	0	0.0850	0.2916	-0.2917	0.7705
8	0	0.0097	0.0984	-0.0984	0.9216
9	0	0.0010	0.0314	-0.0314	0.9750
10	0	0.0001	0.0096	-0.0096	0.9923

Table E.4: *DJIA weekly returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	z-score	p-value
1	891	906.9167	30.3603	-0.5243	0.6001
2	387	398.9083	15.6569	-0.7606	0.4469
3	131	114.8056	9.5490	1.6959	0.0899*
4	38	25.0264	4.8394	2.6808	0.0073***
5	7	4.4217	2.0873	1.2352	0.2168
6	1	0.6589	0.8106	0.4208	0.6739
7	0	0.0850	0.2916	-0.2917	0.7705
8	0	0.0097	0.0984	-0.0984	0.9216
9	0	0.0010	0.0314	-0.0314	0.9750
10	0	0.0001	0.0096	-0.0096	0.9923

Table E.5: *DJIA monthly returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	z-score	p-value
1	224	208.3750	14.5453	1.0742	0.2827
2	84	91.5500	7.5002	-1.0066	0.3141
3	25	26.3236	4.5727	-0.2895	0.7722
4	4	5.7333	2.3164	-0.7483	0.4543
5	1	1.0121	0.9987	-0.0121	0.9903
6	0	0.1507	0.3877	-0.3887	0.6975
7	0	0.0194	0.1394	-0.1394	0.8891
8	0	0.0022	0.0470	-0.0470	0.9625
9	0	0.0002	0.0150	-0.0150	0.9880
10	0	0.0000	0.0046	-0.0046	0.9963

Table E.6: *DJIA monthly returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	200	208.3750	14.5453	-0.5758	0.5648
2	110	91.5500	7.5002	2.4599	0.0139**
3	25	26.3236	4.5727	-0.2895	0.7722
4	4	5.7333	2.3164	-0.7483	0.4543
5	0	1.0121	0.9987	-1.0135	0.3108
6	0	0.1507	0.3877	-0.3887	0.6975
7	0	0.0194	0.1394	-0.1394	0.8891
8	0	0.0022	0.0470	-0.0470	0.9625
9	0	0.0002	0.0150	-0.0150	0.9880
10	0	0.0000	0.0046	-0.0046	0.9963

Table E.7: *DJIA annual returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	18	17.3333	4.1640	0.1601	0.8728
2	5	7.4917	2.1434	-1.1625	0.2450
3	2	2.1250	1.3004	-0.0961	0.9234
4	0	0.4569	0.6542	-0.6984	0.4849
5	0	0.0797	0.2802	-0.2843	0.7762
6	0	0.0117	0.1081	-0.1084	0.9137
7	0	0.0015	0.0386	-0.0386	0.9692
8	0	0.0002	0.0130	-0.0130	0.9896
9	0	0.0000	0.0041	-0.0041	0.9967
10	0	0.0000	0.0012	-0.0012	0.9990

Table E.8: *DJIA annual returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	10	17.3333	4.1640	-1.7611	0.0782*
2	10	7.4917	2.1434	1.1702	0.2419
3	6	2.1250	1.3004	2.9798	0.0029****
4	0	0.4569	0.6542	-0.6984	0.4849
5	0	0.0797	0.2802	-0.2843	0.7762
6	0	0.0117	0.1081	-0.1084	0.9137
7	0	0.0015	0.0386	-0.0386	0.9692
8	0	0.0002	0.0130	-0.0130	0.9896
9	0	0.0000	0.0041	-0.0041	0.9967
10	0	0.0000	0.0012	-0.0012	0.9990

Appendix F

Runs Tests on Foreign Exchange Returns

In the following tables, returns are for the period 3 April 1973 to 30 June 2005. An increasing run refers to a sequence of increasing returns such as -0.2, -0.1, 0, 0.1, 0.2, whilst a decreasing run refers to a sequence of decreasing returns such as 0.2, 0.1, 0, -0.1, -0.2. * indicates statistical significance at the 10% level, ** 5%, *** 1%, **** 0.5% and ***** 0.1%. p -values and levels of significance are for a two-tailed significance test.

Table F.1: *USD/DEM daily returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	z -score	p -value
1	1807	1752.7500	42.2099	1.2852	0.1987
2	716	771.0750	21.7682	-2.5301	0.0114**
3	212	221.9444	13.2769	-0.7490	0.4539
4	33	48.3875	6.7291	-2.2867	0.0222**
5	6	8.5501	2.9026	-0.8786	0.3796
6	0	1.2743	1.1273	-1.1303	0.2583
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.2: *USD/DEM daily returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1619	1752.7500	42.2099	-3.1687	0.0015****
2	809	771.0750	21.7682	1.7422	0.0815*
3	263	221.9444	13.2769	3.0923	0.0020****
4	69	48.3875	6.7291	3.0632	0.0022****
5	11	8.5501	2.9026	0.8440	0.3987
6	3	1.2743	1.1273	1.5308	0.1258
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.3: *USD/JPY daily returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1736	1752.7500	42.2099	-0.3968	0.6915
2	743	771.0750	21.7682	-1.2897	0.1971
3	191	221.9444	13.2769	-2.3307	0.0198**
4	47	48.3875	6.7291	-0.2062	0.8366
5	3	8.5501	2.9026	-1.9121	0.0559*
6	2	1.2743	1.1273	0.6438	0.5197
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.4: *USD/JPY daily returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1549	1752.7500	42.2099	-4.8271	0.0000*****
2	799	771.0750	21.7682	1.2828	0.1996
3	272	221.9444	13.2769	3.7701	0.0002*****
4	78	48.3875	6.7291	4.4006	0.0000*****
5	16	8.5501	2.9026	2.5666	0.0103**
6	5	1.2743	1.1273	3.3049	0.0009*****
7	0	0.1645	0.4055	-0.4056	0.6850
8	1	0.0187	0.1369	7.1681	0.0000*****
9	1	0.0019	0.0437	22.8232	0.0000*****
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.5: *GBP/USD daily returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1769	1752.7500	42.2099	0.3850	0.7003
2	737	771.0750	21.7682	-1.5654	0.1175
3	205	221.9444	13.2769	-1.2762	0.2019
4	36	48.3875	6.7291	-1.8409	0.0656*
5	2	8.5501	2.9026	-2.2567	0.0240**
6	0	1.2743	1.1273	-1.1303	0.2583
7	1	0.1645	0.4055	2.0606	0.0393**
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.6: GBP/USD daily returns: decreasing

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1587	1752.7500	42.2099	-3.9268	0.0001*****
2	791	771.0750	21.7682	0.9153	0.3600
3	288	221.9444	13.2769	4.9752	0.0000*****
4	62	48.3875	6.7291	2.0229	0.0431**
5	20	8.5501	2.9026	3.9447	0.0001*****
6	2	1.2743	1.1273	0.6438	0.5197
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.7: USD/CHF daily returns: increasing

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1787	1752.7500	42.2099	0.8114	0.4171
2	746	771.0750	21.7682	-1.1519	0.2494
3	193	221.9444	13.2769	-2.1801	0.0293**
4	35	48.3875	6.7291	-1.9895	0.0466**
5	5	8.5501	2.9026	-1.2231	0.2213
6	0	1.2743	1.1273	-1.1303	0.2583
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.8: *USD/CHF daily returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1589	1752.7500	42.2099	-3.8794	0.0001*****
2	829	771.0750	21.7682	2.6610	0.0078***
3	268	221.9444	13.2769	3.4689	0.0005*****
4	68	48.3875	6.7291	2.9146	0.0036****
5	8	8.5501	2.9026	-0.1895	0.8497
6	2	1.2743	1.1273	0.6438	0.5197
7	2	0.1645	0.4055	4.5269	0.0000*****
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.9: *DEM/JPY daily returns: increasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1645	1752.7500	42.2099	-2.5527	0.0107**
2	795	771.0750	21.7682	1.0991	0.2717
3	231	221.9444	13.2769	0.6821	0.4952
4	55	48.3875	6.7291	0.9827	0.3258
5	12	8.5501	2.9026	1.1885	0.2346
6	1	1.2743	1.1273	-0.2433	0.8078
7	1	0.1645	0.4055	2.0606	0.0393**
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.10: DEM/JPY daily returns: decreasing

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1700	1752.7500	42.2099	-1.2497	0.2114
2	722	771.0750	21.7682	-2.2544	0.0242**
3	238	221.9444	13.2769	1.2093	0.2266
4	64	48.3875	6.7291	2.3201	0.0203**
5	13	8.5501	2.9026	1.5331	0.1253
6	2	1.2743	1.1273	0.6438	0.5197
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.11: GBP/CHF daily returns: increasing

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1809	1752.7500	42.2099	1.3326	0.1827
2	688	771.0750	21.7682	-3.8163	0.0001*****
3	207	221.9444	13.2769	-1.1256	0.2603
4	46	48.3875	6.7291	-0.3548	0.7227
5	9	8.5501	2.9026	0.1550	0.8768
6	0	1.2743	1.1273	-1.1303	0.2583
7	0	0.1645	0.4055	-0.4056	0.6850
8	0	0.0187	0.1369	-0.1369	0.8911
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Table F.12: *GBP/CHF daily returns: decreasing*

Length of run	Number of runs	Expected number	Standard deviation	<i>z</i> -score	<i>p</i> -value
1	1611	1752.7500	42.2099	-3.3582	0.0008*****
2	799	771.0750	21.7682	1.2828	0.1996
3	259	221.9444	13.2769	2.7910	0.0053***
4	70	48.3875	6.7291	3.2118	0.0013****
5	17	8.5501	2.9026	2.9111	0.0036****
6	3	1.2743	1.1273	1.5308	0.1258
7	0	0.1645	0.4055	-0.4056	0.6850
8	1	0.0187	0.1369	7.1681	0.0000*****
9	0	0.0019	0.0437	-0.0437	0.9651
10	0	0.0002	0.0133	-0.0133	0.9894

Appendix G

Rescaled Range Analysis Source Code

'This program calculates an estimate of the Hurst coefficient.

Option Base 1

Option Explicit

Sub Hurst()

Dim Data(), Array1(), Array2(), Result() As Double

Dim NoOfDataPoints, i, j, counter, N, NoOfPlottedPoints, NoOfPeriods, PeriodNo, PlottedPointNo As **Integer**

Dim logten, totalR, totalS, Summ, SumSquared, Mean, Maxi, Mini, R, S, RS, Sumx, Sumy, Sumxy, Sumxx, H As Double

Dim curCell As Object

logten = **Log**(10)

Worksheets("Data").Range("B1").Value = "Total ="

Worksheets("Data").Range("B3").Value = "H ="

Worksheets("Data").Range("G1").Value = "Put data (e.g. log returns) in column A."

Worksheets("Data").Range("G2").Value = "The input sequence should be stationary, with mean zero."

Worksheets("Data").Range("G3").Value = "So if analysing financial data, the input data must be 1) returns (not price) and 2) detrended (zero mean)."

Worksheets("Data").Range("G4").Value = "The values of the Hurst exponent range between 0 and 1:"

Worksheets("Data").Range("G5").Value = "0 < H < 0.5"

Worksheets("Data").Range("H5").Value = "anti-persistence"

Worksheets("Data").Range("G6").Value = "H = 0.5"

Worksheets("Data").Range("H6").Value = "random walk"

Worksheets("Data").Range("G7").Value = "0.5 < H < 1"

Worksheets("Data").Range("H7").Value = "persistence"

'Delete any previous results

Worksheets("Data").Range("C3").Value = Null

Worksheets("Data").Range("D:D").Value = Null

Worksheets("Data").Range("E:E").Value = Null

```

'Get and output total number of data points
NoOfDataPoints = Application.Count(Range("Data"))
Worksheets("Data").Range("C1").Value = NoOfDataPoints

If NoOfDataPoints > 3 Then
    ReDim Data(NoOfDataPoints)

    'Get data, ignoring any spaces
    i = 1
    counter = 1

    Do While counter <= NoOfDataPoints
        Set curCell = Worksheets("Data").Cells(i, 1)
        If Application.WorksheetFunction.IsNumber(curCell.Value) Then
            Data(counter) = curCell.Value
            counter = counter + 1
        End If
        i = i + 1
    Loop

    NoOfPlottedPoints = NoOfDataPoints - 2
    ReDim Result(NoOfPlottedPoints, 2)

    'Begin main loop
    For N = 3 To NoOfDataPoints
        totalR = 0
        totalS = 0
        NoOfPeriods = NoOfDataPoints - N + 1
        For PeriodNo = 1 To NoOfPeriods
            ReDim Array1(N)
            ReDim Array2(N)
            For i = 1 To N
                Array1(i) = Data((PeriodNo - 1) + i)
                Array2(i) = 0
            Next i
            Summ = 0
            SumSquared = 0
            For i = 1 To N
                Summ = Summ + Array1(i)
                SumSquared = SumSquared + ((Array1(i)) * (Array1(i)))
            Next i
            Mean = Summ / N
            S = Sqr((SumSquared - (Summ * Summ) / N) / N)
            For i = 1 To N
                Array1(i) = Array1(i) - Mean
            Next i
            For i = 1 To N
                For j = 1 To i
                    Array2(i) = Array2(i) + Array1(j)
                Next j
            Next i
        Next PeriodNo
    Next N

```



```

Next j
Next i
Maxi = Array2(1)
Mini = Array2(1)
For i = 1 To N
If Array2(i) > Maxi Then Maxi = Array2(i)
If Array2(i) < Mini Then Mini = Array2(i)
Next i
R = Maxi - Mini
totalR = totalR + R
totalS = totalS + S
    Next PeriodNo
    R = totalR / NoOfPeriods
    S = totalS / NoOfPeriods
    RS = R / S
    PlottedPointNo = N - 2
    Result(PlottedPointNo, 1) = (Log(N)) / logten
    Result(PlottedPointNo, 2) = (Log(RS)) / logten
Next N
Sumx = 0
Sumy = 0
Sumxy = 0
Sumxx = 0
Worksheets("Data").Cells(1, 4).Value = "Log(Time)"
Worksheets("Data").Cells(1, 5).Value = "Log(R/S)"
For i = 1 To NoOfPlottedPoints
    Worksheets("Data").Cells(i + 1, 4).Value = Result(i, 1)
    Worksheets("Data").Cells(i + 1, 5).Value = Result(i, 2)
    Sumx = Sumx + Result(i, 1)
    Sumy = Sumy + Result(i, 2)
    Sumxy = Sumxy + (Result(i, 1)) * (Result(i, 2))
    Sumxx = Sumxx + (Result(i, 1)) * (Result(i, 1))
Next i

    'Calculate Hurst coefficient
    H = (Sumxy - ((Sumx * Sumy) / NoOfPlottedPoints)) / (Sumxx - ((Sumx * Sumx) /
        NoOfPlottedPoints))
    Worksheets("Data").Range("C3").Value = H
Else
    Worksheets("Data").Range("C3").Value = "undefined"
End If
End Sub

```


Appendix H

Technical Analysis Taxonomy

The taxonomy below was taken from the syllabus of the Society of Technical Analyst's Diploma.¹

1. Bar charts. Gaps, islands, key reversals. Defining price objectives from gaps and patterns on bar charts. Arithmetic versus logarithmic scales.
2. Moving averages—arithmetic, weighted and exponential. Centred, non-centred and advanced. Single, double and multiple moving average crossovers. Moving envelopes, including Bollinger Bands.
3. Candle charts and candle patterns.
4. Point and figure charts. Construction, scale, box reversal, objective counting. Advantages and disadvantages compared to other types of chart.
5. Dow Theory.
6. Chart patterns, e.g. triangles, flags, pennants, diamonds, broadening patterns (megaphones), wedges.
7. Reversal patterns and how to identify/anticipate them. Rounding tops and bottoms, head and shoulders, spikes, double/treble/multiple tops and bottoms.
8. Trend. How to draw correct short, medium and long-term trendlines. Trend channels. Return lines and internal trendlines. Unconventional but useful trendlines. Acceleration. Speed lines. Trend characteristics.
9. Consolidation—how and why it occurs. Breakouts and how to recognise them.
10. Corrections: when and how far.
11. Support and resistance. The various chart points and facets that can act as such.
12. Basic elements of Gann theory.

¹<http://www.sta-uk.org/>

13. Basic elements of Elliott wave theory.
14. Fibonacci series, fan lines, arcs and time zones.
15. Cycles. Amplitude, length, phase, harmonicity, synchronicity, left and right translation. Detrending.
16. Relative performance and how to interpret relative strength charts.
17. Momentum indicators and oscillators.
18. Rate of change, Welles Wilder's RSI, Stochastics (%K & D).
19. Moving Average Convergence Divergence (MACD) & MACD histogram.
20. Directional Movement Indicator, Parabolics, Commodity Channel Index.
21. Volume signals and indicators, including On-Balance Volume, Volume Accumulator, etc. Open interest.
22. Breadth indicators.
23. Sentiment indicators and contrary opinion.
24. Market Profile™ including Construction, TPO, Point of control, value Area, Normal Day, Trend Day, Double Distribution Day, Neutral Day, Non Trend Day.
25. Investor psychology—individual and group.
26. Ichimoku Charts, including Turning Line, Standard Line, Span 1 and Span 2, Lagging Line, Cloud construction and interpretation.

Appendix I

Cumulative Prospect Theory Certainty Equivalent Source Code

'Cumulative Prospect Theory

Option Base 0

Option Explicit

Public Class Class1

Public out As Double

Public pro As Double

Public pos As Double

Public wei As Double

End Class

Function Upos(a As Double, alpha As Double) As Double

If alpha > 0 **Then**

Upos = a ^ alpha

ElseIf alpha = 0 **Then**

Upos = **Log**(a)

Else

Upos = 1 - (a + 1) ^ alpha

End If

End Function

Function Uneg(b As Double, beta As Double, lambda As Double) As Double

If beta > 0 **Then**

Uneg = (-1) * lambda * (((-1) * b) ^ beta)

ElseIf beta = 0 **Then**

Uneg = (-1) * lambda * **Log**((-1) * b)

Else

Uneg = (-1) * lambda * (1 - (((-1) * b + 1) ^ beta))

End If

End Function

Function Utility(y As Double, alpha As Double, beta As Double, lambda As Double) As Double

If (y > 0) **Then**

Utility = Upos(y, alpha)

ElseIf y < 0 **Then**

Utility = Uneg(y, beta, lambda)

End If

End Function

Function CEpos(c As Double, alpha As Double) As Double

If alpha > 0 **Then**

CEpos = c ^ (1 / alpha)

ElseIf alpha = 0 **Then**

CEpos = **Exp**(c)

Else

CEpos = ((1 - c) ^ (1 / alpha)) - 1

End If

End Function

Function CEneg(D As Double, beta As Double, lambda As Double) As Double

If beta > 0 **Then**

CEneg = (-1) * (((-1) * D / lambda) ^ (1 / beta))

ElseIf beta = 0 **Then**

CEneg = (-1) * **Exp**((-1) * D / lambda)

Else

CEneg = 1 - (1 + D / lambda) ^ (1 / beta)

End If

End Function

Function CertaintyEquivalent(x As Double, alpha As Double, beta As Double, lambda As Double) As Double

If x > 0 **Then**

CertaintyEquivalent = CEpos(x, alpha)

ElseIf x < 0 **Then**

CertaintyEquivalent = CEneg(x, beta, lambda)

End If

End Function

Function Wplus(z As Double, gamma As Double) As Double

On Error Resume Next

Wplus = (z ^ gamma) / (((z ^ gamma) + ((1 - z) ^ gamma)) ^ (1 / gamma))

End Function

Function Wminus(T As Double, delta As Double) As Double

On Error Resume Next

Wminus = (T ^ delta) / (((T ^ delta) + ((1 - T) ^ delta)) ^ (1 / delta))

End Function

```

Function sumoutcomes(a As Integer, b As Integer, Outcomes() As Class1)
  Dim counter As Integer
  Dim sum As Double
  sum = 0
  For counter = a To b Step 1
    sum = sum + Outcomes(counter).pro
  Next counter
  sumoutcomes = sum
End Function

```

'Mean

```

Function Mean(data() As Double, p() As Double) As Variant
  Dim n As Integer
  Dim i As Integer
  Dim sum As Double
  n = UBound(data)
  If n > 0 Then
    sum = 0
    For i = 0 To n - 1
      sum = sum + data(i) * p(i)
    Next
    Mean = sum
  Else
    Mean = "undefined"
  End If
End Function

```

'Standard deviation

```

Function SD(data() As Double, p() As Double) As Variant
  Dim n As Integer
  Dim i As Integer
  Dim M As Double
  Dim moment2 As Double
  n = UBound(data)
  If n > 0 Then
    M = Mean(data(), p())
    moment2 = 0
    For i = 0 To n - 1
      moment2 = moment2 + (((data(i) - M) ^ 2)) * p(i)
    Next
    SD = Sqr(moment2)
  Else
    SD = "undefined"
  End If
End Function

```

'Skewness

```

Function Skewness(data() As Double, p() As Double) As Variant
  Dim n As Long
  Dim i As Integer
  Dim moment3 As Double
  Dim M As Double
  Dim S As Double
  n = UBound(data)
  If n > 0 Then
    moment3 = 0
    M = Mean(data(), p())
    S = SD(data(), p())
    If Application.IsNumber(M) And Application.IsNumber(S) And S <> 0 Then
      For i = 0 To n - 1
        moment3 = moment3 + ((data(i) - M) ^ 3) * p(i)
      Next i
      Skewness = moment3 / (S ^ 3)
    Else
      Skewness = "undefined"
    End If
  Else
    Skewness = "undefined"
  End If
End Function

```

'Kurtosis

```

Function Kurtosis(data() As Double, p() As Double) As Variant
  Dim n As Long
  Dim i As Integer
  Dim M As Double
  Dim S As Double
  Dim moment4 As Double
  n = UBound(data)
  If n > 0 Then
    M = Mean(data(), p())
    S = SD(data(), p())
    moment4 = 0
    If Application.IsNumber(M) And Application.IsNumber(S) And S <> 0 Then
      For i = 0 To n - 1
        moment4 = moment4 + ((data(i) - M) ^ 4) * p(i)
      Next i
      Kurtosis = moment4 / (S ^ 4) - 3
    Else
      Kurtosis = "undefined"
    End If
  Else
    Kurtosis = "undefined"
  End If

```


End Function

```
Function Last(choice As Integer, rng As Range)
```

```
'http://www.rondebruin.nl/last.htm
```

```
'Ron de Bruin, 20 Feb 2007
```

```
' 1 = last row
```

```
' 2 = last column
```

```
' 3 = last cell
```

```
Dim lrw As Long
```

```
Dim lcol As Integer
```

```
Select Case choice
```

```
Case 1:
```

```
  On Error Resume Next
```

```
  Last = rng.Find(What:="*", _
```

```
  After:=rng.Cells(1), _
```

```
  Lookat:=xlPart, _
```

```
  LookIn:=xlFormulas, _
```

```
  SearchOrder:=xlByRows, _
```

```
  SearchDirection:=xlPrevious, _
```

```
  MatchCase:=False).Row
```

```
  On Error GoTo 0
```

```
Case 2:
```

```
  On Error Resume Next
```

```
  Last = rng.Find(What:="*", _
```

```
  After:=rng.Cells(1), _
```

```
  Lookat:=xlPart, _
```

```
  LookIn:=xlFormulas, _
```

```
  SearchOrder:=xlByColumns, _
```

```
  SearchDirection:=xlPrevious, _
```

```
  MatchCase:=False).Column
```

```
  On Error GoTo 0
```

```
Case 3:
```

```
  On Error Resume Next
```

```
  lrw = rng.Find(What:="*", _
```

```
  After:=rng.Cells(1), _
```

```
  Lookat:=xlPart, _
```

```
  LookIn:=xlFormulas, _
```

```
  SearchOrder:=xlByRows, _
```

```
  SearchDirection:=xlPrevious, _
```

```
  MatchCase:=False).Row
```

```
  On Error GoTo 0
```

```
  On Error Resume Next
```

```
  lcol = rng.Find(What:="*", _
```

```
  After:=rng.Cells(1), _
```

```
  Lookat:=xlPart, _
```

```
  LookIn:=xlFormulas, _
```

```
  SearchOrder:=xlByColumns, _
```

```
  SearchDirection:=xlPrevious, _
```

```

MatchCase:=False).Column
On Error GoTo 0
On Error Resume Next
Last = Cells(lrw, lcol).Address(False, False)
If Err.Number > 0 Then
    Last = rng.Cells(1).Address(False, False)
    Err.Clear
End If
On Error GoTo 0
End Select
End Function

Sub Calculate()
    Dim maxn, n, counter, arraycounter, i, j, k As Integer
    Dim UT() As Double
    Dim Weight() As Double
    Dim Outcomes() As Class1
    Dim h As Class1
    Dim CPTvalue As Double
    Dim OutcomeData() As Double
    Dim ProbabilityData() As Double
    Dim Row() As Integer
    Dim SumOfProbabilities As Double
    Dim alpha, beta, lambda, gamma, delta As Double
    Worksheets("Cumulative_Prospect_Theory").Cells(1, 5).Font.Bold = True
    Worksheets("Cumulative_Prospect_Theory").Cells(1, 5).Value = "Cumulative_Prospect_
        Theory_Calculator"
    Worksheets("Cumulative_Prospect_Theory").Cells(2, 5).Value = "Martin_Sewell_<
        mvs25@cam.ac.uk>"
    Worksheets("Cumulative_Prospect_Theory").Cells(3, 5).Value = "26_October_2010"
    Worksheets("Cumulative_Prospect_Theory").Cells(4, 5).Value = "Based_on_Tversky_and_
        Kahneman_(1992)"
    Worksheets("Cumulative_Prospect_Theory").Cells(1, 1).Value = "Outcome"
    Worksheets("Cumulative_Prospect_Theory").Cells(1, 2).Value = "Probability"
    Worksheets("Cumulative_Prospect_Theory").Columns(3) = ""
    Worksheets("Cumulative_Prospect_Theory").Cells(1, 3).Value = "Decision_Weight"
    Worksheets("Cumulative_Prospect_Theory").Cells(6, 5).Value = "Power_for_gains,_" &
        ChrW$(945)
    Worksheets("Cumulative_Prospect_Theory").Cells(7, 5).Value = "Power_for_losses,_" &
        ChrW$(946)
    Worksheets("Cumulative_Prospect_Theory").Cells(8, 5).Value = "Loss_aversion,_" &
        ChrW$(955)
    Worksheets("Cumulative_Prospect_Theory").Cells(9, 5).Value = "Probability_weighting_
        parameter_for_gains,_" & ChrW$(947)
    Worksheets("Cumulative_Prospect_Theory").Cells(10, 5).Value = "Probability_weighting_
        parameter_for_losses,_" & ChrW$(948)
    Worksheets("Cumulative_Prospect_Theory").Cells(6, 7).Value = "(0.88_in_T&K)"
    Worksheets("Cumulative_Prospect_Theory").Cells(7, 7).Value = "(0.88_in_T&K)"

```

```

Worksheets("Cumulative_Prospect_Theory").Cells(8, 7).Value = "(2.25_in_T&K)"
Worksheets("Cumulative_Prospect_Theory").Cells(9, 7).Value = "(0.61_in_T&K)"
Worksheets("Cumulative_Prospect_Theory").Cells(10, 7).Value = "(0.69_in_T&K)"
Worksheets("Cumulative_Prospect_Theory").Cells(15, 5).Value = "Number_of_outcomes"
Worksheets("Cumulative_Prospect_Theory").Cells(15, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(16, 5).Value = "Mean"
Worksheets("Cumulative_Prospect_Theory").Cells(16, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(17, 5).Value = "Standard_deviation"
Worksheets("Cumulative_Prospect_Theory").Cells(17, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(18, 5).Value = "Skewness"
Worksheets("Cumulative_Prospect_Theory").Cells(18, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(19, 5).Value = "Kurtosis"
Worksheets("Cumulative_Prospect_Theory").Cells(19, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(20, 5).Value = "CPT_Value"
Worksheets("Cumulative_Prospect_Theory").Cells(20, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(21, 5).Value = "Certainty_equivalent"
Worksheets("Cumulative_Prospect_Theory").Cells(21, 6).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(23, 5).Value = ""
Worksheets("Cumulative_Prospect_Theory").Cells(24, 5).Value = ""
maxn = Last(1, Worksheets("Cumulative_Prospect_Theory").Columns(1))

```

'Get number of (valid) data points

```
n = 0
```

```
For counter = 1 To maxn
```

```

If Application.IsNumber(Worksheets("Cumulative_Prospect_Theory").Cells(counter, 1).
    Value) And Application.IsNumber(Worksheets("Cumulative_Prospect_Theory").Cells(
    counter, 2).Value) Then

```

```
    n = n + 1
```

```
End If
```

```
Next counter
```

```
ReDim OutcomeData(n)
```

```
ReDim ProbabilityData(n)
```

```
ReDim Row(n)
```

'Having determined the array sizes, parse the data again

```
arraycounter = 0
```

```
For counter = 1 To maxn
```

```

If Application.IsNumber(Worksheets("Cumulative_Prospect_Theory").Cells(counter, 1).
    Value) And Application.IsNumber(Worksheets("Cumulative_Prospect_Theory").Cells(
    counter, 2).Value) Then

```

```

    OutcomeData(arraycounter) = Worksheets("Cumulative_Prospect_Theory").Cells(counter,
    1).Value

```

```

    ProbabilityData(arraycounter) = Worksheets("Cumulative_Prospect_Theory").Cells(
    counter, 2).Value

```

```
    Row(arraycounter) = counter
```

```
    arraycounter = arraycounter + 1
```

```
End If
```

```
Next counter
```

```

'Read in constants
alpha = Worksheets("Cumulative_Prospect_Theory").Cells(6, 6).Value
beta = Worksheets("Cumulative_Prospect_Theory").Cells(7, 6).Value
lambda = Worksheets("Cumulative_Prospect_Theory").Cells(8, 6).Value
gamma = Worksheets("Cumulative_Prospect_Theory").Cells(9, 6).Value
delta = Worksheets("Cumulative_Prospect_Theory").Cells(10, 6).Value
n = UBound(OutcomeData)
If n > 0 Then
    ReDim UT(n)
    ReDim Weight(n)
    ReDim Outcomes(n)
End If
SumOfProbabilities = 0
For i = 0 To n - 1
    SumOfProbabilities = SumOfProbabilities + ProbabilityData(i)
Next
If n > 0 And SumOfProbabilities > 0.999 And SumOfProbabilities < 1.001 Then
    For i = 0 To n - 1
        Set Outcomes(i) = New Class1
        Outcomes(i).out = OutcomeData(i)
        Outcomes(i).pro = ProbabilityData(i)
        Outcomes(i).pos = i
        Outcomes(i).wei = 0
    Next
    Set h = New Class1

'Rank outcomes
    For i = 0 To n - 2
        For j = i + 1 To n - 1
            If Outcomes(i).out < Outcomes(j).out Then
                Set h = Outcomes(i)
                Set Outcomes(i) = Outcomes(j)
                Set Outcomes(j) = h
            Set h = Nothing
        End If
    Next
Next

'Apply probability weighting functions for gains and losses
If Outcomes(0).out >= 0 Then
    Outcomes(0).wei = Wplus(Outcomes(0).pro, gamma)
Else
    Outcomes(0).wei = 1 - Wminus(1 - Outcomes(0).pro, delta)
End If
For i = 1 To n - 2
    If Outcomes(i).out >= 0 Then

```

```

Outcomes(i).wei = Wplus(sumoutcomes(0, i, Outcomes()), gamma) - Wplus(sumoutcomes(0,
    i - 1, Outcomes()), gamma)
Else
Outcomes(i).wei = Wminus(sumoutcomes(i, n - 1, Outcomes()), delta) - Wminus(
    sumoutcomes(i + 1, n - 1, Outcomes()), delta)
End If
Next
If Outcomes(n - 1).out >= 0 Then
    Outcomes(n - 1).wei = 1 - Wplus(1 - Outcomes(n - 1).pro, gamma)
Else
    Outcomes(n - 1).wei = Wminus(Outcomes(n - 1).pro, delta)
End If

'Output weights
For k = 0 To n - 1
    For i = 0 To n - 1
If Outcomes(k).pos = i Then
    Weight(i) = Outcomes(k).wei
    Worksheets("Cumulative_Prospect_Theory").Cells(Row(i), 3).Value = Weight(i)
End If
    Next
Next

'Determine the utility of each outcome (apply the value function)
For i = 0 To n - 1
    UT(i) = Utility(OutcomeData(i), alpha, beta, lambda)
Next

'Calculate CPT value
CPTvalue = 0
For i = 0 To n - 1
    CPTvalue = CPTvalue + Weight(i) * UT(i)
Next
Worksheets("Cumulative_Prospect_Theory").Cells(15, 6).Value = n
Worksheets("Cumulative_Prospect_Theory").Cells(16, 6).Value = Mean(OutcomeData(),
    ProbabilityData())
Worksheets("Cumulative_Prospect_Theory").Cells(17, 6).Value = SD(OutcomeData(),
    ProbabilityData())
Worksheets("Cumulative_Prospect_Theory").Cells(18, 6).Value = Skewness(OutcomeData(),
    ProbabilityData())
Worksheets("Cumulative_Prospect_Theory").Cells(19, 6).Value = Kurtosis(OutcomeData(),
    ProbabilityData())
Worksheets("Cumulative_Prospect_Theory").Cells(20, 6).Value = CPTvalue
Worksheets("Cumulative_Prospect_Theory").Cells(21, 6).Value = CertaintyEquivalent(
    CPTvalue, alpha, beta, lambda)
Else
If n >= 1 Then

```

```
Worksheets("Cumulative_Prospect_Theory").Cells(23, 5).Value = "Probabilities_sum_to_"  
    & SumOfProbabilities  
Worksheets("Cumulative_Prospect_Theory").Cells(24, 5).Value = "Probabilities_must_  
    sum_to_1"  
End If  
End If  
End Sub
```

Appendix J

Kernel Methods/Support Vector Machines

J.1 Gram Matrix

Definition 4 Given a set $S = \{\vec{x}_1, \dots, \vec{x}_n\}$ of vectors from an inner product space X , the $n \times n$ matrix G with entries $G_{ij} = \langle \vec{x}_i, \vec{x}_j \rangle$ is called the Gram matrix (or kernel matrix) of S .

J.2 Hilbert Space

Definition 5 A Hilbert space is a Euclidean space which is complete, separable and infinite-dimensional. In other words, a Hilbert space is a set H of elements f, g, \dots of any kind such that

- H is a Euclidean space, i.e. a real linear space equipped with a scalar product;
- H is complete with respect to the metric $\rho(f, g) = \|f - g\|$;
- H is separable, i.e. H contains a countable everywhere dense subset;
- H is infinite-dimensional, i.e., given any positive integer n , H contains n linearly independent elements.

Appendix K

Fisher Kernel Source Code

//line numbers refer to Code Fragment 12.4 (page 435) in "Kernel Methods for Pattern Analysis" by John Shawe-Taylor and Nello Cristianini
//use symbols 1, 2, 3, etc.

```
#include <iostream>
#include <fstream>
#include <sstream>
#include <math.h>
#include <string>
using namespace std;
int main()
{
    int string_length = 10;
    int number_of_states = 5;
    int number_of_symbols = 5;
    int p = number_of_states;
    int n = string_length;
    int a, b;
    double Prob = 0;
    string stringstring;
    ifstream hmmstream("hmmt.txt"); //INPUT: Hidden Markov model, contains one line of
        parameters
    ifstream stringfile("strings.txt"); //INPUT: symbol strings, one per line
    ofstream fisherfile("fisher.txt"); //OUTPUT: Fisher scores, one data item per line
    int s[n+1]; //symbol string, uses s[1] to s[n] (s[0] is never used)
    double PM[p+1][p+1]; //state transition probability matrix
    double P[number_of_symbols+1][p+1]; //conditional probabilities of symbols given
        states
    double scoree[p+1][number_of_symbols+1]; //Fisher scores for the emission
        probabilities
    double scoret[p+1][p+1]; //Fisher scores for the transmission probabilities
    double forw[p+1][n+1];
    double back[p+1][n+1];
```

```

//initialize to zero
for (int i=0; i<=p; i++)
    for (int j=0; j<=p; j++)
        PM[i][j] = 0;
for (int i=0; i<=number_of_symbols; i++)
    for (int j=0; j<=p; j++)
        P[i][j] = 0;
PM[1][0] = 1.0; //because it is a left-to-right hidden Markov model
for (int i=2; i<=p; i++)
    PM[i][0] = 0;
for (int i=1; i<=p; i++)
    for (int j=1; j<=p; j++)
        hmmstream >> PM[i][j];
for (int i=1; i<=number_of_symbols; i++)
    for (int j=1; j<=p; j++)
        hmmstream >> P[i][j];
while (getline(stringfile , stringstring)) {
    istringstream stringstream (stringstring);

    //initialize to zero
    for (int i=0; i<=p; i++)
        for (int j=0; j<=n; j++)
            forw[i][j] = 0;
    for (int i=0; i<=p; i++)
        for (int j=0; j<=n; j++)
            back[i][j] = 0;
    for (int i=0; i<=p; i++)
        for (int j=0; j<=number_of_symbols; j++)
            scoree[i][j] = 0;
    for (int i=0; i<=p; i++)
        for (int j=0; j<=p; j++)
            scoret[i][j] = 0;
    for (int i=0; i<=n; i++)
        s[i] = 0;
    for (int i=1; i<=n; i++)
        stringstream >> s[i];
    for (int i=0; i<=p; i++)
        for (int j=1; j<=number_of_symbols; j++)
            scoree[i][j] = 0; //line 2
    for (int i=0; i<=p; i++)
        for (int j=1; j<=p; j++)
            scoret[i][j] = 0; //mvs
    for (int i=0; i<=p; i++)
        forw[i][0] = 0; //line 3
    for (int i=0; i<=p; i++) //line 4
        back[i][n] = 1;
    forw[0][0] = 1; //line 4 (corrected)
    Prob = 0;

```

```

    for (int i=1; i<=n; i++) { //line 5
        for (a=1; a<=p; a++) { //line 7
forw[a][i] = 0; //line 8
        for (b=0; b<=p; b++) //line 9 (corrected)
forw[a][i] = forw[a][i] + PM[a][b]*forw[b][i-1]; //line 10
forw[a][i] = forw[a][i]*P[s[i]][a]; //line 12
        }
    }
    for (a=1; a<=p; a++) //line 15
        Prob = Prob + forw[a][n];
    for (int i=n-1; i>=1; i--) { //line 18
        for (a=1; a<=p; a++) { //line 19
back[a][i] = 0; //line 20
        for (b=1; b<=p; b++)
back[a][i] = back[a][i] + PM[b][a]*P[s[i+1]][b]*back[b][i+1]; //line 22
        }
    }

    //Fisher scores for the emission probabilities
    for (int i=n-1; i>=1; i--) { //line 18
        for (a=1; a<=p; a++) { //line 19
scoree[a][s[i]] = scoree[a][s[i]] + back[a][i]*forw[a][i] / (P[s[i]][a]*Prob); //line
        24
    }
    for (int sigma = 1; sigma<=number_of_symbols; sigma++)
scoree[a][sigma] = scoree[a][sigma] - back[a][i]*forw[a][i]/Prob; //line 26 (
        corrected)
    }
}

    //Fisher scores for the transmission probabilities
    for (int i=n-1; i>=1; i--)
        for (b=1; b<=p; b++)
    for (a=1; a<=p; a++) {
scoret[b][a] = scoret[b][a] + (back[a][i]*forw[b][i-1]*P[s[i]][a]/Prob - back[b][i]*
        forw[b][i]/Prob);
    }
    for (int i=1; i<=p; i++)
        for (int j=1; j<=p; j++)
fisherfile << scoret[i][j] << "\n";
    for (int j=1; j<=number_of_symbols; j++)
        for (int i=1; i<=p; i++)
fisherfile << scoree[i][j] << "\n";
        fisherfile << endl;
    }
hmmstream.close();
fisherfile.close();
system("PAUSE");
}

```


Appendix L

Similar Publications

The following list consists of publications that in some ways may be considered to be similar to my own. The items are given in chronological order, and books dedicated to neural networks in finance are excluded (as they are too numerous).

Peters (1991) The book that sparked off popular interest in chaos in the markets (Peters claimed to have found chaos in the markets, whilst most subsequent studies suggest that there is no evidence of low dimensional chaos).

Trippi and Lee (1992) Portfolio selection using knowledge-based systems.

Deboeck (1994) An interesting, but non-technical, book that caught my interest.

Weigend and Gershenfeld (1994) Seminal book on time series analysis.

Goonatilake and Treleaven (1995) A business-oriented book that fed my interest in intelligent systems/machine learning.

Masters (1995) *Neural, Novel & Hybrid Algorithms for Time Series Prediction* is a useful and practical book, includes C++ source code.

Trippi (1995) *Chaos & Nonlinear Dynamics in the Financial Markets* is a collection of journal papers.

Peters (1996) In the second edition, Peters still maintains that there is chaos in the markets.

Trippi and Lee (1996) A popular book on AI in finance and investing.

Kingdon (1997) A book that examines the design of an automated system for financial time series forecasting that uses neural networks and genetic algorithms.

Viner (1998) A precursor to this thesis.

Burgess (1999) A PhD thesis on statistical arbitrage.

Shadbolt and Taylor (2002) An compilation of relevant techniques and the most similar to this thesis.

Martinez-Jaramillo (2007) A PhD thesis that implements artificial markets, accurately reproduces stylized facts and provides insights into agent learning.

In addition to the above, there will likely be relevant works in progress by the PhD students in the groups led by the following academics:

- Professor Shu-Heng Chen, Department of Economics, National Chengchi University
- Professor Nick Jennings, School of Electronics and Computer Science, University of Southampton
- Professor Han La Poutré, Multi-agent and Adaptive Computation, Centrum Wiskunde & Informatica
- Professor Berç Rustem, Department of Computing, Imperial College London
- Professor Philip Treleaven, Department of Computer Science, University College London
- Professor Edward Tsang, Centre for Computational Finance and Economic Agents (CCFEA), University of Essex

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